

UNIVERSITY OF  
PENNSYLVANIA  
FINAL REPORT

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Brain Computer Interface  
(BE 521)

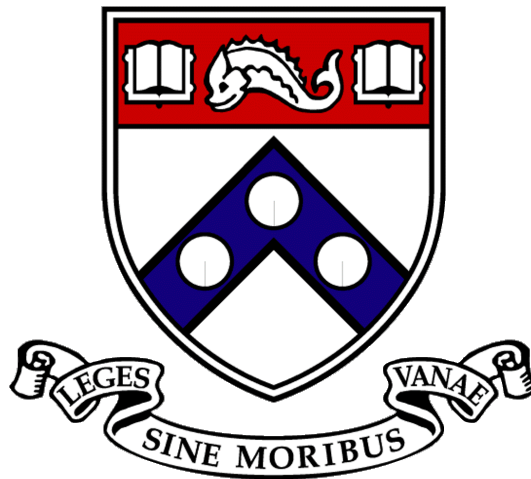
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$$\mathbf{R} = \begin{bmatrix} 1 & r_1^1 & r_2^1 & \dots & r_N^1 & r_1^2 & r_2^2 & \dots & r_N^2 & \dots & r_1^v & r_2^v & \dots & r_N^v \\ 1 & r_2^1 & r_3^1 & \dots & r_{N+1}^1 & r_2^2 & r_3^2 & \dots & r_{N+1}^2 & \dots & r_2^v & r_3^v & \dots & r_{N+1}^v \\ 1 & \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots & \dots \\ 1 & r_M^1 & r_{M+1}^1 & \dots & r_{N+M-1}^1 & r_M^2 & r_{M+1}^2 & \dots & r_{N+M-1}^2 & \dots & r_M^v & r_{M+1}^v & \dots & r_{N+M-1}^v \end{bmatrix}$$

Figure 1: R Matric Representation

# 1 Final Algorithm

## 1.1 Overview

Our final algorithm consists of three major components: training, validation, and testing. In the training stage, each subject’s ECOG data was loaded in and inactive channels or channels with abnormal artifacts were removed. Following this, 7 total features were extracted from each of the corresponding windows, those being the time domain average, line length, and frequency domain averages for five distinct bandwidths. The features were then allocated into a feature matrix which was then used in an optimal linear decoder to ultimately perform a linear regression and arrive at a weights vector, which could then be used to predict glove traces. Predictions were also smoothed, as it was proven to significantly improve prediction correlation by the removal of noise. Following this, we performed a 5-fold cross validation on the training feature matrix to calculate an approximate correlation that would not be subject to overfitting errors. After this checkpoint, we then used an optimal linear decoder method on the testing data implementing our weights vector acquired in the training stage.

## 1.2 Detailed Explanation

The first step in our Never Suppressing algorithm involved training. In order to accomplish this, initial training ECOG data was imported from the IIEG portal for each subject. Via a plot analysis, certain channels were removed from each subject due to complete inactivity or presence of abnormal artifacts. Specifically, channels 4, 40, 49, and 55 were removed for subject 1, channels 21 and 38 for subject 2, and none for subject 3. Following this slight modification of the ECOG data, we then turned to feature extraction. The number of windows was calculated using the NumWins function which uses the set length, sample rate, window length, and window displacement as input parameters. The feature functions include AveTimeDomain, SpecFreq3, and LLFn. AveTimeDomain simply calculates the average of a given set. SpecFreq3 utilizes the spectrogram MatLab function to extract 1000 power values for 5 distinct frequency bandwidths (5-15 Hz, 20-25 Hz, 75-115 Hz, 125-160Hz, and 160-175 Hz) and calculate the average of each. Lastly, LLFn calculates the line length of the given set of values. These feature functions were then used in conjunction with the MovingWinFeats function, which calculates the desired features across all windows present.

