Christian Kuss https://christiankuss.com

+1.360.865.6302 christianmkuss@gmail.com github.com/christianmkuss linkedin.com/in/christian-kuss in

FDUCATION -

NORTHEASTERN UNIVERSITY | CANDIDATE FOR BS IN ELECTRICAL & COMPUTER ENGINEERING Boston, MA

GPA: 3.40 | Expected Graduation Date: Dec 2021 | Fifth Year

Relevant Courses: Wireless Sensors & IoT | Machine Learning | Electromagnetics | OOD

SKILLS -

PROGRAMMING

- Python, C++, Java, C#, Ruby/Rails, Javascript
- Familiar with C, LATEX, MATLAB, React

COMPUTER

- Unity, SolidWorks, AutoCAD, 3DSMax
- AWS, Arduino, Docker, Git

FXPFRIFNCF ——

MICROSOFT | SOFTWARE ENGINEERING INTERN Remote | C++, C#

May '21 - Jul '21

- Extended Azure cold storage capabilities to lower WAN costs for duplicating data using erasure coding
- Followed test driven development standards to flush out design flaws

AMAZON ROBOTICS | SOFTWARE ENGINEERING CO-OP

Jan '20 - Jun '20

- North Reading, MA | Java, C#
 - Developed an image generator using C# and Unity for creating a machine learning training set
 - Implemented feature requests into custom gradle CLI package
 - Created standalone service using AWS Batch with GPU enabled docker images

TABLECHECK INC. | Software Engineering Co-op

Jan '19 - Jul '19

- Tokyo, Japan | Ruby, Rails, Elixir
 - Implemented a low-level "rescue service" using React and DynamoDB
 - Developed a payment platform microservice in Ruby that adapts to third party API's
 - Wrote and performed detailed test cases using RSpec

PROJECTS

SMARTYPILL

In Progress

THE TEMPLE

Sep '20 RETRO EYE

Python

Oct '19

Python, Arduino

- Eliminates error in taking prescriptions by dispensing correct dosages on user-defined schedule
- Utilizes a custom Alexa Skill to allow for user interaction along with auditory and visual reminders
- Incorporated as L.L.C. in July 2020

Python, Arduino

- Reduced daily monotonous tasks through automation with a custom Alexa Skill
- Hosted a public web server on a RaspberryPi to communicate with local ESP-8322 nodes
- Completed tasks such as closing blinds, turning on lights, and customizing LED light strip colors

• Created a tetris game that is controlled using

- computer vision • Camera sends images to
- Google Cloud Vision API to get eye location
- Uses position of eye to determine where to move tetris piece