

“Why Kotlin?”

Value & Adoption

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Agenda

- **Kotlin@Kohls**
- “Why Kotlin?”
- Features - Demo
- Adoption Suggestions
- Open Discussion



Kotlin@Kohls

(Note: Captured from slack:
[#developer-kotlin-community](#))

- Limited Use
- Licensing
- Compatibility
- Efficiency
- Future Plans



Kotlin@Kohls - Limited Use

(Note: Captured from slack:
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- Android development
- Personal projects



Kotlin@Kohls - Licensing

(Note: Captured from slack:
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- Apache 2.0
- [Avoids potential legal issues](#)



Kotlin@Kohls - Compatibility

(Note: Captured from slack:
[#developer-kotlin-community](#))

- Fully Java compatible
- Smooth transition



Kotlin@Kohls - Efficiency

(Note: Captured from slack:
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- Write less code
- Reduce cognitive load

Cognitive Overload

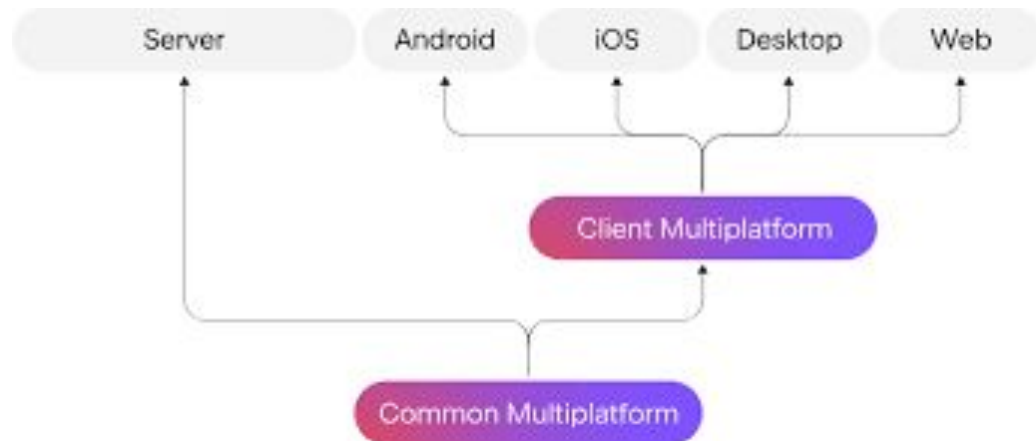


Kotlin@Kohls - Future Plans

(Note: Captured from slack:
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Migrating...

“In-store Server Services” to cloud



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“Why Kotlin?” - First What is **Kotlin**

- **Modern** Java **alternative**
- **Concise** syntax design
- **Interoperable** with Java



“Why Kotlin?” - Personal Analogy



“Why Kotlin?” - Personal Analogy

- Java is like childhood



“Why Kotlin?” - Personal Analogy

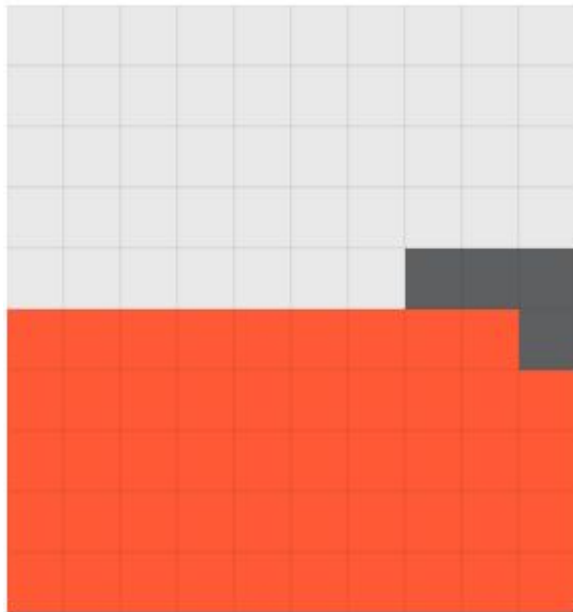
- Java is like childhood
- Kotlin is like adolescence



