An Introduction to Machine Learning Using Principal Component Analysis

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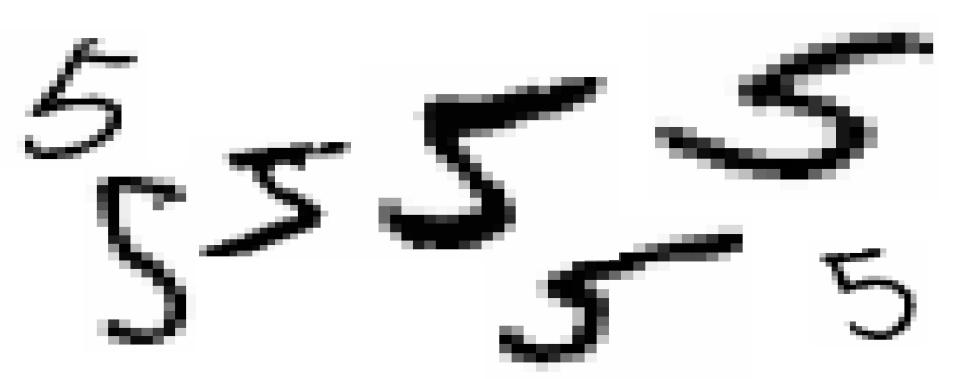
Abstract

Humans are natural classifiers. From a young age, we learn without effort how to tell the difference between objects: cats versus dogs, 0's versus 1's. However, instructing a computer to classify similar objects can be challenging. A familiar example is the use of Completely Automated Public Turing test to tell Computers and Humans Apart (CAPTCHAs) on the internet. These tests take advantage of a human's ability to easily read and reproduce a string of letters and/or numbers and a computer's struggle to do so.

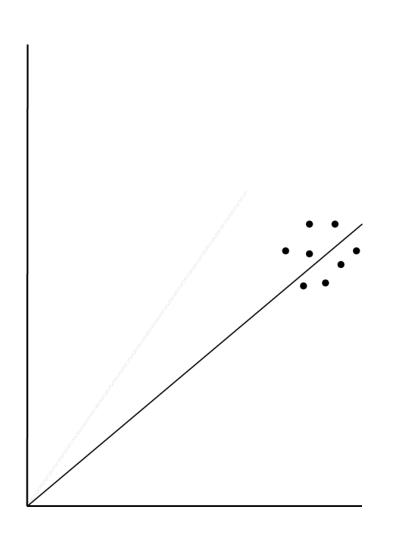
Machine Learning is a subject of mathematics and computer science which aims to help computers "learn" how to classify objects. We will be exploring an elementary learning technique called Principal Component Analysis (PCA), a dimensionality reduction algorithm which transforms a set of vectors to a more representative basis. We will discuss the proof of the PCA Theorem and how it relates to machine learning, which will include a variety of topics from Linear Algebra including Schur's Theorem, basis transformation and orthogonal projections. Some applications of Principal Component Analysis will be presented, including our work in classifying hand-written digits.

Introduction To Machine Learning

Machine learning deals with the algorithms and techniques used to help computers better classify objects. There is a huge variety of algorithms currently in use. One of these techniques, Principal Component Analysis (PCA) is a dimensionality reduction algorithm. The goal of PCA is to get project the data into a much lower-dimensional subspace that better represents the data.

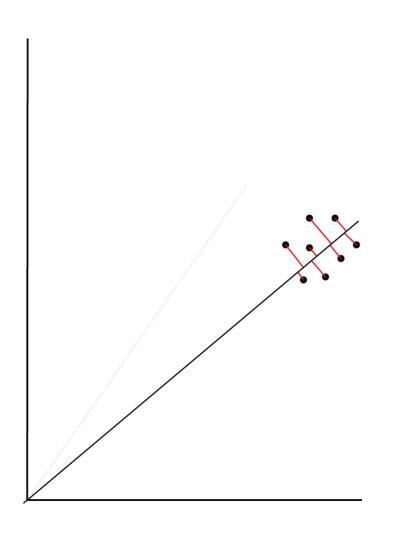


Introduction To Machine Learning



 We have a set of vectors from a dataset X, and a subspace that is "close" to all the vectors.

Introduction To Machine Learning



- When a vector is not in the subspace, we can still come close to representing it by some vector in the subspace, Px. We call |x-Px| the error.
- Our goal is to find the subspace that minimizes the sum of the errors.

Preliminaries

Let $\{x_i\}_{i=1}^n$ be a collection of vectors in \mathbb{R}^m For a subspace $W \subset \mathbb{R}^m$, $P_W x_i$ is the orthogonal projection of x_i into W. Define

$$E(W) = \sum_{i=1}^{n} ||x_i - P_W x_i||^2$$

Theorem

Let $\{x_i\}_{i=1}^n$ be a collection of vectors in \mathbb{R}^m ,

$$A = [x_1|x_2|...|x_n]$$

Let $1 \le p < m$. Let $\{u_1, ... u_p\}$ represent an orthonormal collection of vectors and $U = span\{u_1, ..., u_p\}$. If

$$E(U) = min\{E(W)|W \text{ p-dimensional subspace of } \mathbb{R}^m\}$$

Then $\{u_1,...u_p\}$ are the eigenvectors of AA^* that correspond to the p largest eigenvalues of AA^* .

Proof

Let W be a p-dimensional subspace of \mathbb{R}^m with orthonormal basis $\{w_1,...,w_p\}$. Then $P_Wx_i=\sum_{j=1}^p\langle x_i,w_j\rangle w_j$ yields

$$||P_W x_i||^2 = \sum_{j=1}^p \langle x_i, w_j \rangle^2$$

Since

$$||x_{i} - P_{W}x_{i}|| = \langle x_{i} - P_{W}x_{i}, x_{i} - P_{W}x_{i} \rangle$$

$$= ||x_{i}||^{2} - 2\langle x_{i}, P_{W}x_{i} \rangle + ||P_{W}x_{i}||^{2}$$

$$= ||x_{i}||^{2} - ||P_{W}x_{i}||^{2}$$

We may write

$$E(W) = \sum_{i=1}^{n} ||x_i - P_W x_i||^2$$

$$= \sum_{i=1}^{n} ||x_i||^2 - \sum_{i=1}^{n} ||P_W x_i||^2$$

$$= \sum_{i=1}^{n} ||x_i||^2 - \sum_{j=1}^{p} w_j^* A A^* w_j$$

Since $\sum_{i=1}^{n} ||x_i||^2$ is fixed, minimizing E(W) is achieved by maximizing $\sum_{i=1}^{p} w_i^* A A^* w_i$

Let $\alpha(w_1, ..., w_p) = \sum_{j=1}^p w_j^* A A^* w_j$. Then α is a polynomial in the components of all the w_j s and we can maximize it using Lagrange multipliers with orthonormality constraints. Let us begin with w_1 .

$$L = w_1^* A A^* w_1 - \lambda_1 (w_k^* w_k - 1)$$

Differentiating wrt to w_1 ,

$$0 = AA^*w_1 - \lambda_1w_1$$

 $\Leftrightarrow AA^* = \lambda_1w_1$
 $\Leftrightarrow w_1$ is an eigenvector of AA^*

Noticed we just maximized $w_1^*AA^*w_1=w_1^*\lambda_1w_1=\lambda_1w_1^*w_1=\lambda_1$

Next, take

$$L = w_2^* A A^* w_2 - \lambda_2 (w_k^* w_k - 1) - \beta (w_2^* w_1 - 0)$$

Similarly, we differentiate wrt w_2 :

$$0 = AA^* w_2 - \lambda_2 w_2 - \beta w_1$$

$$= w_1 AA^* w_2 - w_1 \lambda_2 w_2 - w_1 \beta w_1$$

$$= w_1^* AA^* w_2 - w_1^* \lambda_2 w_2 - w_1^* \beta w_1$$

$$= (AA^* w_1)^* w_2 - \lambda_2 w_1^* w_2 - \beta w_1^* w_1$$

$$= \lambda_1 w_1^* w_2 - 0 - \beta$$

$$= \beta$$

$$\Rightarrow AA^* w_2 = \lambda_2 w_2$$

And we continue this inductively.

Returning to E(W), we now have

$$E(W) = \sum_{i=1}^{n} ||x_i||^2 - \sum_{j=1}^{p} w_j^* A A^* w_j$$

= $\sum_{i=1}^{n} ||x_i||^2 - \sum_{j=1}^{p} \lambda_j$

which is maximized by choosing the p largest eigenvalues of AA^* .

Applications



Images can be thought of as an object in mathematical space.

For example, the image seen here of size 10px by 10px can be represented by a computer as a matrix in M_10x10(R) where each element is an integer between 0 and 255.

By restructuring the data, we can also express it as as an element of R100.

0 0 0 0	0 0 0 0 0 255	0 100 200 200 0	0 150 255 255 0 0	0 0 0 0 0	0 0 0 0	0 150 255 255 0 0	0 100 200 200 0	0 0 0 0 0 255	O The images we'll be looking At today are 28px by 28px Scans of handwitten digits. We'll be treating them as
0 0 0	255 150 0 0	0 255 150 0	0 0 255 100	0 0 255 150	0 0 255 150	0 0 255 100	0 255 150 0	255 150 0 0	 We'll be treating them as vectors in R784.

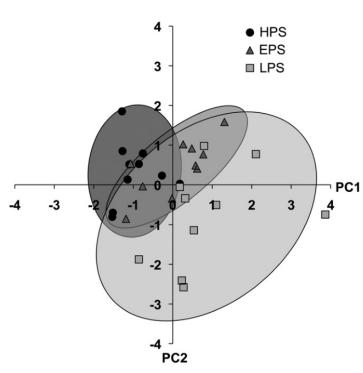
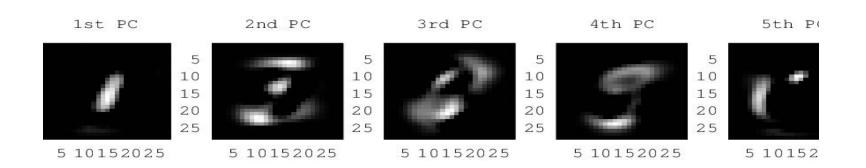


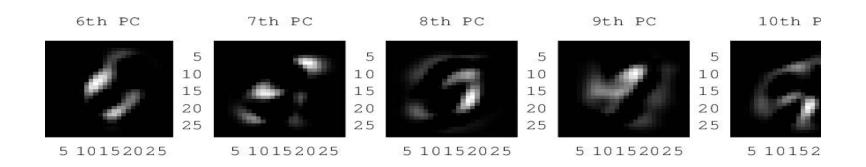
FIGURE 4 Result of principal component analysis of metabolic pools for *D. melanogaster* raised on the HPS, EPS, and LPS diets. Graph of principal component 1 (PC1) and 2 (PC2) with density ellipses (0.90) for each diet. PC1 and PC2 explain 46.9 and 37.6% of the variance, respectively.

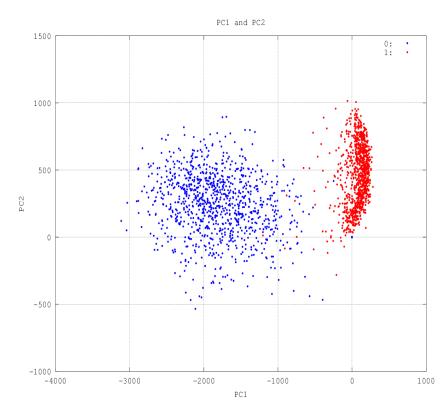
 Brought to me last week by a student needing to make her own figure.

Dietary Protein and Sugar Differentially Affect Development and Metabolic Pools in Ecologically Diverse Drosophila, Matzkin, et al, 2011

- Because of the dimensionality reduction inherent to PCA, it makes it a good tool for visualization.
- In our case, we're looking at 784 dimensional data. With our human brains and years of practice with looking at numbers, we can differentiate between data easily. Not so with computer.
- With PCA however, we can pretty easily project our 784 dimensional data into 15 dimensions while still maintaining integrity.

