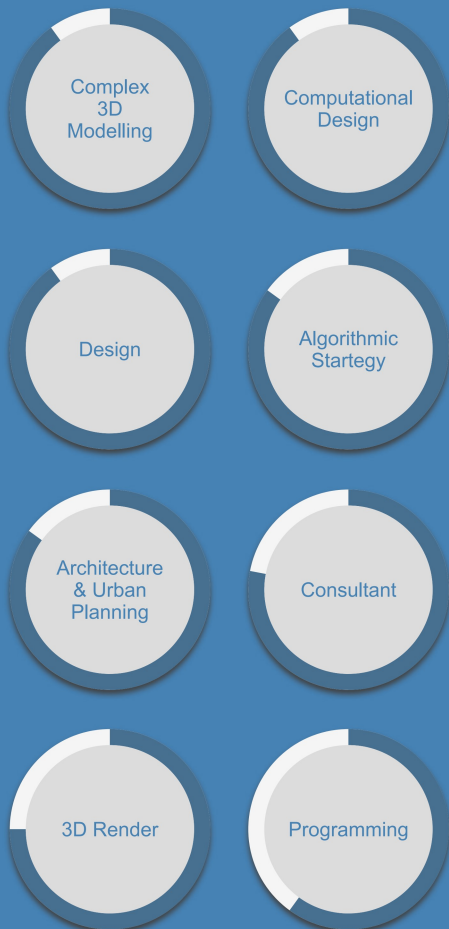




Christian Dimitri

- Spain, Barcelona
- Architect, Parametric specialist
- +34 652 613 385
- chrisdimi.me
- contact@chrisdimi.me
- linkedin.com/in/chrisdimitri
- github.com/christiandimitri

* Skills



Awards



Work Experience

Furniture Designer

NERINEA Essence Natural Stones - www.nerinea.com - Spain

November 2018 - Current

I am cooperating with the owner of the company on a series of furniture designs in marble stones extracted with fossils in relief that are 150 millions years old. Therefore, I am collaborating with Jose Vincente Pastor Monzo a robots manufacturar on adapting the design and manufacturing.

Architect, 3D specialist

Building Reality - www.building-reality.com - France

January 2018 - October 2018

Collaborating with the software developers and the founders of the french start-up that offers prototype services of buildings and renovating real estate through virtual reality experience.

Undergraduate architect

ICE INTERNATIONAL EVENTS - www.icecorporate.com - Lebanon

June 2017 - September 2017

Coordinated on the construction site to build the grand stands according to the priorities and the plans provided by the architect. Produced schedules and monitored the crew.

Manufacturing and design internship

Marbres de France - www.marbres-de-france.fr - France

September 2016 - November 2016

Worked as a conceptual designer using 3D studio max and as a manufacturing assistant using a 3D scanner and a KUKA Robot to replicate sculptural designs.

Undergraduate architect

Blank Workshop - www.blankworkshop.com - Lebanon

June 2014 - August 2016

Participated in several design proposal projects while coordinating with the clients. Providing 3D renders using 3D studio max and technical drawings using Autocad.

Undergraduate architect and Undergraduate architect

SLB Architects - Lebanon

July 2012 - January 2014

Worked as a technical architect and a junior Undergraduate architect in the reconversion of traditional Lebanese houses, by providing all the necessary documents planned by the architect and managing the needed site visits.

Architectural internship

Youssef Tohme Architects and Associates - www.ytaa.co - Lebanon

May 2012 - July 2012

Participated in the model making of the winning proposal for the urban design of the city Bordeaux-Bastide. Wall sections details drawings using Autocad.

Undergraduate architect internship

Platea - www.plateaonline.com - Lebanon

June 2010 - August 2010

On hand Undergraduate architect internship both theoretical and practical with a final report covering all the aspects I was exposed to.

* Software Skills

Grasshopper3d

90%

AutoCAD

90%

Adobe Photoshop

85%

Adobe Illustrator

80%

Autodesk 3Dmax

78%

Rhinoceros

70%

InDesign

60%

Microsoft Office

50%

Python/C#

50%

WebDesign

50%

🌐 Languages

Arabic

90%

French

80%

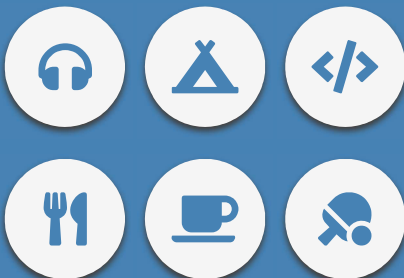
English

75%

Spanish

30%

🎯 Hobbies



📖 Publications

Ratoi, L. (2017, November). ARTE ROBOTICA V.01. "Inspirationist", www.inspirationist.net/arte-robotica-v-01-computational-robotic-painting-workshop-by-designmorphine-results/

🎓 Education

Lebanese baccalaureate II in Socio-Economics

📅 June 2009

Collège des Saints Coeurs - www.kfarhbab.sccc.edu.lb - Lebanon

Bachelor of sciences in architectural studies Masters in architecture

📅 June 2016

Holy Spirit University Of Kaslik - www.usek.edu.lb - Lebanon

Masters thesis in urban design and public stadium conversion to a sports hub

Masters of parametric design in architecture

📅 September 2018

Universitat Politècnica de Catalunya - www.upc.edu - Spain

Masters thesis in the rationalization of *Planar Quad Meshes* in free-form architecture

🏢 Additional Experience

Workshop in Cluster Development Initiative: Design, Arts & Crafts Showcase

Public Interest Design Levant - www.facebook.com/PIDLevant - Lebanon

📅 April 2016

Designing, prototyping, and digitally fabricating concepts for tabletop objects to enhance everyday life.

Biomimicry Workshop: Designs Inspired by Nature

Parallel Studio - www.facebook.com/events/1616875405297123 - Lebanon

📅 June 2016

Learned the process of the adaptability of the nature systems and mimic it through intervening on society and architecture.

ARTE ROBOTICA V.01: Computational Robotic Painting WORKSHOP

DESIGNMORPHINE - www.designmorphine.org/workshop/past/arte-robotica-v1 - France

📅 October 2017

In the heart of Paris at WoMa fab lab, we learned the process of Dadaist concepts. Our project called "Insection", selected as the best project, designed by my team and I, has been generated computationally using grasshopper3D and painted with an ABB industrial robot arm.

Generative Design Workshop

Autodesk - www.autodesk.com/solutions/generative-design/manufacturing - Spain

📅 July 2018

Learned the process and the different parameters of generative design using Autodesk Fusion 360.