Christian Garcia

Frontend Developer | UI/UX Designer

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EDUCATION

George Washington University   **Washington, DC**
Bachelor of Arts in Computer Science   May 2023

Relevant Coursework: Introduction to Software Development, Algorithms and Data Structures, Discrete Structures I, Software Engineering, Discrete Structures II, Computer Architecture, Database Systems and Team Projects, Systems Programming, Algorithms, Augmented and Virtual Reality, Big Data and Analytics, Software Design for Handheld Devices

George Washington University   **Washington, DC**
Bachelor of Fine Arts in Interaction Design   May 2023

Relevant Coursework: Design for Social Engagement, Systems Thinking for Design, Narrative Media, Creative Code, Prototyping for Interaction, Design Futures, Engagement Lab, Interaction Design Thesis I, User Interface and Digital Product Design, Interaction Design Thesis II, Collaborative Design Project

Udemy Course by Colt Steele   **Remote**
The Web Developer Bootcamp 2023   January 2023

Relevant Coursework: Introduction to Web Development, HTML Essentials, Responsive CSS and Flexbox, Bootstrap, JavaScript, MongoDB, Node, NPM, Server Creation with Express, React

PROJECTS

Portfolio Website   **Miami, FL**
Developer, Designer   June 2023 - July 2023
• Designed a personal website on Figma then used HTML, CSS, and JavaScript to build using VSCode.

GymPass   **Washington, DC**
Developer, Designer   April 2023 - May 2023
• Built an Android app that acts as an intermediary that connects its users with athletic facilities for temporary access.
• Used Google Places API, Firebase Realtime Database, and Firebase Authentication to fetch and write user/place data into the database. Implemented layout designs with XML.

Mindstill   **Washington, DC**
Creator   September 2022 – April 2023
• An immersive installation designed to lead viewers on a visual journey reflecting the vivid imagery that emerges during meditation.
• This project merges video editing and procedural visual programming in an effective manner, utilizing TouchDesigner and Adobe Premiere Pro. Other elements include projection and spatial audio.
• Used TouchDesigner to create designs displayed in the final video sequence. Used Premiere Pro to stitch together individual clips.

SKILLS, LANGUAGE, STRENGTHS

Languages: English, Spanish
Technical Skills: HTML, CSS, JavaScript, React, Git, Figma, Adobe Illustrator, Chrome Dev. Tools, AI
Strengths: Public Speaking, Powerpoint Design, Sketching, Project Management