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What?

Hooks are functions
that let you share
stateful logic between
components

Why?

Class Component

```
1  import React from 'react';
2  import PropTypes from 'prop-types';
3
4  class Hello extends React.Component {
5    render() {
6      const {greeting, firstName} = this.props;
7      return (
8        <div>
9          {greeting} {firstName}
10        </div>
11      )
12    }
13  }
14
15  export default Hello;
```

Function Component

```
1  import React from 'react';
2  import PropTypes from 'prop-types';
3
4  function Hello({greeting, firstName}) {
5    return (
6      <div>
7        {greeting} {firstName}
8      </div>
9    )
10 }
11
12 export default Hello;
```

Functional components vs Class components

1. State management
2. Life Cycle
3. Sharing non-visual logic with other components

Functional components vs Class components

1. **State management**
2. Life Cycle
3. Sharing non-visual logic with other components

Class Component State Management

```
1  class Counter extends React.Component {
2      constructor(props) {
3          super(props);
4          this.state = {count: 0};
5          this.incrementCounter = this.updateCounter.bind(this, 1);
6          this.decrementCounter = this.updateCounter.bind(this, -1);
7      }
8
9      render() {
10         return (
11             <div>
12                 <div>{this.state.count}</div>
13                 <input type='button' value='+' onClick={this.incrementCounter} />
14                 <input type='button' value='-' onClick={this.decrementCounter} />
15             </div>
16         );
17     }
18
19     updateCounter(count) {
20         this.setState({count: this.state.count + count});
21     }
22 }
```


A More Complicated Counter Example

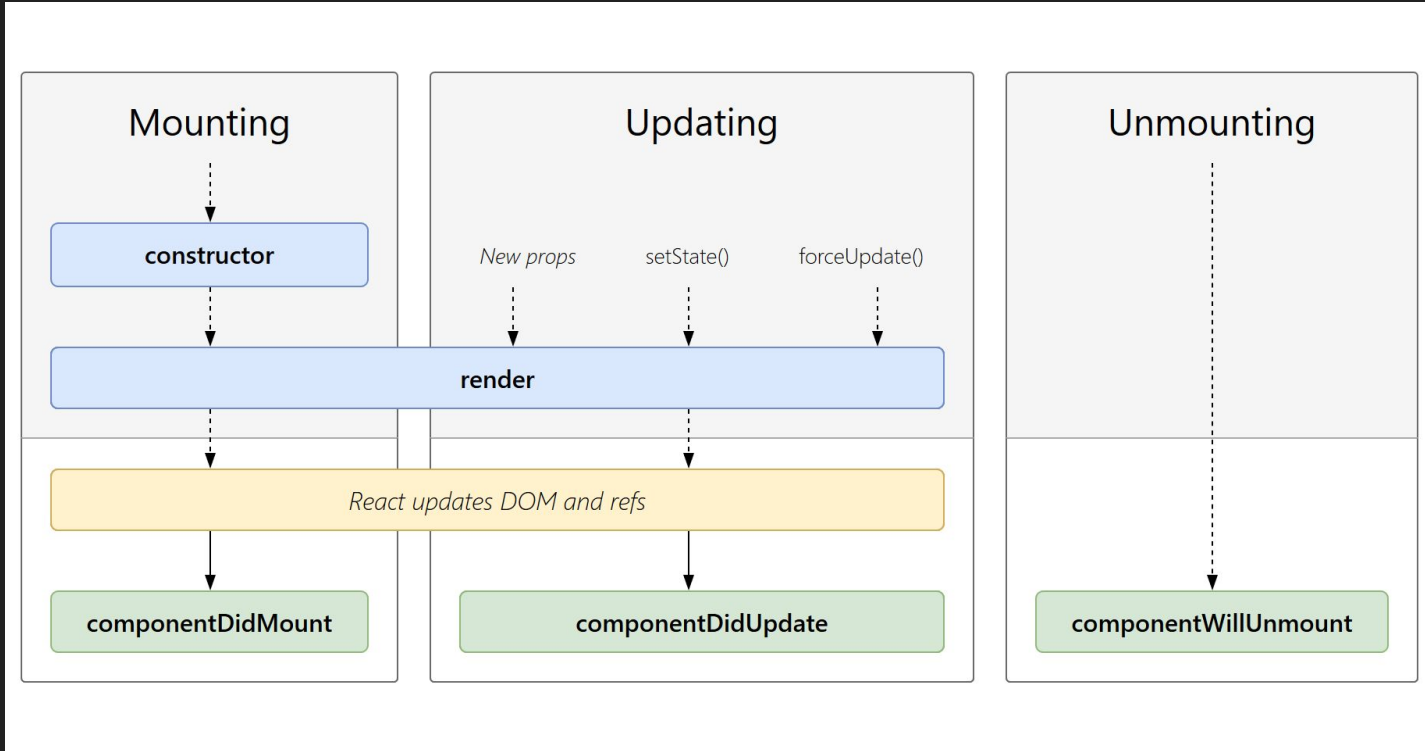
```
class Child extends React.Component {
  constructor(props) {
    super(props);
    this.state = {
      counter: 100
    }
  }
  render = () => {
    return (
      <div>
        <h2>{this.state.counter}</h2>
        <button onClick={this.props.clickHandler.bind(this)}>Click</button>
      </div>
    )
  }
}

export default class Parent extends React.Component {
  constructor(props) {
    super(props);
    this.state = {
      counter: 0
    }
  }
  addCounter = () => {
    this.setState({
      counter: ++this.state.counter
    })
  }
  render = () => {
    return (
      <div>
        <h1>{this.state.counter}</h1>
        <Child clickHandler={this.addCounter} />
      </div>
    )
  }
}
```

