## **Introducing MADIib**

MAD Skills, the SQL

#### **ABSTRACT**

#### 1. INTRODUCTION

MADlib is a free, open-source library of in-database analytic methods. It provides an evolving suite of SQL-based algorithms for machine learning, data mining and statistics that run at scale within a database engine, with no need for data import/export to other tools. The goal is for MADlib to eventually serve a role for scalable database systems that is similar to the CRAN library for R: a community repository of statistical methods, this time written with scale and parallelism in mind.

In this paper we introduce the MADlib project, including the background that led to its beginnings, and the motivation for its open-source nature. We provide an overview of the librarys architecture and design patterns, and provide a detailed description of one example method in that context. Finally, we report on early performance results in the open-source PostgreSQL DBMS, and scaling results in the Greenplum parallel DBMS. MADlib is now freely available in beta form at http://madlib.net, and the project is open for contributions of both new methods, and ports to additional database platforms.

#### **Background: From Accountancy to Analytics**

Until fairly recently, large databases were used mainly for accounting purposes in enterprises, supporting financial record-keeping, reporting and analysis at various levels of granularity. Data Warehousing was the name given to industry practices for these database workloads. Accounting, by definition, involves significant care and attention to detail. Data Warehousing practices followed suit by encouraging careful and comprehensive database design, and exacting policies regarding the quality of data loaded into the database.

Attitudes toward large databases have been changing quickly in the past decade, as the focus of large database usage has shifted from accountancy to analytics. The need for correct accounting and data warehousing practice has not gone away, but it is a becoming a shrinking fraction of the volumeand the value of large-scale data management. The emerging trend focuses on the use of a wide range of potentially noisy data to support predictive analytics, managed by statistical models and algorithms for analysis. Data Science is a name that is gaining currency for the industry practices evolving around these workloads.

Some five years ago, a number of us observed this behavior recurring in the field, as customers began using scalable shared-nothing parallel database engines in surprising ways. Rather than carefully designing global schemas and repelling data until it was integrated, they were encouraging analysts to load data into private schemas in whatever form was convenient. Rather than focusing on canned OLAPstyle drill-down reports, they were implementing statistical models and algorithms in the database, using extensible SQL as a language for orchestrating data parallelism. Given this kind of laissez faire attitude toward design and integration, and given the scalability of shared-nothing architectures, analysts were increasingly attracted to make use of these database platforms as statistical engines for big data sets. These environments were very different from the tradition of being repelled by IT managers who jealously guarded carefully-architected data warehouses.

In 2008, a group of us from the database industry, consultancy, academia, and end-user analytics got together to describe this usage pattern. We dubbed it MAD, an acronym for the Magnetic (as opposed to repellent) aspect of the platform, the Agile design patterns used for loading and iterating on data, and the Deep analytic models and algorithms being used. The MAD Skills paper that resulted described this pattern, and included a number of non-trivial analytics techniques implemented as simple SQL scripts [MADSkills].

After the publication of the paper, it became clear that there was significant interest not only in the design aspects of the paper, but also in the actual SQL implementations of statistical methods. This interest came from every constituency involved: customers were requesting it of consultants and vendors, and academics were increasingly publishing papers on the topic. What was missing was a software framework to focus the energy of the community, and connect the various interested constituencies. This led to the design of MADlib, the subject of this paper.

#### **Introducing MADlib**

MADlib is a library of analytic methods that can be installed and executed within a relational database engine that supports extensible SQL. Details of the current contents of MADlib including methods and ports are provided in Table

X and Table Y.

The methods in MADLib are designed for the shared-nothing, scale-out parallelism offered by modern parallel database engines, ensuring that computation is done close to the data. The core functionality is written in declarative SQL statements, which orchestrate massively parallel data movement. Single-node inner loops take advantage of SQL extensibility to call out to high-performance math libraries in user-defined scalar and aggregate functions. At the highest level, tasks that require iteration and/or structure definition are coded in Python driver code, which is used only to kick off the data-rich computations that happen within the parallel database engine.

MADlib is hosted publicly at GitHub, and readers are encouraged to browse the code and documentation via the MADlib website http://madlib.net. The initial MADlib codebase reflects contributions from both industry (Greenplum) and academia (UC Berkeley, the University of Wisconsin, and the University of Florida). Code management and Quality Assurance efforts have been contributed by Greenplum. At this time, the project has begun welcoming contributions from additional parties, including both new methods and ports to new platforms.

\* Supervised Learning o Linear Regression o Logistic Regression o Naive Bayes Classification o Decision Trees (C4.5) o Support Vector Machines \* Unsupervised Learning o k-Means Clustering o SVD Matrix Factorization o Latent Dirichlet Allocation o Association Rules \* Decriptive Statistics o Count-Min Sketch o Flajolet-Martin Sketch o Data Profiling o Quantiles \* Support Modules o Sparse Vectors o Array Operations o Conjugate Gradiant Optimization

#### 2. GOALS OF THE PROJECT

The primary goal of the MADlib open-source project is to accelerate innovation and technology transfer in the community via a shared library of scalable in-database analytics, much as the CRAN library serves the statistics community [CRAN]. Unlike CRAN, which is customized to the R analytics engine, we hope that MADlibs grounding in standard SQL can foster community efforts to port the methods to a variety of parallel database engines.

