DAC_ILDA Adaptor

v 0.1.2 // [**Download PDF**](#)

Abstract

This tutorial walks you through building a simple DAC_ILDA adaptor for converting audio signals sent from a multi-channel [DAC](#) (Digital Analog Converter) to an [ILDA Interface](#) (International Laser Display Association standard used for laser light systems) to control the XY-axis, RGB and intensity of the beam.
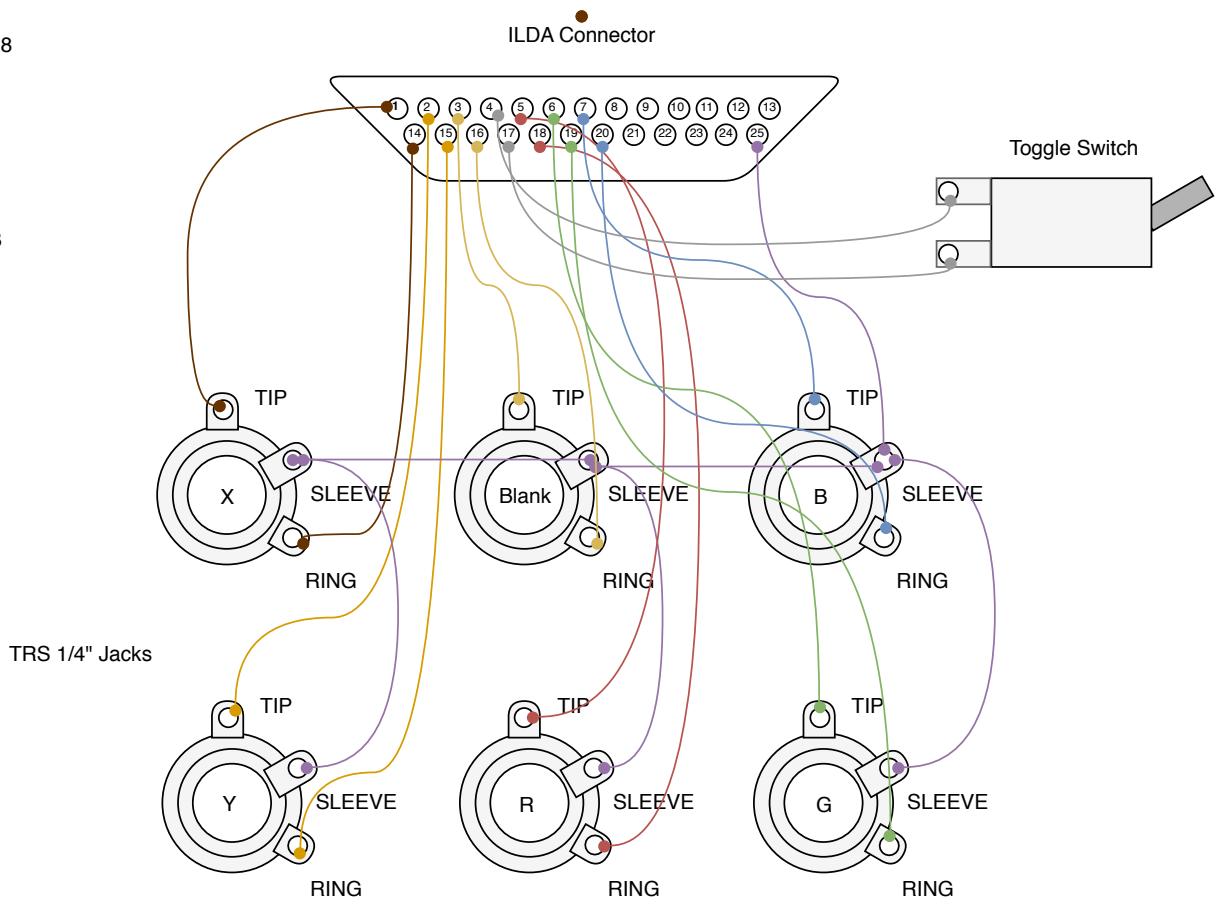
Warning: This is an amateur guide for interfacing an audio DAC with IDLA. Use at your own (+ laser) risk – each laser spec may have an custom requirements for voltage/frequency limiting needs. Be careful.

