Support Vector Machines

Support Vector Machines (SVMs)

- ▶ One of the most successful machine learning algorithms
- ► Three main ideas:
 - ► Linearity
 - ► Sparseness
 - ► Kernel trick
- ► Also called **Sparse Kernel Machines**

Pattern classification

► Consider the classification problem:

$$\{(\mathbf{x_1}, t_1), (\mathbf{x_2}, t_2), ..., (\mathbf{x_n}, t_n)\}$$

- ightharpoonup n is the number of training patterns
- ightharpoonup $\mathbf{x_i}$ is the attribute vector for pattern i
- ▶ t_i is the class label for pattern $i, t_i \in \{-1, 1\}$
- ► A classifier is a function $f(\mathbf{x}, \Theta)$ that assigns each $\mathbf{x_i}$ an estimation of its class $y_i = f(\mathbf{x_i}, \Theta)$
- \blacktriangleright We usually train the classifier parameters Θ in order to minimize a risk function defined over the training data:

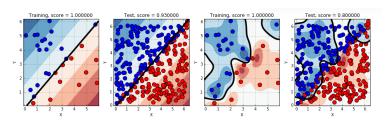
$$R_{train}[f] = \frac{1}{n} \sum_{i=1}^{n} C(y_i, t_i)$$

▶ Where C(y,t) is a cost function, usually the mean squared error:

$$C(y,t) = (y-t)^2$$

Complexity and overfitting

- ▶ When the number of training patterns is small, we may obtain a classifier that **overfits** the training data and has a poor generalization capability
- ► How can we prevent overfitting?
 - ► A common approach involves controlling the **model complexity**: a simpler model is preferred over a more complex one as far as they both provide a similar classification accuracy



How to measure the model complexity

- ► The Vapnik-Chervonenkis (VC) dimension measures the complexity of a given family of functions $f(\mathbf{x}; \boldsymbol{\Theta})$
 - \triangleright f represents the family
 - ightharpoonup is the set of parameters
- ▶ The VC dimension of a family $f(\mathbf{x}; \boldsymbol{\Theta})$ is defined as the maximum number of patterns that can be explained by this family
- ► More complex families are able to fit more complex data sets, but they present a lower generalization capability

The VC dimension - Definition

► Shattering:

- ► Consider a dataset with n patterns $\{\mathbf{x_1}, \mathbf{x_2}, ..., \mathbf{x_n}\}$ belonging to 2 different classes
- ightharpoonup There exist 2^n different ways to assign the class labels
- For example, if n = 3 there are 8 different such class assignments: $\{(-1, -1, -1), (-1, -1, 1), ..., (1, 1, 1)\}$
- ► The family of functions $f(\mathbf{x}; \boldsymbol{\Theta})$ shatters the dataset if for any possible class assignment α there exists a set of parameters $\boldsymbol{\Theta}_{\alpha}$ such that $f(\mathbf{x}; \boldsymbol{\Theta}_{\alpha})$ solves it
- ▶ The VC dimension of the family $f(\mathbf{x}; \boldsymbol{\Theta})$ is defined as the size of the largest set which can be shattered by $f(\mathbf{x}; \boldsymbol{\Theta})$
 - ▶ If the VC dimension of $f(\mathbf{x}; \mathbf{\Theta})$ is h, then there exists at least one set with h points which can be shattered by $f(\mathbf{x}; \mathbf{\Theta})$

The VC dimension - Example

- ► Example
 - ightharpoonup Consider the family $f(\mathbf{x}; \boldsymbol{\Theta})$ of hyperplanes in \mathbb{R}^2
 - $f(\mathbf{x}; \mathbf{\Theta}) = w_0 + w_1 x_1 + w_2 x_2$
 - $lackbox{\Theta} = (w_0, w_1, w_2)$
- ▶ It is possible to find a set of n = 3 points that is shattered using hyperplanes (all different class assignments are solved)

















ightharpoonup But this is not possible for n=4



▶ So the VC dimension of the family of hyperplanes in \mathbb{R}^2 is 3

Structural Risk Minimization (I)