In addition to its primary goal, MADlib can serve a number of other purposes for the community. As a standard and relatively mature open-source platform, it enables apples-to-apples comparisons that can be deeper than the traditional TPC benchmarks. For example, the DBMS backend can be held constant, so that two algorithms for the same task (e.g. entity extraction) can be compared for runtime and answer quality. Similarly, as MADlib is ported to more platforms, an algorithm can be held constant, and two backend DBMS engines can be compared for performance. This latter comparison has been notoriously difficult in the past, due to the closed-source, black-box nature of data mining and analytic

\* PostgreSQL, the widely-used open-source database server \* Greenplum Community Edition, a massively parallel (MPP) database server from EMC that is freely available in binary form for \* Greenplum Database: a commerciallysupported MPP database server from EMC. toolkits that were not only customized to specific platforms, but also lacked transparency on their analytic algorithms.

### 2.1 Why Databases?

For decades, SAS has been the king of enterprise analytics: it has a large customer base and its proposed analytics methodologies have become engrained in the modern enterprise. Nevertheless, usurpers loom on the horizon. Currently, the analytics life-cycle advocated by SAS is called SEMMA (Sample, Explore, Modify, Model, Assess). The EMMA portion of this cycle clearly identifies a set of fundamental tasks that an analyst needs to perform, but the question that is giving the usurpers momentum is simple: why sample? Sampling throws away the very competitive advantage that customers hope to get from acquiring their valuable data. Sampling decouples between the human intelligence in modeling from where these insights are put to use (on the entire data). This decoupling makes analysts less effective: they must guess about the statistical and performance robustness of their model. If they guess incorrectly, they may not know about it for weeks or months. (SAID BETTER BY PEOPLE WHO TALK GET TO REGU-LARLY TALK TO CUSTOMERS)

Driven in part by this observation, momentum has been gathering around pushing analytics tools to the data. One popular alternative is to push the tools directly to so-called Big Data processing platforms notably, Apache Hadoop. For example, the ope source Mahout project aims to push machine learning tools in Hadoop processing and has spawned interest in academia and industry [Stanford Paper]. This is certainly an attractive path to solution (and is being advocated by major players including IBM).

Nevertheless, valuable data is likely to continue to live in relational databases for some time to come: there is an entire ecosystem of tools, know-how, and organizational requirements that will keep valuable data inside the database. For these users, there are drawbacks with the Hadoop approach: its performance is untenably slow compared to database processing as it must provide higher levels of fault tolerance than other systems. Additionally, the sheer number of machines that are required to achieve good performance of makes it unclear that Hadoop systems are cost-effect in all but the most scale heavy environments.

For such users, Greenplum provides a cost-effective solution for scalable analytics. It does not require a complicated and error-prone import/export cycle to Haddop nor forces the user to work over a snapshot of the data: one works on the raw data and does their analysis on production (or very near-to-production) data. This allows user to maximize the value proposition of storing all that data in a cost-effective manner.

#### 2.2 Why Open Source?

From the beginning, MADlib was designed as an open source project with corporate backing, rather than a closed-source corporate effort with academic consulting. This decision was motivated by a number of factors, including the following:

\* The benefits of customization: Statistical methods are rarely used as turnkey solutions. As a result, it is common for data scientists to want to modify and adapt canonical models and methods to their purposes. This is a very tangible benefit of open source libraries over traditional closed-

source packages. Moreover, in an open-source community there is a process and a set of positive incentives for useful modifications to be shared back to the benefit of the entire community. \* Valuable data vs. valuable software: In many emerging business sectors, the corporate value is captured in the data, not in the software used to analyze that data. Indeed, it is in the interest of these companies to have the open-source community engage in the task of improving their software. This open-source effort can also be synergistic for software vendors that provide platforms to customers who run open-source code. Most IT shops today run a mix of open-source and proprietary software, and it is wise for software vendors to position themselves intelligently in that context. For many database system vendors, their core competency is not in statistical methods, but rather in the engines that support those methods, and the service industry that evolves around them. \* Closing the researchto-adoption loop: Very few companies that depend on data analysis have the capacity to develop significant in-house research into computing or data science. On the other hand, it is hard for academics doing computing research to understand and influence the way that analytic processes are done in the field. An open source project like MADlib has the potential to connect academic researchers not only to industrial software vendors, but also directly to the end-users of analytics software. This can improve technology transfer from academia into practice without requiring database software vendors to serve as middlemen. It can similarly enable end-users in specific application domains to influence the research agenda in academia. \* Level the playing field and encourage innovation. Over the past two decades, database software vendors have developed proprietary data mining toolkits consisting of textbook algorithms. It is hard to assess their relative merits. Meanwhile, other communities in machine learning and internet advertising have also been busily innovating, but their code is typically not well packaged for reuse, and the code that is available was not written to run in a database system. Meanwhile, none of these projects has demonstrated the vibrancy and breadth we see in the open-source community surrounding R and its CRAN package. A robust open-source project like MADlib can bring the entire database community up to a baseline level of competence on standard statistical algorithms, remove the corporate FUD from proprietary toolkits that has held back innovation, and help focus a large community on innovation and technology transfer.