Wiring Diagram

DAC_ILDA Adaptor
cc teddavis.org 2018

ILDA Connector

Pinout, Feature

1 / 14, X-Axis +/-
2 / 15, Y-Axis +/-
3 / 16, Blanking +/-
4 / 17, Interlock A/B
5 / 18, Red +/-
6 / 19, Green +/-
7 / 20, Blue +/-
25, Ground

Toggle Switch

TRS 1/4" Jacks

X   TIP   SLEEVE   RING
Blank   TIP   SLEEVE   RING
B   TIP   SLEEVE   RING
Y   TIP   SLEEVE   RING
R   TIP   SLEEVE   RING
G   TIP   SLEEVE   RING

Requirements

Adaptor

- ILDA female connector (DB25)
- 6x 1/4" balanced (TRS) female jacks
- 6x 1/4" balanced (TRS) cables
- 1x toggle switch (on/off)
- Various colored wires (jumper cables)
- Project box
- Soldering iron + wire
- Wirecutters

Setup

- RGB Laser with ILDA interface
- ILDA cable
- DAC (multi-channel, balanced, ideally DC-Coupled outputs)
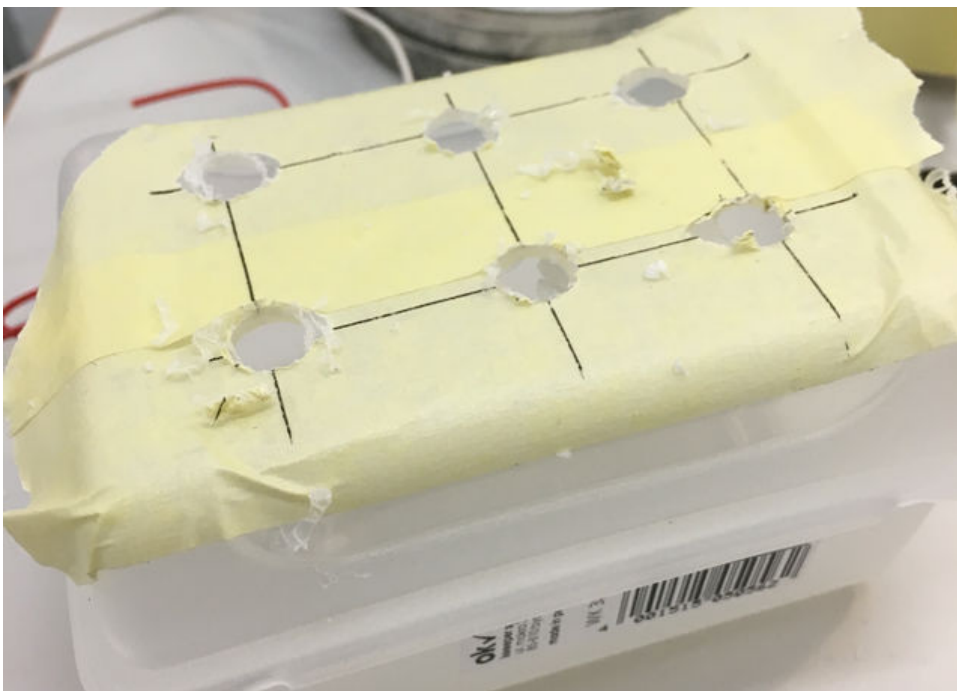- Computer for producing audio signals

