

Intro to Cosmology

just one object, it can not created again and we can measure the changes

1. Cosmological Principle

distribution along filaments, galaxies are distributed a long filaments, with voids in between

on larger scales ≈ 300 million light-years

the universe looks similar in all directions

100 million light-years

voids



Cosmological principle (CP): the universe spationally isotropic and homogeneous on large scales.

(observed fact, not a theorem)

- needs an explanation

- if it were not true, we would know little about comosology

speed of light finite $3 \cdot 10^8$ m/s

- so we see only the past of distant regions

- if the comology principle is true, then this will be similar to our own past

- the breaks down on small scales, it might break down

on scales larger then currently observable universe

- CP treats space and time differenently

there is a prefered frame in the universe, where the CP true

it does not imply that the universe is static or that galaxies are at rest

w.r.t. each other

universe is expanding, preferred frame is determined by this expansion

2. Robertson-Walker metrics (RW)

use GR to describe the evolution of universe, with the CP there are only 3 possible metrics for the universe

it is an approximation (0 to 1. order)

at first assume exact spatial isotropy and homogeneity

very restrictive -> allows for 3 distinct spatial geometries

Curvature

0 positive negative
flat, sphere, hyperbolic
 \mathbb{R}^3, S^3, H^3

all have constant curvature

metric on sphere
embed S^3 into \mathbb{R}^4

$$x^2 + y^2 + z^2 + w^2 = 1$$

differentiate

$$2x dx + 2y dy + 2z dz + 2w dw = 0$$

$$w = \pm \sqrt{1 - x^2 - y^2 - z^2}$$

$$dw = \pm \frac{x dx + y dy + z dz}{\sqrt{1 - x^2 - y^2 - z^2}}$$

metric on \mathbb{R}^4

$$d\ell^2 = dx^2 + dy^2 + dz^2 + dw^2$$

metric S^3 dw in ds^2

$$dl^2 = dx^2 + dy^2 + dz^2 + \frac{(x dx + y dy + z dz)^2}{1 - x^2 - y^2 - z^2}$$

by analogy for H^3 $x^2 + y^2 + z^2 - w^2 = -1$

$$dl^2 = dx^2 + dy^2 + dz^2 + \frac{k(x dx + y dy + z dz)^2}{1 - k(x^2 + y^2 + z^2)}$$

$$\begin{aligned} k > 1 & S^3 \\ k = 0 & R^3 \\ k < -1 & H^3 \end{aligned}$$

in polar coordinates

Spatial metric

$$dl^2 = \frac{dr^2}{1 - kr^2} + r^2(d\theta^2 + \sin^2\theta d\phi^2)$$

Can allow for an arbitrary size by multiplying with the (time-dependent) factor $a(t)$
scalar factor, end up with 4d Robertson Walker metric

$$c = 1 \quad \text{sub} = 1$$

$$ds^2 = -dt^2 + a(t)^2 \left[\frac{dr^2}{1 - kr^2} + r^2(d\theta + \sin^2\theta d\phi^2) \right]$$

at fixed t, θ, ϕ distance between $r=0$ and $r=R$

$$\text{is } \int_{r=0}^{r=R} ds \quad \rightarrow dt=0 \Rightarrow dq = dl$$

$$\int_{r=0}^{r=R} ds = a(t) \int_{r=0}^{r=R} \frac{dr}{\sqrt{1 - kr^2}} = \begin{cases} a \sinh(kR) & k < -1 \\ R & k = 0 \\ a \sin(kR) & k > 1 \end{cases}$$

fixed spatial
coordinate
↓
comoving frame

to calculate proper-time interval would calculate

$$\int \sqrt{-ds^2} = c \tau$$

redshift

shift of spectral lines due to the scalar factor $a(t)$

propagation of light rays

$$ds^2 = 0$$

the radius is aligned to the light direction

choose $d\theta, d\phi = 0$ obtain light comes to us

$$dt = -a(t) \frac{dr}{\sqrt{1 - kr^2}}$$

light observed at $r=0$, emitted at $r=R$

in torabe

$$\int_{t_0}^{t_1} \frac{dt}{a(t)} = \int_0^R \frac{dr}{\sqrt{1-kr^2}}$$

minus sign is gone, because the differentials behave couterwise, time increase, spatial decrease