## 2.3 A New Model for Open Source Partnerships

The design of MADlib comes at a time when the connections between open-source software and academic research seem particularly frayed. MADlib is designed in part as an experiment in binding these communities more tightly, to face current realities in software development.

In previous decades, open-source software famously came from universities and evolved into significant commercial products. Examples include the Ingres and Postgres database systems, the BSD UNIX and Mach operating systems, the X-windows user interfaces and the Kerberos authentication suite. These projects were characterized by aggressive application of cutting-edge research ideas, captured in workable but fairly raw public releases that matured slowly with the help of communities outside the university. While all of the

above examples were incorporated into commercial products, many of those efforts emerged years after the initial open-source releases, and often with significant changes.

Today, we expect successful open source projects to be quite mature, often comparable to commercial products. To achieve this level of maturity, most successful open-source projects have one or more major corporate backers who pay some number of committers and provide professional support for QA. This kind of investment is typically made in familiar software packages that tend not to feature new research ideas. Many of the most popular examplesHadoop, Linux, OpenOfficeare in a direct sense clones of well-identified, pre-existing commercial efforts.

MADlib is in part an experiment in reconnecting the innovation of academic research with the professionalism of modern open-source software. Rather than having industry provide financial backing for a campus effort in software engineering, it attempts to enhance campus research with industrial software engineering staff and processes. This leverages a strength of industry that cannot be replicated on campus. Companies can hire high-quality, experienced software engineers with the attraction of well-compensated, long-term career paths. Equally important, software shops can offer an entire software engineering pipeline that cannot be replicated on a university campus: this includes OA processes encompassing specialized QA engineers as well as software testing procedures and hardware platforms for automated testing at scale. The hope is that the corporate investment in staffing of projects like MADlib can both enable a variety of academic open-source research, and speed its integration into commercial usage.

#### 2.4 Status and Directions for Growth

The initial beta release of MADlib is focused on establishing its value, and laying the groundwork for its future evolution. First, there was the non-trivial work of building the general-purpose framework described in Section 3. Additionally, we wanted robust implementations of textbook methods that were most frequently requested from customers we met through Greenplum. Finally, we wanted to host a small number of techniques from researchers both within the core MADlib team, and from university groups working on related topics.

Given this initial release, there is now room for growth in multiple dimensions. The library infrastructure itself is still in beta, and has room to mature. There is room for enhancements in its core treatment of mathematical kernels (e.g. linear algebra over both sparse and dense matrices) especially in out-of-core settings. And of course there will always be an appetite for additional models and methods, both textbook techniques and cutting-edge research. Finally, there is interest beginning in ports to other DBMSs. This is a mechanical but a non-trivial software development effort that will span the infrastructure (e.g. the need for a cross-platform installer), the methods themselves (particularly the user-defined functions) and the software engineering infrastructure (e.g. the need for QA support on additional database engines).

## 3. MADLIB ARCHITECTURE

The core of traditional SQLSELECT...FROM...WHERE...GROUP BY...is quite a powerful harness for orchestrating bulk data processing across one or many processors and disks. It

is also a portable, native language supported by range of widely-deployed open source and commercial database engines. This makes SQL a very attractive framework for writing data-intensive programs. Ideally, we would like MADlib methods to be written entirely in straightforward and portable SQL. Unfortunately, the portable core of vanilla SQL is often not quite enough to express the kinds of algorithms needed for advanced analytics.

Many statistical methods boil down to linear algebra expressions over matrices. For relational databases to operate over very large matrices, this presents challenges at two scales. At a macroscopic scale, the matrices must be intelligently partitioned into chunks that can fit in memory on a single node. Once partitioned, the pieces can be keyed in such a way that SQL constructs can be used to orchestrate the movement of these chunks in and out of memory across one or more machines. At a microscopic scale, the database engine must invoke efficient linear algebra routines on the pieces of data it gets in core. To this end it has to have the ability to very quickly invoke well-tuned linear algebra methods.

We proceed to discuss issues involved at both of these levels in a bit more detail, and solutions we chose to implement in MADlib.

### 3.1 Macro-Programming (Orchestration)

A scalable method for linear algebra depends upon intelligent partitioning of the matrix, and a pattern to process the pieces and merge results back together. This partitioning and dataflow is currently outside the scope of a traditional query optimizer or database design tool. But there is a rich literature from scientific computing on these issues that can inform in-database implementations [Demmel]. And most database engines shine in orchestrating the resulting data movement of partitions and the piecewise results of computation: relational query engines are at heart efficient routers for orchestrating the matching of pieces of data that must coexist in memory for processing a scalar function.