Instructions

1 – Prep

Grab 2x jumper cables per 6x different colors (12x total). Cut them all in half and wirestrip the cut ends. Separate into two piles of female/male, using one for the connector and one for the jacks.
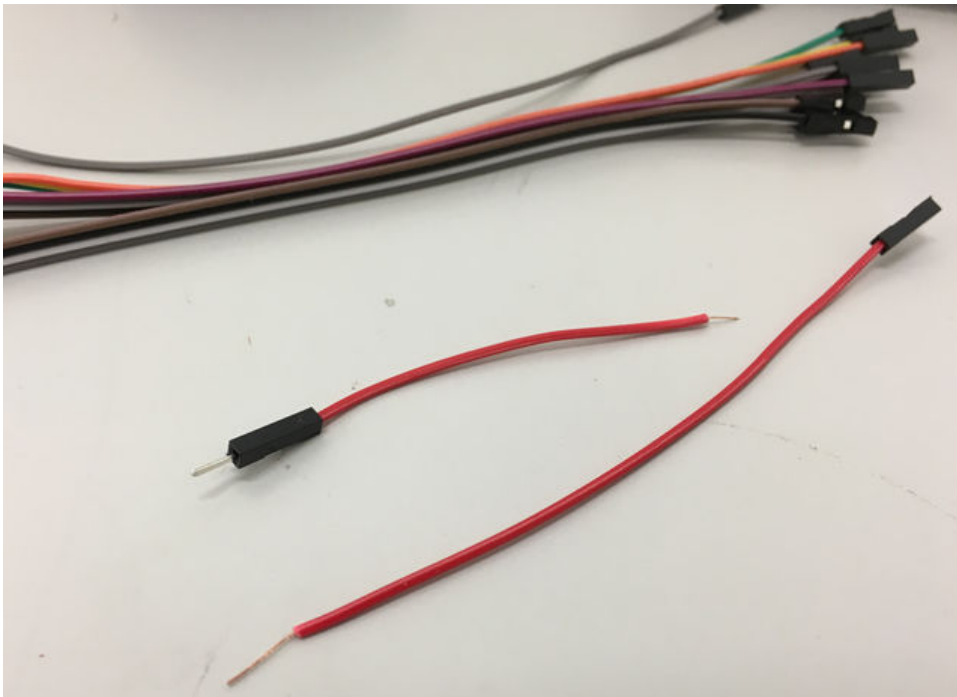
Drill/cut holes in project box for 6x 1/4" jacks on the top, ILDA connector and toggle switch on the sides.

2 – ILDA Interface

Feature	Pins	Comment
X-Axis + / -	1 / 14	Horizontal movement, 10V
Y-Axis + / -	2 / 15	Vertical movement, 10V
Blanking + / -	3 / 16	Beam intensity, 5V
Interlock A / B	4 / 17	Enables output when joined
Red + / -	5 / 18	Red mixture, 5V
Green + / -	6 / 19	Green mixture, 5V
Blue + / -	7 / 20	Blue mixture, 5V
Ground	25	Connected to all jacks sleeve
Z-Axis	11 / 24	For DMX? See Blanking.

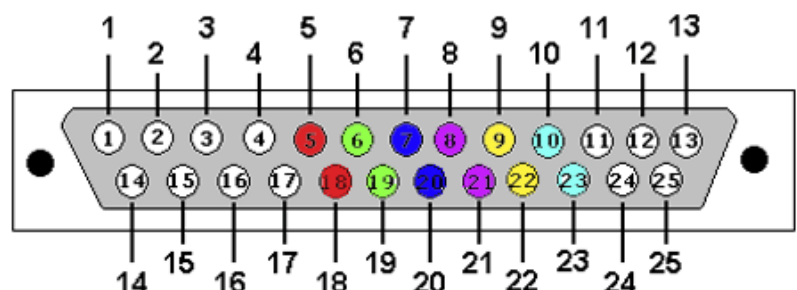*Note, 'Blanking' seems to be done via RGB values, rather than these ILDA pins.*

ILDA Pinout

Pin:
1. X+
2. Y+
3. Intensity/Blanking +
4. Interlock A
5. R+
6. G+
7. B+
8. Deep blue +
9. Yellow +
10. Cyan +
11. Z+
12. Not connected
13. Shutter

Pin:
14. X-
15. Y-
16. Intensity/Blanking -
17. Interlock B
18. R-
19. G-
20. B-
21. Deep blue -
22. Yellow -
23. Cyan -
24. Z-
25. Ground

Above - DB25 male connector, viewed from front.

Below: - DB25 female connector, viewed from front.