independent of $t \rightarrow$ differential, $\frac{dt_0}{a(t_0)} = \frac{dt_r}{a(t_r)}$

frequency of light $\nu \sim \frac{1}{\delta t}$ $\nu_0 = \nu_r \frac{a(t_r)}{a(t_0)}$

alternativly wavelength $\lambda_0 = \lambda_r \frac{a(t_0)}{a(t_r)} = \lambda_r (1+z)$
 redshift
 not a coordinate

follows expansion or contraction

changing in frequency is due to the changing in spacetime, but also due to gravity

you can not distinct between them in general

if the wavelength is lengthened \rightarrow redshift

shorted \rightarrow blueshift

for nearby sources expand $a(t) = a(t_0) [1 + H_0 (t - t_0) + \dots]$

\hookrightarrow Hubble constant

subscript 0 : for today

hence $z = H_0 (t - t_0) + \dots$ distance $c=1$

$H_0 \approx \frac{\dot{a}(t_0)}{a(t_0)}$ rate of changing

$$z = H_0 \cdot d$$

$z = H_0 \cdot d$ Hubble's law

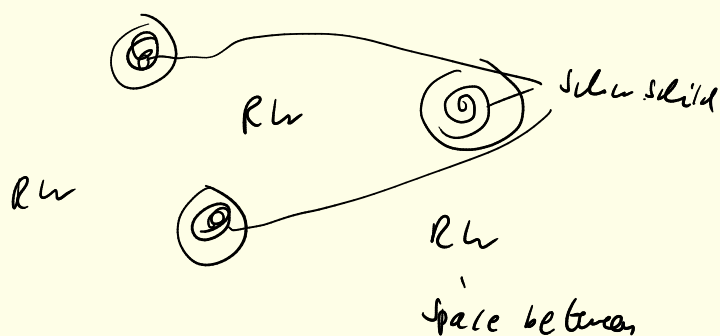
velocity on top of the hubble flow = "peculiar velocity"

observation show $H_0 \approx 70 \frac{\text{km}}{\text{s Mpc}}$

$1 \text{ pc} \approx 3,26 \text{ light-years}$

Hubble's law gives us the velocity of spacegrowing between big objects and very high distances

metric in universe to 2nd order approximation as Swiss cheese



the crucial part is the distant to measure

Hubble tension

the universe is expanding

distances with standard candles. Supernova, at some mass limit, stars exploding, for that you know the mass and the luminosity. It is very bright and you can measure the distance of galaxies.

variable stars (Cepheids)

type Ia supernovae (white dwarf star that accrete too much matter)

3. Friedmann equations

measuring the distance with CMB
(Cosmic microwave background)

$$G_{\mu\nu} = T_{\mu\nu} \quad \text{must also impose} \\ \text{isotropy \& homogeneity}$$

RW metric $\mu = 0, 1, 2, 3$
 $\nu = 1, 2, 3$

$$T_{ij} = g_{ij} p(t) \quad \text{RW metric} \\ \text{pressure}$$

$T_{0i} = 0$ like a vector so because of isotropy, no direction preferred

$T_{00} = \rho(t)$ - energy density

\Rightarrow perfect fluid, average distribution of matter

equation of state $p = w\rho$
(parameter)

We will assume $w = \text{const}$ for each matter component

$$\text{GR: Bianchi identity} \quad \nabla^\mu G_{\mu\nu} = 0$$

likewise $\nabla^\mu T_{\mu\nu} = 0$ covariantly conserved

$\nu = i$ trivial

$$\nu = 0 \quad \dot{\rho} + 3H(\rho + p) = 0 \quad \text{equation of continuity} \\ H = \frac{\dot{a}}{a}$$