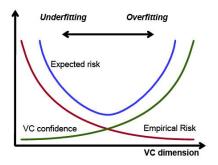
- ► Vapnik & Chervonenkis (1974)
- ► To obtain an optimal classifier we should balance the empirical risk measured on the training data and the VC dimension of the model
- ▶ With probability 1η , the expected risk is upper bounded by:

$$E[R[f]] \le R_{train}[f] + \sqrt{\frac{h(\log \frac{2n}{h} + 1) - \log \frac{\eta}{4}}{n}}$$

where

- \blacktriangleright h is the VC dimension of f
- \triangleright n is the number of training patterns
- ► n > h
- ► The second term is called **VC confidence**
- ▶ When n/h increases, VC decreases and the empirical risk becomes a better approximation of the expected risk

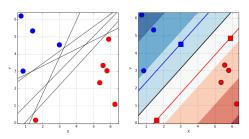
Structural Risk Minimization (II)



- ► We should select the model with the lowest upper bound to the expected risk
- ► In practical terms, computing the VC dimension is not feasible in most situations
- ► Linear models are an exception

Optimal separating hyperplane (I)

- ► Consider the problem $\{(\mathbf{x_1}, t_1), (\mathbf{x_2}, t_2), ..., (\mathbf{x_n}, t_n)\}$
 - ▶ n patterns, 2 classes, $t_i \in \{-1, 1\}$, linearly separable
- ▶ Which is the **optimal separating hyperplane**?
- ► It seems reasonable to maximize the **margin** (minimum distance from any point to the decision boundary)
 - ► The higher the margin is, the more tolerant our model is to statistical fluctuations (higher generalization capability)



Optimal separating hyperplane (II)

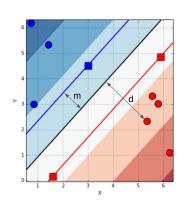
- ► This intuition is supported by the results of SRM
- ► The VC dimension of a separating hyperplane with margin *m* is bounded by the following upper bound:

$$h \le \min(\lceil \frac{R^2}{m^2} \rceil, d) + 1$$

- \triangleright d is the dimension
- ightharpoonup R is the radius of the smallest hypersphere that contains all data points
- ▶ When we maximize the margin we are minimizing the VC dimension, and so increasing the generalization capability of the model
- ightharpoonup If the margin is large enough the VC dimension, and so the model complexity, can be small even when the dimension d is very large

Maximum margin hyperplane (I)

▶ We want to find the separating hyperplane $\mathbf{w}^t \mathbf{x} + b = 0$ that maximizes the margin



▶ The distance from point \mathbf{x}_i to the hyperplane is given by:

$$d = \frac{|\mathbf{w}^t \mathbf{x}_i + b|}{||\mathbf{w}||}$$

- ► Canonical hyperplane: $|\mathbf{w}^t \mathbf{x} + b| = 1$ for the closest points
- ► Using this canonical representation, the margin is

$$m = \frac{1}{||\mathbf{w}||}$$

Maximum margin hyperplane (II)

The problem of maximizing the margin is then equivalent to the following

Optimization problem

 \blacktriangleright Minimize (with respect to **w** and *b*):

$$J(\mathbf{w}) = \frac{1}{2}||\mathbf{w}||^2$$

- ▶ Subject to the constraints $t_i(\mathbf{w}^t\mathbf{x}_i + b) \ge 1 \ \forall i$
- ▶ To solve this problem we introduce a Lagrange multiplier $\alpha_i \geq 0$ for each of the constraints and obtain the Lagrangian function:

$$L(\mathbf{w}, b, \alpha) = \frac{1}{2} ||\mathbf{w}||^2 - \sum_{i=1}^{n} \alpha_i [t_i(\mathbf{w}^t \mathbf{x}_i + b) - 1]$$

Maximum margin hyperplane (III)

$$L(\mathbf{w}, b, \alpha) = \frac{1}{2} ||\mathbf{w}||^2 - \sum_{i=1}^{n} \alpha_i [t_i(\mathbf{w}^t \mathbf{x}_i + b) - 1]$$

The solution to the original optimization problem can be obtained by optimizing the Lagrangian function $L(\mathbf{w}, b, \alpha)$ with respect to \mathbf{w} , b and α_i subject to the

Karush-Kuhn-Tucker (KKT) conditions

$$\alpha_i \ge 0$$

$$t_i(\mathbf{w}^t \mathbf{x}_i + b) - 1 \ge 0$$

$$\alpha_i[t_i(\mathbf{w}^t \mathbf{x}_i + b) - 1] = 0$$

- $ightharpoonup \alpha_i = 0 \text{ implies } t_i(\mathbf{w}^t\mathbf{x}_i + b) 1 > 0 \text{ (inactive constraint)}$
- $ightharpoonup \alpha_i > 0$ implies $t_i(\mathbf{w}^t \mathbf{x}_i + b) 1 = 0$ (active constraint)

