```
public void ausgeben()
   int i;
   for (i = 0; i < liste.length; i++)</pre>
      Console.print(liste[i] + " ");
   Console.println();
}
public void eingeben()
{
   int i;
   Console.println("Geben Sie " + liste.length + " Zahlen ein.");
   for (i = 0; i < liste.length; i++)
      liste[i] = Console.readInt();
}
public void füllenZufall()
   int i;
   for (i = 0; i < liste.length; i++)</pre>
      liste[i] = (int) (Math.random() * 201 - 100);
}
public void füllenLinear10()
   int i;
   for (i = 0; i < liste.length; i++)</pre>
      liste[i] = i * 10;
}
public void füllenQuadrat()
   int i;
   for (i = 0; i < liste.length; i++)
      liste[i] = (i+1) * (i+1);
}
public void füllenLinear100()
   int i;
   for (i = 0; i < liste.length; i++)
      liste[i] = (i+1) * 100;
}
```

```
public void füllenLinear25()
   int i, a;
   a = -75;
   for (i = 0; i < liste.length; i++)</pre>
      liste[i] = a;
      a = a + 25;
}
public void füllenWachsend()
   int i, a;
   a = 1;
   for (i = 0; i < liste.length; i++)
      liste[i] = a;
      a = a + i + 2;
   }
}
public void füllenPotenzen()
   int i, a;
   a = 1;
   for (i = 0; i < liste.length; i++)</pre>
      liste[i] = a;
      a = a * 2;
}
public void füllenFibonacci()
{
   int i;
   liste[0] = 1;
   liste[1] = 1;
   for (i = 2; i < liste.length; i++)</pre>
      liste[i] = liste[i-1] + liste[i-2];
}
```

