



Cooperative Multi-Objective Genetic Algorithm with Parallel Implementation

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Motivation

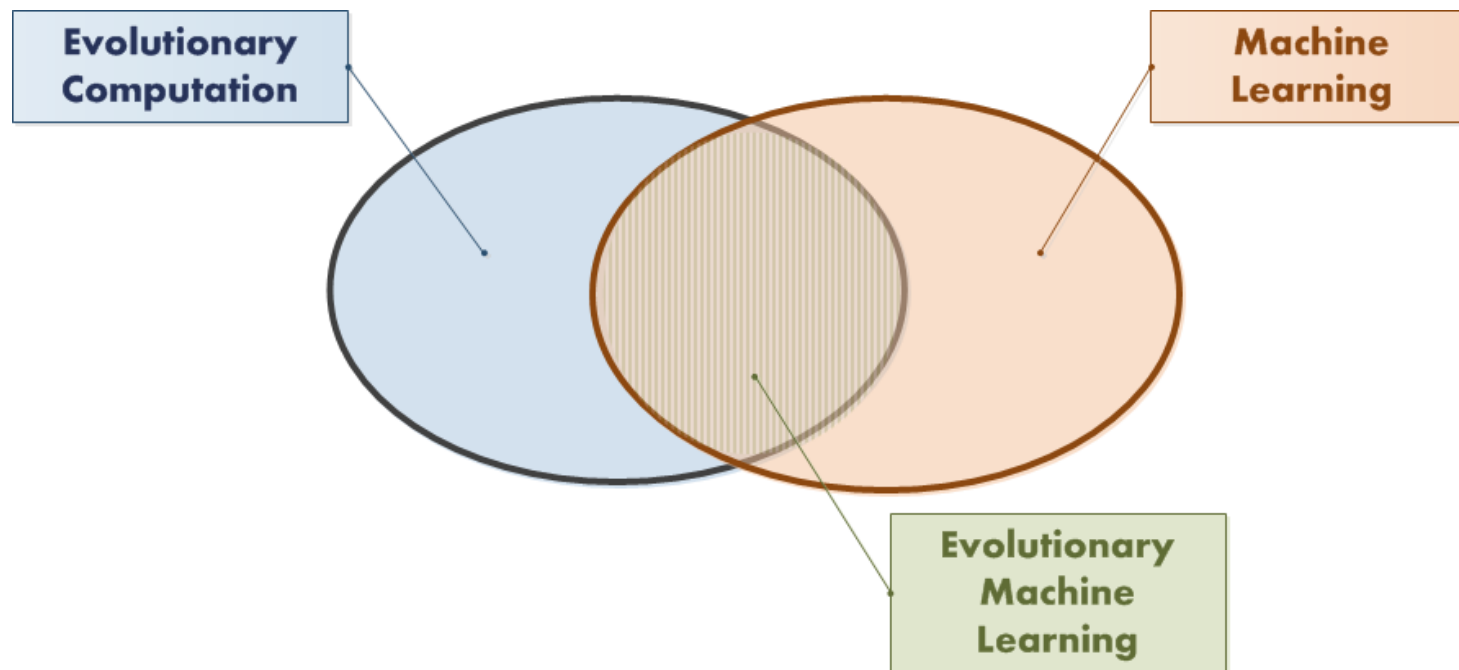
Background

Proposed approach

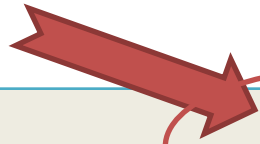
Results and Discussion

Conclusion and Future plans

Integration of Evolutionary Computation and Machine Learning



Integration of Evolutionary Computation and Machine Learning



Pros

- ✓ The classification accuracy of the best evolutionary and non-evolutionary methods are comparable;
- ✓ Population-based search is easily parallelized;
- ✓ These methods can work in the dynamic non-stationary environment;
- ✓ Feature selection and learning in one process might be combined;
- ✓ From an optimization perspective, learning problems are typically large, non-differentiable, noisy, deceptive, multimodal, high-dimensional, and highly constrained. Evolutionary algorithms are an effective tool for such problems.

