

## Lecture 2b: A Taxonomy of Linear Systems

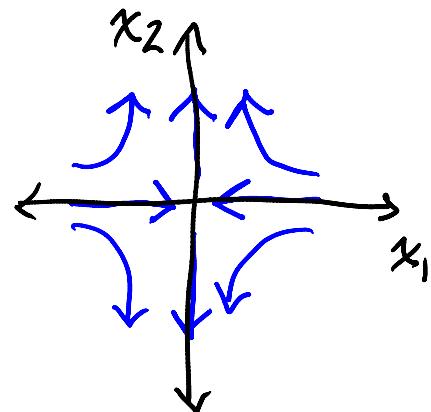
... in which we see that stability all comes down to the eigenvalues.

### I. The Various Cases

**Case 1:** The eigenvalues of  $A$  are real and have opposite signs. Then  $\dot{\vec{x}} = A\vec{x}$  is a saddle;

$$\text{Ex: } A = \begin{pmatrix} -1 & 0 \\ 0 & 1 \end{pmatrix} \Rightarrow$$

$$A\vec{x} = \begin{pmatrix} -x_1 \\ x_2 \end{pmatrix}$$

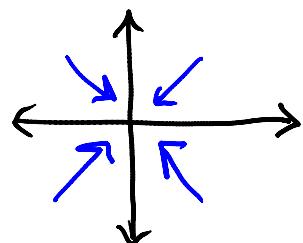


**Case 2:** All eigenvalues have negative real parts. Then  $\dot{\vec{x}} = A\vec{x}$  is a sink.

Sinks come in varieties:

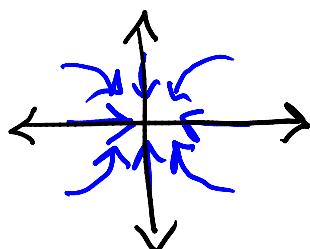
②a Real

$$A = \begin{pmatrix} -\lambda & 0 \\ 0 & -\lambda \end{pmatrix}$$



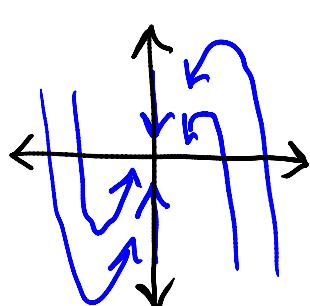
"Focus"

$$A = \begin{pmatrix} -\lambda & 0 \\ 0 & -\mu \end{pmatrix}$$



"Node"

$$A = \begin{pmatrix} -\lambda & 0 \\ 1 & -\lambda \end{pmatrix}$$

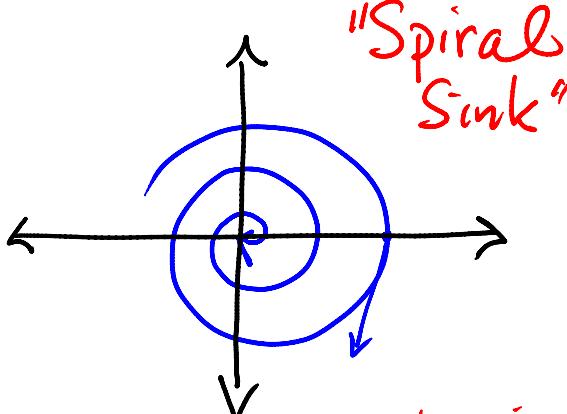


"Improper Node"

$$A = \begin{pmatrix} -a & -b \\ b & -a \end{pmatrix}$$

$$\lambda = -a \pm bi$$

$a > 0$



"Spiral Sink"

$$\begin{pmatrix} 1 \\ 0 \end{pmatrix} \mapsto \begin{pmatrix} -a \\ b \end{pmatrix}$$

$b > 0 \Rightarrow \text{counterclockwise}$   
 $b < 0 \Rightarrow \text{clockwise}$

**Case 3:** Eigenvalues have positive real parts. Then the system is a source. The sub-cases are like case 2 but with the arrows reversed.

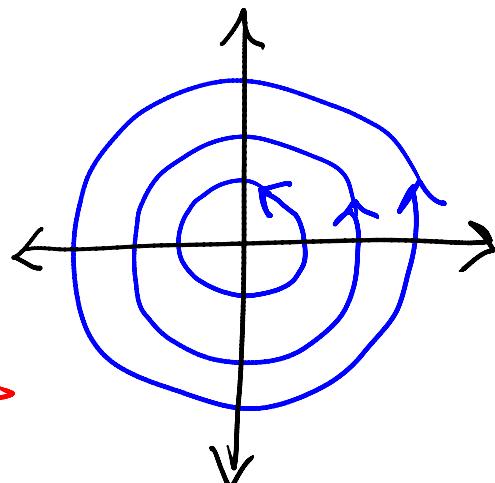
**Case 4:** The eigenvalues are pure imaginary. Then the system is a center.