Still, at the high level of orchestrating data movement, that is, the bulk inputs and outputs to program components, we ran across two main limitations in standard SQL. We solved these problems using simple script-based UDF driver functions, which in turn kick off more involved SQL queries. A scripting language like Python is acceptable for these driver functions, since their logic is invoked only occasionally to kick off much larger bulk tasks that are executed by the core database engine.

The first problem we faced is a limitation of SQL's roots in first-order logic, which requires that queries be cognizant of the schema of their input tables, and produce output tables with a fixed schema. In many cases we want to write "templated" queries that work over arbitrary schemas, with the details of column names and types to be filled in later. For example, the multivariate linear regression algorithm of Section YY is designed to run over any subset of the columns of an input table, producing an output table including the same columns as well as a predicted output column. SQL helps with problems of data types and casting, but cannot help with the variable arity of inputs and outputs. To address this issue, we use Python UDFs to interrogate the database catalog for details of input tables, and then synthesize customized SQL queries based on templates to produce outputs. This pattern is currently done in an ad hoc way

in each method that needs it. In future we plan to support this pattern as a Python library that ships with MADlib.

A second problem is the prevalence of iterative algorithms for many methods in statistics, particularly stochastic methods like gradiant descent and monte carlo simulation in which the number of iterations is determined by a datadependent stopping condition at the end of each round. There are multiple SQL-based workarounds for this problem, which depend on the context. In order to drive independent iterations, it is often simplest (and very efficient) to use a set-oriented join, this is an approach that we used to implement Bootstrap sampling in the original MAD Skills paper [MADSkills]. For settings where the current iteration depends on previous iterations, SQL's windowed aggregate feature can sometimes work, Wang, et al. took this approach to implement in-database MCMC inference [Daisy11]. Most generally, it is possible to use the recursion features of SQL to perform iteration with arbitrary stopping conditions, this was used by Wang, et al. to implement Viterbi inference [Daisy10]. Unfortunately, the level of support for SQL's windowed aggregates and recursion varies greatly across database products, and does not form a reliable basis for portability.

As a result, in MADlib we typically implement iterative methods by writing a driver UDF in Python to control the iteration. A standard pitfall in this style of programming is to pull a large amount of data out of the database and into the driver code; this becomes a scalbility bottleneck as the driver code typically does not parallelize and hence pulls all data to a single node. We avoid this via a design pattern in which the driver UDF kicks off each iteration and stages its output into a temporary table via a CREATE TEMP TABLE AS SELECT... It then interrogates the resulting temp table using small aggregate queries as needed. As a result, all large-data movement is done within the parallel database engine and its buffer pool. Database engines typically provide efficient parallelism as well as buffering and spill files on disk for large temp tables, so this pattern is quite efficient in practice.

# 3.2 MicroProgramming: Data Representations and Inner Loops

In addition to doing the coarse-grained orchestration of chunks, the database engine must very efficiently invoke the single-node code that performs arithmetic on those chunks. For dense matrices, the standard practice is to write UDFs in C or C++ that use the database engine to make native calls to an open-source library like LAPACK. Sparse matrices are less well-handled by standard math libraries, and require more customization for efficient representations both on disk and in memory. We chose to write our own sparse matrix library in C for MADlib, which XXX SAY SOMETHING ABOUT THE REPRESENTATION. Both of these solutions require careful low-level coding, and formed part of the overhead of getting MADlib off the ground.

The specifics of a given method's linear algebra can be coded in a low-level way using loops of basic arithmetic in a language like C, but it is nicer if they can be expressed in a higher-level syntax that captures the semantics of the linear algebra at the level of matrices and arrays. We provide a C++ abstraction layer in MADlib for this type of code. Example: Linear Regression Background

• We assume that the dependent variable yi is a linear

function of a vector of independent variables xi, plus some noise.

- Our data set consists of samples according to this model.
- Estimating coefficients using least-squares regression is known to maximize the likelihood of our sample set (given the model) if the noise terms in each sample are uncorrelated and normally distributed with mean 0 and arbitrary but fixed variance.
- The least-squares estimator is c=(XTX)-1XTy, where y is the column vector of the random variates yi and X is the design matrix having xiT as rows

#### Implementation

- As user-define aggregate
- Idea: Both XTX and XTy can be computed using a linear fold (in functional-programming terms).
  - Matrix multiplication can be decomposed into the sum of products of submatrices. Hence, the combine operation is associative and thus parallelizable at the row level.
  - 2. As a final (non-parallelized) step, we compute the pseudo-inverse of XTX and multiply with XTy.
- Implementation in PostgreSQL or Greenplum:
  - User-defined aggregates consist of a transition function that combines an accumulation state with with the next row
  - Greenplum parallelization relies on also having a merge function that combines two accumulation states
- Performance
  - Runtime measurements fit the theoretical asymptotical runtime behavior fairly well. Roughly, the relevant terms are

$$a * k^3 + (b * n * k^2 + c)/p$$

where k is the number of independent variables, n is the number of rows, p is the number of segments, and a, b, and c are constants. In particular: If the quadratic term dominates (# independent variables; couple hundred), Greenplum has a linear speed-up in the number of segments. On current hardware, computing the pseudo-inverse with the default BLAS is in the order of more than a minute if the number of independent variables reaches one thousand. In that case, the cubic term often dominates.

