Meeting 1 - 26/6/2021 (9:10pm - 9:35pm)

Attendees:

- Izaac
- Caleb
- Christopher
- Jefferson

Discussion Point:

- Tasks required for milestone 1
- How to approach tasks required for milestone 1
- Allocation of tasks

Action Items:

- Izaac-Complete 1 epic and user stories. Working on User Design Interface
- Caleb-Complete1 epic and user stories. Helping on Domain Modelling and UML diagram
 - And User Design Interface
- Christopher-Complete 1 epic and user stories. Working on Domain Modelling and UML diagram
- Jefferson-Complete 1 epic and user stories. Working on User Design Interface.

Meeting 1 - 2/7/2021 (2:40pm - 4:00pm)

Attendees:

- Izaac
- Caleb
- Christopher
- Jefferson

Discussion Point:

- Improvements on User Design Interface
- Improvements on UML diagram
- Discussion on task2 tasks
- Allocation of task2 task based on epic stories done

Action Items:

- Izaac- Complete backend code for buildings
- Caleb-Complete backend code for enemies
- Christopher- Complete backend code for combat and helps out for other backend code
- Jefferson-Complete backend code for items

	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
Week 4							Meeting to discuss MileStone1 and allocation of tasks
Week 5	Epic Stories Domain Modelling and UML diagram Domain Modelling and UML diagram	Epic Stories Domain Modelling and UML diagram Domain Modelling and UML diagram User Design Interface User Design Interface	User Stories User Design Interface User Design Interface	User Stories User Design Interface Domain Modelling and UML diagram Assumptions	Meeting to discuss MileStone2 and allocation of tasks Milestone 1 Due.		
Week6							
week7							
Week8	MileStone2 Due						
Week9							
Week10							

Jeff
Christopher
Caleb
Everyone