The dual problem (I)

▶ Setting the gradient of $L(\mathbf{w}, b, \alpha)$ with respect to \mathbf{w} and b equal to 0 we get

$$\mathbf{w} = \sum_{i=1}^{n} \alpha_i t_i \mathbf{x}_i$$

$$\sum_{i=1}^{n} \alpha_i t_i = 0$$

▶ And substituting these expressions back into $L(\mathbf{w}, b, \alpha)$ we obtain the **dual problem**

The dual problem (II)

Dual problem

▶ Maximize with respect to α_i :

$$\tilde{L}(\alpha) = \sum_{i=1}^{n} \alpha_i - \frac{1}{2} \sum_{i=1}^{n} \sum_{j=1}^{n} \alpha_i \alpha_j t_i t_j \mathbf{x}_i \mathbf{x}_j$$

► Subject to the constraints:

$$\alpha_i \ge 0$$

$$\sum_{i=1}^{n} \alpha_i t_i = 0$$

Support vectors (I)

► Recall the KKT conditions:

$$\alpha_i \ge 0$$

$$t_i(\mathbf{w}^t \mathbf{x}_i + b) - 1 \ge 0$$

$$\alpha_i[t_i(\mathbf{w}^t \mathbf{x}_i + b) - 1] = 0$$

- For any \mathbf{x}_i , one and only one of the following two conditions holds:
 - $ightharpoonup \alpha_i = 0$; these points do not contribute to the definition of the separating hyperplane
 - ▶ $t_i(\mathbf{w}^t\mathbf{x}_i + b) = 1$; these points define the separating hyperplane, they are called **support vectors**

Support vectors (II)

- ► Only support vectors are needed to define the optimal separating hyperplane
- ► The vector **w** is obtained as

$$\mathbf{w} = \sum_{i=1}^{n} \alpha_i t_i \mathbf{x}_i$$

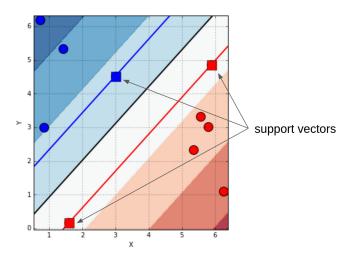
ightharpoonup The parameter b can then be obtained from any support vector using

$$t_i(\mathbf{w}^t \mathbf{x}_i + b) = 1$$

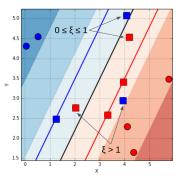
► Note that only support vectors are necessary to perform classification

$$f(\mathbf{x}) = \sum_{i=1}^{n} \alpha_i t_i \mathbf{x}_i \mathbf{x} + b$$

Support vectors (III)



Non linearly separable problems (I)



- ▶ We introduce the slack variables $\xi_i \geq 0$
- ► Now the constraints are

$$t_i(\mathbf{w}^t \mathbf{x}_i + b) \ge 1 - \xi_i$$

 \blacktriangleright $\xi_i = 0$ for points out of the margin that are correctly classified:

$$t_i(\mathbf{w}^t\mathbf{x}_i + b) \ge 1$$

- ▶ $0 \le \xi_i \le 1$ for points inside the margin that are correctly classified
- $\xi_i > 1$ for points that are not correctly classified
- ► New goal: to maximize the margin while penalizing wrongly classified patterns

Non linearly separable problems (II)

Optimization problem

▶ Minimize with respect to \mathbf{w} , b and ξ :

$$J(\mathbf{w}, \xi) = C \sum_{i=1}^{n} \xi_i + \frac{1}{2} ||\mathbf{w}||^2$$

► Subject to the constraints:

$$t_i(\mathbf{w}^t \mathbf{x}_i + b) \ge 1 - \xi_i$$

$$\xi_i \ge 0$$

- $ightharpoonup \sum_{i=1}^n \xi_i$ is an upper bound to the total number of errors
- ► The C parameter controls the relative weight given to the training classification error and to the complexity (margin)
 - ightharpoonup Higher C favours models with smaller error
 - ightharpoonup Lower C favours simpler models