Cons

- X Evolutionary methods are generally much slower than the non-evolutionary alternatives
 - *Possible solution: parallelization*
- X The performance of evolutionary algorithms varies significantly for different problems
 - *Possible solution: cooperative algorithms*

Integration of Evolutionary Computation and Machine Learning

Pros

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- ✓ Population-based search is easily parallelized;
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- X The performance of evolutionary algorithms varies significantly for different problems
 - *Possible solution: cooperative algorithms*



Outline

- **Motivation**
 - The Evolutionary Computation and Machine Learning Integration
- **Background**
 - Conventional Multi-Objective Genetic Algorithms
 - Test Problems
 - Experiment Conditions
 - Experimental Results and Discussion
- **Proposed approach**
 - The Island Model
 - Cooperative Multi-objective Genetic Algorithm
- **Results and Discussion**
 - Experiment Conditions
 - Experimental Results and Discussion
- **Conclusion and Future Plans**



Multi-Objective Genetic Algorithms (MOGAs)

- *Generate the initial population*
- *Evaluate criteria values*
- *While (stop-criterion!=true), do:*
 - {*
 - Estimate fitness-values;*
 - Choose the most appropriate individuals with the mating selection operator based on their fitness-values;*
 - Produce new candidate solutions with recombination;*
 - Modify the obtained individuals with mutation;*
 - Compose the new population (environmental selection);*
 - }*



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Multi-Objective Genetic Algorithms

Designing a MOGA, researchers are faced with some issues:

- fitness assignment strategies,
- diversity preservation techniques,
- ways of elitism implementation.

Our task:

- ✓ To investigate the effectiveness of MOGAs, which are based on various heuristic mechanisms



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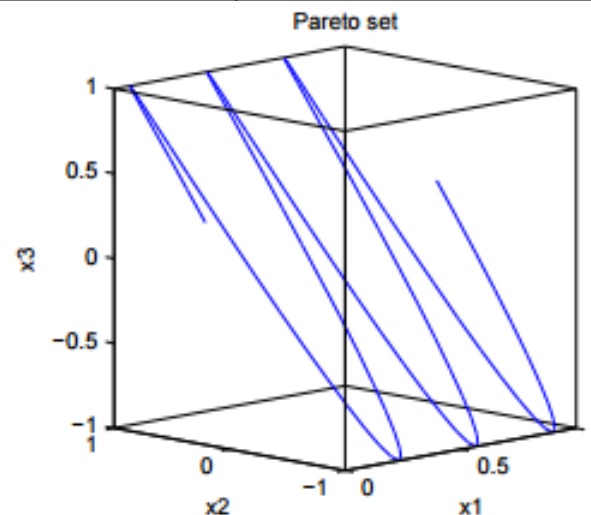
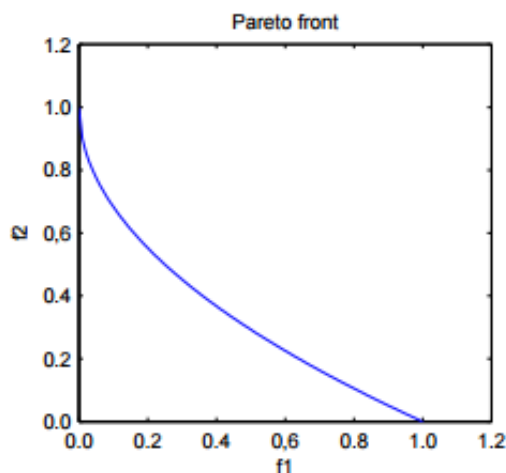
Basic features of the MOGA used

MOGA	Fitness Assignment	Diversity Preservation	Elitism
NSGA-II	Pareto-dominance (niching mechanism) and diversity estimation (crowding distance)	Crowding distance	Combination of the previous population and the offspring
PICEA-g	Pareto-dominance (with generating goal vectors)	Nearest neighbour technique	The archive set and combination of the previous population and the offspring
SPEA2	Pareto-dominance (niching mechanism) and density estimation (the distance to the k-th nearest neighbour in the objective space)	Nearest neighbour technique	The archive set



