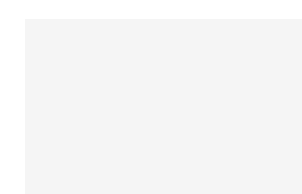
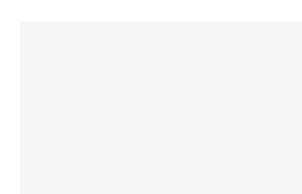
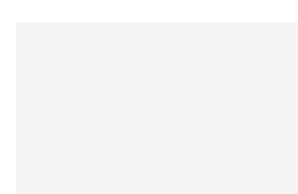
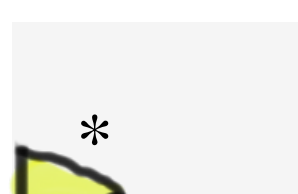
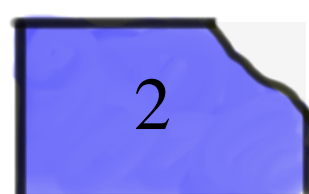
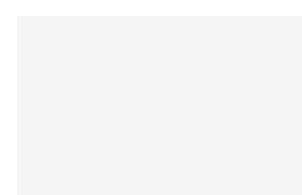
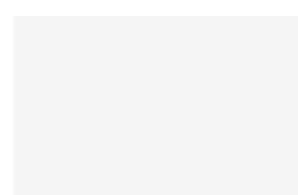
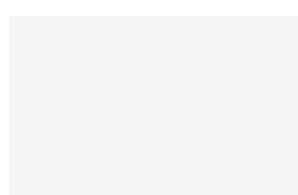
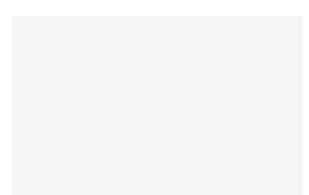


Understanding  
Curriculum  
Navigation

Understanding  
Problem  
Navigation

Understanding  
Solution  
Space

Peer  
Grading










Correct/  
Incorrect

Maze  
Programs

Control Flow  
Programs

General  
Programs

Natural  
Language

-  1. Deep Knowledge Tracing
-  2. Poison Path
-  3. Equivalence Classes
-  4. Program Embedding
-  5. Tuned Peer Grading
-  Not Applicable
-  Work left to be done