Non linearly separable problems (III)

▶ As before, we introduce Lagrange multipliers α_i and μ_i

$$L(\mathbf{w},b,\alpha,\mu) =$$

$$\frac{1}{2}||\mathbf{w}||^2 + C\sum_{i=1}^n \xi_i - \sum_{i=1}^n \alpha_i [t_i(\mathbf{w}^t \mathbf{x}_i + b) - 1 + \xi_i] - \sum_{i=1}^n \mu_i \xi_i$$

► The KKT conditions are now:

$$\alpha_i \ge 0$$

$$t_i(\mathbf{w}^t \mathbf{x}_i + b) - 1 + \xi_i \ge 0$$

$$\alpha_i[t_i(\mathbf{w}^t \mathbf{x}_i + b) - 1 + \xi_i] = 0$$

$$\mu_i \ge 0$$

$$\xi_i \ge 0$$

$$\mu_i \xi_i = 0$$

Non linearly separable problems (IV)

 \blacktriangleright Setting the gradient of L wrt w equal to 0 we get:

$$\mathbf{w} = \sum_{i=1}^{n} \alpha_i t_i \mathbf{x}_i$$

 \blacktriangleright Setting the derivative of L wrt b equal to 0 we get:

$$0 = \sum_{i=1}^{n} \alpha_i t_i$$

 \blacktriangleright Setting the derivative of L wrt ξ_i equal to 0 we get:

$$\alpha_i = C - \mu_i$$

ightharpoonup Substituting this expressions in L we get the **dual** problem

The dual problem

Dual problem

 \blacktriangleright Maximize with respect to α_i :

$$\tilde{L}(\alpha) = \sum_{i=1}^{n} \alpha_i - \frac{1}{2} \sum_{i=1}^{n} \sum_{j=1}^{n} \alpha_i \alpha_j t_i t_j \mathbf{x}_i \mathbf{x}_j$$

► Subject to the constraints:

$$0 \le \alpha_i \le C$$

$$\sum_{i=1}^{n} \alpha_i t_i = 0$$

► The problem is esentially the same as in the linearly separable case, but with different constraints

Support vectors (I)

As before, we have:

- $ightharpoonup \alpha_i = 0$ for points out of the margin that are correctly classified
 - ► These points do not contribute to the definition of the separating hyperplane
- ► The rest of the points are **support vectors**
 - ► They satisfy:

$$t_i(\mathbf{w}^t \mathbf{x}_i + b) = 1 - \xi_i$$

$$\alpha_i > 0$$

Support vectors (II)

- ▶ Support vectors satisfy $t_i(\mathbf{w}^t\mathbf{x}_i + b) = 1 \xi_i$, with $\alpha_i > 0$
- ► Two possibilities:
 - $\alpha_i < C$, $\mu_i > 0$ and $\xi_i = 0$; these points are **on** the margin
 - ▶ $\alpha_i = C$, $\mu_i = 0$ and $\xi_i > 0$; these points are **inside** the margin (correctly classified if $\xi_i \leq 1$, wrongly classified if $\xi_i > 1$)
- ► The separating hyperplane is given by:

$$\mathbf{w} = \sum_{i=1}^{n} \alpha_i t_i \mathbf{x}_i$$

▶ With b obtained from any support vector with $\alpha_i < C$

$$t_i(\mathbf{w}^t \mathbf{x}_i + b) = 1$$

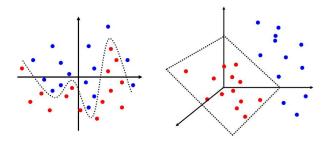
▶ We only need the support vectors to perform classification

Support vectors (III)

α	$\mu = C - \alpha$	ξ	$t(\mathbf{w}^t\mathbf{x} + b)$	Type
$\alpha = 0$	$\mu > 0$	$\xi = 0$	$t(\mathbf{w}^t \mathbf{x} + b) > 1$	Well classi-
				fied, <u>out</u> of
				the margin
$0 < \alpha < C$	$\mu > 0$	$\xi = 0$	$t(\mathbf{w}^t \mathbf{x} + b) = 1$	Well classi-
				fied, on the
				margin
$\alpha = C > 0$	$\mu = 0$	$0 < \xi \le 1$	$t(\mathbf{w}^t\mathbf{x} + b) \ge 0$	Well classi-
				fied, <u>inside</u>
				the margin
		$\xi > 1$	$t(\mathbf{w}^t \mathbf{x} + b) < 0$	Wrongly
				classified
				point

