

# CS-E4710 Machine Learning: Supervised Methods

## Lecture 6: Support vector machines

---

Juho Rousu

19. October, 2021

Department of Computer Science  
Aalto University

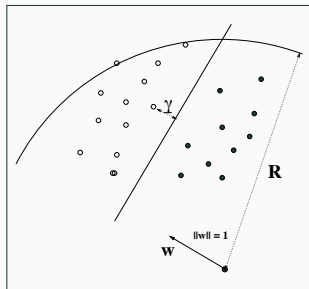
## **Finding optimal separating hyperplanes**

---

## Recall: Perceptron algorithm on linearly separable data

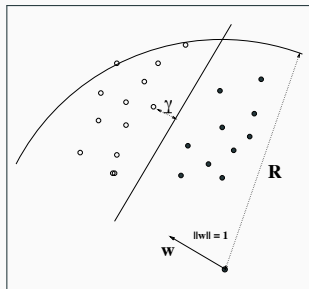
Recall the upper bound  $(\frac{2R}{\gamma})^2$  of iterations of perceptron algorithm on linearly separable data

- $\gamma$ : The largest achievable geometric margin in the training set,  $\frac{y_i \mathbf{w}^T \mathbf{x}_i}{\|\mathbf{w}\|} \geq \gamma$  for all  $i = 1 \dots, m$
- $R = \max_i \|\mathbf{x}_i\|$ : The smallest radius of the  $d$ -dimensional ball that encloses the training data



# Finding optimal separating hyperplanes

- The hyperplane output by the perceptron algorithm is guaranteed to be consistent
- All training data are on the correct side of the hyperplane
- However, typically there are several hyperplanes that are consistent
- Which one is the best?



# Maximum margin hyperplane

One good solution is to choose the hyperplane  $\mathbf{w}^T \mathbf{x} = 0$  that lies furthest away from the training data (maximizing the minimum margin of the training examples):

*Maximize  $\gamma$*

*w.r.t. variables  $\mathbf{w} \in \mathbb{R}^d$*

*Subject to  $\frac{y_i \mathbf{w}^T \mathbf{x}_i}{\|\mathbf{w}\|} \geq \gamma$ , for all  $i = 1, \dots, m$ ,*

The maximum margin hyperplane has good properties:

- Robustness: small change in the training data will not change the classifications too much
- Theoretically a large margin is tied to a low generalization error
- It can be found efficiently through incremental optimization

Support vector machines (SVM) are based on this principle

# How to Maximize the Margin?

- However, the optimization problem

*Maximize  $\gamma$*

*w.r.t. variables  $\mathbf{w} \in \mathbb{R}^d$*

*Subject to  $\frac{y_i \mathbf{w}^T \mathbf{x}_i}{\|\mathbf{w}\|} \geq \gamma$ , for all  $i = 1, \dots, m$*

does not give us a **unique** optimal weight vector  $\mathbf{w}^*$

- This is because if  $\mathbf{w}^*$  is a solution, then so is any vector  $c\mathbf{w}^*$ ,  $c > 0$  since

$$\frac{y_i (c\mathbf{w})^T \mathbf{x}_i}{\|c\mathbf{w}\|} = \frac{cy_i \mathbf{w}^T \mathbf{x}_i}{\sqrt{c^2 \mathbf{w}^T \mathbf{w}}} = \frac{cy_i \mathbf{w}^T \mathbf{x}_i}{c \|\mathbf{w}\|} = \frac{y_i \mathbf{w}^T \mathbf{x}_i}{\|\mathbf{w}\|}$$

- We can make the functional margin  $y_i \mathbf{w}^T \mathbf{x}_i$  arbitrarily high just by scaling the norm of  $\mathbf{w}$

# How to Maximize the Margin?

- We could add a constraint  $\|\mathbf{w}\| = 1$  to the optimization problem to get an unique answer.
- However, optimization would become more difficult to solve
- Instead, let us multiply the constraint on the geometric margin

$$\frac{y_i \mathbf{w}^T \mathbf{x}_i}{\|\mathbf{w}\|} \geq \gamma$$

by  $\|\mathbf{w}\|$  to obtain a an equivalent constraint on the functional margin

$$y_i \mathbf{w}^T \mathbf{x}_i \geq \gamma \|\mathbf{w}\|$$

- Now fix the functional margin to 1:  $\gamma \|\mathbf{w}\| = 1$  which gives  $\gamma = \frac{1}{\|\mathbf{w}\|}$
- To maximize  $\gamma$ , we should minimize  $\|\mathbf{w}\|$  with the constraint of having functional margin of at least 1