After extracting all 7 features across all 5999 windows of the training set and for all channels for all subjects, we then proceeded to index these into a feature matrix as described in Warland et al., 1997. It was decided that our algorithm would take into account the previous 3 time bins when making a predictions for the current time bin. Therefore, the first 3 rows of the feature matrix were omitted and every 21 columns corresponded to a set of 3 time bins for each of the 7 features. As a result, the matrix has 5996 rows and 21 times the number of channels for columns plus a column of ones. The underlying schematic of our feature matrix can be seen below, with M being equal to 5996, N equal to 3, and v equal to the number of channels. Only one feature is show, however, 7 were included in our algorithm. This matrix representation can be seen in Figure 1.

Following this, we then needed to create a target vector which would be used in the linear regression. This target vector was extracted from the glove traces corresponding to the training ECOG data. These traces had to be downsampled down to the number of windows being considered in the feature matrix. This was done using the MatLab decimate function and we then removed

the first three traces corresponding to the first three time bins, as we plan on using the preceding three time bins to make predictions.

With both the feature matrix and the glove trace target vector calculated, all the necessary components to carry out the linear regression had been obtained. The following equation was used to compute the weights vector:

$$f = (R^T R)^{-1} (R^T s)$$

R corresponding to the feature matrix, s to the target vector, and f to the weights vector. This weights vector was saved as it will be used further down the line for the linear regression to be performed on the testing data.

Cross validation was also an essential component to the robustness and accuracy of our algorithm. Cross validation was necessary in order to get a sense of what our testing correlations would be and to avoid any erroneous correlations due to over-fitting. We proceeded to divide the feature matrix into 5 evenly distributed folds and iterated through the 5 folds 5 separate times, each time assigning one fold as the testing set and the remaining four as the training set. Consequently, five distinct feature matrices were obtained. The glove trace data was similarly broken up into the same five folds. Following the linear regression procedure explained above, a regression was performed for each of the five training feature matrices and its respective target vector. The corresponding weights vector was then multiplied by the testing feature matrix, as shown below:

$$u = R_{test} f$$

This calculation produces a matrix u, housing glove trace predictions for each of the time bins for each of the five fingers.

The predictions for each of the five fingers in the prediction matrix u were then squared and smoothed to aid in giving better correlation values by removing noise. Squaring the predictions assisted in making the larger values (spikes) more prominent and the low values less prominent. Smoothing was implemented by use of a local regression using weighted linear least squares and second degree polynomial model across all predictions. This smoothing operation was shown to significantly improve the resulting correlation, increasing it at times by a whole 6%. These predictions were then matched up with the actual glove traces and 25 correlation values were obtained, 5 for each fold and finger. This allowed us to gauge how well our algorithm was doing without subjecting it to any sort of bias or over fitting.

### 1.2.1 Testing

We then moved on to the testing data set. The procedure up until the formation of the feature matrix is the same as described above. To reiterate, the ECOG data was first imported, the 7 features were extracted for each time window and the feature matrix was constructed. A linear regression was then performed with this feature matrix generated from the testing ECOG and the training weights matrix. The predictions were then smoothed (as described above) and upsampled from the number of time windows back up to the original number of samples. This upsampling was executed by interpolating the predictions using a cubic spline back up to the original 1000 Hz sampling frequency.

Lastly, since the interpolated predictions were missing samples for the first three time bins (250 samples), the prediction set was padded with the appropriate number of 0s to match it up again with the original number of glove traces.