Non-linear problems (I)

- ► Cover's theorem: A classification problem which is projected onto a high dimensional space is more likely to be linearly separable
- ▶ Using this idea, the SVMs perform two steps:
 - 1. They make a non linear projection of the data onto a high dimensional space
 - 2. They find the best separating hyperplane in that space



Non-linear problems (II)

Projecting onto a high dimensional space presents two main problems:

- 1. "Curse of dimensionality"
 - ► Much more patterns are needed to train the models
 - ► The models are more prone to overfitting
 - ► SVMs overcome this problem by maximizing the margin; note that the model complexity depends only on the margin, not on the dimension
- 2. Much higher computational cost
 - ► SVMs overcome this problem by making the projection only implicitly (thanks to the **kernel** trick)

Kernel methods (I)

▶ **Kernel:** function $k(\mathbf{x}_i, \mathbf{x}_j)$ that can be expressed as the dot product

$$k(\mathbf{x}_i, \mathbf{x}_j) = \mathbf{\Phi}(\mathbf{x}_i)^t \mathbf{\Phi}(\mathbf{x}_j)$$

for some transformation $\Phi(\mathbf{x})$

► Example: the kernel $k(\mathbf{x}_i, \mathbf{x}_j) = (\mathbf{x}_i^t \mathbf{x}_j)^2$, with $\mathbf{x}_i \in \mathbb{R}^2$, can be expressed as

$$k(\mathbf{x}_i, \mathbf{x}_j) = (x_{i1}^2, \sqrt{2}x_{i1}x_{i2}, x_{i2}^2)(x_{j1}^2, \sqrt{2}x_{j1}x_{j2}, x_{j2}^2)^t$$

► The associated transformation is

$$\mathbf{\Phi}(\mathbf{x}) = (x_1^2, \sqrt{2}x_1x_2, x_2^2)^t$$

Kernel methods (II)

The SVM general strategy:

- 1. $\mathbf{x}_i \in \mathbb{R}^d$, con i = 1, 2, ..., n
- 2. Find a non linear transformation $\mathbf{z} = \mathbf{\Phi}(\mathbf{x})$, with $\mathbf{z} \in \mathbb{R}^T$ and T > d, such that $\mathbf{\Phi}(\mathbf{x})^t \mathbf{\Phi}(\mathbf{y}) = k(\mathbf{x}, \mathbf{y})$ for a given kernel k
- 3. In this *T*-dimensional space the two classes are more likely to be linearly separated
- 4. Find the optimal separating hyperplane in this transformed space

$$\mathbf{w}^t \mathbf{\Phi}(\mathbf{x}) + b = 0$$

Kernel methods (III)

▶ As before, **w** is given by the support vectors $(\alpha_i \neq 0)$

$$\mathbf{w} = \sum_{i=1}^{n} \alpha_i t_i \mathbf{\Phi}(\mathbf{x}_i)$$

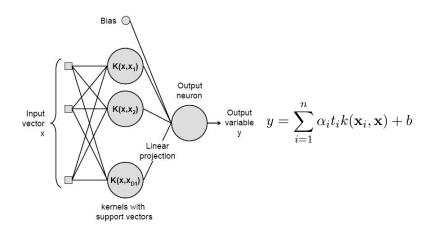
► The *b* coefficient is obtained from a support vector with $\alpha_i < C$

$$t_i(\mathbf{w}^t \mathbf{\Phi}(\mathbf{x}_i) + b) = 1$$

 \triangleright Finally, to classify a new pattern **x** we must evaluate

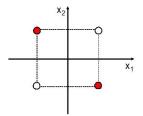
$$f(\mathbf{x}) = \sum_{i=1}^{n} \alpha_i t_i \mathbf{\Phi}(\mathbf{x}_i) \mathbf{\Phi}(\mathbf{x}) + b = \sum_{i=1}^{n} \alpha_i t_i k(\mathbf{x}_i, \mathbf{x}) + b$$

General structure of a SVM



A simple example (I)