Functional components vs Class components

1. State management
2. **Life Cycle**
3. Sharing non-visual logic with other components

Life Cycle Methods



Life Cycle Methods Example

```
class Example extends React.Component {  
  constructor(props) {  
    super(props);  
    this.state = {  
      count: 0  
    };  
  }  
  
  componentDidMount() {  
    document.title = `You clicked ${this.state.count} times`;  
  }  
  
  componentDidUpdate() {  
    document.title = `You clicked ${this.state.count} times`;  
  }  
  
  render() {  
    return (  
      <div>  
        <p>You clicked {this.state.count} times</p>  
        <button onClick={() => this.setState({ count: this.state.count + 1 })}>  
          Click me  
        </button>  
      </div>  
    );  
  }  
}
```

Functional components vs Class components

1. State management
2. Life Cycle
3. **Sharing non-visual logic with other components**

Problems With Class Component

1. Calling Super
2. No one knows how “this” works in javascript
3. Bind is annoying
4. Often requires duplicate logic in life cycle methods
5. Life cycle method is verbose and unintuitive

React Hooks

React Hooks Example

```
import React, { useState, useEffect } from 'react';

function Example() {
  const [count, setCount] = useState(0);

  useEffect(() => {
    document.title = `You clicked ${count} times`;
  });

  return (
    <div>
      <p>You clicked {count} times</p>
      <button onClick={() => setCount(count + 1)}>
        Click me
      </button>
    </div>
  );
}
```


useState

Hook: useState

useState returns a pair: the current state value
and a function that lets you update it

```
import React, { useState, useEffect } from 'react';
```

```
function Example() {  
  const [count, setCount] = useState(0);
```

Demo - Text Fields in Studio!

React Hooks Studio

ADD TEXT

Hello World!

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DELETE

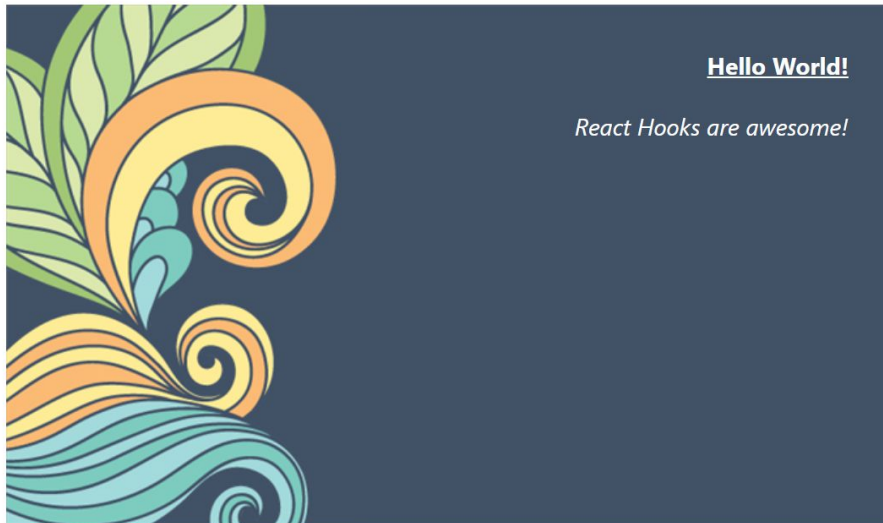
React Hooks are awesome!

B

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DELETE



useEffect

Hook: useEffect

useEffect replaces:

componentDidMount(), componentWillUnmount(), componentDidUpdate()

Parameters:

1. A call Function to be executed when component mounts
2. An array of variables to monitor. Any change to those variables will rerun useEffect()
3. The function returned inside the callback is executed after component unmount

```
12  useEffect(() => {  
13      const title = width < 400 ? "It's a phone" : "It's a pc";  
14      document.title = title;  
15      return () => document.title = "";  
16  }, [width]);  
17
```



