Assignment 4 - Monte Carlo

Jonathan Stumber 3151587 Christian Reiser 3131934 Magnus Ostertag 3178706

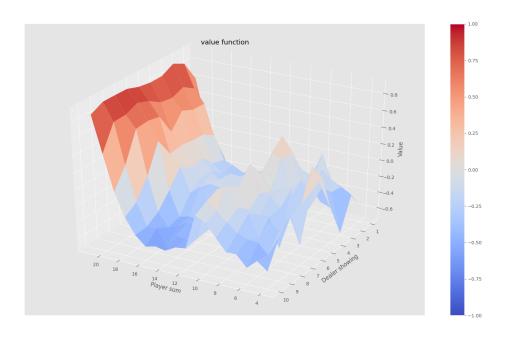
| Magnus Ostertag 3178706 |
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| 1. Monte Carlo Methods vs Dynamic Programming |
| 1.1 a) Advantages of Monte Carlo methods over dynamic programming |
| Monte Carlo |
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| 1. can learn directly from experience |
| 2. has no need for full models |
| 3. is less harmed by violating Markov property |
| 1.2 b) Example environment where we would use a Monte Carlo method to learn the value function rather than using dynamic programming |

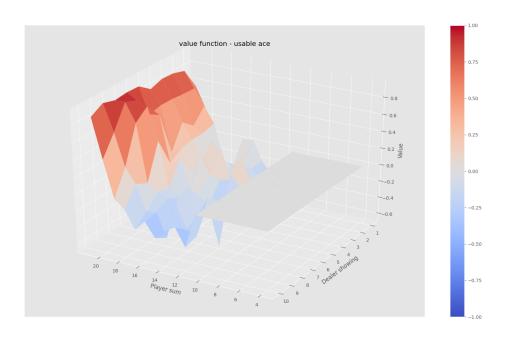
Finding best policy for winning in a computer game. It is superior to DP because the model

is not given but the algorithm can learn from experience.

2. Monte Carlo ES for blackjack

2.1 a) Figures





2.2 b) Optimal policy