

##### OVERVIEW #####

This asgn is NOT a modification of an earlier project, although conceptually it's related. The goal is to develop the CodeIndex, implemented as an external B+ tree, for countryCode access of the MainData file.

However, to facilitate quicker development, only PARTS OF CodeIndex class are implemented for A4. Some simplifications:

- Only QC (Query by Code) and LC (List all by Code) functionality are provided.
- IN (INsert) and DC (Delete by Code) are NOT implemented.
- Since Insert is not implemented, you can't take advantage of using that to CREATE the index. But you NEED a B+ tree to be able to test your QC and LC code. So... temporarily (for A4), the B+ tree will be created by hand – which I DID ALREADY.

Other simplifications

- NO MainData file is used – as with A1, the results for QC and LC display only the DRP rather than using the DRP to do random access the actual data record (as in A2).
- There is NO NameIndex, so QN (Query by Name), LN (List all by Name) and DN (Delete by Name) are NOT implemented.
- There is NO UserInterface class – instead TempUserApp handles processing of the TransData.txt file and writing to the Log.txt file.

##### YOUR JOB FOR A4 #####

1. TempSetup program

- This converts AsciiCodeIndex.txt file into BinaryCodeIndex.bin file
  - Uses the Sequential Stream Processing Algorithm – i.e., loop til EOF doing {ReadOneNode, WriteOneNode}.
- Do NOT read & store the entire ASCII file into memory. Do NOT create the entire BINARY file in memory before dumping it to the file.
- This is just a utility program, so you need not use OOP. This program does not involve CodeIndex class.

2. TempUserApp program

- This is just a utility program, so it handles TransData.txt file and Log.txt file directly rather than using a separate UserInterface class.
- Uses the sequential stream processing algorithm for TransData file
- Calls CodeIndex's QueryByCode or ListAllByCode methods, as appropriate (for QC or LC tranCodes)
- This program has NO IDEA how the codeIndex object is implemented.

3. CodeIndex (OOP) class in a physically separate code file

- The index is implemented as a B+ tree (an EXTERNAL index)
- The file used is BinaryCodeIndex.bin – and NOT AsciiCodeIndex.txt.

- The file is opened ONLY ONCE (in the constructor), and HeaderRec data is immediately read into memory at that point. (Don't forget to close the file in FinishUp class – called by TempUserApp AT THE END).
- The index (file) is NOT LOADED INTO MEMORY – this is an EXTERNAL index – all processing is done using the data on the FILE
- QueryByCode and ListAllByCode can NOT access the file directly. They control when ReadOneNode needs to be called, specifying the appropriate RRN.
- sizeOfHeaderRec and sizeOfNode (needed for byteOffset calculation for the seek) are calculated ONLY ONCE (e.g., in the constructor after reading the HeaderRec) using M – no hard-coding of 7 allowed
- Only ReadOneNode method can access the CodeIndex file. The method body MUST read in an ENTIRE NODE (field-by-field?) into memory, and NOT just a single countryCode (i.e., keyValue) or its drp or. . .
- There must NEVER be more than a single node in memory at once – so the class only needs storage for a SINGLE NODE
- There must be NO HARD-CODING of M's actual value (7) – any program code uses the variable name M (read in from the HeaderRec).
- CAUTION: If you do a linear search of the file, you get NO CREDIT FOR THIS ASGN!!!! Linear searching a NODE in MEMORY is acceptable.

##### AsciiCodeIndex.txt FILE #####

It's a BPlus tree (not a plain B Tree).

As an ASCII text file (created manually with NotePad), it contains:

- <CR><LF>'s after each record
- a space between fields within a record (see file itself).

1<sup>st</sup> record: HeaderRec contains these fields in this order:

m, rootPtr, nextEmptyRRN, firstLeafPtr, nKV

All subsequent records: BPlus tree Nodes contain:

1<sup>st</sup>) leafOrNonLeaf (L or N)

2<sup>nd</sup>) m pairs, where each pair contains: countryCode and drpOrTp  
(a leaf node contains a DRP, a nonLeaf node contains a TP)

3<sup>rd</sup>) nextLeafPtr

Non-full nodes have their good-data pairs left-justified within the node, with the "empty" pairs on the right end. Empty pairs contain ^^^ for countryCode (since "^^^" > "ZZZ" in terms of ASCII code order) and 000 for drpOrTp

##### BinaryCodeIndex.txt FILE #####

It's a BPlus tree (not a plain B Tree).

As a binary file, there are NO <CR><LF>'s after records and NO spaces between fields

1<sup>st</sup> record: HeaderRec contains these fields as SHORT integers, in this order:

m, rootPtr, nextEmptyRRN, firstLeafPtr, nKV

All subsequent records: BPlus tree Nodes contain:

- 1<sup>st</sup>) leafOrNonLeaf (L or N) – a single char
- 2<sup>nd</sup>) nextLeafPtr – a SHORT integer
- 3<sup>rd</sup>) array of m countryCode's – all strings or char arrays
  - but use built-in String comparison methods rather than manual char-by-char comparisons
- 4<sup>th</sup>) array of m drpOrTp's- all SHORT integers
  - (NOTE: a leaf node contains a DRP, a nonLeaf node contains a TP)

Non-full nodes have their good-data pairs left-justified within the node, with the “empty” pairs on the right end. Empty pairs contain ^^ for countryCode (since “^^” > “ZZZ” in terms of ASCII code order) and 0 for drpOrTp

*[NOTE: C#'s String.Compare doesn't use the strict ASCII code order, but String.CompareOrdinal does].*

**##### Log file #####**

The . . . response to LC is OF COURSE filled in with actual data!!!

```
*** TempSetup program started
*** TempSetup program completed
*** TempUserApp program started
```

```
QC FRA
>> DRP: 003 - 5 nodes read in - 13 key-comparisons done
QC WMU
>> NO MATCH - 5 nodes read in - 6 key-comparisons done
LC
ABW 211
AFG 60
AGO 146
. . .
ZWE 24
+++++ END OF DATA +++++ (239 countries)
```

```
*** TempUserApp program completed (3 transactions)
```