- There are no performance differences between PostgreSQL 9.1.1 (both in single and multi-user mode) and GP 4.1 in running the aggregate function on on a single core.
- Single-core performance among laptop CPUs (like the Core i5 540M) and server CPUs (like the Xeon X5680 in a DCA) does not differ much. Typically even less than what the difference in clock speeds might suggest.

- BLAS implementations are typically far from perfect. It turns out that computing x<sup>T</sup> \* x for a row vector x is ca. 3 times slower than computing y \* y<sup>T</sup> for a column vector of the same dimension, both with the reference BLAS implementation and with Apple's Accelerate framework.
- Real performance numbers are given in
- Typical User Workflow (needs to be substantiated)
  - Data loading and cleansing
  - Model hypothesis

**–** ...

#### 3.3 P MADlib Performance

Linear Regression OS: Red Hat Enterprise Linux Server release 5.5 (Tikanga) GPDB: 4.1.1.3 build 4, 10 segments without mirrors in each machine. GCC version for GPDB: 4.4.2, Flags: -O3 This is what I find on my Linux VM. Huanming, could you check that? I don't have permission to access your Greenplum binaries on gpdb1

#### 3.4 A Taste of MADlib in Action

A few examples from the docs to give a flavor. E.g. using k-means clustering:

```
sql> select MADlib.kmeans('data', 10, 1, 'testrun', 'MADl
INFO: Started kmeans with parameters:
INFO: * k = 10 (number of centroids)
INFO:
      * input_table = madlib.data
      * goodness = 1 (GOF test on)
INFO:
INFO:
      * run_id = testrun
INFO: * output_schema = madlib
INFO: Seeding 10 centroids...
INFO: Using full set for analysis... (100 points)
INFO: ...Iteration 1
INFO: ...Iteration 2
INFO: Exit reason: fraction of reassigned nodes is smalle
INFO: Expanding cluster assignment to all points...
INFO: Calculating goodness of fit...
                           kmeans
```

 $K ext{-Means}$  Clustering has completed.

#### Parameters:

- k = 10 (number of centroids)
- input\_table = "madlib"."data"
- goodness = 1 (GOF test on/off)
- run\_id = testrun
- output\_schema = madlib

#### Results:

- analysis based on full data set (100 points)
- generated 10 centroids (goodness of fit = 0.1141970240
- table: "madlib"."kmeans\_out\_centroids\_testrun"
- table: "madlib"."kmeans\_out\_points\_testrun"

Time elapsed: 0 minutes 0.947630 seconds.

## 4. RELATED WORK: ECOSYSTEM OF SCAL-ABLE ANALYTICS

Traditional analysts bring data to the code: see the SAS SEMMA approach. Import/export cycle with SAS, R, etc.

# segments	# variables	# rows	armadillo	eigen	internal	internal mregr_coef only
10	10	10,000	0.076	0.082	0.063	interner integraceer only
-	_	,				
10	10	100,000	0.156	0.145	0.078	
10	10	1,000,000	0.833	0.748	0.224	
10	10	10,000,000	7.669	6.857	1.65	
10	10	100,000,000	75.245	67.968	16.425	
10	100	10,000	0.174	0.148	0.292	0.105
10	100	100,000	0.722	0.289	0.908	0.275
10	100	1,000,000	6.474	2.115	7.541	1.957
10	100	10,000,000	63.681	20.568	74.581	18.501
10	100	100,000,000	637.064	323.166	720.642	362.682
10	100	10,000	0.148	0.107	0.241	
10	200	10,000	0.419	0.228	1.136	
10	400	10,000	1.7	1.04	9.603	
10	800	10,000	12.305	10.723	79.026	
10	1600	10,000	84.757	76.441	583.917	
10	10	100,000,000	72.58	70.36	16.119	
20	10	100,000,000	37.065	34.331	8.195	
30	10	100,000,000	24.612	22.95	5.642	
40	10	100,000,000	18.709	17.392	4.412	

Figure 1: Linear Regression. MADlib: "armadillo" refers to MADlib 0.2.1beta. "eigen" refers to this development branch, which was (other than MADlib 0.2.1beta) compiled with gcc 4.6.2 and flags -O3). GCC version for MADlib 0.2.1beta: 4.1.2, Flags: -O2 -g

This will always exist, but it will be increasingly less useful. There are active efforts to scale and parallelize these, but those are still quite limited, and companies like SAS are working hard to partner with approaches from below...

The new model of scalable analytics depends on bringing the code to the data in a scalable storage/analysis framework. So you can structure the space in terms of where the data lives. Not going to get into whats better here – truth is that there are pros and cons, and many organizations use more than one.