# Support vector machine (SVM)

The so called hard margin support-vector machine (SVM, Cortes & Vapnik, 1995) solves the margin maximization as follows:

$$\text{Minimize } \frac{1}{2} \|\mathbf{w}\|^2$$

*w.r.t.* variables  $\mathbf{w} \in \mathbb{R}^d$

Subject to  $y_i \mathbf{w}^T \mathbf{x}_i \geq 1$ , for all  $i = 1, \dots, m$

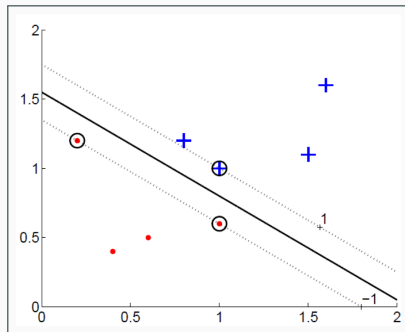
- We are minimizing the half of the squared norm of the weight vector, which gives the same answer as minimizing the norm, but easier to optimize
- This is equivalent of finding the maximal geometric margin over the same data



# Geometrical interpretation

The maximum margin hyperplane separates the positive and negative examples with a minimum functional margin of 1

- The points that have exactly margin  $y\mathbf{w}^T\mathbf{x} = 1$  are called the support vectors
- The position of the hyperplane only depends on the support vectors, its position does not change if points with  $y\mathbf{w}^T\mathbf{x} > 0$  are added or removed



# Generalization capability of the maximum margin hyperplane

- The maximum margin hyperplane has significant theoretical backup
- Consider the hypothesis class

$$\mathcal{H} = \{h(\mathbf{x}) = \text{sgn}(\mathbf{w}^T \mathbf{x}) \mid \min_{i=1}^m y_i \mathbf{w}^T \mathbf{x}_i = 1, \|\mathbf{w}\| \leq B, \|\mathbf{x}_i\| \leq R\}$$

- The VC dimension satisfies  $VCdim(\mathcal{H}) \leq B^2 R^2$
- Rademacher complexity satisfies:  $\mathcal{R}(H) \leq \frac{RB}{\sqrt{m}}$
- Thus a small norm ( $\leq B$ ) translates to low complexity of the hypothesis class
- A better generalization error is thus likely if we can find a consistent hyperplane with a small norm (or, equivalently, a large margin)

# Non-separable data

The so called hard margin support-vector machine assumes linearly separable data

$$\text{Minimize } \frac{1}{2} \|\mathbf{w}\|^2$$

*w.r.t.* variables  $\mathbf{w} \in \mathbb{R}^d$

Subject to  $y_i \mathbf{w}^T \mathbf{x}_i \geq 1$ , for all  $i = 1, \dots, m$

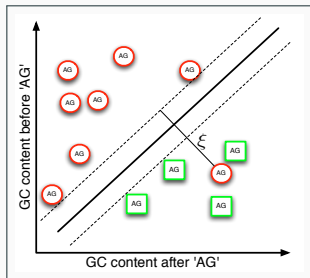
- In the non-separable case, for any hyperplane, there will be an example with a negative margin  $y_i \mathbf{w}^T \mathbf{x}_i < 0$  which violates the constraint  $y_i \mathbf{w}^T \mathbf{x}_i \geq 1$
- Our optimization problem has no feasible solution
- We need to extend our model to allow misclassified training points

# Non-separable data

- To allow non-separable data, we allow the functional margin of some data points to be smaller than 1 by a slack variable  $\xi_i \geq 0$
- The relaxed margin constraint will be expressed as

$$y_i \mathbf{w}^T \mathbf{x}_i \geq 1 - \xi_i, \xi_i \geq 0$$

- $\xi_i = 0$  corresponds to having large enough margin  $> 1$
- $\xi_i > 1$  corresponds to negative margin, misclassified point
- The set of support vectors includes all  $\mathbf{x}_i$  that have non-zero slack  $\xi_i$  (functional margin  $\leq 1$ )