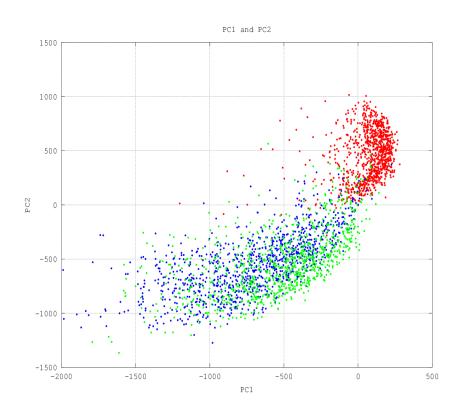






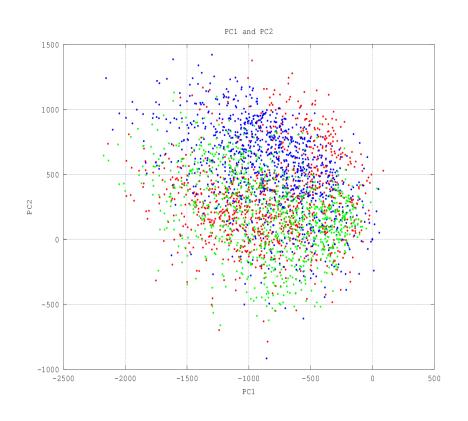
This graph shows the 1s and 0s projected into the two-dimensional space defined by the first two principal components.

The two digits are quite separable. The ones mostly have a small positive coefficient for PC1, whereas the zeroes have a large negative coefficient for PC1.



This graph shows 1s, 4s and 7s. They're grouped close to each other, due to their common features: the strong vertical line. The 4s and 7s also live below the x-axis and left of the y-axis.

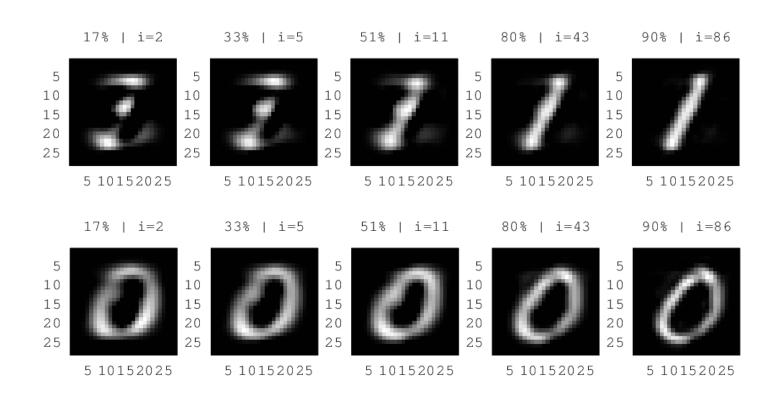
Despite these promising connections, the 4s and 7s don't distinguish between each other well.