- energy is changing because of the expansion of the universe, it is not conserved in general $H \neq 0$

$$p = w\rho \quad \rightarrow \quad \dot{\rho} + 3H(1+w)\rho = 0$$

$$\rho \sim \frac{1}{a^{3(1+w)}}$$

examples: $w = 0$ pressure free matter, like humans

$\rho \sim \frac{1}{a^3} \sim \frac{1}{\text{volume}}$ standard baryonic matter + dark matter
(maybe only weak) does not interact with light

- $w = \frac{1}{3}$ radiation / relativistic matter

$$\rho \sim \frac{1}{a^4} = \frac{1}{a^2} \cdot \frac{1}{a}$$

diluting redshift of expansion
number of photons

- $w = -1$ vacuum energy, dark energy, cosmological constant

$$\rho = \text{const} = 1$$

scalar fields (Higgs) they have $w(t)$

now plugin into the Einstein equations $G_{\mu\nu} = T_{\mu\nu}$

$$H^2 + \frac{k}{a^2} = \frac{1}{3}\rho \quad \text{Friedman equation} \quad H(t) = \frac{\dot{a}(t)}{a(t)}$$

$$\frac{\ddot{a}}{a} = -\frac{1}{6}(\rho + 3p) = -\frac{1}{6}\rho(1+3w) \quad \text{acceleration equation}$$

with $k=0$ $\frac{2}{3}$

examples: $w=0 \quad a(t) = a_0(t-t_0)^{2/3}$

$w = \frac{1}{3} \quad a(t) = a_0(t-t_0)^{1/2}$

$w = -1 \quad a(t) = a_0 e^{Ht} \quad H = \sqrt{\frac{1}{3}} \quad \text{acceleration solution}$

In our universe all three matter types (plus others) are present

$$3H^2 = \frac{\rho_{r,0}}{a^4} + \frac{\rho_{m,0}}{a^3} - \frac{3k}{a^2} + 1 \quad \text{convention } a(t_0) = 1 \quad \text{today}$$

$\rho_{r,0}$ current energy density in radiation

$$\left(\frac{H}{H_0}\right)^2 = \frac{\Omega_r}{a^4} + \frac{\Omega_m}{a^3} + \frac{\Omega_k}{a^2} + \Omega_\Lambda$$

spatial curvature

today $\Omega_r + \Omega_m + \Omega_k + \Omega_\Lambda = 1$

Ω current fractional energy densities

remarks:

- even $k=0$ universe is curved (in 4d)

- critical density $\rho_{crit} = 3H^2$

if

$\rho_r + \rho_m + \rho_\Lambda = \rho_{crit} \rightarrow k=0$ universe flat

if more $\rightarrow k=+1$ positive curvature

if less $\rightarrow k=-1$ negative curvature

current critical density $\rho_{crit,0} = 3H_0^2 = \frac{3}{8\pi G} \left(70 \frac{\text{km}}{\text{s Mpc}} \right)^2 = 10^{-26} \frac{\text{kg}}{\text{m}^3}$
 average density

- Friedmann equations describe both expanding and contracting universes

- no static universe is possible (unstable state)