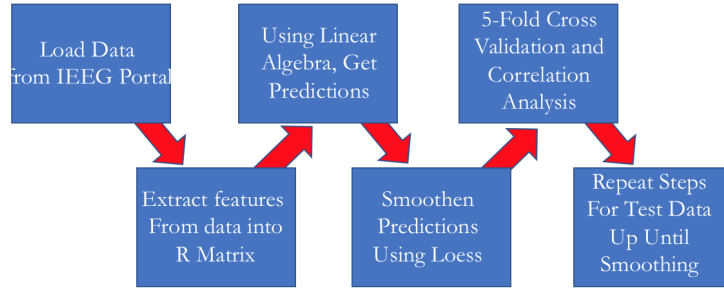


Figure 2: Flowchart of Algorithm

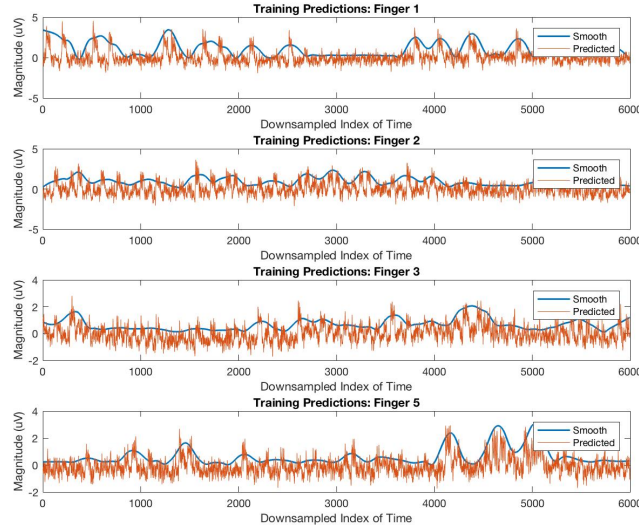


Figure 3: Smoothened Predictions and UnSmoothed Counterpart

### 1.3 Key Implementation

One of the most significant factors that led to good correlation values was the smoothing method implemented in our algorithm. A local regression using weighted linear least squares and second degree polynomial model allowed us to remove a portion of the noise present in the final predictions. In Figure 3 one can see what our predictions looked like before and after implementing this smoothing.

## 2 Challenges and Failures

### 2.1 Lasso

As learned in lecture and taken from recitation content, it was thought that lasso could be applied to our feature matrix (R matrix) such that using the Lasso() function on Matlab would yield the linear regression with least Mean-Squared Error (by reducing to only the "essential" features). However, there is a one-to-one relationship between matrix of features and output, therefore, one lasso regression was conducted for each finger (except the fourth). This led to 4 optimal feature matrices from which we took two approaches: use 4 regularized feature matrices and then combine finalized predictions for all fingers for cross-validation and for testing, or removing features that were deemed insignificant in all 4 cases and returning a feature matrix slightly slimmed to not include globally insignificant features. Note here that by features we are referring to columns

in the R matrix, which has only 7 base features but that are calculated over several windows. Unfortunately, neither approach increased testing accuracy, perhaps because of over fitting to training data or simply loss of information by removing columns. Moreover, it took a fairly long time for lasso to be run 4 times so this method was not used.

## 2.2 Preprocessing

Bundy et al[2] successfully implemented preprocessing techniques to the raw data include band-passing the ECOG data between 0.1 and 260Hz through a 3rd order Butterworth Filter. Another 3rd order filter was also used to remove noise harmonics at 60Hz, 120Hz, and 180Hz. Correlations of 0.81 were achieved using signal processing and the team felt optimistic that this slight change in approach would help increase correlation values. Perhaps because the bandpass filter discarded too much ECOG data or because the team implemented a notch filter instead of a 3rd order butterworth, testing accuracy did not increase, even though crossvalidation accuracy did.

## 2.3 Binary Classification

Liao et al [1] found success in their finger flexion predictions by applying a binary classification method as part of their algorithm. This group used a pairwise binary classification, which we found confusing, but inspired our idea of how to apply binary classification. The glove trace data is essentially separated by spikes or no spikes (with some noise). We figured that if we could predict the spikes accurately, losing some accuracy on the noise would not be important. We used a threshold to decide what to consider a spike, and created a binary trace vector for each finger where the spikes are 1 and the rest of the data is 0. We then trained a binary classifier (Ensemble trees, after SVM and k-NN didn't work well) with the feature matrix to predict if a given finger was spiking. We wanted to use these binary predictions to improve the predictions from the linear model (via convolution, multiplication, or addition), as this was already working effectively at this stage of the project. Unfortunately, the binary predictions were not very accurate, and combining them with the linear regression predictions worsened the accuracy. We believe that the major limitation to this approach is that the spike activity is very jagged and oscillates between very high and very low values during finger flexion. Therefore, using a threshold and the findpeaks() function to classify spike and not spike is oversimplified.