# Soft-Margin SVM (Cortes & Vapnik, 1995)

The soft-margin SVM allows non-separable data by using the relaxed the margin constraints

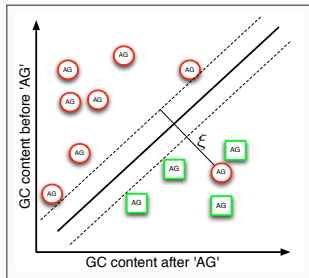
$$\text{Minimize } \frac{1}{2} \|\mathbf{w}\|^2 + \frac{C}{m} \sum_{i=1}^m \xi_i$$

*w.r.t* variables  $\mathbf{w}, \xi$

Subject to  $y_i \mathbf{w}^T \mathbf{x}_i \geq 1 - \xi_i$

for all  $i = 1, \dots, m$ .

$\xi_i \geq 0$ , for all  $i = 1, \dots, m$ .



- The sum (or average) of slack variables appear as a penalty in the objective
- The coefficient  $C > 0$  controls the balance between model complexity (low  $C$ ) and empirical error (high  $C$ )

# The loss function in SVM

- We can interpret the soft-margin SVM in terms of minimization of a loss function
- Observe the relaxed margin constraint:

$$y_i \mathbf{w}^T \mathbf{x}_i \geq 1 - \xi_i, \xi_i \geq 0$$

- By rearranging, the same can be expressed as

$$\xi_i \geq 1 - y_i \mathbf{w}^T \mathbf{x}_i, \xi_i \geq 0$$

and further

$$\xi_i \geq \max(1 - y_i \mathbf{w}^T \mathbf{x}_i, 0)$$

- The right-hand side is so called Hinge loss:

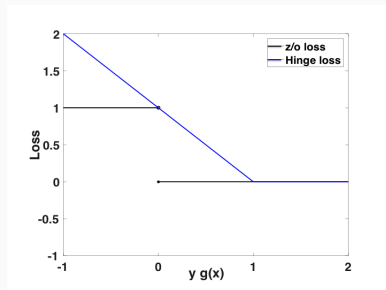
$$L_{Hinge}(y, \mathbf{w}^T \mathbf{x}) = \max(1 - y \mathbf{w}^T \mathbf{x}, 0)$$

# Loss functions: Hinge loss

Hinge loss can be written for  $f(\mathbf{x}) = \mathbf{w}^T \mathbf{x}$  as

$$L_{\text{Hinge}}(y, f(\mathbf{x})) = \max(1 - yf(\mathbf{x}), 0)$$

- Hinge loss is a convex upper bound of zero-one loss
- Hinge loss is zero if margin  $y_i f(\mathbf{x}) \geq 1$
- For a misclassified example, margin is negative and Hinge loss is  $\mathcal{L}_{\text{Hinge}}(f(\mathbf{x}), y_i) > 1$
- The loss grows linearly in the margin violation  $1 - yf(\mathbf{x})$ , for margins  $< 1$



# Soft-margin SVM as a regularised learning problem

- We can rewrite the soft-margin SVM problem

$$\begin{aligned} \text{Minimize} \quad & \frac{1}{2} \|\mathbf{w}\|^2 + \frac{C}{m} \sum_{i=1}^m \xi_i \\ \text{Subject to} \quad & \xi_i \geq \max(1 - y_i \mathbf{w}^T \mathbf{x}_i, 0) \\ & \text{for all } i = 1, \dots, N. \\ & \xi_i \geq 0 \end{aligned}$$

equivalently in terms of Hinge loss as

$$\min_{\mathbf{w}} \frac{1}{m} \sum_{i=1}^m \mathcal{L}_{\text{Hinge}}(\mathbf{w}^T \mathbf{x}_i, y_i) + \frac{\lambda}{2} \|\mathbf{w}\|^2$$

- This is a so called **regularized learning problem**
  - First term minimizes a loss function on training data
  - Second term, called the **regularizer**, controls the complexity of the model
  - The parameter  $\lambda = \frac{1}{C}$  controls the balance between the two terms



# Optimization

---

# Quadratic programming

The soft-margin SVM corresponds to a Quadratic program (QP)

$$\text{Minimize } \frac{1}{2} \|\mathbf{w}\|^2 + \frac{C}{m} \sum_{i=1}^m \xi_i$$

*w.r.t* variables  $\mathbf{w}, \xi$

Subject to  $y_i \mathbf{w}^T \mathbf{x}_i \geq 1 - \xi_i$

for all  $i = 1, \dots, m$ .