[ILDA Pinout Source](#)
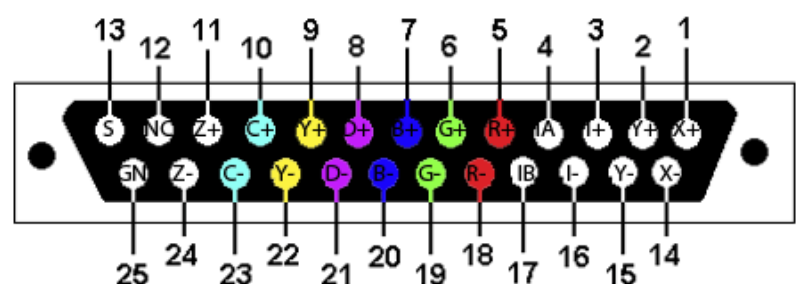
Soldering paired color jumper cables to pins:
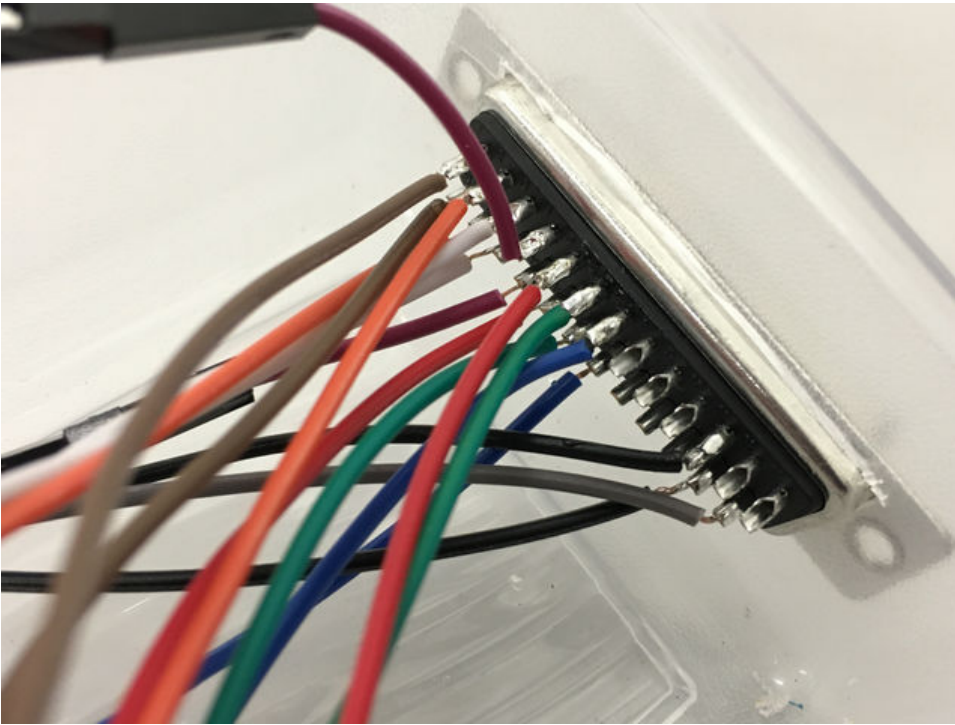
Notes

Diagram shows female ILDA connector from *front*, so flip pins horizontally when soldering to the back! I've already made that mistake for you...

Use different colored jumper cables per feature (8 total) to the diagram for easily identifying and patching the jacks to pins.

I wired jumpers to the Z-Axis pins (11/24), but not yet sure if they're needed.

Interlock A / B is a safety mechanism that only allows the laser to work if they're connected. I recommend using a basic toggle switch between these two pins.

3 – Jacks

Solder the opposite end of your jumper cables to the balanced 1/4" jacks, one on the tip and one on the ring. Leave the sleeve (ground) empty for now.
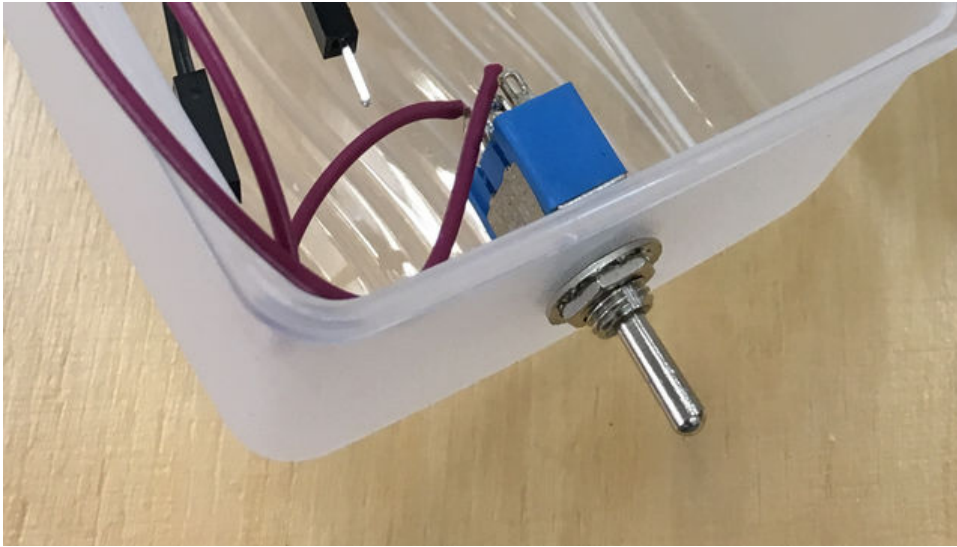