eg  $A = \begin{pmatrix} 0 & -b \\ b & 0 \end{pmatrix}$

$b > 0 \Rightarrow$  counter clockwise

$b < 0 \Rightarrow$  clockwise

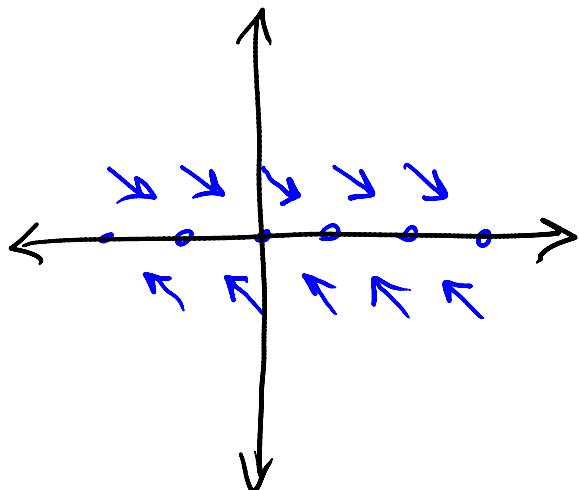
$$\begin{pmatrix} i \\ 0 \end{pmatrix} \mapsto \begin{pmatrix} 0 \\ i \end{pmatrix}$$



Case 5: One eigenvalue is 0.

Then there is an attracting or repelling subspace depending on whether the other eig. is positive or negative.

e.g.



$$\dot{\vec{x}} = \begin{pmatrix} 0 & 1 \\ 0 & -1 \end{pmatrix} \vec{x} = \begin{pmatrix} x_2 \\ -x_2 \end{pmatrix}$$

$$\lambda = 0, -1$$

↳ vec. =  $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$

Notes:

- sinks are called stable.

$$\boxed{\vec{x}(t) \rightarrow \vec{0} \text{ as } t \rightarrow \infty}$$

- centers are called marginally stable.
- $\lambda = 0$ , neg. are also marginally stable.

$$\boxed{\vec{x}(t) \text{ does not explode}}$$

- all other situations are unstable

$$\vec{x}(t) \rightarrow \infty \text{ as } t \rightarrow \infty.$$

## II. An Example

Say that we wish to draw the phase portrait of the system

$$\begin{pmatrix} \dot{x}_1 \\ \dot{x}_2 \end{pmatrix} = \begin{pmatrix} x_2 \\ (x_1 - 1)(x_1 + 1) - x_2 \end{pmatrix}$$

To find equilibrium points, solve

$$\vec{0} = f(\vec{x}) = \begin{pmatrix} x_2 \\ (x_1 - 1)(x_1 + 1) - x_2 \end{pmatrix}$$

$$\Rightarrow x_2 = 0$$

$$\Rightarrow (x_1 - 1)(x_1 + 1) = 0$$

$$\Rightarrow x_1 = \pm 1.$$

Next, we figure out what kind of equilibrium each point is.

The Jacobian is

$$J = \begin{pmatrix} \frac{\partial x_2}{\partial x_1} & \frac{\partial x_2}{\partial x_2} \\ \frac{\partial(x_1-1)(x_1+1)-x_2}{\partial x_1} & \frac{\partial(x_1-1)(x_1+1)-x_2}{\partial x_2} \end{pmatrix}$$

$$= \begin{pmatrix} 0 & 1 \\ 2x_1 & -1 \end{pmatrix}.$$

We next determine how the system looks near each point.

$$\boxed{\vec{x} = \begin{pmatrix} -1 \\ 1 \\ \square \end{pmatrix}} \Rightarrow A = \begin{pmatrix} 0 & 1 \\ -2 & -1 \end{pmatrix}$$

$$|\lambda I - A| = \begin{vmatrix} \lambda & -1 \\ 2 & \lambda+1 \end{vmatrix} = \lambda(\lambda+1) + 2$$

$$= \lambda^2 + \lambda + 2$$

$$\lambda = \frac{-1 \pm \sqrt{1-8}}{2} = \frac{-1 \pm \sqrt{7}j}{2}$$

Note:  $(0)$   $\mapsto$   $(\begin{smallmatrix} 0 \\ -2 \end{smallmatrix})$   
 $\Rightarrow A$  clockwise spiral sink!

$$\boxed{\vec{x} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}} \quad A = \begin{pmatrix} 0 & 1 \\ 2 & -1 \end{pmatrix}$$

$$|\lambda I - A| = \begin{vmatrix} \lambda & -1 \\ -2 & \lambda + 1 \end{vmatrix} = \lambda(\lambda + 1) - 2 = \lambda^2 - \lambda - 2$$

$$\lambda = \frac{-1 \pm \sqrt{1+8}}{2} = \frac{-1 \pm 3}{2} = 1, -2 \quad (\text{saddle}).$$

$$\boxed{\lambda=1} \Rightarrow A\vec{v} = \vec{v} \Leftrightarrow \begin{pmatrix} 0 & 1 \\ 2 & -1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$

$$\Leftrightarrow \begin{cases} x_1 = x_2 \\ 2x_1 - x_2 = x_2 \end{cases} \quad \left\} \vec{v}_1 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}\right.$$

$$\boxed{\lambda=2} \Rightarrow A\vec{v} = -2\vec{v} \Leftrightarrow \begin{pmatrix} 0 & 1 \\ 2 & -1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} -2x_1 \\ -2x_2 \end{pmatrix}$$

$$\Leftrightarrow x_2 = -2x_1 \Rightarrow \vec{v}_2 = \begin{pmatrix} 1 \\ -2 \end{pmatrix}$$

So the final phase portrait is approximately:

