



Objectives of this assignment:

- to explore time complexity and “real time” of a well-known algorithm

What you need to do:

1. Implement the **Merge-Sort** algorithm to sort an array. (See Appendix for the Merge-Sort algorithm)
2. Collect the execution time $T(n)$ as a function of n
3. Plot the functions $T(n)/\log_2(n)$, $T(n)/n \cdot \log_2(n)$, and $T(n)/n$ on the same graph. *If you cannot see clearly the shape of the plots, feel free to separate plots.*
4. In Module 4 (next module), we will establish that the running time $T(n)$ of Merge-Sort is $\Theta(n \cdot \log(n))$. Discuss $T(n)$ in light of the graph you plotted above.

Objective: The objective of this programming assignment is to design and implement in Java the Merge-Sort algorithm presented in the lecture to sort a list of numbers. We are interested in exploring the relationship between the time complexity and the “real time”. For this exploration, you will collect the execution time $T(n)$ as a function of n and plot the functions $T(n)/\log_2(n)$, $T(n)/n \cdot \log_2(n)$, and $T(n)/n$ on the same graph (*If you cannot see clearly the shape of the plots, feel free to separate plots.*). Finally, discuss your results.

Program to implement

Tux Directions for **MAC**:

Compiling & executing the program on a Tux machine:

1. After you have transferred the files into a directory, follow the instructions below.
2. Open a new XQuartz or Mac Terminal
3. Type `ssh username@gate.eng.auburn.edu`
4. Enter password
5. When it asks Please enter the name of an Engineering host <anywhere>: just press **ENTER**
6. Type **yes** when it asks you if you want to continue
7. Enter password again
8. Type `cd directoryName` – this will be the directory that you transferred the .java file to
9. Type `ls` – You will now see the file `ProgrammingAssignment2.java`
10. Type `javac ProgrammingAssignment2.java` – this will compile the program
11. Type `java ProgrammingAssignment2` and this will execute the program – it will take some time to execute
12. Type `ls` again once the program is done executing and you should see the files `ProgrammingAssignment2.java`, `ProgrammingAssignment2.class`, and `programming2.csv`

Once you see the 3 files in the directory you created, it means that the program successfully compiled and executed on the Tux machine.

```
collectData()
    Generate an array G of HUGE length L (as huge as your language allows)
    with random values capped at some max value (as supported by your chosen
    language).
    for n = 1,000 to L (with step 1,000)
```

copy in Array A **n** first values from Array G // (**declare Array A**
only ONCE out of the loop)

```
Take current time Start // We time the sorting of Array A of length n
Merge-Sort(A,0,n-1)
Take current time End // T(n) = End - Start
Store the value n and the values  $T(n)/\log_2(n)$ ,  $T(n)/n \cdot \log_2(n)$ , and
 $T(n)/n$  in a file F where  $T(n)$  is the execution time
```

The implementation for program `ProgrammingAssignment2.java` worked perfectly and produced the required data for graphing in file `programming2.csv`.



Advice:

1) The pseudocode assumes arrays that start with index 1. So, an array A with n elements is an array A[1], A[2]..., A[n-1], A[n]. With most programming languages, an array A with n elements is an array A[0], A[2]..., A[n-1], A[n-1]. When implementing pseudocode that uses some array A with **n** elements, I advise you to declare an array with **n + 1** elements and just ignore (not use) A[0]. This way, you can directly implement the algorithm without worrying about indices changes.

2) When plotting, **ignore the first values of n= 1000, 2000, 3000, and 4000**. When a program starts, there will be some overhead execution time not related to the algorithms. That overhead may skew T(n).

Data Analysis

Use any plotting software (e.g., Excel) to plot the values $T(n)/\log_2(n)$, $T(n)/n \cdot \log_2(n)$, and $T(n)/n$ in File F as a function of n. File F is the file produced by the program you implemented. Discuss your results based on the plots. (**Hint:** is T(n) closer to $K \cdot \log_2(n)$, $K \cdot n \cdot \log_2(n)$, or $K \cdot n$ where K is a constant?)

The graphs are plotted separately to get a more accurate and clear view.

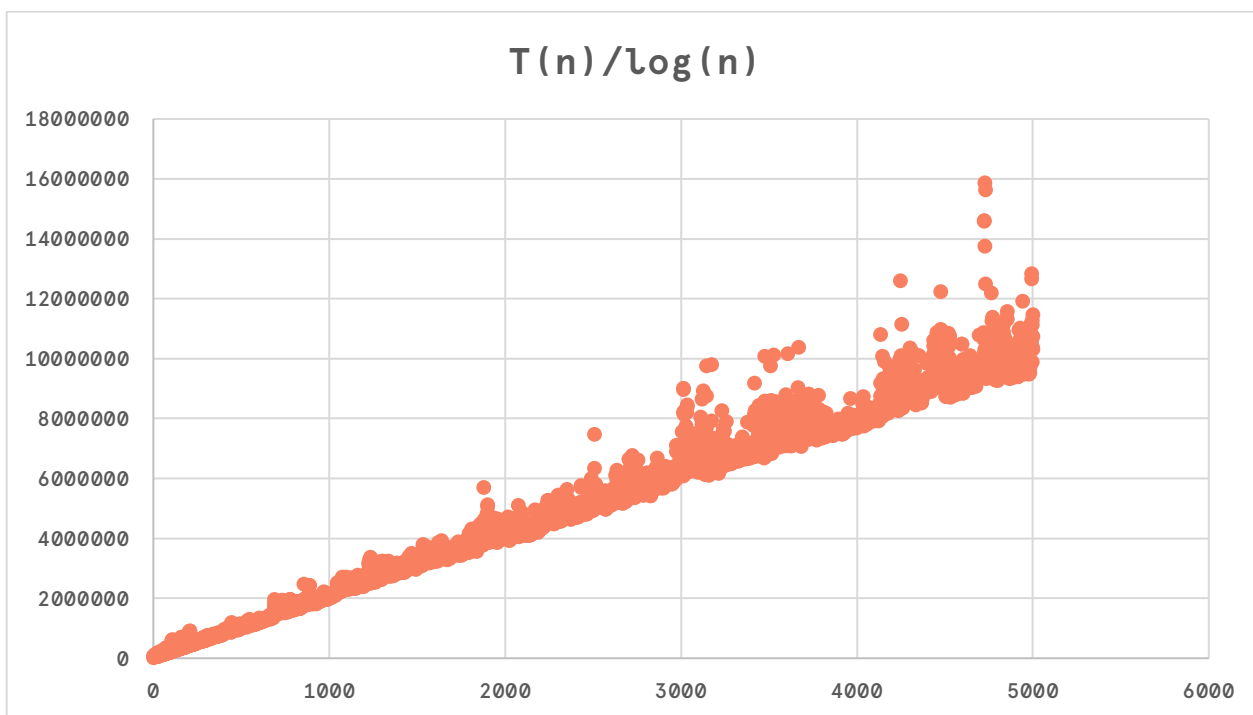


Figure 1

Above is **Figure 1**, the graph for $f_1(n) = T(n)/\log_2(n)$. The graph for $f_1(n)$ has a linear runtime, grows in an upward trend, and is the highest and fastest growing function out of the 3. This graph exemplifies that $T(n)$ grows faster than n , meaning that the time complexity does **not** grow as $\log(n)$, and $T(n)$ is not the closest to $K \cdot \log_2(n)$, where K is a constant.

