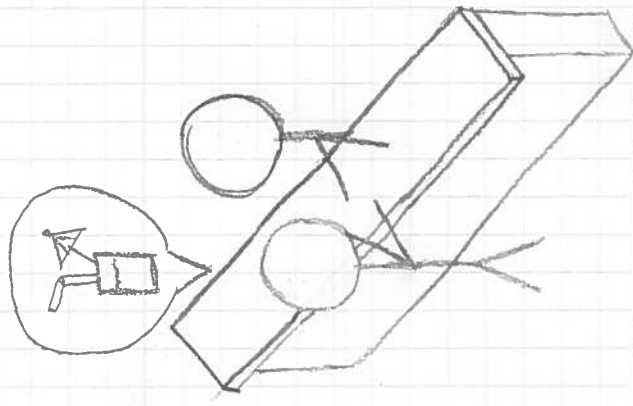
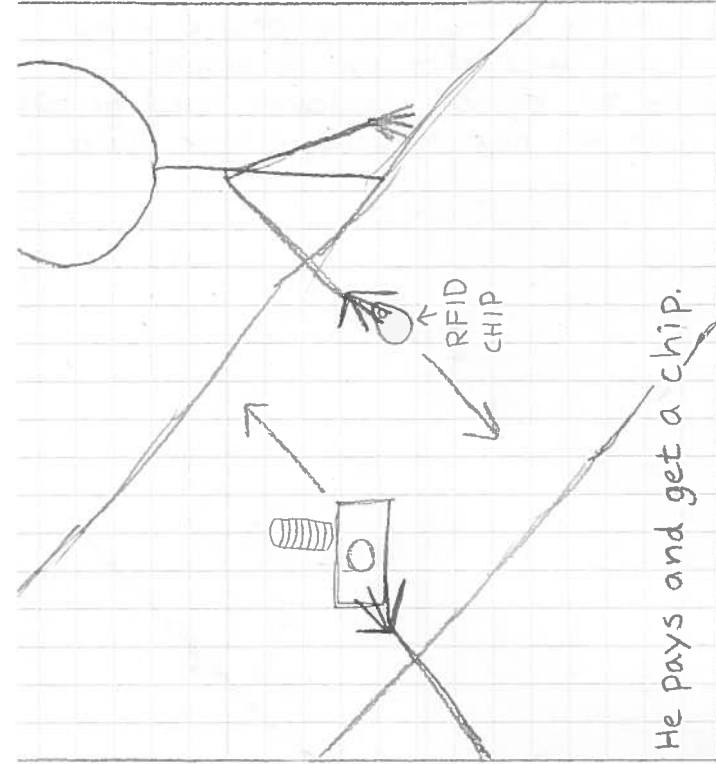
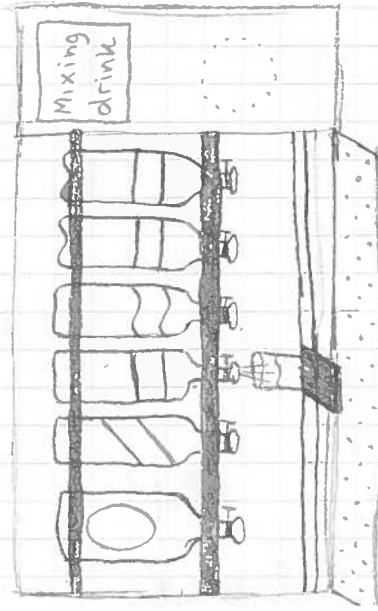


The costumer wants to buy a drink.

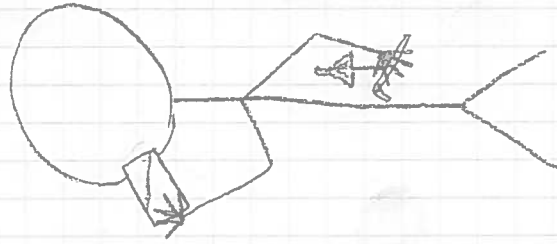


The mashine makes the drink.

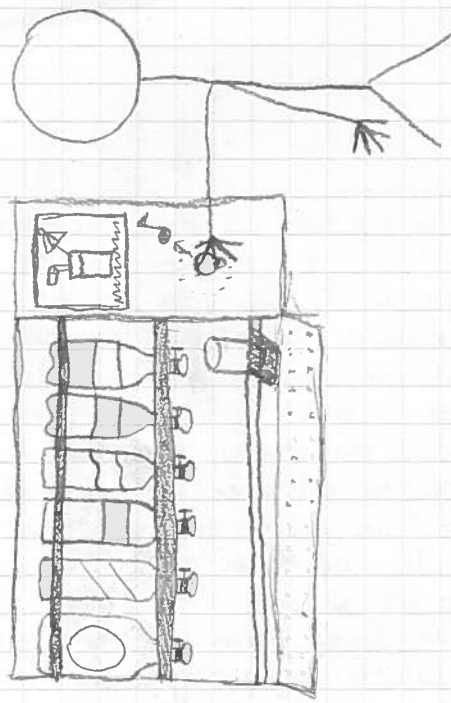


He pays and get a chip.

The costumer enjoy the drink.



The mashine recognizes the chip and accepts it by making a sound.



The chip gets reused.

