

## TIS INCIDENT REPORT

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Project: TIS		Incident Num	ber/Reference:	036				
DESCRIPTION (data and sequence of actions leading to fault, details of actual and expected response)								
In the Formal Specification S.P1229.41.2 and Formal Design S.P1229.50.1 the screen message presented while a user entry operation (long lived) is in progress does not indicate that the administrator cannot perform an action. In particular a logged on administrator is still prompted for an operation request, which will be ignored until the user entry is complete.								
Found in test: Use	erEntry6							
Supporting documentation attached	¥	<del>ES/</del> NO			Continued	<del>YES/</del> NO		
Found during: Reqs /Sys spec/Security Spec/Proof of Spec/Formal Design/INFORMED Design/ (use actual project stages) Proof of Design/Code/Code Proof/Integration/Sys test/Acceptance								
Date: 13/8/2003		Signature of C	Originator:	, <sup>47</sup> E-	<i>→</i>			
EVALUATION (include list of items affected, details of work required, other similar faults, tests to be re-run)								
The screen message should be changed to use the, currently unused, <i>busy</i> message while the system status is anything other than quiescent or waitingRemoveTokenFail.  See continuation.								
					Continued	YES/ <del>NO</del>		
Classification: Critical / Major / Minor / Interfaces / Test / No Fault								
Introduced during: (use actual project stages)		Reqs/Sys spec/Security Spec/Formal Design/INFORMED Design/ Code/Integration/Sys test/Acceptance						
Date: 13/8/2003		Signature of Evaluator:						
RESPONSE (detail how incident is to be resolved, identify cause of problem, related faults and change requests)								
Update as described in the evaluation								
Continued <del>YES</del> /NO						<del>YES</del> /NO		
Date: 13/8/2003		Signature of Project Manager:						
IMPLEMENTATION (if applicable)								
ssigned to: Signature of		Signature of F	Project Manager:					
Item modified S.P1229.41.2 (Spec) S.P1229.50.1 (Design) S.P1229.50.2 (INFORMED)	Date/Ve	ersion	Signature of Checker Warish Godin Hand Godin Warish Godin	. 5	Signature of Integ			
					Continued	YES		



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#### **Evaluation Continued:**

In the **Formal Spec** the UserEntryContext should be changed so that the screen message is set to busy if the current status represents an active user entry state.

To do this we should introduce a new schema ResetScreenMessage that defines the appropriate screen message based on the new status and enclave status. Notice that as user entry activities cannot occur concurrently with admin activities we only need concern ourselves with the values when the enclave is quiescent or waitingRemoveAdminTokenFail.

--ResetScreenMessage
\Delta Internal
\Delta Admin
currentScreen, currentScreen': Screen

status' \notin { quiescent, waitingRemoveTokenFail } and currentScreen'.screenMsg = busy

or

status' \in {quiescent, waitingRemoveTokenFail } and

(enclaveStatus' = enclaveQuiescent and rolePresent' = nil and currentScreen'.screenMsg = welcomeAdmin

- or enclaveStatus' = enclaveQuiescent and rolePresent' /= nil and currentScreen'.screenMsg = requestOp
- or enclaveStatus' = waitingRemoveAdminTokenFail and currentScreen'.screenMsg = removeToken
- or enclaveStatus' \notin { enclaveQuiescent, waitingRemoveAdminTokenFail } and currentScreen'.screenMsg = currentScreen.screenMsg)

In addition those Admin activities that can occur during the UserEntry (AdminTokenTimeout and AdminTokenTear as part of TokenRemovedAdminLogout) should set the currentScreen'.screenMsg depending on the current status of the UserEntry. This can be achieved by using the above ResetScreenMessage schema to update the screen message.

In the Formal Design the same changes should be made as for the Specification.

In the **INFORMED Design** a new public operation **ResetScreenMessage** is required in the enclave package – this will set the screen message based on the EnclaveStatus. Also the operation **InProgress** should be added to the public interface of the UserEntry package.

In the code

- enclave.ads/enclave.adb add new operation ResetScreenMessage and remove the setting of the screen message from the operations that currently implement AdminTokenTimeout and AdminTokenRemovedAdminLogout.
- ✓ userentry.ads/adb make the currently private function UserEntryInProgress visible and rename it InProgress.
- ✓ tis.adb in the operation Processing set the screen after calls to UserEntry.StartEntry, UserEntry.Progress and Enclave.AdminLogout this will take the form

if UserEntry.UserEntryInProgress then Screen.SetMessage(Screen.Busy);
else Enclave.ResetScreenMessage end if;

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### IMPLEMENTATION Continued:

Item modified	Date/Version	Signature of Checker	Signature of Integrator
tis.adb	1.15 -> 1.16	Harry Coop	
enclave.ads	1.11 -> 1.12	Dand Col-	
enclave.adb	1.12 71.13	Land Cooper	
userentry.ads	1.10-31.11	Havid Com	
userentry.adb	1.12->1.13	Davil Crop	