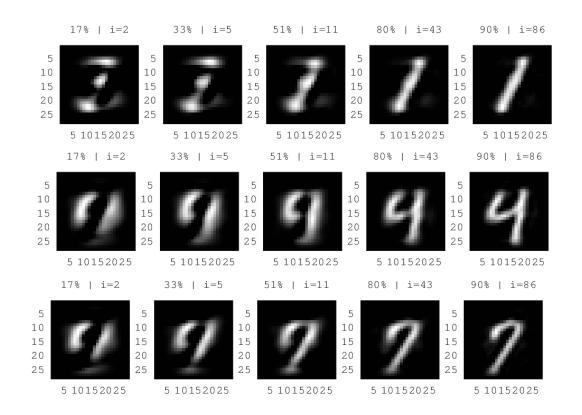


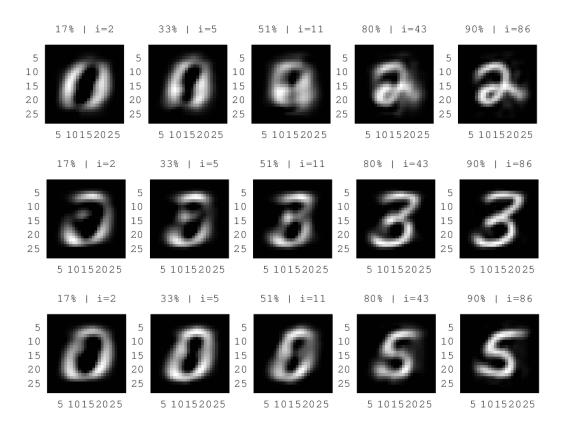
And then the 2s, 3s, and 5s. There's really not a lot that we can do to tell these apart in only two dimensions.

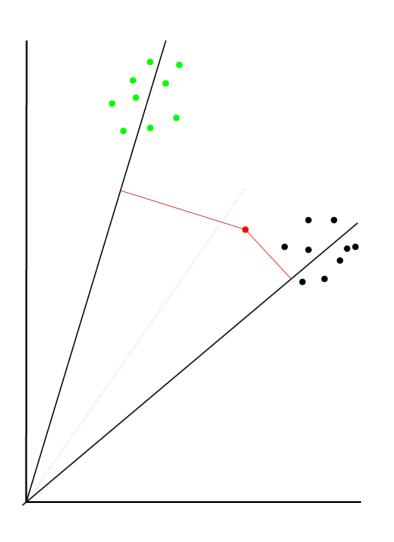
Why do some digits work better than others?

These images show the projections of a sample digit 1 and a sample digit 2. The left-most pictures show the projections with only 2 principal components. Unlike the graph from the biology paper in which the weights of the first two eigenvalues was 80%. It's only at 17% for the first two. In order to reach the 80% mark, we need to represent the data with the first 43 principal components.