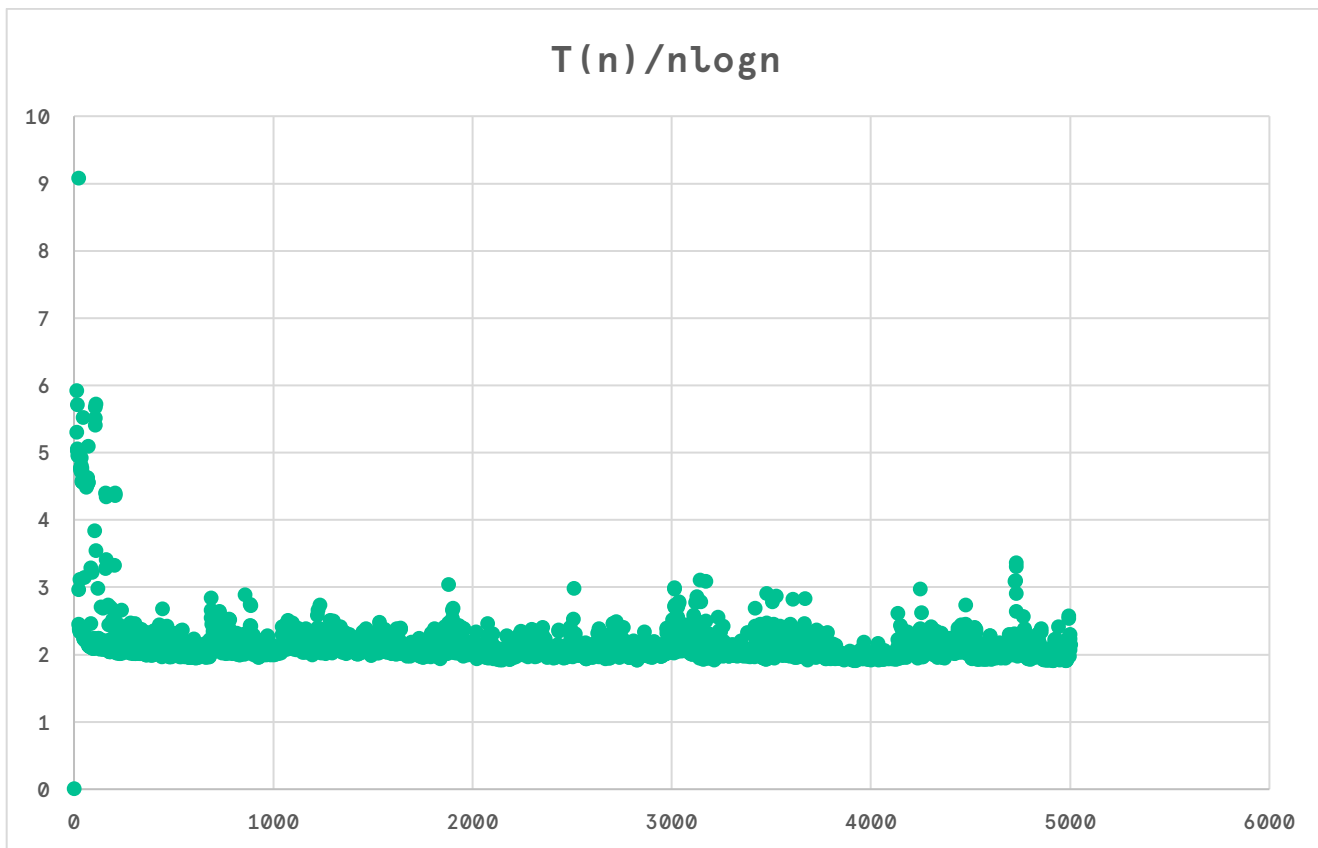


Figure 2

Above is **Figure 2**, the graph for $f_2(n) = T(n)/n \log_2(n)$. The graph for $f_2(n)$ is growing at a constant rate around 2. This graph exemplifies that $T(n)$ grows at a constant rate around 2 when compared to $n \log(n)$, meaning that the time complexity is $n \log(n)$, because $T(n)$ scales at the same rate as $n \log(n)$ and is the closest to $K \cdot n \log_2(n)$, where K is a constant.

