

Overview

Motivation:

Group Theory math

place in between this lecture (Franck/Laloe)

applications in physics: particles $SO(3)$, condensed matter $SU(3)$, quantum information

transformations (symmetries) from spacetime goes to the Quantummechanics

classical symmetries = groups \rightarrow quantummechanics representation of same groups (Wigner, Weyl)

question: what is a elementary particle - representation of symmetries of spacetime

list represents have to be in QM

switch from one group to another

a teaser with examples

poisson brackets

$$\frac{\partial x}{\partial t} = -\{H, x\} = -\left(\frac{\partial H}{\partial x} \frac{\partial x}{\partial p} - \frac{\partial H}{\partial p} \frac{\partial x}{\partial x}\right) = -\frac{\partial H}{\partial p}$$

$$\frac{\partial p}{\partial t} = -\{H, p\}$$

H generates time evolution

function

energy conservation

$$= -\left(\frac{\partial H}{\partial x} \frac{\partial p}{\partial p} - \frac{\partial H}{\partial p} \frac{\partial p}{\partial x}\right)$$

play with change H with G

$$H \rightarrow G(x, p) = (pt - \ln x) \cdot \vec{u}$$

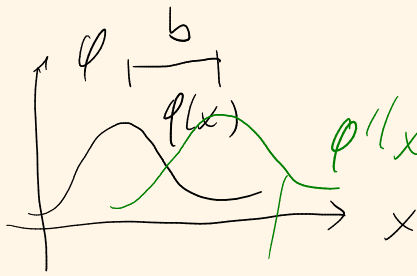
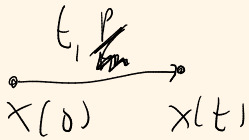
$$\dot{x} = \{G, x\} = \frac{\partial G}{\partial x} \frac{\partial x}{\partial p} - \frac{\partial G}{\partial p} \frac{\partial x}{\partial x} = -\frac{\partial G}{\partial p} = -\vec{u}$$

$$\dot{p} = \{G, p\} = \frac{\partial G}{\partial x} = -\ln \vec{u}$$

$$\begin{aligned} x' &= x - u t \\ p' &= p - \ln u \end{aligned}$$

G generates Galilei Transformation

conserved quantity is initial center of mass position



translate function = shift in x

$$q'(x) = q(x-b)$$

shift in x $q'(x_b + b) = \text{max} = q(x_m)$

$$x' = x - b$$

generating translation

b very small

$$q'(x) \approx q(x) - b \frac{\partial q}{\partial x} \Big|_x = \left(q(x) + b \frac{\partial}{\partial x} q \right) \Big|_x$$

$$\hat{T} = -\frac{\partial}{\partial x}$$

$$\phi = \exp\left(-b \frac{\partial}{\partial x}\right) q = \exp\left(b \hat{T}\right) q$$

because the Taylor expansion is the same as before

operators not as good as they are, so sometimes they use the original definition of displacement

in physics we usually use "nice" functions

Euclidean group E(3) = symmetry group of 3 space

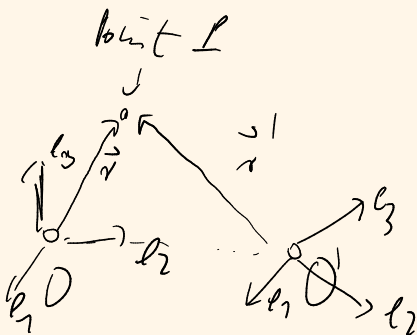
$$\det = +1 \quad SO(3)$$

translations $T(3)$
rotations $R(3)$ (subgroups)

combination (combined action)

$$\vec{r}' = R \vec{r} + \vec{b} \quad \text{group element } (R, \vec{b})$$

(3x3) matrix



coordinates are relativ and symmetries

inverse transformation $(R^{-1}, -R^{-1}\vec{b})$

$(1, a)$ just translation

conjugation

$$(R, \vec{b}) \circ (1, a) \circ (R, \vec{b})^{-1} \vec{r} = (1, R\vec{a}) \vec{r}$$

composit

$$(1, 1) = 1$$

represents a change of basis

$$\vec{r}' = R \vec{r} + \vec{b} \quad \vec{r} = R^{-1}(\vec{r}' - \vec{b})$$

$$(R, \vec{b}) \circ (\underline{1}, \vec{a}) \circ (R, \vec{b}) \vec{r} \stackrel{!}{=} (\underline{1}, R^{-1}\vec{a}) \vec{r}$$

$$R^{-1}(\vec{a} + (R\vec{r} + \vec{b})) - R^{-1}\vec{b} = \vec{r} + R^{-1}\vec{a}$$

$T(3)$

translations are a subgroup of $E(3)$

normal divisor

an invariant subgroup (normal divisor - division)

ie $(\underline{1}, \vec{a}) \circ (R, \vec{b}) = (R, \vec{b}) \circ (\underline{1}, R^{-1}\vec{a})$

$$E(3) = (E(3)/T(3)) \otimes T(3)$$

$\underbrace{\hspace{10em}}_{\text{Rotations}}$
 \swarrow non-commutative \searrow commutative

another example:

spin representations of $SO(3)$

rotate a spin 1/2 particle of angle φ

$$R_3^{(1/2)}(\varphi) = \begin{pmatrix} e^{-i\varphi/2} & 0 \\ 0 & e^{i\varphi/2} \end{pmatrix} = \exp\left(-\frac{i}{2}\varphi \sigma_3\right) \in SU(2)$$

spin rotation matrix
 $e^{i\pi} = -1$
 $\varphi \rightarrow 2\pi$

3-axis rotation

$$R_3(360^\circ) = \begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix}$$

representation group

rotating a Q-Bit

topological reason

only Spin 1/2 is the only allowed non trivial cases