Things are really in flux. Segments kinda like so: o SQL universe has proprietary data mining toolkits, many of which date back to the 1990s. These cost a lot and evolve very slowly. Cite the Teradata research papers, IBM white book. MADlib is an effort to raise all boats in this domain. o HDFS/Hadoop universe is burgeoning. Mahout is the center of energy for ML algorithms right now. (also System ML?) Exciting trend there, and while the ML libraries are still quite young, they may evolve quickly. o A variety of emerging in-memory distributed systems like Graphlab, Vowpal Wabbit, Spark, Pregel/Giraph. These merit a close look. Some of them present alternative architectures to traditional dataflow parallelism (e.g. GraphLab, VW). Others are targeted to problems like graph algorithms that may prove to be weak spots for more general purpose systems (e.g. Graphlab, Pregel/Giraph).

## 5. MADLIB BETA RELEASE: STATUS RE-PORT AND FUTURE DIRECTION

Engineering team leading to Beta was XX Greenplum heads + 1 Berkeley head. Greenplum also donating ongoing automated testing on x OSes and y DBMS versions (PG & GP, multiple versions of each). Contributors from Wisconsin and Florida constitutes YYY heads to date.

Expand the following from the user docs. For each method, should be refs to literature on the algorithms being used. o

Stat and linear algebra fundamentals o Descriptive statistics (deterministic, and one-pass approximation algorithms) o Regression o Unsupervised learning/Data mining o Supervised learning

## 5.1 Wisconsin Contributions: Toward a Unified Architecture

The MADlib framework goes a long way toward making in-database analytic tools easier to deploy inside an RDBMS. Nevertheless, to implement an algorithm within the MADlib framework, a developer must undertake several steps: they must specify a model, select the algorithm used to implement that model, optimize the algorithm, test the model, and finally ensure that the resulting algorithm and model are robust. This is a time consuming process that creates code that must be tested and maintained for each data analysis technique. To reduce this burden, we have designed an architecture on top of MADlib that allows a developer to specify a smaller amount of code, which we hope will lower the development time to add new techniques. We discuss the challenge that we faced implementing this abstraction, and our planned future directions to address these challenges. To demonstrate our ideas, we have implemented all of the models shown in Table 1 within a single abstraction (built within MADlib) that we describe below.

The Key Abstraction. An ideal abstraction would allow us to decouple the specification of the model from the algorithm used to solve the specification. Fortunately, there is a beautiful, powerful abstraction called convex optimization that has been developed for the last few decades [?, 2] that allows one to perform this decoupling. More precisely, in convex optimization, we minimize a convex function over a convex set. The archetype convex function is  $f(x) = x^2$  and is shown in Figure ??. Like all convex functions, any local minimum of f is a global minimum f. However, many different popular statistical models are defined by convex op-

timization problems, e.g., linear regression, support vector machines, logistic regression, conditional random fields.

In Oracle's Data Mining toolkit (Oracle DM), four of the ten data-mining models are defined by convex problems. While not every data analysis problem is convex, notably the a priori algorithm or graph mining algorithms, we argue that convex problems form an interesting and important class of models. Table 1 lists the models that we have implemented in the MADlib Framework, all of which are convex.

In spite of the expressive power of convex optimization, even simple algorithms converge at provable rates to the true solution. For intuition, examine the archetypical function  $f(x) = x^2$  shown in Figure 3. The graph of this function is like all convex sets: bowl shaped. To minimize the function, we just need to get to the bottom of the bowl. As a result, even greedy schemes that decrease the function at each step will converge to an optimal solution. One such popular greedy method is called a gradient method. The idea is to find the steepest descent direction. In 1d, this direction is the opposite direction of the derivative; in higher dimensions, it's called the gradient of f and is denoted  $\nabla_x f$  [2]. Using the gradient, we iteratively move toward a solution. This process can be described by the following C-like syntax:

$$x + = -\alpha * G(x)$$

where G(x) is the gradient of f(x) and alpha is a positive number called the stepsize that goes to zero with more iteration, e.g., setting alpha=1/k where k is the number of iterations would suffice. In the  $f(x) = x^2$  example, the gradient is the derivative, G(x) = 2x. Since x = 0 is the minimum value, we have that for x > 0, G(x) < 0 while for x > 0we have that G(x) > 0. For a convex function, the gradient always tells us which direction to go to find a minimum value, and the process described above is guaranteed to converge at a known rate. One can provide a provable (rapid) rate of convergence to the minimum value, which is in sharp contrast to a typical greedy search. In our prototype implementation in MADlib, we picked up one such simple greedy algorithm, called incremental gradient descent (IGD) [3, 1], that goes back to the 1960s. IGD is a refinement of gradient methods that is useful when the convex function we are considering, f(x), has the following form:

$$f(x) = \sum_{i=1}^{N} f_i(x)$$

It is a standard fact that if each of the  $f_i$  is convex, then so is f [2, pg. 38]. Notice that all problems in Table 1 are of this form: intuitively each of these models is finding some model (i.e., a vector w) that is scored on many different training examples. IGD leverages the above form to construct a rough estimate of the gradient of f using the gradient of a single term: for example, the estimate if we select i is the gradient of  $f_i$  (that we denote  $G_i(x)$ ). The resulting algorithm is the described as:

$$x + = -\alpha N * G_i(x)$$

This approximation is guaranteed to converge an optimal solution.