$\xi_i \geq 0$ , for all  $i = 1, \dots, m$ .

- A QP is a convex optimization problem (with a unique optimum)
- The QP objective is a quadratic function of the variables
- The QP constraints are linear functions of the variables
- When data is small, QP solvers in optimization libraries can be used to solve the soft-margin SVM problem

# Optimization on big data

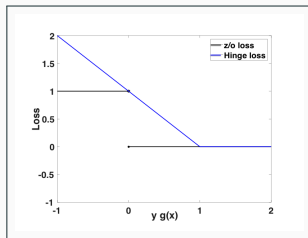
On big data, a stochastic gradient descent procedure is a good option

Rewrite the regularized learning problem as an average:

$$J(\mathbf{w}) = \frac{1}{m} \sum_{i=1}^m J_i(\mathbf{w}) = \frac{1}{m} \sum_{i=1}^m (\mathcal{L}_{Hinge}(\mathbf{w}^T \mathbf{x}_i, y_i) + \frac{\lambda}{2} \|\mathbf{w}\|^2)$$

where  $J_i(\mathbf{w}) = \mathcal{L}_{Hinge}(\mathbf{w}^T \mathbf{x}_i, y_i) + \frac{\lambda}{2} \|\mathbf{w}\|^2$

However, Hinge loss is not differentiable at 1 (because of the 'Hinge' at 1), so cannot simply compute the gradient  $\nabla J_i(\mathbf{w})$



# Gradients of the Hinge loss

- We can differentiate the linear pieces of the loss separately

$$L_{\text{Hinge}}(\mathbf{w}^T \mathbf{x}_i, y_i) = \begin{cases} 1 - y_i \mathbf{w}^T \mathbf{x}_i, & \text{if } y_i \mathbf{w}^T \mathbf{x}_i < 1 \\ 0, & \text{if } y_i \mathbf{w}^T \mathbf{x}_i \geq 1 \end{cases}$$

- We get

$$\nabla L_{\text{Hinge}}(\mathbf{w}^T \mathbf{x}_i, y_i) = \begin{cases} -y_i \mathbf{x}_i & \text{if } y_i \mathbf{w}^T \mathbf{x}_i < 1 \\ \mathbf{0} & \text{if } y_i \mathbf{w}^T \mathbf{x}_i > 1 \end{cases}$$

- At  $\mathbf{w}^T \mathbf{x}_i = 1$ , the function is not differentiable but we can choose  $\mathbf{0}$  as the value, since the Hinge loss is zero so no update is needed to decrease loss
- (Formally  $\mathbf{0}$  is one of the subgradients of the Hinge loss at 1, so can be justified from optimization theory)

# Stochastic gradient descent algorithm for SVM

To find the update direction we express  $J_i(\mathbf{w})$  as a piecewise differentiable function

$$J_i(\mathbf{w}) = L_{Hinge}(\mathbf{w}^T \mathbf{x}_i, y_i) + \frac{\lambda}{2} \|\mathbf{w}\|^2 = \begin{cases} 1 - y_i \mathbf{w}^T \mathbf{x}_i + \frac{\lambda}{2} \|\mathbf{w}\|^2, & \text{if } y_i \mathbf{w}^T \mathbf{x}_i < 1 \\ 0 + \frac{\lambda}{2} \|\mathbf{w}\|^2 & \text{if } y_i \mathbf{w}^T \mathbf{x}_i \geq 1 \end{cases}$$

