

Digital Image Processing in Astronomy

Please write your results in a textfile or m-file and send it to me by e-mail at the latest on 07/07/2014. Group work is permitted but text and programs should be written by yourself.

Exercise 1: Wavelet transforms [3 Points]

- (a) Compute the four-scale two-dimensional wavelet transform of an image.
- (b) Perform a progressive reconstruction on the wavelet-transformed image using the m-file, *waveback()*¹.
- (c) Add "Gaussian" noise to the image and denoise it using a linear filter.

Exercise 2: Morphology [2 Points]

Pick an image of lightning and convert it into a binary image.

- (a) Obtain a morphological skeleton of the image.
- (b) Compute the end points and view it using the m-file, *endpoints()*.

Exercise 3: Morphological operators [5 Points]

Take the *mars.bmp*² image and estimate the characteristics of the planet.

- (a) Convert the image into a grayscale image and obtain a 3-level (size of the colourmap) indexed image. The image now contains only space, planet and planet's polar ice (seen at the top of the image).
- (b) Merge the two highest levels (planet and ice) and convert it into a binary image. Remove the isolated points and noise using *open* method. Find the center of the planet, by shrinking it, using the *bwmorph()* function.
- (c) Isolate the polar ice and convert it into a binary image. Compute the center of polar ice.
- (d) Estimate the distance of ice cap from the equator of the planet.
- (e) Compute the area ratio of the ice cap and planet.

For questions or problems with the exercise, contact us at:

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¹all m-files can be found at: /home/weber/pavalli/gonzlazzmfiles

²/home/weber/pavalli