## 2.4 Additional Features

Including features such as Area, Energy, and Zero Crossings did not improve correlation. Moreover, additional frequency bands were included to the analysis and those too did not make that much of an impact on testing accuracy.

## 2.5 Ideas for Future

Using the smoothening function, we lose some peaks that are close together, so an idea we had but did not implement was using log transform normalization to spectral data such that the power law it naturally follows would not affect measurements. Furthermore, we thought it would be interesting to investigate the effect of "squeezing" smoothed peaks such that peaks would be sharper and the base would have less spread. This was thought to be achieved by running MovingWinFeats() and using threshold promotion/demotion of values so that anything lying above a set number (finger moved), would be promoted to 150% its value whereas anything below would be demoted to 50% its value. Figure X shows this idea.

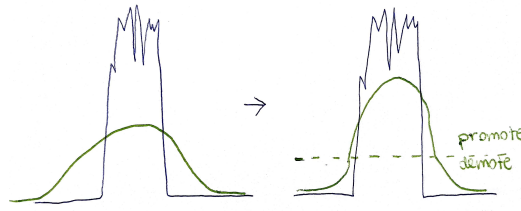


Figure 4: Promoting Demoting Idea for Peak Prominence

### 3 Correlation in 4th Finger

It's difficult to move your ring finger independently from your middle and little fingers because of the interconnectedness in the muscles and the nerves. The muscles that control finger flexion are the two long flexors in the forearm and the lubricals in the hand [3]. The ring finger has no independent flexors, so it can only move in common with the other fingers. Furthermore, the ulnar nerve connects the middle, ring, and little fingers to the brain. The fact that the ring finger lacks independent muscles or nerves leads to the difficulty of moving the ring finger separately from the ring or little fingers.

### 4 Conclusion

The beginning stages of the project were definitely the most frustrating. Not being able to pass checkpoint 1 hurt our morale, but nonetheless, we consistently continued to try and improve our correlation. Our biggest jump in correlation occurred after implementing our post-processing smoothing technique. This substantial improvement and some other tweaks in our feature matrix indexing allowed us to pass checkpoint 2 and obtain a correlation that we were satisfied with. In retrospect, the project as a whole was extremely rewarding due to our ability to overcome our struggle in passing a correlation of 0.33 by climbing all the way to the top of the leaderboard at one point. Furthermore, just to think that these novel algorithms have been/ have the potential of being incorporated in real-world brain computer interfaces such as motor prosthetics is astonishing.

### 5 References

- [1] Liao, Ke, et al. "Decoding individual finger movements from one hand using human EEG signals." PloS one 9.1 (2014): e85192.
- [2] Warland, David K. et al. "Decoding Visual Information From A Population Of Retinal Ganglion Cells". Journal Of Neurophysiology, vol 78, no. 5, 1997, pp. 2336-2350. American Physiological Society, doi:10.1152/jn.1997.78.5.2336.
- [3] Mello, Gwyn. "This Is Why It's So Much Harder To Move Only Your Ring Finger On Its Own Than Other Fingers." Indiatimes.com, India Times, 11 Mar. 2018
- [4] Bundy, David T et al. "Decoding Three-Dimensional Reaching Movements Using Electrocor-ticographic Signals In Humans." Journal of Neural Engineering 13.2 (2016): 026021.