“Why Kotlin?” - Fastest Adopted Language ‘21

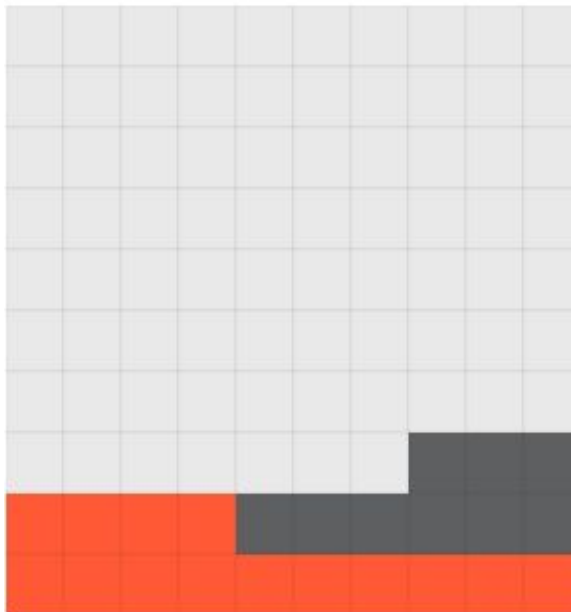
Java

49% / 4%



Kotlin

14% / 9%



- Used in the last 12 months
- Planning to adopt or migrate

- Kotlin “pound-for-pound” is the fastest adopted language among the top 33
- 31,743 developers from 183 countries

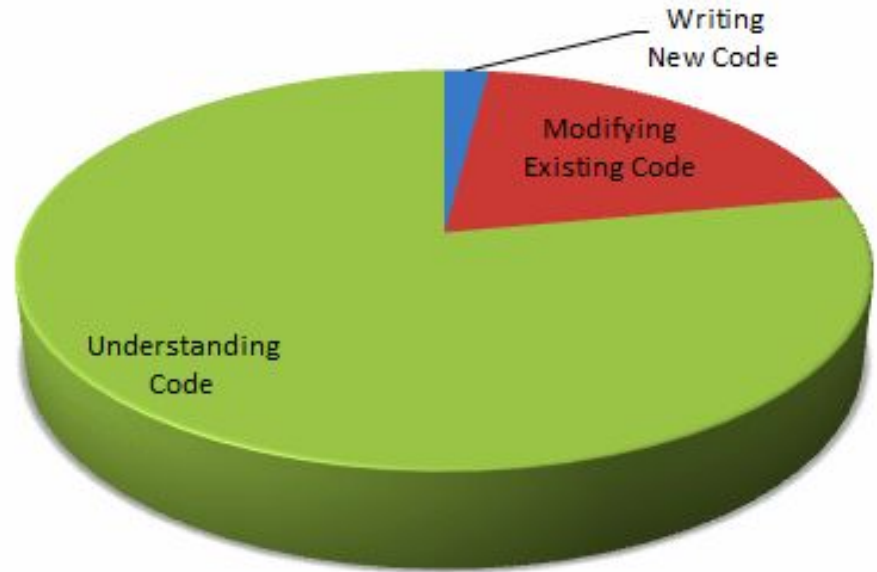
[“The State of Developer Ecosystem 2021”](#) -
jetbrains.com

“Why Kotlin?” - Increased Productivity

*"Indeed, the ratio of time spent **reading versus writing is well over 10 to 1**. We are constantly reading old code as part of the effort to write new code. ...[Therefore,] **making it easy to read makes it easier to write.**"*

Robert C. Martin ("Uncle Bob")

"When Understanding means Rewriting"



“Why Kotlin?” - Answer?

- In light of this evidence

Why
Kotlin?

“Why Kotlin?” - Answer?

- In light of this evidence
- Turn question onto itself

Why
Kotlin?

“Why Kotlin?” - Answer?

- In light of this evidence
- Turn question onto itself

Why **NOT**
Kotlin?

