COURSE OUTCOME 4

DATE: 3-12-2024

1. Create Rectangle class with attributes length and breadth and methods to find area and perimeter. Compare two Rectangle objects by their area.

```
PROGRAM:
class Rectangle:
     def init (self,length,breadth):
           self.length=length
           self.breadth=breadth
     def area(self):
     return self.length * self.breadth
     def perimeter(self):
     return 2 * (self.length + self.breadth)
length1=int(input("Enter length of the Rectangle 1:"))
breadth1=int(input("Enter breadth of the Rectangle 1:"))
length2=int(input("Enter length of the Rectangle 2:"))
breadth2=int(input("Enter breadth of the Rectangle 2:"))
rect1=Rectangle(length1,breadth1)
rect2=Rectangle(length2,breadth2)
print("Area of the Rectangle 1:", rect1.area())
print("Perimeter of the Rectangle 1:", rect1.perimeter())
print("Area of the Rectangle 2:", rect2.area())
print("Perimeter of the Rectangle 2:", rect2.perimeter())
a=rect1.area()
b=rect2.area()
if a > b:
    print("Area of Recatangle 1 is greater")
elif b > a:
     print("Area of Rectangle 2 is greater")
else:
     print("Equal Area")
```

OUTPUT:

Enter length of the Rectangle 1:12 Enter breadth of the Rectangle 1:2 Enter length of the Rectangle 2:21 Enter breadth of the Rectangle 2:2 Area of the Rectangle 1: 24 Perimeter of the Rectangle 1: 28 Area of the Rectangle 2: 42 Perimeter of the Rectangle 2: 46 Area of Rectangle 2 is greater

Enter length of the Rectangle 1:22 Enter breadth of the Rectangle 1:3 Enter length of the Rectangle 2:10 Enter breadth of the Rectangle 2:1 Area of the Rectangle 1: 66 Perimeter of the Rectangle 1: 50 Area of the Rectangle 2: 10 Perimeter of the Rectangle 2: 22 Area of Recatangle 1 is greater

Enter length of the Rectangle 1:10 Enter breadth of the Rectangle 1:10 Enter length of the Rectangle 2:10 Enter breadth of the Rectangle 2:10 Area of the Rectangle 1: 100 Perimeter of the Rectangle 1: 40 Area of the Rectangle 2: 100 Perimeter of the Rectangle 2: 40 Equal Area

DATE: 5-12-2024

2. Create a Bank account with members account number, name, type of account and balance. Write constructor and methods to deposit at the bank and withdraw an amount from the bank.

PROGRAM:

```
class Account:
    def init (self,ano,aname,atype,abalance):
          self.ano=ano
          self.aname=aname
          self.atype=atype
          self.abalance=abalance
    def deposit(self,amt):
          if amt>0:
                self.abalance+=amt
                print("Successfully deposited Rs.",amt)
          else:
                print("Invalid Amount!!")
    def withdraw(self,amt):
          if amt>self.abalance:
                print("Insufficient Balance!!")
          else:
                print("Successfully withdrawn Rs.", amt)
                self.abalance-=amt
    def viewdetails(self):
          print("Account Number:",self.ano)
          print("Account Name:",self.aname)
          print("Account Type:",self.atype)
          print("Account Balance: Rs.",self.abalance)
ano=int(input("Enter the Account Number:"))
aname=input("Enter the Account Name:")
```

```
atype=input("Enter the Account Type:")
abalance=int(input("Enter the Balance: Rs."))
c1=Account(ano,aname,atype,abalance)
while True:
    print("*****MENU*****\n1.Deposit\n2.Withdraw\n3.Current
Balance\n4. View Details\n5. Exit")
    ch=int(input("Enter your choice:"))
    if ch==1:
          amt=int(input("Enter the amount to be deposited: Rs."))
          c1.deposit(amt)
    elif ch==2:
          amt=int(input("Enter the amount to be withdrawn: Rs."))
          c1.withdraw(amt)
    elif ch==3:
          print("Current Balance= Rs.",c1.abalance)
    elif ch==4:
          c1.viewdetails()
    elif ch==5:
          break
    else:
          print("Invalid choice!!")
OUTPUT:
Enter the Account Number: 2345
Enter the Account Name: Christina
Enter the Account Type:Savings
Enter the Balance: Rs.56748
*****MENU****
1.Deposit
2. Withdraw
3. Current Balance
4. View Details
5.Exit
```

Enter your choice:1

Enter the amount to be deposited: Rs.2500

Successfully deposited Rs. 2500

*****MENU****

- 1.Deposit
- 2. Withdraw
- 3. Current Balance
- 4. View Details
- 5.Exit

Enter your choice:2

Enter the amount to be withdrawn: Rs.2000

Successfully withdrawn Rs. 2000

*****MENU****

- 1.Deposit
- 2. Withdraw
- 3. Current Balance
- 4. View Details
- 5.Exit

Enter your choice:3

Current Balance= Rs. 57248

*****MENU****

- 1.Deposit
- 2. Withdraw
- 3. Current Balance
- 4. View Details
- 5.Exit

Enter your choice:4

Account Number: 2345
Account Name: Christina

Account Type: Savings

Account Balance: Rs. 57248

*****MENU****

- 1.Deposit
- 2. Withdraw
- 3. Current Balance
- 4. View Details
- 5.Exit

Enter your choice:5

DATE:7-12-2024

3. Create a class Rectangle with private attributes length and width. Overload '<' operator to compare the area of 2 rectangles.