In MADlib, each tuple in the table can be thought of as encoding a single  $f_i$  and so the expression in Eq. 1 can be implemented like a SQL AVG. It is simply an expression

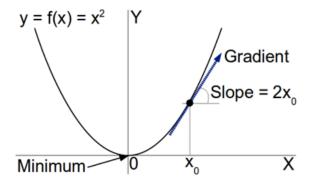


Figure 2: The Archetypical Convex Function  $f(x) = x^2$ .

over each tuple (to compute Gi(x)) which is then averaged together. Instead of averaging a single number, we average a vector of numbers. Averaging is more than a metaphor, recently a model-averaging technique where one runs multiple models in parallel and averages the resulting vectors component-wise is shown to improve convergence rate [5].

The model averaging is the final ingredient to implement the entire IGD algorithm as a standard user-defined aggregation function: the model vector is the state of the aggregate, the transition function (or sfunc in PostgreSQL terms) is the gradient step, and the final merge step is to simply average the models. There are important technical consequences of this observation: (1) we automatically leverage decades of database know-how in aggregation processing for scalability (e.g., parallelism). (2) We get many data analysis tools almost for free: once we constructed the generic infrastructure, we were able to add in implementations of the above models very quickly. In particular, all models in Table 1.

IGD is one of a spectrum of gradient methods that differ in how they approximate they gradient term above: at one extreme is a IGD where we approximate the gradient using a single term, at the other extreme are traditional batchgradient or conjugate gradient where one computes the full gradient exactly. In between, there are methods called *minibatches* that produce an estimate of the gradient using several terms instead either a single term. It is an interesting question to understand these performance trade-offs in more detail for in-database analytics.

That said, our initial experiments show that our IGD based approach acheives higher performance than prior data mining tools for some datasets. For example, on the benchmark Forest dataset, our Logistic Regression implementation is up to 4.6x faster than the original implementation in MADlib for runtime until 1% convergence on a single-node multicore machine. Similarly, our SVM implementation is up to 5.8x faster.

Future Work and Challenges. We plan to work on three challenges: (1) improving performance, (2) an infrastructure to make tools in MADlib statistically robust, and (3) SAS-style Model Management.

1. **Improving Performance**. IGDs are not a panacea. They have suboptimal runtime performance if extremely high precision is required. We plan to add in more both mathematical and systems-level optimization methods,

Application	Objective
Least Squares	$\sum_{(x,y)\in\Omega} (w^T x_i - y)^2$
Logisitic Regression	$\sum_{(x,y)\in\Omega}\log(1+\exp(-yw^tx))$
Classification (SVM)	$\sum_{(x,y)\in\Omega} (1-yw^Tx)_+ + \mu \ \vec{w}\ _1$
Recommendation	$\sum_{(i,j)\in\Omega} (L_i^T R_j - M_{ij})^2 + \mu   L,R  _F^2$
Labeling (CRF) [4]	$\sum_{k} \left[ \sum_{j} x_{j} F_{j}(y_{k}, z_{k}) - \log Z(z_{k}) \right]$

Figure 3: Models currently Implemented in MADlib using the IGD-based approach UPDATEIn classification, we minimize the error of a predictor plus a regularization term. In recommendation, we find a low-rank approximation to a matrix M which is only observed on a sparse sampling of its entries. The low-rank matrix is regularized by the sums of the squares of its factors. In Labeling with Conditional Random fields, we maximize the weights associated with features  $(F_j)$  in the text predict the labels. In Kalman filters, we fit noisy time series data. In quantitative finance, portfolios are optimized balancing risk  $(p^Tx)$  with expected returns  $(x^T\Sigma x)$ ; the allocations must lie in a simplex,  $\Lambda$ .

which can be done transparently leveraging the decoupling provided by convex analysis.

- 2. Increasing Robustness. In its current version, MADlib encodes parameters of the algorithms (sometimes called hyperparameters) in the code itself. Some statistical techniques like regularization (a common technique to prevent overfitting or deal with poorly conditioned data) require that a user tune a parameter on their data. We would like to be able to expose such parameters in a generic way and then provide automated tuning techniques. In turn, our hope is to increase the robustness of these statistical tools automatically.
- 3. Managing Models, SAS-style. The term model management in the SAS literature is a distinct concept from the database term. The idea is to track how a model is derived, how robust its parameters are, which features are used in its construction. This has proved extremely useful in the SAS area to support higher-level business analytics. We plan to study this problem and develop an abstraction to support it.

# 5.2 Florida Contributions: Sophisticated Text Analytics

Importance of statistical text analysis In many domains, structured data and unstructured text are both important assets for data analysis. The increasing use of text analysis in enterprise applications has increased the expectation of customers and the opportunities for processing big data. The state-of-the-art text analysis tools are based on statistical models and algorithms []. With the goal to become a framework for statistical methods for data analysis at scale, it is important for MADLib to include basic statistical methods to implement text analysis tasks.