### 6 Appendix

<sup>1</sup> % NSO

<sup>2</sup>

```

3 % this code is for subject 1 (both training and testing). Other
   subjects
4 % used the same format, and our make_predictions.m is a generalized
   version
5 % of the testing portion of this code.
6
7
8 %% read in data
9
10 tic
11
12 % sub1_ecog = IEEGSession('I521_Sub1_Training_ecog', 'anyah', '
   any_ieeglogin.bin');
13 % sub1_glove = IEEGSession('I521_Sub1_Training_dg', 'anyah', '
   any_ieeglogin.bin');
14 %
15 % sub1_full = zeros(62,300000);
16 % for i=1:62
17 %     channel_i = sub1_ecog.data.getvalues(1:300000,i);
18 %     sub1_full(i,:) = channel_i;
19 % end
20
21 % sub1_new = [sub1_full(1:54,:); sub1_full(56:end,:)];
22 %
23 % sub1_glove_data = zeros(300000,5);
24 % for i=1:5
25 %     finger_i = sub1_glove.data.getvalues(1:300000,i);
26 %     sub1_glove_data(:,i) = finger_i;
27 % end
28
29 load('subject1_data.mat'); % contains sub1_glove_data, sub1_full, and
   sub1_new
30
31 samplerate = 1000; SR = samplerate;
32
33 sub1_no_art = [sub1_full(1:3,:); sub1_full(5:39,:);
34               sub1_full(41:48,:); sub1_full(50:54,:);
35               sub1_full(56:end,:)];
36
37
38
39 %% create R matrix
40
41 disp('feature extraction')
42 NumWins = @(xLen, fs, winLen, winDisp) floor(((xLen-winLen*fs)/(winDisp*fs
   ))+1);
43 AveTimeDomain = @(x) mean(x);
44 LLFn = @(x) sum(abs(diff(x)));
45 AreaFn = @(x) sum(abs(x));

```

```

46 EnergyFn = @(x) sum(x.^2);
47 ZXFfn = @(x) sum((x(2:end)-mean(x)<0 & x(1:end-1)-mean(x)>0) | ...
48     (x(2:end)-mean(x)>0 & x(1:end-1)-mean(x)<0));
49
50 winLen = 0.1;
51 winDisp = 0.05;
52 xLen = length(sub1_new);
53 winNum = NumWins(xLen,SR,winLen,winDisp);
54
55 num_channels = 58;
56
57
58 time_feats = [];
59 freq_feats = [];
60 LL_feats = [];
61 % Area_feats = [];
62 for i=1:num_channels
63     time_feat_i = MovingWinFeats(sub1_no_art(i,:),xLen,SR,winLen,
64         winDisp,AveTimeDomain);
65     freq_feat_i = SpecFreq3(sub1_no_art(i,:),SR,winLen,winDisp,winNum);
66     LL_feat_i = MovingWinFeats(sub1_no_art(i,:),xLen,SR,winLen,winDisp,
67         LLFn);
68 %     Area_i = MovingWinFeats(sub1_no_art(i,:),xLen,SR,winLen,winDisp,
69 %         AreaFn);
70     time_feats = [time_feats; time_feat_i];
71     freq_feats = [freq_feats; freq_feat_i];
72     LL_feats = [LL_feats; LL_feat_i];
73 %     Area_feats = [Area_feats; Area_i];
74 end
75
76
77 N = 3; % 3 time windows prior
78 F = 7; % 7 features
79
80 R = ones(winNum,num_channels*N*F+1);
81 for i=N+1:winNum
82     for j=1:num_channels
83         freq_i = freq_feats((5*j)-4:(5*j),i-N:i-1);
84         R(i,((j-1)*N*F+2):(j*N*F)+1) = [time_feats(j,i-N:i-1) LL_feats(
85             j,i-N:i-1) ...
86             freq_i(:)'];
87     end
88 end
89 R(1:N,:) = [];
90 R_final = R;
91
92
93
94
95
96
97
98
99
100