spacetime is evolving, the universe has

a history

- looking for matter and radiation solutions,

there is a time when $a \rightarrow 0$

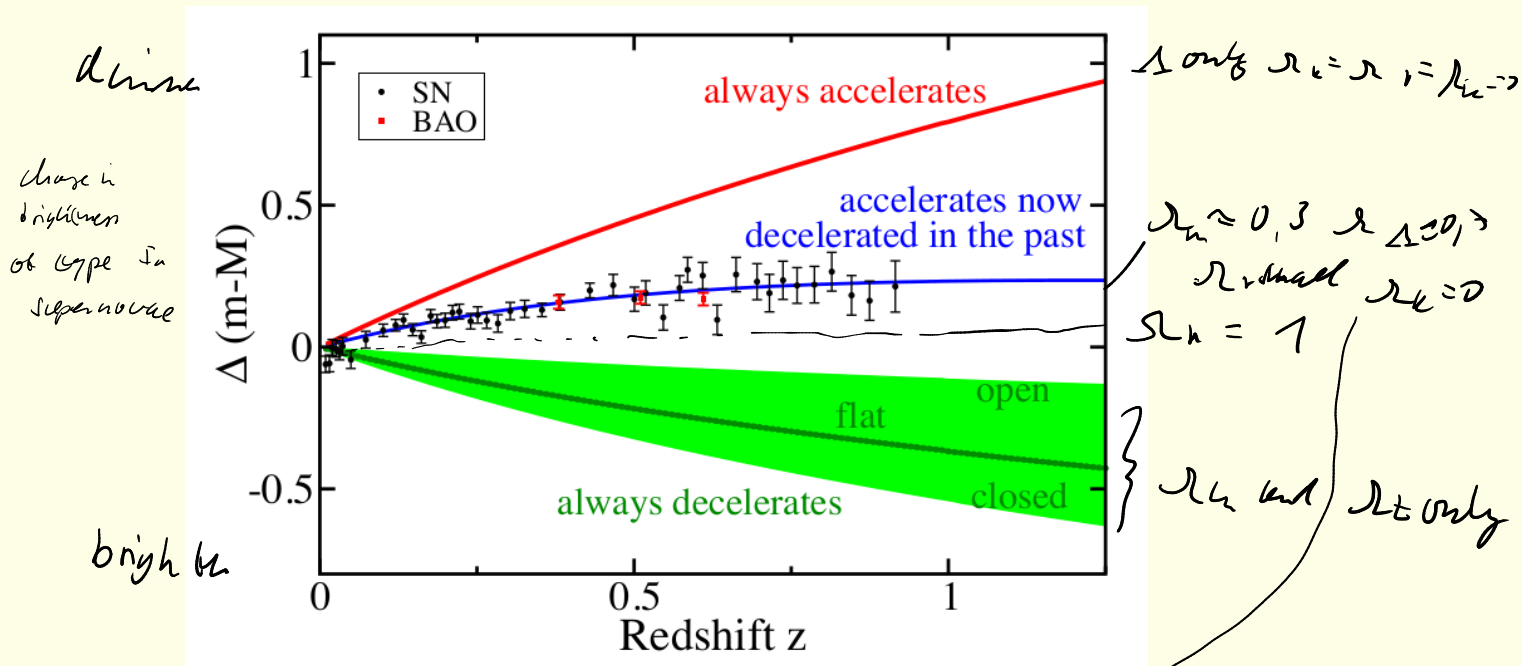
from stringtheory it could be that
 the vacuum energy could be go negative
 \rightarrow recollapse of the universe

generally $R \rightarrow 0$ curvature singularity "big bang"

theory breaks down at this point \rightarrow to solve we will need quantum gravity

Expansion history

arXiv:1709.01091



for different matter content, measured the brightness

that is how dark matter was discovered

of which only 20% in ordinary matter

$$\frac{H^2}{H_0^2} = \frac{\Omega_r}{a^4} + \frac{\Omega_m}{a^3} + \frac{\Omega_k}{a^2} + \Omega_\Lambda$$

Today 10^{-5} $0,3$ 0 $0,7$

back in time: now: vacuum dominated epoch

transition at

$$\frac{\Omega_m}{a^3} = \Omega_\Lambda \quad \text{so matter dominates}$$

→ time of radiation-matter equality $\frac{\Omega_r}{a^4} = \frac{\Omega_m}{a^3}$

domination years

Radiation $z \geq 5000$



limit

$z = 1090$

emission of CMB

universe becomes transparent

Matter

until 5 billion years ago



vacuum energy

since then

calculate age via:

$$H = \frac{\dot{a}}{a} = \frac{da}{dt} \frac{1}{a}$$

$$\int dt = \int_0^{a=1} \frac{da}{aH} \quad \text{age of universe}$$

in the past

standard ruler for measuring the curvature