

Christopher Robison

cdr@cdr2.com
(415) 810-6991
San Francisco, CA
[https://www.cdr2.com/
crobison](https://www.cdr2.com/crobison)
[thechrisrobison](#)
[chrisrobison](#)

Skilled technology leader excelling in the rapid development of solutions to manage complex technical environments for growing companies, ranging from startups to billion dollar industry leaders. With over 20 years experience in the industry, I can build, develop and lead high-performance technical teams and effectively manage people and resources in-person and remotely across multiple geographic locations. My extensive experience allows me to leverage my business acumen and technical expertise to translate a technology needs into innovative solutions and actionable plans. Hands-on but I know how to delegate. I am just as comfortable managing people and engineering resources as I am hacking away at code. tl;dr: I build things that make companies go.

EXPERIENCE

Chief Technology Officer

D. Harris Tours, Inc.
Feb 2020 - Dec 2020

D Harris Tours is a shuttle bus transportation company which offers 22-44 passenger buses for hire. The majority of their business is derived from schools (student event transportation) and local tours. 10 years ago, I developed and implemented software that allowed D Harris to grow from 2 buses to 12. But the system I implemented 10 years ago was not made for the increased number of drivers, buses, customers and trips the company had grown to serve. Hired as CTO where I updated and enhanced their systems with modern tools to better manage the growing company; real-time bus data, automated maintenance notifications, automated trip confirmations and notifications via email and SMS and more. After reviewing the first months trip data, I found that drivers would often sit idle for 4-5 hours, waiting to pickup students they had dropped off at a football game or band practice. I developed an algorithm to identify these idle times and match them with jobs. I offered drivers an extra hours pay if they did the extra trip. This nearly doubled the daily revenue until the COVID-19 shutdown.

Manager, Software Engineering

Conversant, Inc. (formerly Mediaplex)
Jul 2010 - Feb 2020

Working at the same company for 10 years presented many challenges. I wore many hats and performed many roles all while the company changed names and was bought and sold twice. By the time my team was cut due to COVID-19, we were responsible for designing, developing and maintaining the infrastructure and code-base that serves many millions of mobile and rich media ads each day. Mediaplex was an online advertising company that was started in 1999 and in 2001 acquired by ValueClick. The servers

and software that ran the ad serving platform was over a decade old and the stack was beginning to show its age. The surge in popularity of "Rich Media" ads that began hitting the market in 2009 was beyond what their backend had been engineered to handle. Competing ad vendors who could serve these new rich media ads began stealing away valuable business, costing the company revenue and customers. I was hired to lead their Rich Media effort and help modernize their ad serving infrastructure and metric collection. I was responsible for designing and implementing a RESTful API for serving rich media ads and building out scalable backend services to handle integration with existing servers and infrastructure. A large part of Rich Media ad serving and reporting is performed in the client and this required creating a small, reliable, cross-browser client-side ad loading framework that worked in tandem with the new backend API. After stabilizing the infrastructure, Managed engineering resources to work with product services team to ensure the successful deployment of all Rich Media ad campaigns. These enhancements were a great success by all counts; increasing revenue by \$1.2 million in the first year alone. By the time Rich Media ad serving was running smoothly, demand for mobile ads was steadily increasing. My team was tasked with implementing a mobile ad solution. Our company joined the IAB [<https://iab.com>], a consortium of online advertising companies that develops industry standards on my recommendation. As a participating IAB member, we were instrumental in helping to define the updated MRAID 2.0 standard for serving mobile ads. The MRAID protocol is still currently in use and the defacto standard for mobile ad serving. I wrote the initial Conversant Mobile Ad MRAID SDK's for both iOS and Android as well test apps for both platforms to be used internally and by our customers to preview ads in a mobile environment before deployment. Infrastructure upgrades done for logging and reporting of rich media ads carried over nicely to mobile and no changes to the backend were needed.

Web Architect

Mindjet

Sep 2007 - Jul 2010

Hired to migrate the Mindjet website from PHP to an ASP.Net solution, my role quickly grew into heading up Mindjet's foray into the Software as a Service (SaaS) arena-- Mindjet Catalyst. Mindjet Catalyst was a web-based mindmapping software that allowed browser-based real-time multi-person sharing, collaborating and editing of mindmaps. The Catalyst client canvas was originally written in Flash and my team was responsible for porting the Flash app to a more standards-based implementation utilizing HTML canvas and Javascript. The new application was designed to utilize open standards with HTML5, CSS3, Javascript, canvas and SVG with few to zero dependencies on external 3rd party libraries.

EDUCATION

, Japanese, Business

City College of San Francisco

Jan 2009 - Jan 2010

PROFICIENCIES

- Programming Languages
- Leadership
- Software Engineering