Some of Test Instances CEC'2009

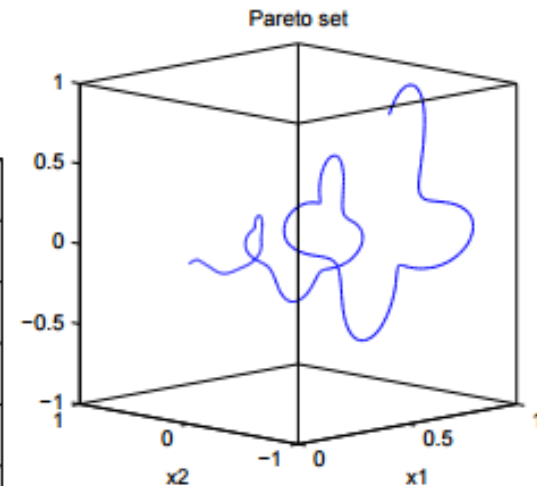
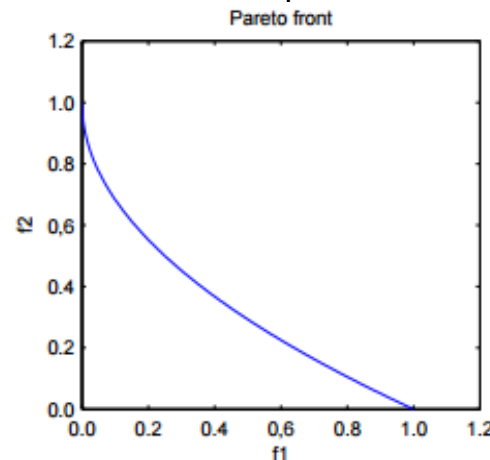
No	Test Problem	Pareto Set and Front
UF1	$f_1 = x_1 + \frac{2}{ J_1 } \sum_{j \in J_1} (x_j - \sin(6\pi x_1 + \frac{j\pi}{n}))^2 \rightarrow \min,$ $f_2 = 1 - \sqrt{x_1} + \frac{2}{ J_2 } \sum_{j \in J_2} (x_j - \sin(6\pi x_1 + \frac{j\pi}{n}))^2 \rightarrow \min,$ <p>where $n = 30, J_1 = \{j j \text{ is odd}, 2 \leq j \leq n\}$ and $J_2 = \{j j \text{ is even}, 2 \leq j \leq n\}$. $\vec{x} \in [0,1] \cdot [-1,1]^{n-1}$.</p>	<p>Pareto Set: $0 \leq x_1 \leq 1,$ $x_j = \sin(6\pi x_1 + \frac{j\pi}{n}), j = 2, \dots, n.$</p> <p>Pareto Front: $f_2 = 1 - \sqrt{f_1}, 0 \leq f_1 \leq 1.$</p>





Some of Test Instances CEC'2009

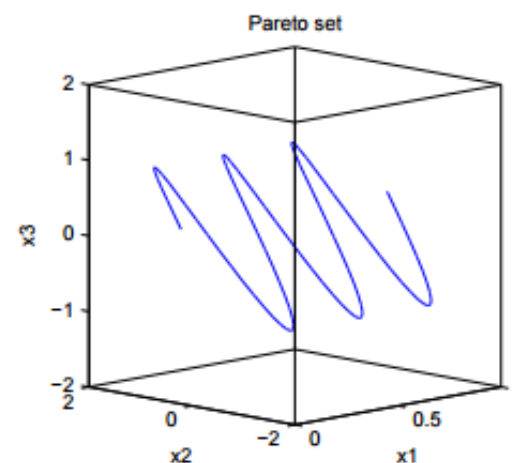
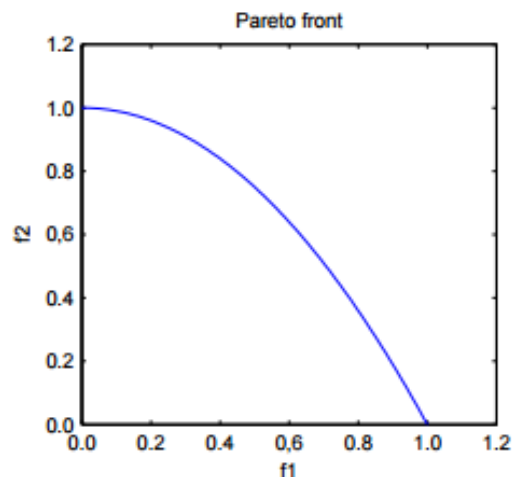
No	Test Problem	Pareto Set and Front
UF2	$f_1 = x_1 + \frac{2}{ J_1 } \sum_{j \in J_1} y_j^2 \rightarrow \min,$ $f_2 = 1 - \sqrt{x_1} + \frac{2}{ J_2 } \sum_{j \in J_2} y_j^2 \rightarrow \min,$ <p>where $n = 30$, $J_1 = \{j j \text{ is odd}, 2 \leq j \leq n\}$ and $J_2 = \{j j \text{ is even}, 2 \leq j \leq n\}$.</p> $y_j = \begin{cases} x_j - \left(0.3x_1^2 \cdot \cos\left(24\pi x_1 + \frac{4j\pi}{n}\right) + 0.6x_1\right) \cdot \cos\left(6\pi x_1 + \frac{j\pi}{n}\right), j \in J_1, \\ x_j - \left(0.3x_1^2 \cdot \cos\left(24\pi x_1 + \frac{4j\pi}{n}\right) + 0.6x_1\right) \cdot \sin\left(6\pi x_1 + \frac{j\pi}{n}\right), j \in J_2, \end{cases}$ $x \in [0,1] \cdot [-1,1]^{n-1}.$	<p>Pareto Set: $0 \leq x_1 \leq 1$,</p> $x_j = \begin{cases} \left(0.3x_1^2 \cdot \cos\left(24\pi x_1 + \frac{4j\pi}{n}\right)\right) + \\ + 0.6x_1 \cdot \cos\left(6\pi x_1 + \frac{j\pi}{n}\right), j \in J_1, \\ \left(0.3x_1^2 \cdot \cos\left(24\pi x_1 + \frac{4j\pi}{n}\right)\right) + \\ + 0.6x_1 \cdot \sin\left(6\pi x_1 + \frac{j\pi}{n}\right), j \in J_2. \end{cases}$ <p>Pareto Front: $f_2 = 1 - \sqrt{f_1}$, $0 \leq f_1 \leq 1$.</p>





