# Christopher P. Vasquez

Metairie, LA | (504) 236-4327 | chrispv@cox.net | chrispvasquez.github.io

# **EDUCATION**

## Louisiana State University (LSU), Baton Rouge, LA

**May 2023** *GPA: 4.0* 

Master of Science, Electrical Engineering

Bachelor of Science, Computer Engineering

Bachelor of Science, Computer Science

Related Coursework: Multiprocessor Programming, Computer Architecture, GPU Programming, GPU Microarchitecture

#### **EMPLOYMENT**

#### Research Assistant: Neural Networks

November 2022 – Present

Louisiana State University, Baton Rouge, LA

- Utilized fault injector to measure the reliability of various TensorFlow-based neural network architectures
- Wrote various Python & Bash scripts to automate testing and data collection
- Currently exploring possibilities for mediation of faults' impact on neural network performance

# Research Assistant: Hardware Acceleration for R

January 2022 – November 2022

Louisiana State University, Baton Rouge, LA

- Assisted with the development of a statistical, server-side application funded by the National Science Foundation
- Researched and implemented CPU acceleration via multicore programming for R package (<u>MLMA</u>)
- Implemented LightGBM package to allow for faster model generation via GPU utilization for R Package (MMA)

# **Software Engineer Intern**

May 2021 – August 2021

Runatek, Dallas, Texas

- Worked on developing the software for a biomedical opioid device known as the SOTIRAS.
- Team lead for the software design and integration of a feedback control loop system into the device
- Developed software for an Arduino NANO, sensors, and actuators to monitor and maintain proper opioid levels

## Research Assistant: High Performance Computing (HPC)

December 2020 - December 2021

Louisiana State University - Center for Computation & Technology, Baton Rouge, LA

- Worked on an open-source, HPC Python project (<u>CMR Project</u>) funded by the National Science Foundation
- Implemented an automated package manager (Spack) into the project to better handle building coastal software
- Designed plug-in with scripts in Docker container to improve the modularity of importing models

#### SOFTWARE PROJECTS

Python, Tensorflow, Bash
Python, Tensorflow, Keras
Swift, Bluetooth LE
R, LightGBM
R
Python, PyQt5
Python, Bash, Jupyter Notebook, Docker
SQL
C#, Arduino, HoloLens 2, Bluetooth
C++
ARM Assembly
Cadence Pspice, Eagle PCB
Verilog

### **SKILLS**

Languages: C++, CUDA C, Python, C#, Java, Javascript, Dart, R, SQL, ARM & MIPS ASM, Verilog, Bash, Arduino, Swift Software Tech.: Docker, Tensorflow, Jupyter Notebook, Anaconda, Sparx Enterprise Architect, LightGBM, Cadence Pspice, Eagle PCB, Bluetooth LE, OpenMPI, ONNX, Xilinx Vivado, Vulkan, Unity

Project Management Tools: Git, JIRA, Asana

Environments: Linux, Windows, MacOS, HoloLens 2