```
\langle program \rangle \rightarrow \langle roots \rangle
\langle roots \rangle \rightarrow \varepsilon
   |\langle root \rangle \langle roots \rangle
\langle root \rangle \rightarrow \langle dcl \rangle;
       \langle assign \rangle;
        \langle function \rangle
   | \langle COMMENT \rangle
   |\langle drinkdcl \rangle|
\langle dcl \rangle \rightarrow \langle type \rangle \langle assign \rangle
\langle type \rangle \rightarrow \langle constant \rangle \langle primitive type \rangle
   \langle special type \rangle
\langle constant \rangle \rightarrow const
   \varepsilon
\langle primitive type \rangle \rightarrow bool
         double
         int
         char
         string
\langle specialtype \rangle \rightarrow drink
   container
\langle id \rangle \rightarrow \langle LETTER \rangle
```

Grammar 1: Grammar for types

## 0.0.1 Grammar - Drinks

This section contains the grammar related to drinks

Grammar 2: Grammar related to drinks

## 0.0.2 Grammar - Assign

This section contains the grammar related to assignments.

```
\langle assign \rangle \rightarrow \langle callid \rangle \langle assignend \rangle
\langle assignend \rangle \rightarrow \langle -- \langle expr \rangle
  \varepsilon
\langle expr \rangle \rightarrow \langle term \rangle \langle exprend \rangle
\langle term \rangle \rightarrow \langle comp \rangle \langle termend \rangle
\langle comp \rangle \rightarrow \langle addsub \rangle \langle compend \rangle
\langle addsub \rangle \rightarrow \langle muldiv \rangle \langle addsubend \rangle
\langle muldiv \rangle \rightarrow \langle factor \rangle \langle muldivend \rangle
\langle factor \rangle \rightarrow (\langle expr \rangle)
        !(\langle expr \rangle)
         \langle callid \rangle
        \langle numeric \rangle
        A \langle DIGIT \rangle
        \langle string \rangle
        \langle function call \rangle
        \langle cast \rangle
        LOW
         HIGH
         {
m true}
         false
         INPUT
         OUTPUT
\langle callid \rangle \rightarrow \langle id \rangle \langle arrayidend \rangle
\langle arrayidend \rangle \rightarrow \langle arraycall \rangle [\langle expr \rangle]
\langle arraycall \rangle \rightarrow [\langle expr \rangle] \langle arraycall \rangle
   [] \langle arraycall \rangle
    \varepsilon
\langle numeric \rangle \rightarrow \langle plusminus or empty \rangle \langle DIGIT \rangle \langle numeric end \rangle
```

Grammar 3: Grammar related to assignments

#### 0.0.3 Grammar - Expressions

This section contains the grammar related to expressions.

```
\langle addsubend \rangle \rightarrow \langle plusminus \rangle \langle addsub \rangle
\langle muldivend \rangle \rightarrow \langle timesdivide \rangle \langle muldiv \rangle
  \varepsilon
\langle timesdivide \rangle \rightarrow *
\langle plusminus or empty \rangle \rightarrow \varepsilon
  \langle plusminus \rangle
\langle plusminus \rangle \rightarrow -
  +
\langle numericend \rangle \rightarrow \varepsilon
   | \cdot \langle DIGIT \rangle
\langle string \rangle \rightarrow \langle STRINGTOKEN \rangle
\langle functioncall \rangle \rightarrow call \langle id \rangle (\langle callexpr \rangle)
\langle callexpr \rangle \rightarrow \langle subcallexpr \rangle
  \varepsilon
\langle subcallexpr \rangle \rightarrow \langle expr \rangle \langle subcallexprend \rangle
\langle subcallexprend \rangle \rightarrow , \langle subcallexpr \rangle
\langle compend \rangle \rightarrow \langle comparison operator \rangle \langle comp \rangle
\langle comparison operator \rangle \rightarrow >
         <=
         >=
         ! =
\langle termend \rangle \rightarrow \langle termsymbol \rangle \langle term \rangle
\langle termsymbol \rangle \rightarrow AND
\langle exprend \rangle \rightarrow \langle exprsymbol \rangle \langle expr \rangle
  \varepsilon
\langle exprsymbol \rangle \rightarrow OR
```

Grammar 4: The grammar related to expressions

#### 0.0.4 Grammar - Functions

This section contains the grammar related to functions.

```
\langle cast \rangle \rightarrow \langle type \rangle (\langle expr \rangle)
\langle function \rangle \rightarrow \text{function } \langle id \rangle \text{ return } \langle function mid \rangle
\langle functionmid \rangle \rightarrow \langle type \rangle \langle functionend \rangle \langle expr \rangle; end
   nothing \langle functionend \rangle nothing; end
\langle functionend \rangle \rightarrow \text{using } (\langle params \rangle) \text{ begin } \langle stmts \rangle \text{ return}
\langle params \rangle \rightarrow \langle subparams \rangle
   \varepsilon
\langle subparams \rangle \rightarrow \langle type \rangle \langle callid \rangle \langle subparamsend \rangle
\langle subparamsend \rangle \rightarrow , \langle subparams \rangle
\langle stmts \rangle \rightarrow \varepsilon
   \langle stmt \rangle \langle stmts \rangle
\langle stmt \rangle \rightarrow \langle assign \rangle;
        \langle nontermif \rangle
          \langle nontermwhile \rangle
        \langle from \rangle
        \langle dcl \rangle;
        \langle function call \rangle;
        \langle nontermswitch \rangle
         \langle COMMENT \rangle
```

Grammar 5: The grammar related to functions

### 0.0.5 Grammar - Loops

This section contains the grammar related to loops.

```
 \langle nontermif \rangle \rightarrow \text{if}(\langle expr \rangle) \ \langle block \rangle \ \langle endif \rangle 
 \langle endif \rangle \rightarrow \text{else } \langle nontermelse \rangle 
 | \varepsilon 
 \langle nontermelse \rangle \rightarrow \langle nontermif \rangle 
 | \langle block \rangle 
 \langle nontermwhile \rangle \rightarrow \text{while}(\langle expr \rangle) \ \langle block \rangle 
 \langle from \rangle \rightarrow \text{from } \langle assign \rangle \text{ to } \langle expr \rangle \text{ step } \langle plusminus or empty \rangle \ \langle DIGIT \rangle \ \langle block \rangle 
 \langle block \rangle \rightarrow \text{begin } \langle stmts \rangle \text{ end} 
 \langle nontermswitch \rangle \rightarrow \text{switch } (\langle expr \rangle) \text{ begin } \langle cases \rangle \text{ end} 
 \langle cases \rangle \rightarrow \text{case } \langle expr \rangle \colon \langle stmts \rangle \ \langle endcase \rangle 
 \langle endcase \rangle \rightarrow \langle cases \rangle 
 | \text{break}; \ \langle breakend \rangle \rightarrow \langle cases \rangle 
 | \text{default: } \langle stmts \rangle \text{ break}; 
 \langle breakend \rangle \rightarrow \langle cases \rangle 
 | \text{default: } \langle stmts \rangle \text{ break}; 
 | \text{default: } \langle stmts \rangle \text{ break};
```

Grammar 6: The grammar related to loops

# 0.0.6 Lexicon

Fatal: mangler

```
\langle STRINGTOKEN \rangle \rightarrow " .*? " \langle LETTER \rangle \rightarrow [a - zA - Z] + \langle DIGIT \rangle \rightarrow [0 - 9] + \langle NOTZERODIGIT \rangle \rightarrow [1-9][0-9] * \langle COMMENT \rangle \rightarrow /* .*? */
```

Grammar 7: This section contains the grammar for the lexicon