

# USER STORY

## QUESTION TIME



THE MASTER CHANNEL

www.themasterchannel.com

## 1. WHAT IS A USER STORY?

### 3 C's



#### Card

A user story card is a placeholder for features, effort and value, and an invitation for conversations.



#### Conversation

The team must share ideas, thoughts, feelings and ask all questions about the user story during conversations.



#### Confirmation

The team must know when the work on the user story is done. This is when the customer's need is fulfilled.

## 4. ARE USER STORIES REQUIREMENTS?

### Not really



A Card **is a pointer to requirements which are often modeled using (traditional) modeling techniques**

Processes, rules, wireframes, information models, collaboration diagrams. Everything that may help to tell the story can be used.

#### Support Material

## 7. ARE TECHNICAL USER STORIES OK?

### No, It's better if they're not

**As a programmer,  
I need a SQL database with these fields  
so that I can store data**

It must be possible to discuss the user story with the team, both business people and technical people.

**If not ok - Rewrite the user story  
with a benefit for a user role**

## 2. HOW ARE USER STORIES WRITTEN?

### It's not really about writing

1

**is an invitation to have**

2

**& is documented as**

3

A Card

Conversations

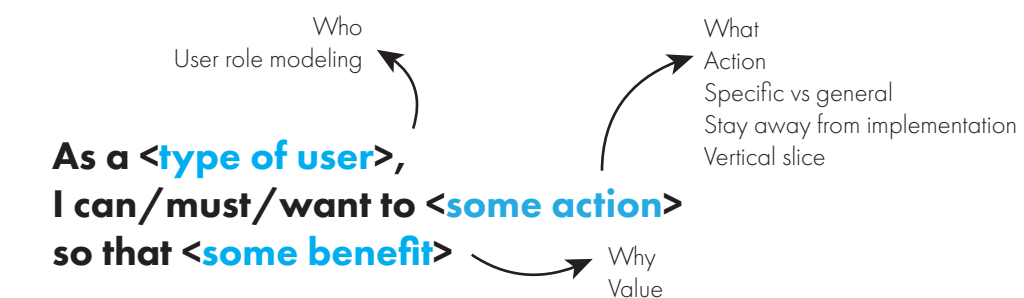
Confirmations

**lead to support material**

**is a pointer to requirements**



## 5. WHAT IS A GOOD USER STORY TEMPLATE?



## 8. WHY WOULD YOU CREATE USER STORY MAPS?



## 3. WHAT ARE GOOD USER STORIES?

**I** ndependent

User stories can be worked on in any order. No dependencies.

**N**egotiable

User stories are no written contracts. The details are negotiated during conversations.

**V**aluable

A user story generates value for the user / purchaser / company.

**E**stimable

The team is confident enough to make a relative estimate.

**S**mall

User stories that come closer to development should be more specific and smaller.

**T**estable

It should be clear to the team when a user story is finished.

## 6. WHO WRITES USER STORIES?

**Anyone can write user stories, but the product owner is responsible for the product backlog**

### Who should join?

Customer

UX

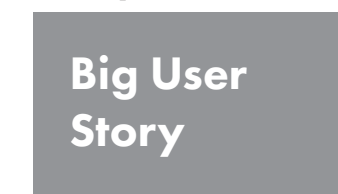
Dev Team

Architect

Analyst

## 9. USER STORY VS EPIC VS THEME VS TASK ...

### An epic is a...

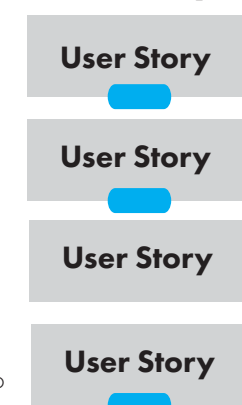


Often violates one or more INVEST principles.

**Theme**

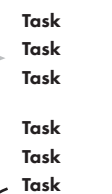
a mechanism to label user stories. For instance to link them to the company's objectives. Themes may group user stories across multiple epics.

### User Story



INVEST

### Task



Tasks are created to assign work to the team members and track the progress on the story.