React hooks lifecycle - function component

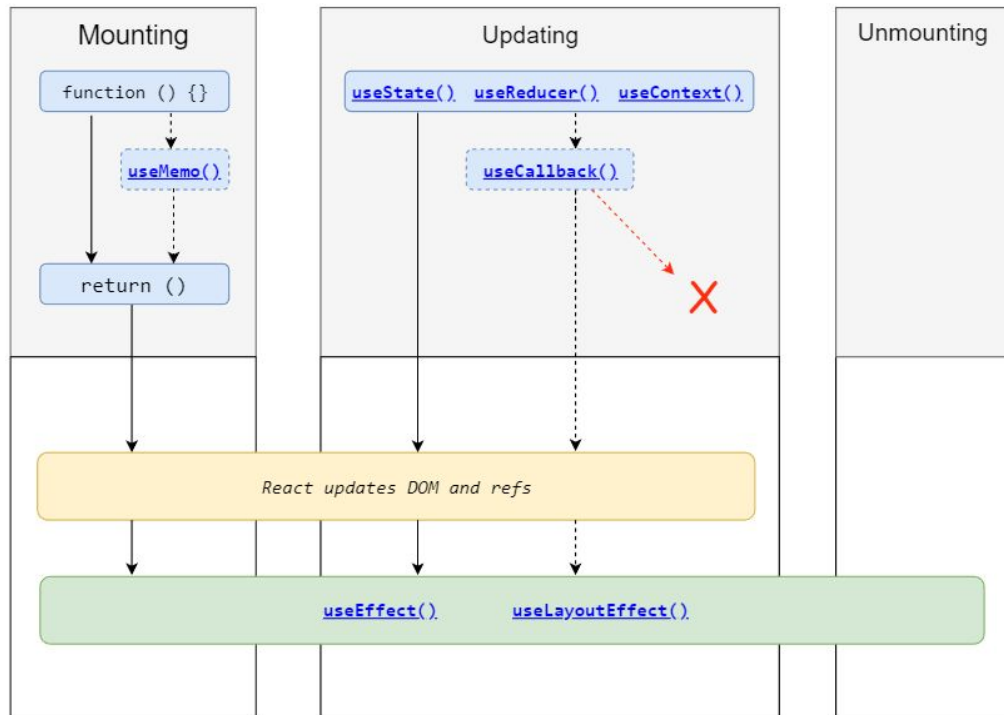
version 16.8.x

"Render phase"

Pure and has no side effects. May be paused, aborted or restarted by React

"Commit phase"

Can work with DOM, run side effects, schedule updates.



Demo - Saving the document to Local Storage

React Hooks Studio

ADD TEXT

Hello World!

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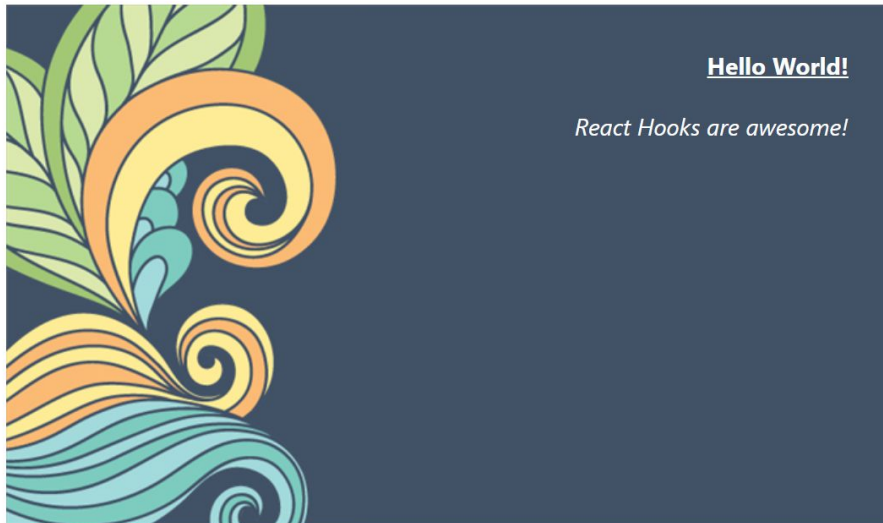
React Hooks are awesome!

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Other Hooks!

Other Hooks

`useContext()`

`useReducer()`

`useCallback()`

`useLayoutEffect()`

`useRef()`

Custom Hooks

Custom Hooks - Pirate Hook!



React Hooks Studio

ADD TEXT

Hello World!

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DELETE

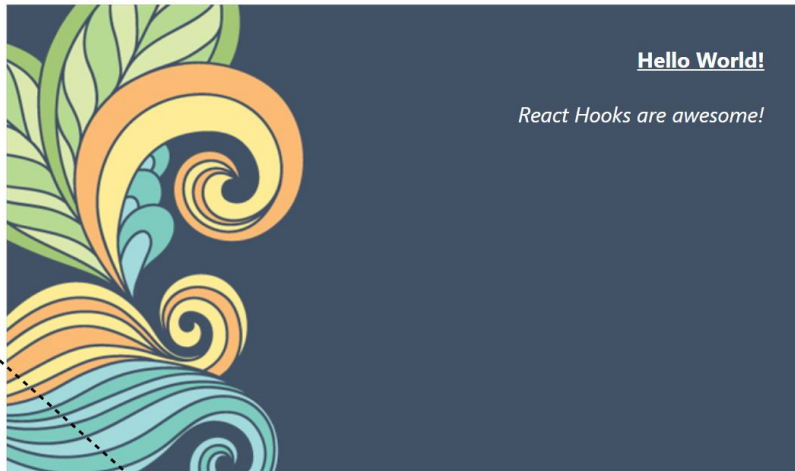
React Hooks are awesome!

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The END