Computing the derivatives piecewise gives the gradient:

$$\nabla J_i(\mathbf{w}) = \begin{cases} -y_i \mathbf{x}_i + \lambda \mathbf{w} & \text{if } y_i \mathbf{w}^T \mathbf{x}_i < 1 \\ \mathbf{0} + \lambda \mathbf{w} & \text{if } y_i \mathbf{w}^T \mathbf{x}_i \geq 1 \end{cases}$$

Update direction is the negative gradient  $-\nabla J_i(\mathbf{w})$

# Stochastic gradient descent algorithm for soft-margin SVM

Initialize  $\mathbf{w} = 0$

**repeat**

Draw a training example  $(\mathbf{x}_i, y_i)$  uniformly at random

Compute the update direction corresponding to the training example:

$$\nabla J_i(\mathbf{w}) = \begin{cases} -y_i \mathbf{x}_i + \lambda \mathbf{w} & \text{if } y_i \mathbf{w}^T \mathbf{x}_i < 1 \\ \lambda \mathbf{w} & \text{if } y_i \mathbf{w}^T \mathbf{x}_i \geq 1 \end{cases}$$

Determine a stepsize  $\eta$

Update  $\mathbf{w} = \mathbf{w} - \eta \nabla J_i(\mathbf{w})$

**until** stopping criterion satisfied

Output  $\mathbf{w}$

- For the stepsize, diminishing stepsize of  $\eta = 1/\lambda t$ , has been suggested in the literature
- As the stopping criterion, one can use, e.g. the relative improvement of the objective between two successive iterations – stop iterations once it goes below given threshold

## Interpreting the update

$$\mathbf{w} = \mathbf{w} - \eta \left( \lambda \mathbf{w} + \begin{cases} -y_i \mathbf{x}_i & \text{if } y_i \mathbf{w}^T \mathbf{x}_i < 1 \\ \mathbf{0} & \text{otherwise} \end{cases} \right)$$

- Each update shrinks the weight vector by  $\eta\lambda \implies$  increases the geometric margin and adds regularization
- If the example has positive Hinge loss (functional margin  $< 1$ ), we add  $\eta y_i \mathbf{x}_i$  to the weight vector
- This has an effect of decreasing the Hinge loss on that example, similarly to the perceptron update

## Interpreting the update

$$\mathbf{w} = \mathbf{w} - \eta \left( \lambda \mathbf{w} + \begin{cases} -y_i \mathbf{x}_i & \text{if } y_i \mathbf{w}^T \mathbf{x}_i < 1 \\ \mathbf{0} & \text{otherwise} \end{cases} \right)$$

- Compare to the perceptron update:

$$\mathbf{w} = \mathbf{w} + \begin{cases} y_i \mathbf{x}_i & \text{if } y_i \neq \text{sgn}(\mathbf{w}^T \mathbf{x}_i) \\ \mathbf{0} & \text{otherwise} \end{cases}$$

- Both share the idea of adding to  $\mathbf{w}$  the training example multiplied by the label  $y_i \mathbf{x}_i$ , SVM does this to all examples that have too small margin, not only misclassified ones
- SVM shrinks the weight vector by fraction of  $\lambda$  on all examples, to regularize



# Interpreting the update

- Consider the evolution of the weight vector  $\mathbf{w}^{(t)}$  by the stochastic gradient optimization
- Assume  $\lambda = 0$  and that  $(\mathbf{x}^{(t)}, y^{(t)})$  is the  $t$ 'th training example drawn by the algorithm that has positive Hinge loss, and  $\eta^{(t)}$  is the learning rate
- Then we have

$$\mathbf{w}^{(1)} = \eta^{(1)} y^{(1)} \mathbf{x}^{(1)}$$

$$\mathbf{w}^{(2)} = \eta^{(1)} y^{(1)} \mathbf{x}^{(1)} + \eta^{(2)} y^{(2)} \mathbf{x}^{(2)}$$

$$\mathbf{w}^{(3)} = \eta^{(1)} y^{(1)} \mathbf{x}^{(1)} + \eta^{(2)} y^{(2)} \mathbf{x}^{(2)} + \eta^{(3)} y^{(3)} \mathbf{x}^{(3)}$$

$$\mathbf{w}^{(t)} = \sum_{j=1}^t \eta^{(j)} y^{(j)} \mathbf{x}^{(j)}$$

- Thus the weight vector is a linear combination of the training examples that have been updated on so far