Mount jacks into the box 2 at a time, soldering a common ground wire between all of the sleeves. Eventually connect a jumper cable to this for linking to the ILDA connectors ground pin.
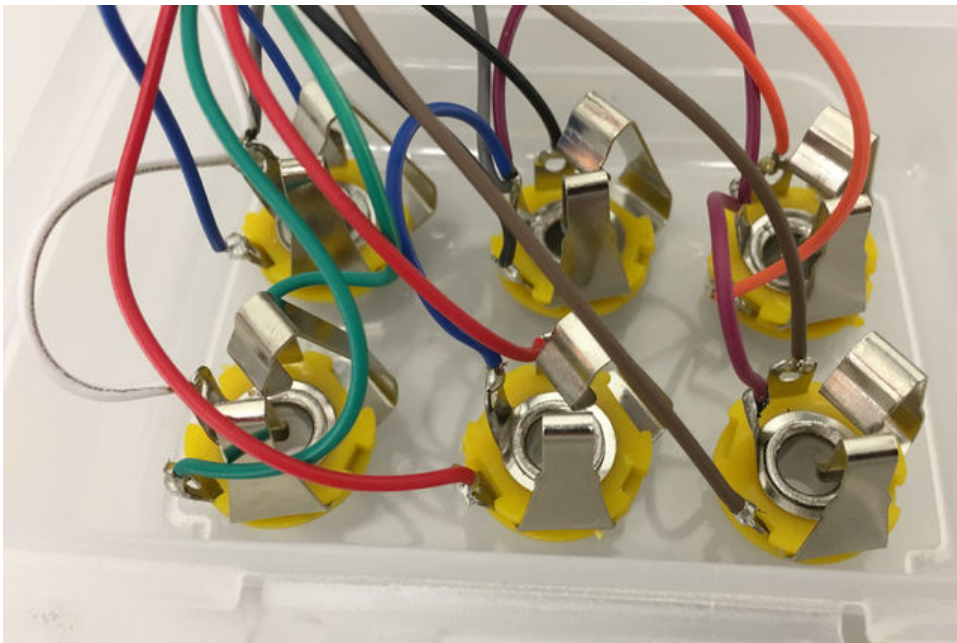
4 – Switch

