

**PROJECT XESTOS**  
**MID TERM REPORT**  
**PROGRAMMING LANGUAGES – CSD 203**  
**BY**  
**AKHIL ALLURI**  
**CHRIS SUNNY THALIYATH**  
**HOSHANK AILANI**  
**KARAN SHARMA**  
**SHANTNU PATLAN**

**PROGRESS:**

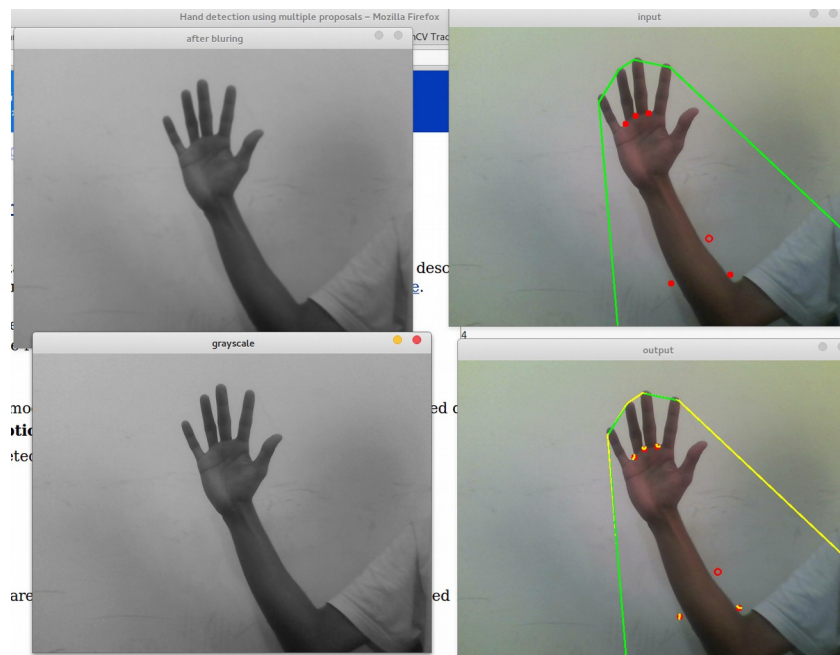
We are currently working on getting the hand gestures right. Also we are simultaneously working on the system interface also.

- >Using contour mapping to detect hands [fingers].
- >Using haar cascades to remove unnecessary elements.
- >Creating python scripts to initiate system functions.

**ROLES:**

- Hoshank Ailani :- System integration. Connects output of the gesture to actual system effects.
- Chris Sunny Thaliyath, Shantnu Patlan:- Working with contour mapping to extract fingers.
- Karan Sharma, Akhil Alluri :- Gesture extraction
- Everyone :- Possible Machine learning for gesture guess.

**SCREENSHOTS:**



## EXPECTED TIME TO COMPLETION :

We expect to complete our project by 2<sup>nd</sup> week of November.

## XESTOS :

Look for these links:

For python:

[http://opencv-python-tutroals.readthedocs.org/en/latest/py\\_tutorials/py\\_ml/py\\_table\\_of\\_contents\\_ml/py\\_table\\_of\\_contents\\_ml.html](http://opencv-python-tutroals.readthedocs.org/en/latest/py_tutorials/py_ml/py_table_of_contents_ml/py_table_of_contents_ml.html)

<http://www.javacodegeeks.com/2012/12/hand-and-finger-detection-using-javacv.html>

Some things on neural net:

<http://www.codeproject.com/Articles/16419/AI-Neural-Network-for-beginners-Part-of>

This is a good set of instructions for detecting and sketching a hand :

[www.intorobotics.com/9-opencv-tutorials-hand-gesture-detection-recognition/](http://www.intorobotics.com/9-opencv-tutorials-hand-gesture-detection-recognition/)

This is what we have understood about the technique

- 1)Convert to gray scale
- 2)Blur the grayscale image
- 3)Threshold and find the contours
- 4)Find the largest contour which most likely is hand (Provided it is in the centre of the image)  
“WE WILL GET A GOOD HAAR CASCADE FOR HAND”
- 5)Find the centre of the contour using moments method
- 6)Find the convex and concave regions and
- 7)Draw around the the outer convex regions

<http://neuralnetworksanddeeplearning.com/chap1.html>

The best way around the problem would be to treat the different hand gestures as nothing but something similar to

handwritten digits .So similar to that of the above algorithm we should be able to train the algo to learn to

understand different hand gesture's .