## Dual soft-margin SVM

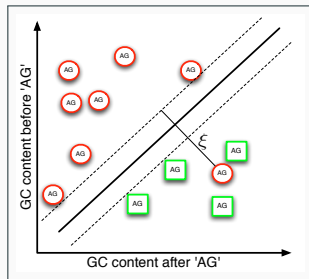
---

# Dual representation of the optimal hyperplane

It can be shown theoretically that the **optimal hyperplane** of the soft-margin SVM has a **dual representation** as the linear combination of the training data

$$\mathbf{w} = \sum_{i=1}^m \alpha_i y_i \mathbf{x}_i$$

- The coefficients, also called the **dual variables** are non-negative  $\alpha_i \geq 0$
- The positive coefficients  $\alpha_i > 0$  appear if and only if  $\mathbf{x}_i$  is a support vector, for other training points we have  $\alpha_i = 0$



# Dual representation of the optimal hyperplane

- Consequently, the functional margin  $y\mathbf{w}^T\mathbf{x}$  also can be expressed using the support vectors:

$$y\mathbf{w}^T\mathbf{x} = y \sum_{i=1}^m \alpha_i y_i \mathbf{x}_i^T \mathbf{x}$$

- The norm of the weight vector can be expressed as

$$\mathbf{w}^T \mathbf{w} = \sum_{i=1}^m \alpha_i y_i \mathbf{x}_i^T \sum_{j=1}^m \alpha_j y_j \mathbf{x}_j = \sum_{i=1}^m \sum_{j=1}^m \alpha_i \alpha_j y_i y_j \mathbf{x}_i^T \mathbf{x}_j$$

- Note that the training data appears in pairwise inner products:  $\mathbf{x}_i^T \mathbf{x}_j$

# Dual representations

- We can replace the explicit inner products with a kernel function

$$\kappa(\mathbf{x}_i, \mathbf{x}_j) = \mathbf{x}_i^T \mathbf{x}_j$$

which computes an inner product in the space of the arguments, here  $\mathbb{R}^d$

- Plug in:

- Margin:

$$y\mathbf{w}^T \mathbf{x} = y \sum_{i=1}^m \alpha_i y_i \kappa(\mathbf{x}_i, \mathbf{x})$$

- Squared norm:

$$\|\mathbf{w}\|^2 = \sum_{i=1}^m \sum_{j=1}^m \alpha_i \alpha_j y_i y_j \kappa(\mathbf{x}_i, \mathbf{x}_j)$$

# Dual Soft-Margin SVM

A dual optimization problem for the soft-margin SVM with kernels is given by

$$\text{Maximize } OBJ(\alpha) = \sum_{i=1}^m \alpha_i - \frac{1}{2} \sum_{i=1}^m \sum_{j=1}^m \alpha_i \alpha_j y_i y_j \kappa(\mathbf{x}_i, \mathbf{x}_j)$$

*w.r.t*

variables  $\alpha \in \mathbb{R}^m$

Subject to

$$0 \leq \alpha_i \leq C/m$$

for all  $i = 1, \dots, m$

- It is a QP with variables  $\alpha_i$ , again with a unique optimum
- At optimum, will have implicitly computed the optimal hyperplane  $\mathbf{w} = \sum_{i=1}^m \alpha_i y_i \mathbf{x}_i$
- The data only appears through the kernel function  $\kappa(\mathbf{x}_i, \mathbf{x}_j) = \mathbf{x}_i^T \mathbf{x}_j$
- Full derivation requires techniques of optimization theory, which we will skip here

# Kernel trick

- We can consider transformations of the input with some basis functions  $\phi : \mathbb{R}^d \mapsto \mathbb{R}^k$
- The optimal hyperplane  $\mathbf{w} \in \mathbb{R}^k$  will satisfy:  $\mathbf{w} = \sum_{i=1}^m \alpha_i y_i \phi(\mathbf{x}_i)$
- Assume  $\kappa_\phi$  computes an inner product in the space  $\kappa_\phi(\mathbf{x}_i, \mathbf{x}_j) = \phi(\mathbf{x}_i)^T \phi(\mathbf{x}_j)$
- Then can compute the hyperplane in the transformed space

$$\mathbf{w}^T \phi(\mathbf{x}) = \sum_{i=1}^m \alpha_i y_i \kappa_\phi(\mathbf{x}_i, \mathbf{x})$$

and the squared norm of the weight vector

$$\|\mathbf{w}\|^2 = \mathbf{w}^T \mathbf{w} = \sum_{i=1}^m \sum_{j=1}^m \alpha_i \alpha_j y_i y_j \kappa_\phi(\mathbf{x}_i, \mathbf{x}_j)$$

