Service Event Broadcasting

Let's define a module, or service, as a sub-system that provides a resource to a project.

The two terms will be referenced interchangeably throughout this paper.

In other words, a project can create an instance within the service.

For example, the publication repository module can create an instance of the repository resource.

A module broadcasts events for the lifecycle hooks and state changes of its resources in a normalized format.

These events are sent over a topic exchangewith the routing key - <service>.<instance>.<event>

EXAMPLES

- + Subscribe to all pub-repo events: pub-repo.*.*
- + Subscribe to a single repository's events: pub-repo.i8f67.*
 - + Subscribe to only added events across all pub-repo instances: pub-repo.*.added