Basic text analysis tasks include part-of-speech (POS) tagging, named entity extraction (NER), and entity resolution (ER) []. Different statistical models and algorithms are implemented for each of these tasks with different runtime-accuracy tradeoffs. For example, an entity resolution task could be to find all mentions in a text corpus that refer

to a real-world entity X. Such a task can be done efficiently by approximate string matching [] techniques to find all mentions in text that approximately match the name of entity X. However, such a method is not as accurate as the state-of-the-art collective entity resolution algorithms based on statistical models, such as Conditional Random Fields (CRFs) [?].

Based on the MADLib framework, our group set out to implement statistical methods in SQL to support various text analysis tasks. We use CRFs as the basic statistical model to perform more advanced text analysis. Similar to Hidden Markov Models (HMM) cite, CRF is a leading probabilistic model for solving many text analysis tasks, including POS, NER and ER. We implemented four different statistical text analysis methods in MADLib, including text feature extraction, Viterbi inference, Markov-chain Monte Carlo inference, and approximate string matching. These statistical methods can be used to perform different text analysis tasks as shown in Table ??.

Statistical Methods	POS	NER	$_{\rm ER}$				
Text Feature Extraction	$\checkmark$	✓	✓				
Viterbi Inference	$\checkmark$	✓					
MCMC Inference		✓	✓				
Approximate String Matching			✓				

Statistical Text Analysis Methods

Text Feature Extraction: Text feature extraction is a step in most statistical text analysis methods and it is an expensive operation. There can be hundreds of features given a token. The main feature types include: (1) dictionary features: whether the token exists in each of the dictionaries; (2) regex features: whether the token string match of the regular expressions; (3) edge features: whether the label of the token is correlated with the label of the previous token; (4) word features: whether the token appeared in the training data; (5) unknown features: whether the token is unknown from the training data; (5) start/end features: whether the token is the first or last in the token sequence.

Viterbi Inference: The top-k inference is the most frequently used statistical over the CRF model. Top-k inference determines the label sequence with the top-k highest probabilities given a token sequence

The *Viterbi* dynamic programming algorithm [?] is a key implementation technique for top-k inference over linear-chain CRF models. The following equation computes the top-1 label sequence. These can be easily extended to compute the top-k.

$$V(i,y) = \begin{cases} \max_{y'} (V(i-1,y') \\ + \sum_{k=1}^{K} \lambda_k f_k(y,y',x_i)), & \text{if } i \ge 0 \\ 0, & \text{if } i = -1. \end{cases}$$
 (1)

MCMC Inference: Markov chain Monte Carlo (MCMC) methods are a class of randomized algorithms for estimating intractable probability distributions over large state spaces by constructing a Markov chain sampling process that converges to the desired distribution. We implemented two MCMC methods in database: Gibbs sampling and Metropolis-Hastings (MCMC-MH). The iterative Gibbs sampling algorithm is shown in Figure 4.

Approximate String Matching: The approximate string matching technique we use is based on qgrams []. Qgrams also known as character ngrams can be implemented efficiently inside of a relational database. This technique as an approximate string match was first introduced in the SQouT

Figure 4: Pseudo-code for MCMC Gibbs sampling algorithm over a model with n variables.

project []. We used the trigram module in PostgreSQL to create and index 3-grams over text. Given a string "Tim Tebow" we can create a 3-gram by using a sliding window of 3 characters over this text string. Given two strings we can compare the overlap of two sets of corresponding 3-grams and compute a similarity as the approximate matching score.

Statistical methods can be implemented in a relational database efficiently. Previous work show comparable performance between the in-database SQL and off-the-shelf implementations. Real-time query-driven text analysis can be supported using indexes over large document corpus, which can be orders-of-magnitude faster than off-line batch process.

In the process of developing statistical methods for text analysis, we applied and rediscovered the many PostgreSQL features for text analysis. In addition to inverted index, user defined functions, and user defined aggregates, we used array data types for model parameters, trigram index for approximate string matching, and recursive queries and window functions for passing states between iterations. Also, existing modules in MADLib, such as Naive Bayes and Sparse/Dense Matrix manipulations, can also be very useful as building blocks to implement statistical text analysis methods.

#### **Query-Driven Techniques**

Information Extraction (Viterbi, Feature Extraction) Entity Resolution (MCMC, Approximate String Matching)

#### Future Work

- Performance Improvement (Feature Extraction)
- MPP Implementation
- POS/IE/ER models
- Text Analysis query interface design

Performance Improvement (Feature Extraction) MPP Implementation POS/IE/ER models Query-driven Text Analysis Interface (including key-word search and more advanced)

#### **5.3** MADlib Futures

o Development of additional methods based on case studies in industry. We welcome input on this front. o Expand academic involvement. Solicitation of experimental research methods from academia. Currently lined up projects at U. Wisconsin and U. Florida (see if we can get Chris and Daisy testimonials for now; code soon.) We welcome more collaboration with interested academics. o Continued robustification of the codebase, with help from QA and engineering contributions at EMC/Greenplum on the PostgreSQL and Greenplum platforms. We welcome offers of support from other teams to develop and maintain ports on other opensource and commercial platforms.

## 6. CONCLUSION

#### 7. ADDITIONAL AUTHORS

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