```



```

91
92 % downsample
93 dataglove1_ds = [];
94 for i=1:5
95     dataglove1_i = decimate(sub1_glove_data(:,i),50);
96     dataglove1_ds(:,i) = dataglove1_i(N+1:end-1);
97 end
98 s = dataglove1_ds;
99
100
101 %%
102
103 f_a = R_final'*R_final;
104 f_b = R_final'*s;
105
106 f = mldivide(f_a,f_b);
107
108 u_final = R_final*f;
109
110
111 % preds = [];
112 % for i = 1:5 % smooth to remove noise
113 % %     b = u_final(:,i) - mean(abs(u_final(:,i)));
114 %     b = u_final(:,i) + min(mean(abs(u_final)));
115 %     b = b.^2;
116 %     b = smooth(b,0.06,'loess');
117 %     preds = [preds b];
118 % end
119
120
121
122 %% 5-fold cross-validation
123
124 disp('cross-validation');
125
126 % create folds
127 R_cross = cell(1,5);
128 trace_cross = cell(1,5);
129 intervals = [1, 1201, 2401, 3601, 4801, 5996];
130 % preds_final = [];
131 for i = 2:6
132     if i == 6
133         R_cross{i-1} = R_final(intervals(i-1):intervals(i), :);
134         trace_cross{i-1} = s(intervals(i-1):intervals(i), :);
135     else
136         R_cross{i-1} = R_final(intervals(i-1):intervals(i)-1, :);
137         trace_cross{i-1} = s(intervals(i-1):intervals(i)-1, :);
138     end
139 end

```

```

140
141 % perform cross-validation
142 correlation_test = zeros(5,5);
143 u_tests = [];
144 trace_tests = [];
145 for i = 1:5
146     R_train = [];
147     R_test = [];
148     trace_train = [];
149     trace_test = [];
150     for j = 1:5
151         if i == j
152             R_test = R_cross{j};
153             trace_test = trace_cross{j};
154         else
155             R_train = vertcat(R_train, R_cross{j});
156             trace_train = vertcat(trace_train, trace_cross{j});
157         end
158     end
159
160 %train test collected
161 f_i = mldivide((R_train' * R_train),(R_train' * trace_train));
162 u_test = R_test * f_i;
163 u_tests = [u_tests; u_test];
164 trace_tests = [trace_tests; trace_test];
165
166 preds1 = [];
167 for j = 1:5
168     % b = u_final(:,i) - mean(abs(u_final(:,i)));
169     b = u_test(:,j) + min(mean(abs(u_test)));
170     b = b.^2;
171     b = smooth(b,0.06,'loess');
172     preds1 = [preds1 b];
173 end
174
175 for k = 1:5
176     % correlation_test(i,k) = corr(u_test(:,k),trace_test(:,k));
177     correlation_test(i,k) = corr(preds1(:,k),trace_test(:,k));
178 end
179 end
180
181 mean(mean(correlation_test))
182 disp('^ 5-fold val accuracy');
183
184
185
186 figure; subplot(4,1,1)
187 plot(preds(:,1)); hold on;
188 plot(s(:,1)); legend('predictions','actual'); hold off;