PROGRAM:

```
class Rectangle:
    def init (self,length,width):
          self.length=length
          self.width=width
    def area(self):
          return self.length*self.width
    def lt (self,other):
          return self.area() < other.area()
11=int(input("Enter the length of Rectangle 1"))
w1=int(input("Enter the width of Reactangle 1"))
12=int(input("Enter the length of Rectangle 2"))
w2=int(input("Enter the width of Reactangle 2"))
r1=Rectangle(11,w1) #creating object r1
r2=Rectangle(12,w2) #creating object r2
if r1<r2:
    print("Area of Rectangle 1 is Smaller that Area of rectangle 2")
elif r1>r2:
    print("Area of Rectangle 1 is larger than Area of Rectangle 2")
else:
    print("Both Rectangles have same Area")
OUTPUT:
Enter the length of Rectangle 1:12
Enter the width of Reactangle 1:23
```

Enter the length of Rectangle 2:45 Enter the width of Reactangle 2:67

Area of Rectangle 1 is Smaller that Area of rectangle 2

Enter the length of Rectangle 1:34

Enter the width of Reactangle 1:4

Enter the length of Rectangle 2:7

Enter the width of Reactangle 2:9

Area of Rectangle 1 is larger than Area of Rectangle 2

Enter the length of Rectangle 1:2

Enter the width of Reactangle 1:2

Enter the length of Rectangle 2:2

Enter the width of Reactangle 2:2

Both Rectangles have same Area

DATE:4-12-2024

4. Create a class Time with private attributes hour, minute and second. Overload '+' operator to find sum of 2 time.

PROGRAM

```
class Time:
    def init (self,h=0,m=0,s=0):
          self.hours=h
          self.minutes=m
          self.seconds=s
    def add (self,other):
          t=Time()
          t.seconds=self.seconds+other.seconds
          t.minutes=self.minutes+other.minutes
          t.hours=self.hours+other.hours
          if t.seconds>=60:
                t.minutes+=t.seconds//60
                t.seconds%=60
          if t.minutes>=60:
                t.hours+=t.minutes//60
                t_minutes%=60
          return t
    def str (self):
          return "%d:%d:%d"%(self.hours,self.minutes,self.seconds)
h1=int(input("Enter Hour 1: "))
m1=int(input("Enter Minute 1: "))
s1=int(input("Enter Second 1: "))
t1=Time(h1,m1,s1)
h2=int(input("Enter Hour 2: "))
m2=int(input("Enter Minute 2: "))
s2=int(input("Enter Second 2: "))
t2=Time(h2,m2,s2)
tsum=t1+t2
print(tsum)
```

OUTPUT

Enter Hour 11

Enter Minute 11

Enter Second 11

Enter Hour 21

Enter Minute 21

Enter Second 21

2:2:2

Enter Hour 123

Enter Minute 123

Enter Second 145

Enter Hour 232

Enter Minute 245

Enter Second 277

56:10:2

DATE:6-12-2024

5. Create a class Publisher (name). Derive class Book from Publisher with attributes title and author. Derive class Python from Book with attributes price and no_of_pages. Write a program that displays information about a Python book. Use base class constructor invocation and method overriding.

PROGRAM

```
class Publisher:
    def init (self,name):
           self.name=name
    def display():
           pass
class Book(Publisher):
     def init (self,name,title,author):
           super(). init (name) #invoking the base class publisher
           self.title=title
           self.author=author
    def display():
           pass
class Python(Book):
    def init (self,name,title,author,price,pages):
           super(). init (name,title,author) #invoking the base classes
           self.price=price
           self.pages=pages
    def display(self):
           print("\n**Book Details**")
           print("Publisher:",self.name)
```

```
print("Title:",self.title)

print("Author:",self.author)

print("Price:",self.price)

print("No. of Pages:",self.pages)

pub=input("Enter the Publisher Name:")

t=input("Enter the Title:")

a=input("Enter the Author Name:")

p=int(input("Enter the Price of the Book:"))

pa=int(input("Enter the no. of Pages:"))

b=Python(pub,t,a,p,pa)

b.display()
```

OUTPUT

Enter the Publisher Name:Macmillan

Enter the Title:Jungle Book

Enter the Author Name:Rudyard Kipling

Enter the Price of the Book:550

Enter the no. of Pages:357

Book Details

Publisher: Macmillan

Title: Jungle Book

Author: Rudyard Kipling

Price: 550

No. of Pages: 357