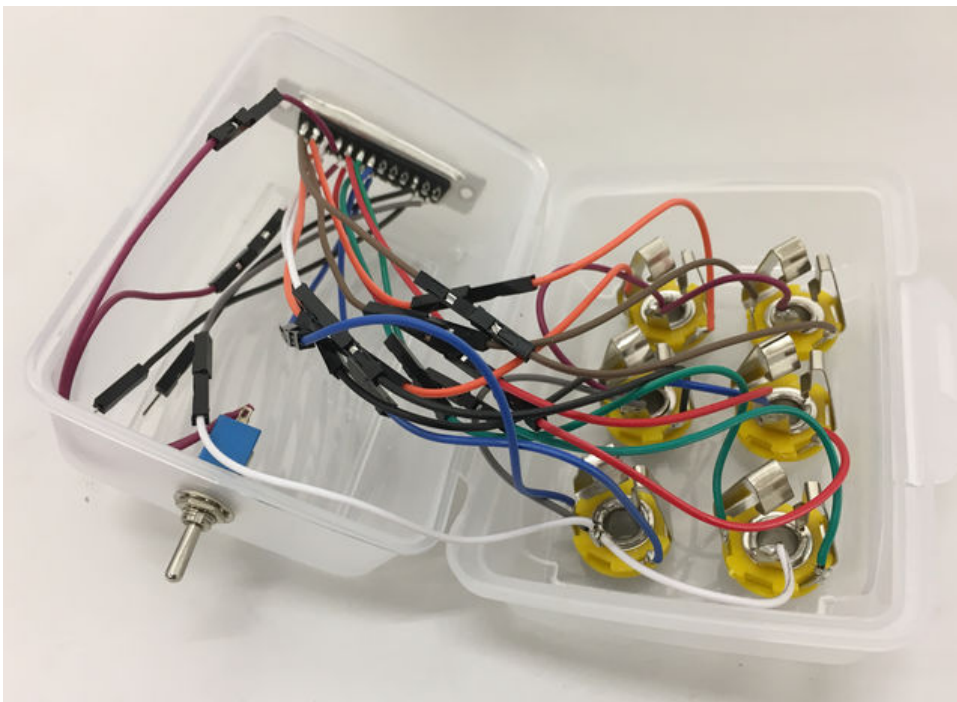Solder 2x jumper cables to the toggle switch, so in the on position they're joined.
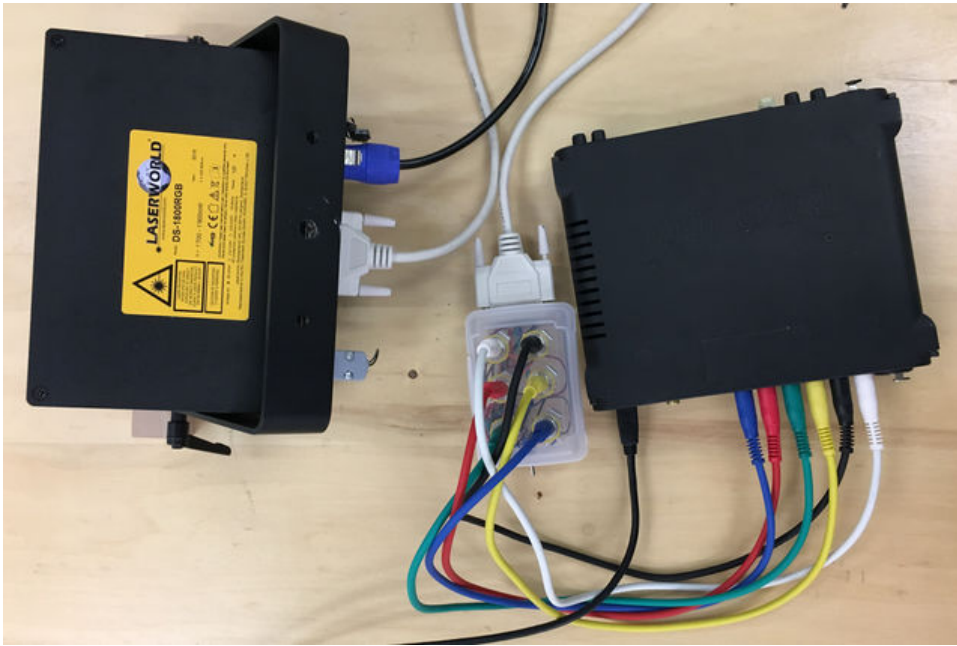

5 – Patch

Feed the ILDA connector and jumper cables into it's cutout slot until snug. Connect the jumper cables, using + (top) of ILDA connector cables to the Tip soldered cable of the jacks.

Attach the two switch jumpers to Interlock (4 / 17).

Common sleeve jumper to Ground (25)

Hook up your DAC » jacks + ILDA » laser and away you go!

Software

There are plenty of tools for generating a stereo X-Y audio signal from vector graphics, however not all are ready (yet) for all 6 channels of audio (XY + RGB + blanking). Here's a few to check out:

Laser Specific

Tool	Environment	OS	Cost	Realtime
LaserBoy	Application	Windows	Free	-
LaserShow- Gen	Application	MacOS, Windows	Free Limited, $29.90 for Pro	√
Spaghetti Laser Show	Application	Windows	$89.00	√
LWave	Application	Windows	Free	-

Vector to Audio

Tool	Environment	OS	Cost	Realtime	Laser-Ready
XYscope	Processing	MacOS, Windows, Linux	Free	√	√
Vector Synthesis	PureData	MacOS, Windows, Linux	Free	√	√
ReWereHere	Max/MSP	MacOS, Windows	Free	√	√
OsciStudio	Application	MacOS, Windows	€34	√	-

Notes

References

- [ILDA Connector details from LaserWorld](#)
- [ILDA pins details from laserfx.com](#)
- [Switchcraft TRS Jack Diagram](#)
- [ILDA Standard Projector](#)

Acknowledgements

In conversation with Joseph Hyde + Derek Holzer.

Contribute

Something missing? Create an [issue on Github](#).

Author

cc [teddavis.org](#) 2018