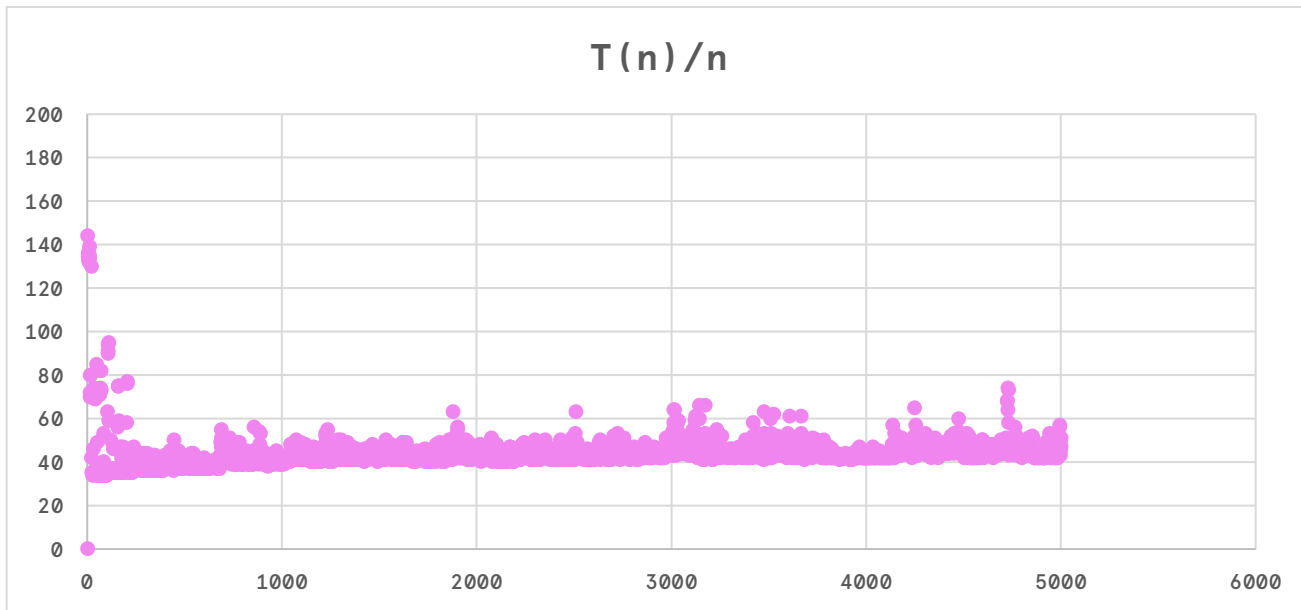


Figure 3

Above is **Figure 3**, the graph for $f_3(n) = T(n)/n$. The graph for $f_3(n)$ is growing at a constant rate around 40. Although this graph is growing at a constant rate, it is not the closest to $T(n)$. Since it is growing at a constant rate around 40 and not a rate closer to 1, it means that $T(n)$ grows faster than n . This exemplifies that the time complexity is **not** n , because $T(n)$ does not grow as n and is not the closest to $K \cdot n$, where K is a constant, solidifying the conclusion that the time complexity of $T(n)$ is $n \log(n)$.



Report

- Write a report that will contain, explain, and discuss the plot. The report should not exceed one page.
- In addition, your report must contain the following information:
 - whether the program works or not (this must be just ONE sentence)
 - the directions to compile and execute your program
- Good writing is expected.
- Recall that answers must be well written, documented, justified, and presented to get full credit.

What you need to turn in:

- Electronic copy of your source program
- Electronic copy of the report (including your answers) (standalone). Submit the file as a Microsoft Word or PDF file.

Grading

- Program is worth 30% if it works and provides data to analyze
- Quality of the report is worth 70% distributed as follows: good plot (25%), explanations of plot (10%), discussion and conclusion (35%).

Appendix: Merge-Sort Algorithm.

At this stage, you do NOT need to understand Merge-Sort (It will be presented and explained in Module 4)).

Implement Merge-Sort exactly the way it is described below. Replace the infinity value (∞) with 0xffffffff.

MERGE-SORT(A, p, r)

```
1  if  $p < r$ 
2       $q = \lfloor (p + r) / 2 \rfloor$ 
3      MERGE-SORT( $A, p, q$ )
4      MERGE-SORT( $A, q + 1, r$ )
5      MERGE( $A, p, q, r$ )
```



MERGE(A, p, q, r)

```
1   $n_1 = q - p + 1$ 
2   $n_2 = r - q$ 
3  let  $L[1..n_1 + 1]$  and  $R[1..n_2 + 1]$  be new arrays
4  for  $i = 1$  to  $n_1$ 
5       $L[i] = A[p + i - 1]$ 
6  for  $j = 1$  to  $n_2$ 
7       $R[j] = A[q + j]$ 
8   $L[n_1 + 1] = \infty$ 
9   $R[n_2 + 1] = \infty$ 
10  $i = 1$ 
11  $j = 1$ 
12 for  $k = p$  to  $r$ 
13     if  $L[i] \leq R[j]$ 
14          $A[k] = L[i]$ 
15          $i = i + 1$ 
16     else  $A[k] = R[j]$ 
17          $j = j + 1$ 
```