Some of Test Instances CEC'2009

№	Test Problem	Pareto Set and Front
UF4	$f_1 = x_1 + \frac{2}{ J_1 } \sum_{j \in J_1} h(y_j) \rightarrow \min,$ $f_2 = 1 - x_1^2 + \frac{2}{ J_2 } \sum_{j \in J_2} h(y_j) \rightarrow \min,$ <p>where $n = 30$, $J_1 = \{j j \text{ is odd}, 2 \leq j \leq n\}$ and $J_2 = \{j j \text{ is even}, 2 \leq j \leq n\}$,</p> $y_j = x_j - \sin\left(6\pi x_1 + \frac{j\pi}{n}\right), j = 2, \dots, n,$ $h(t) = \frac{ t }{1 + e^{2 t }},$ $\vec{x} \in [0, 1] \cdot [-2, 2]^{n-1}.$	<p>Pareto Set:</p> $0 \leq x_1 \leq 1,$ $x_j = \sin\left(6\pi x_1 + \frac{j\pi}{n}\right), j = 2, \dots, n.$ <p>Pareto Front: $f_2 = 1 - f_1^2$, $0 \leq f_1 \leq 1.$</p>





Performance Metric

The metric **IGD** was used to estimate the quality of obtained Pareto Front approximations:

$$IGD(A, P^*) = \frac{\sum_{v \in P^*} d(v, A)}{|P^*|},$$

where P^* is a set of uniformly distributed points along the Pareto Front (in the objective space), A is an approximate set to the Pareto Front, $d(v, A)$ is the minimum Euclidean distance between v and the points in A .

In short, the $IGD(A, P^*)$ value reflects the average distance from P^* to A .



Experiment Conditions

- **The maximal number of function evaluations** was equal to **300 000**.
- **The maximal number of solutions** in the approximate set produced by each algorithm for computing the IGD metric was **100** and **150** for two-objective and three-objective problems respectively.
- For all of the test instances IGD values were averaged over **25 runs** of each algorithm.



Experiment Conditions

For all of the **algorithms** the following **settings** were defined:

- **binary tournament selection,**
- **uniform recombination,**
- **the mutation probability** $p_m=1/n$, where n is the length of the chromosome.
- As usual, MOGAs (NSGA-II, SPEA2, and PICEA-g) operated with binary strings and therefore, we used **standard binary coding** to get real values of variables.