```

```

189 subplot(4,1,2)
190 plot(preds(:,2)); hold on;
191 plot(s(:,2)); legend('predictions','actual'); hold off;
192 subplot(4,1,3)
193 plot(preds(:,3)); hold on;
194 plot(s(:,3)); legend('predictions','actual'); hold off;
195 subplot(4,1,4)
196 plot(preds(:,5)); hold on;
197 plot(s(:,5)); legend('predictions','actual'); hold off;
198
199
200
201 %% testing
202
203 disp('testing');
204
205 %% read in data
206
207
208 % sub1_testing = IEEGSession('I521_Sub1_Leaderboard_ecog', 'anyah', '
    any_ieeglogin.bin');
209 %
210 % sub1_test_data = zeros(62,147500);
211 % for i=1:62
212 %     test_channel_i = sub1_testing.data.getvalues(1:147500,i);
213 %     sub1_test_data(i,:) = test_channel_i;
214 % end
215 %
216 % sub1_test_new = [sub1_test_data(1:54,:); sub1_test_data(56:end,:)];
217
218
219 load('sub1_testing_ecog.mat'); % contains sub1_test_data and
    sub1_test_new
220
221
222 SR_test = 1000;
223 xLen_test = length(sub1_test_new);
224 winLen_test = 0.1;
225 winDisp_test = 0.05;
226 winNum_test = NumWins(xLen_test,SR_test,winLen_test,winDisp_test);
227
228 sub1_no_art_test = [sub1_test_data(1:3,:); sub1_test_data(5:39,:);
229     sub1_test_data(41:48,:); sub1_test_data(50:54,:);
230     sub1_test_data(56:end,:)];
231
232 %% create R matrix
233
234 time_feats_test = [];
235 freq_feats_test = [];

```

```

236 LL_feats_test = [];
237 % Area_feats_test = [];
238 for i=1:num_channels
239     time_feat_i = MovingWinFeats(sub1_no_art_test(i,:),xLen_test,
240                                 SR_test,winLen_test,winDisp_test,AveTimeDomain);
241     freq_feat_i = SpecFreq3(sub1_no_art_test(i,:),SR_test,winLen_test,
242                             winDisp_test,winNum_test);
243     LL_feat_i = MovingWinFeats(sub1_no_art_test(i,:),xLen_test,SR_test,
244                               winLen_test,winDisp_test,LLFn);
245 %     Area_i = MovingWinFeats(sub1_no_art_test(i,:),xLen_test,SR_test,
246                             winLen_test,winDisp_test,AreaFn);
247     time_feats_test = [time_feats_test; time_feat_i];
248     freq_feats_test = [freq_feats_test; freq_feat_i];
249     LL_feats_test = [LL_feats_test; LL_feat_i];
250 %     Area_feats_test = [Area_feats_test; Area_i];
251 end
252
253 R_test = ones(winNum_test,num_channels*N*F+1);
254 for i=N+1:winNum_test
255     for j=1:num_channels
256         freq_i = freq_feats_test((5*j)-4:(5*j),i-N:i-1);
257         R_test(i,((j-1)*N*F+2):(j*N*F)+1) = [time_feats_test(j,i-N:i-1)
258         LL_feats_test(j,i-N:i-1) ...
259         freq_i(:)'];
260     end
261 end
262 R_test(1:N,:) = [];
263
264 %% make predictions & upsample
265
266 u_leaderboard = R_test*f; % create predictions
267
268 preds_test = []; % smooth to remove noise
269 for i = 1:5
270     b = u_leaderboard(:,i) + min(mean(abs(u_leaderboard))); % bring
271     values above 0 so that squaring works as intended
272     b = b.^2;
273     b = smooth(b,0.05,'loess');
274     preds_test = [preds_test b];
275 end
276
277 sub1_upsamp = spline(50.*(1:length(preds_test)),preds_test',(50:50*
278                     length(preds_test)));
279
280 sub1_pad = [zeros(5,200) sub1_upsamp zeros(5,49)];
281
282 final_predictions_sub1 = sub1_pad';

```

```

278
279
280
281 size(final_predictions_sub1)
282
283 figure; plot(final_predictions_sub1);
284 title('sub1 testing predictions');
285
286
287 toc
288
289 %% consolidate all data for submission
290
291 % load predictions for other subjects
292 % load('Sub2_Preds_last.mat');
293 % load('preds_sub3.mat');
294 %
295 % predicted_dg = cell(3,1);
296 % predicted_dg{1,1} = final_predictions_sub1;
297 % predicted_dg{2,1} = final_predictions_sub2;
298 % predicted_dg{3,1} = final_predictions_sub3;

```