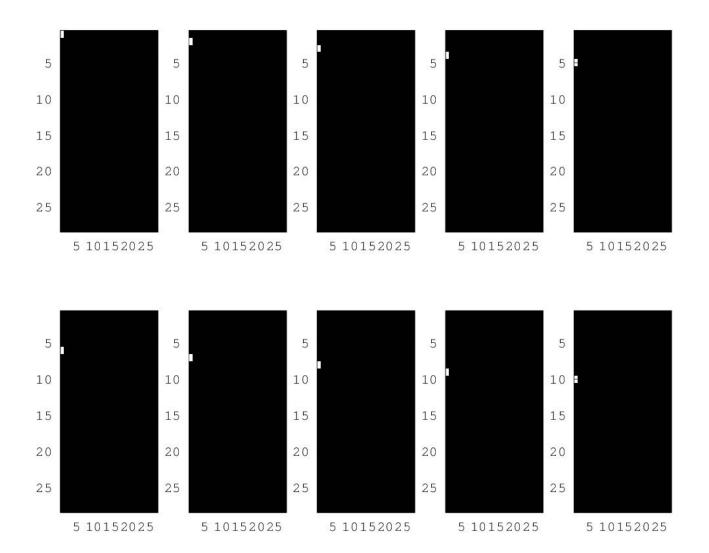


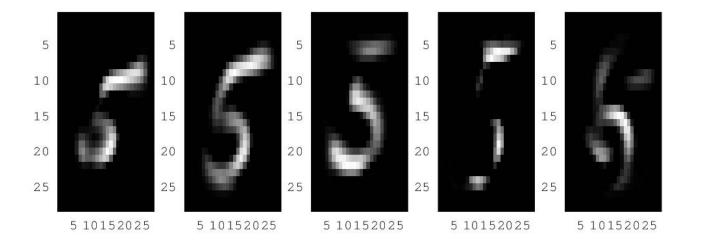


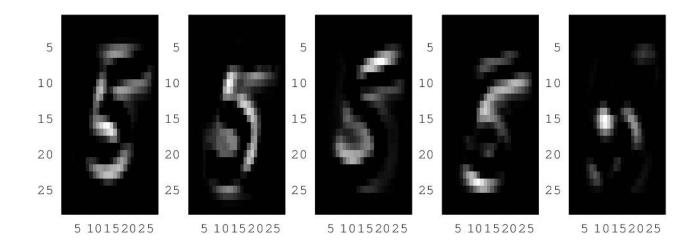


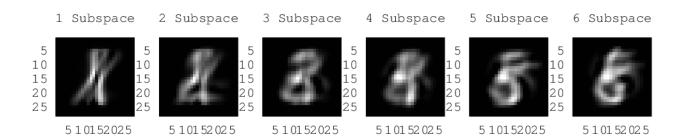


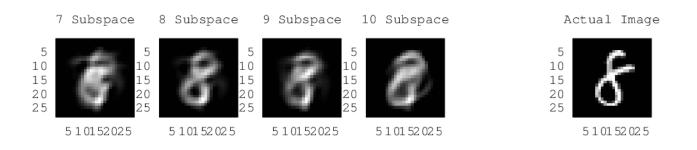
- Now suppose we have another dataset Y with its own defining subspace.
- We wish to classify the new vector, a.
- We would say that the
 e_x = |P_xa a| and
 e_y = |P_ya a| and classify
 the new vector as type X
 since e_x < e_y

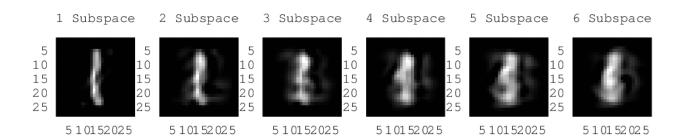


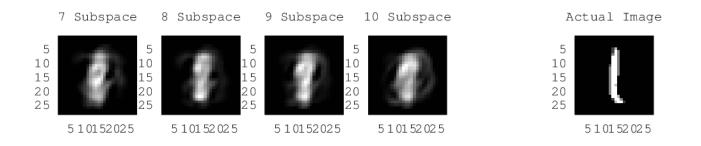


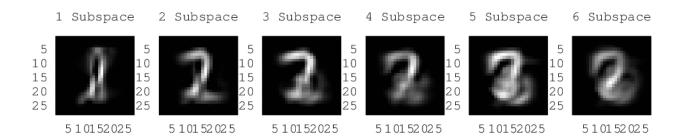


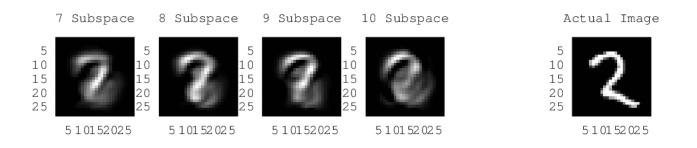


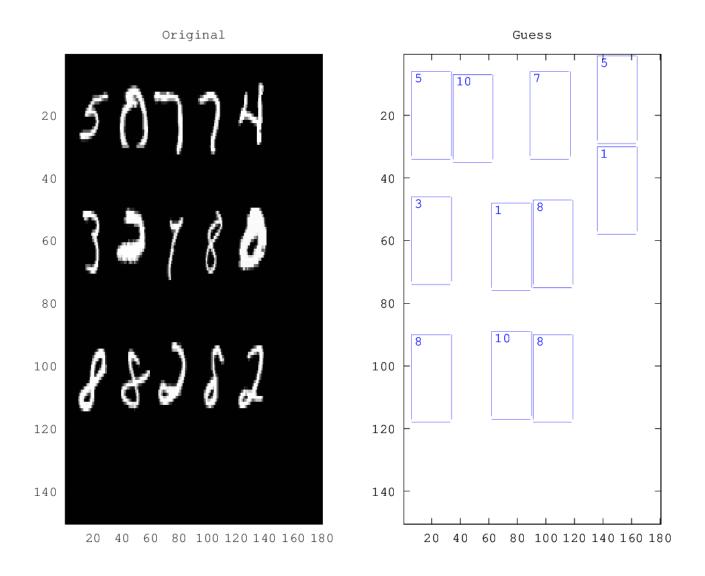












Future Exploration

- Different inner products
- Removal of outliers in the training set
- Better classification algorithms (Support Vector Machine, Relevance Vector Machine, etc.)
- Application to weather data
- Winning at the internet by collecting all available images of cats.

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