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Experimental Results

Test func.	NSGA-II		PICEA-g		SPEA2	
	IGD	Time (sec.)	IGD	Time (sec.)	IGD	Time (sec.)
UF1	0.097	196.060	0.107	42.327	0.100	236.677
UF2	0.061	181.520	0.060	84.538	0.078	262.089
UF3	0.191	181.150	0.222	36.781	0.326	237.594
UF4	0.055	182.233	0.0570	75.837	0.083	243.208
UF5	0.426	181.509	0.498	33.844	0.518	240.198
UF6	0.335	183.085	0.346	34.997	0.319	237.906
UF7	0.085	181.039	0.091	75.556	0.125	245.891
UF8	0.269	190.269	0.191	166.056	0.259	253.813
UF9	0.319	191.105	0.290	107.157	0.407	406.996
UF10	0.626	186.267	0.421	118.744	0.534	290.870



Discussion

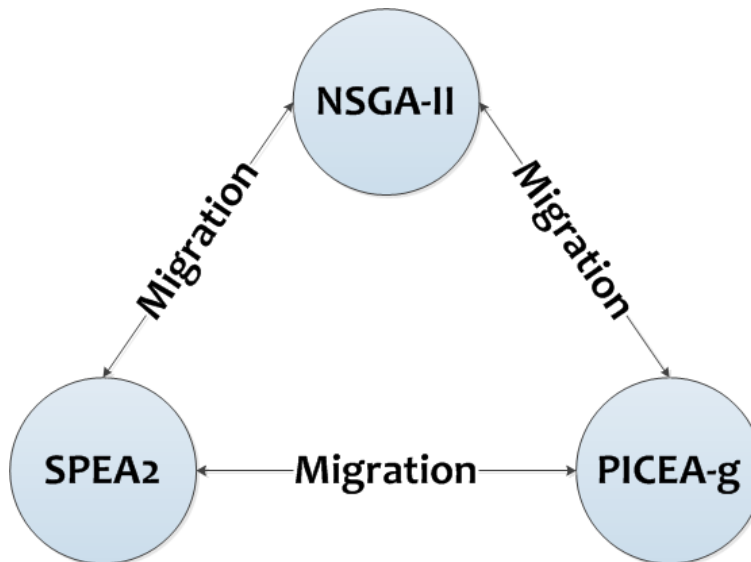
- A **t-test** (with the significance level $p=0.05$) was used to compare the results:

there was no one MOGA which demonstrated the highest effectiveness (in the sense of the IGD metric) for all of the test problems.

- **Possible solution:** Cooperation of genetic algorithms which are based on different concepts (study NSGA-II, PICEA-g, and SPEA2)



Cooperative Multi-Objective Genetic Algorithm



Island model ...

- ✓ is based on parallel work of islands;
- ✓ has an ability to preserve genetic diversity;
- ✓ could be applied to separable problems.



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Experiment Conditions

- The computational resources (300 000 function evaluations) **were distributed** to all of the components equally.
- The migration size was **50** (in total each island got 100 points from two others).
- The migration interval was **25 generations**.
- Again all results were averaged over **25 runs**.



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Experimental Results

Test func.	NSGA-II		PICEA-g		SPEA2		Cooperative algorithm		Result of t-test
	IGD	Time (sec.)	IGD	Time (sec.)	IGD	Time (sec.)	IGD	Time (sec.)	
UF1	0.097	196.06	0.107	42.33	0.010	236.68	0.068	56.57	Outperforms the best value
UF2	0.061	181.52	0.060	84.54	0.078	262.09	0.056	64.84	Corresponds to the best value
UF3	0.191	181.15	0.222	36.78	0.326	237.59	0.202	55.95	Corresponds to the best value
UF4	0.055	182.23	0.0570	75.84	0.083	243.21	0.058	60.27	Corresponds to the best value
UF5	0.426	181.51	0.498	33.84	0.518	240.20	0.338	56.39	Outperforms the best value
UF6	0.335	183.09	0.346	35.00	0.319	237.91	0.254	56.01	Outperforms the best value
UF7	0.085	181.04	0.091	75.56	0.125	245.89	0.084	60.27	Outperforms the best value
UF8	0.269	190.27	0.191	166.06	0.259	253.81	0.259	87.24	Corresponds to the second value
UF9	0.319	191.11	0.290	107.16	0.407	407.00	0.314	78.53	Corresponds to the best value
UF10	0.626	186.27	0.421	118.74	0.534	290.87	0.533	75.12	Corresponds to the best value



Conclusions and Future Plans

The proposed multi-agent heuristic procedure:

- ✓ does **not require additional experiments** to expose the most appropriate algorithm for the problem considered,
- ✓ might be **effectively** used instead of any of its component,
- ✓ allows us to **decrease the computational time** significantly due to the parallel work of island model components.

The algorithm developed has already been applied:

- **to select informative features** from data bases (two criteria were introduced – the Intra- and Inter-class distances).
- **to design neural network models** taking into account two criteria (the computational complexity and the accuracy).



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Thanks a lot!

