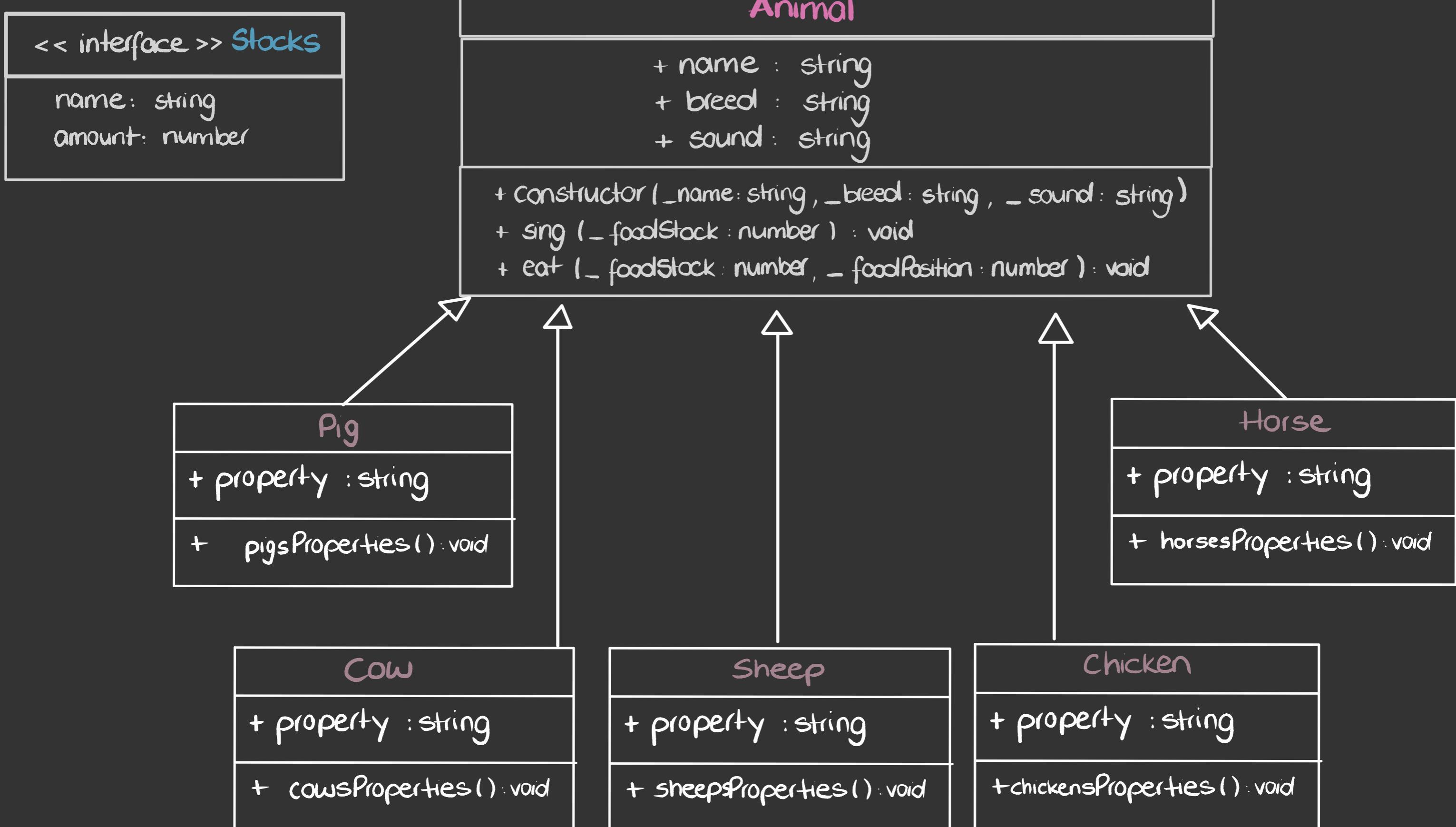