- ► XOR in 2D
 - ► Class 1: $\mathbf{x}_1 = (-1, -1), \ \mathbf{x}_2 = (1, 1), \ t = 1$
 - ► Class 2: $\mathbf{x}_3 = (1, -1), \mathbf{x}_4 = (-1, 1), t = -1$



- ► We use the kernel $k(\mathbf{x}, \mathbf{y}) = (\mathbf{x}^t \mathbf{y} + 1)^2$
 - ► The associated transformation is

$$\mathbf{\Phi}(\mathbf{x}) = (1, \sqrt{2}x_1, \sqrt{2}x_2, \sqrt{2}x_1x_2, x_1^2, x_2^2)^t$$

 \blacktriangleright We take $C=\infty$ to favour small error models

A simple example (II)

► The dual problem is

$$\tilde{L}(\alpha) = \sum_{i=1}^{4} \alpha_i + -\frac{1}{2} \sum_{i=1}^{4} \sum_{j=1}^{4} \alpha_i \alpha_j t_i t_j k(\mathbf{x}_i, \mathbf{x}_j)$$

► With the constraints

$$\alpha_i \ge 0$$

$$\alpha_1 + \alpha_2 - \alpha_3 - \alpha_4 = 0$$

▶ The kernel can be expressed as $k(\mathbf{x}_i, \mathbf{x}_j) = K_{ij}$, with

$$K = \left(\begin{array}{cccc} 9 & 1 & 1 & 1 \\ 1 & 9 & 1 & 1 \\ 1 & 1 & 9 & 1 \\ 1 & 1 & 1 & 9 \end{array}\right)$$

► Then

$$\tilde{L}(\alpha) = \sum_{i=1}^{4} \alpha_i - \frac{9}{2} \sum_{i=1}^{4} \alpha_i^2 - \alpha_1 \alpha_2 + \alpha_1 \alpha_3 + \alpha_1 \alpha_4 + \alpha_2 \alpha_3 + \alpha_2 \alpha_4 - \alpha_3 \alpha_4$$

A simple example (III)

 \blacktriangleright We optimize with respect to the multipliers α_i

$$\frac{\partial \tilde{L}(\alpha)}{\partial \alpha_1} = 0 \Longrightarrow 9\alpha_1 + \alpha_2 - \alpha_3 - \alpha_4 = 1$$

$$\frac{\partial \tilde{L}(\alpha)}{\partial \alpha_2} = 0 \Longrightarrow \alpha_1 + 9\alpha_2 - \alpha_3 - \alpha_4 = 1$$

$$\frac{\partial \tilde{L}(\alpha)}{\partial \alpha_3} = 0 \Longrightarrow -\alpha_1 - \alpha_2 + 9\alpha_3 + \alpha_4 = 1$$

$$\frac{\partial \tilde{L}(\alpha)}{\partial \alpha_4} = 0 \Longrightarrow -\alpha_1 - \alpha_2 + \alpha_3 + 9\alpha_4 = 1$$

► To obtain the solution

$$\alpha_1 = \alpha_2 = \alpha_3 = \alpha_4 = \frac{1}{8}$$

► Note that all the points are support vectores and they are on the margin

A simple example (IV)

► The classification function is given by

$$f(\mathbf{x}) = \frac{1}{8} \sum_{i=1}^{4} t_i k(\mathbf{x}_i, \mathbf{x}) + b$$

 \triangleright We obtain b from

$$\mathbf{w} = \frac{1}{8}(\mathbf{\Phi}(\mathbf{x}_1) + \mathbf{\Phi}(\mathbf{x}_2) - \mathbf{\Phi}(\mathbf{x}_3) - \mathbf{\Phi}(\mathbf{x}_4))$$

$$t_i(\mathbf{w}^t \mathbf{\Phi}(\mathbf{x}_i) + b) = 1$$

- \blacktriangleright Which leads to b=0
- ▶ Operating, we finally obtain

$$f(\mathbf{x}) = x_1 x_2$$

which, as we already know, solves the XOR problem

Summary: Advantages of the SVMs

- ► No local minima (quadratic problem)
- ► The optimal solution can be found in polynomial time
- ► Small number of free parameters: C, kernel type and kernel parameters. They can be automatically adjusted using cross-validation
- ► Stable result (it does not depend on initial random values)
- ► Sparse solution (it only takes into account the support vectors)
- ► Maximizing the margin allows to control the complexity independently of the number of dimensions
- ► Good generalization capability

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