- We do not need to explicitly refer to the transformed data  $\phi(\mathbf{x})$  or the weight vector  $\mathbf{w}$ , both of which could be high-dimensional
- This is sometimes called the **kernel trick**

# Stochastic Dual Coordinate Ascent

---



# Stochastic Dual Coordinate Ascent for dual SVM

- Consider an algorithm updating one randomly selected dual variable (i.e. coordinate, hence the name of the method)  $\alpha_i$  at a time, while keeping the other dual variables fixed
- We take the direction of the positive gradient of the dual SVM objective  $OBJ(\alpha)$

$$\begin{aligned}\Delta\alpha_i &= \frac{\partial}{\partial\alpha_i} OBJ(\alpha) = \frac{\partial}{\partial\alpha_i} \left( \sum_{k=1}^m \alpha_k - \frac{1}{2} \sum_{k=1}^m \sum_{j=1}^m \alpha_k \alpha_j y_k y_j \kappa(\mathbf{x}_k, \mathbf{x}_j) \right) \\ &= 1 - y_i \sum_{j=1}^m \alpha_j y_j \kappa(\mathbf{x}_i, \mathbf{x}_j) = 1 - y_i f(\mathbf{x}_i)\end{aligned}$$

where we used the dual representation

$$f(\mathbf{x}) = \mathbf{w}^T \mathbf{x} = \sum_{j=1}^m \alpha_j y_j \kappa(\mathbf{x}_j, \mathbf{x})$$

- The update direction thus depends on the margin:

$$\Delta\alpha_i = \begin{cases} < 0 & \text{if } y_i f(\mathbf{x}_i) > 1 \\ 0 & \text{if } y_i f(\mathbf{x}_i) = 1 \\ > 0 & \text{if } y_i f(\mathbf{x}_i) < 1 \end{cases}$$

- If the margin is too small (Hinge loss is positive),  $\alpha_i$  is increased, if there is more than the required margin,  $\alpha_i$  is decreased
- Note the analogy to updating  $\mathbf{w} = \mathbf{w} + \eta y_i \mathbf{x}_i$ , when  $\mathbf{x}_i$  has too small margin –  $\eta$  and  $\alpha_i$  have similar roles

- We can easily find the optimal update direction and step-size by setting

$$\frac{\partial}{\partial \alpha_i} OBJ(\alpha) = 0,$$

it will give:

$$\alpha_i = \frac{1 - y_i \sum_{j \neq i} \alpha_j y_j \kappa(\mathbf{x}_i, \mathbf{x}_j)}{\kappa(\mathbf{x}_i, \mathbf{x}_i)}$$

- Finally, the bounds  $0 \leq \alpha_i \leq C/m$  need to be adhered  
 $\alpha_i = \min(C/m, \max(\alpha_i, 0))$

# Stochastic Dual Coordinate Ascent for SVM

Initialize  $\alpha = \mathbf{0}$

**repeat**

    Select a random training example  $(x_i, y_i)$

    Update the dual variable:  $\alpha_i = \frac{1 - y_i \sum_{j \neq i} \alpha_j y_j \kappa(\mathbf{x}_i, \mathbf{x}_j)}{\kappa(\mathbf{x}_i, \mathbf{x}_i)}$

    Clip to satisfy the constraints:  $\alpha_i = \min(C/m, \max(0, \alpha_i))$

**until** stopping criterion is satisfied

**return**  $\alpha$

- Support vector machines are classification methods based on the principle of margin maximization
- SVMs can be efficiently optimized using Stochastic gradient techniques specially developed for piecewise differentiable functions, such as the hinge loss
- Dual representation of SVM allows the use of kernel functions (more on kernels next lecture)