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Features - Basic “Hello, World!”

```
fun main() { println("Hello, World!") }
```

Features - Variables and Type Inference

```
val greeting: String = "Hello"  
var name = "World"  
println("$greeting, $name!")
```

Features - String Templates

```
println("$greeting, ${name.toUpperCase()}!")
```

Features - Functions

```
fun greet(greeting: String, name: String) = "$greeting, $name!"  
println(greet(greeting, name))
```

Features - Default and Named Arguments

```
fun greet(greeting: String = "Hi", name: String = "there") =  
"$greeting, $name!"  
println(greet(name = "Kotlin"))
```


Features - Data Classes

```
data class Person(val firstName: String, val lastName: String="Smith")  
val person = Person("John", "Doe")  
println(greet(name = person.firstName))
```

Features - Null Safety

```
var nullableName: String? = null  
println(nullableName?.toUpperCase() ?: "Name is null")
```

Features - Extension Functions

```
fun String.exclaim() = "$this!"  
println("Hello".exclaim())
```

Features - Lambdas

```
val shout: (String) -> String = { it.toUpperCase() }  
println(shout("hello"))
```

Features - Collections and Functional Operations

```
val names = listOf("Alice", "Bob", "Charlie")  
names.filter { it.startsWith("A") }.forEach { println(it) }
```

Features - when Expression

```
fun describeLength(name: String) = when (name.length) {  
    0 -> "Empty name"  
    in 1..4 -> "Short name"  
    else -> "Long name"  
}  
println(describeLength("Anna"))
```

Features - Sealed Classes

```
sealed class Response
data class Success(val data: String) : Response()
data class Error(val message: String) : Response()
val response = Success("Data loaded")
when (response) {
    is Success -> println(response.data)
    is Error -> println(response.message)
}
```

Features - Object Declarations (Singletons)

```
object Config { val baseUrl =  
  "https://api.example.com" }  
println(Config.baseUrl)
```


Features - Smart Casts

```
fun printLength(obj: Any) {  
    if (obj is String) {  
        println(obj.length) // obj is automatically cast to String  
    }  
}
```

Features - Destructuring Declarations

```
val (firstName, lastName) = person  
println(firstName)
```

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Adoption Suggestions

- **Testing**
- POJOs
- Next steps



Adoption Suggestions - Testing

- Introduce Kotlin through unit tests
- Improve conciseness & readability
- Learn idioms w/o risking production



Adoption Suggestions - Unit Testing (JUnit)

```
class CalculatorTest {  
    @Test  
    fun addingTwoNumbersTogetherShouldBeTheSum() {  
        assertEquals(2, Calculator().add(1, 1))  
    }  
}  
  
class Calculator {  
    fun add(x : Int, y : Int) = x + y  
}
```

Adoption Suggestions - Unit Testing (JUnit)

```
class CalculatorTest {  
    @Test  
    @DisplayName("Adding two numbers together should be the sum")  
    fun addingTwoNumbersTogetherShouldBeTheSum() {  
        assertEquals(2, Calculator().add(1, 1))  
    }  
}  
  
class Calculator {  
    fun add(x : Int, y : Int) = x + y  
}
```

Adoption Suggestions - Unit Testing (JUnit w/Kotlin sugar)

```
class CalculatorTest {  
    @Test  
    fun `Adding two numbers together should be the sum`() {  
        assertEquals(2, Calculator().add(1, 1))  
    }  
}  
  
class Calculator {  
    fun add(x : Int, y : Int) = x + y  
}
```


Adoption Suggestions - Unit Testing (Kotest)

```
class CalculatorTest : StringSpec({  
    "Adding two numbers together should be the sum" {  
        Calculator().add(1, 1) shouldBe 2  
    }  
})
```

```
class Calculator {  
    fun add(x: Int, y: Int) = x + y  
}
```

Adoption Suggestions

- Testing
- **POJOs**
- Next Steps



Adoption Suggestions - POJOs

- Replace POJOs with Kotlin data classes
- Reduce boilerplate code
- Enhance code readability & maintainability

```
data class ScienceFictionBook(val title : String, val author : String = "Isaac Asimov")
```

Adoption Suggestions

- Testing
- POJOs
- **Next Steps**



Adoption Suggestions - Next Steps

- Utility functions (extensions)
- Scripting
- Prototyping
- Gradual integration



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Open Discussion



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