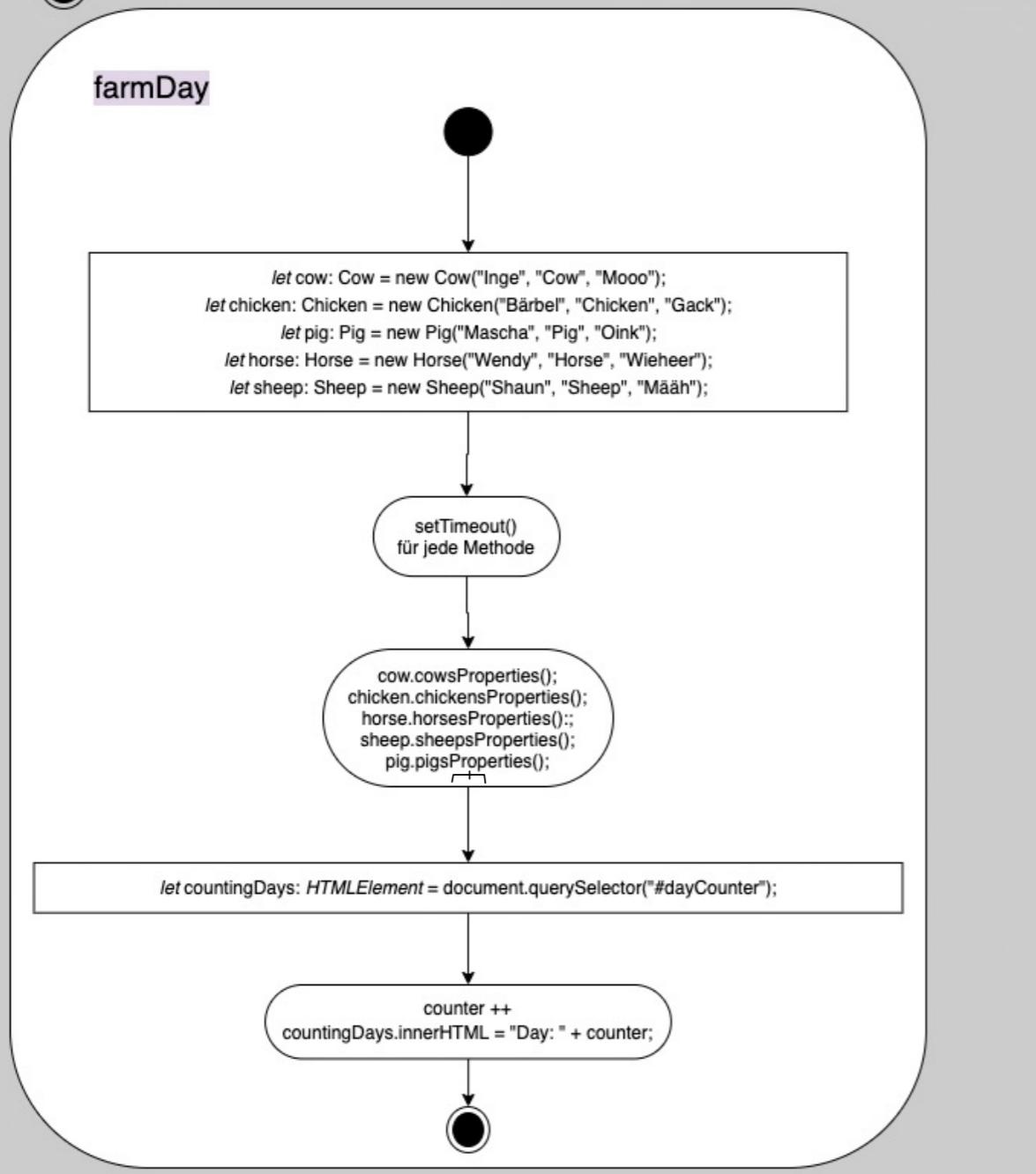
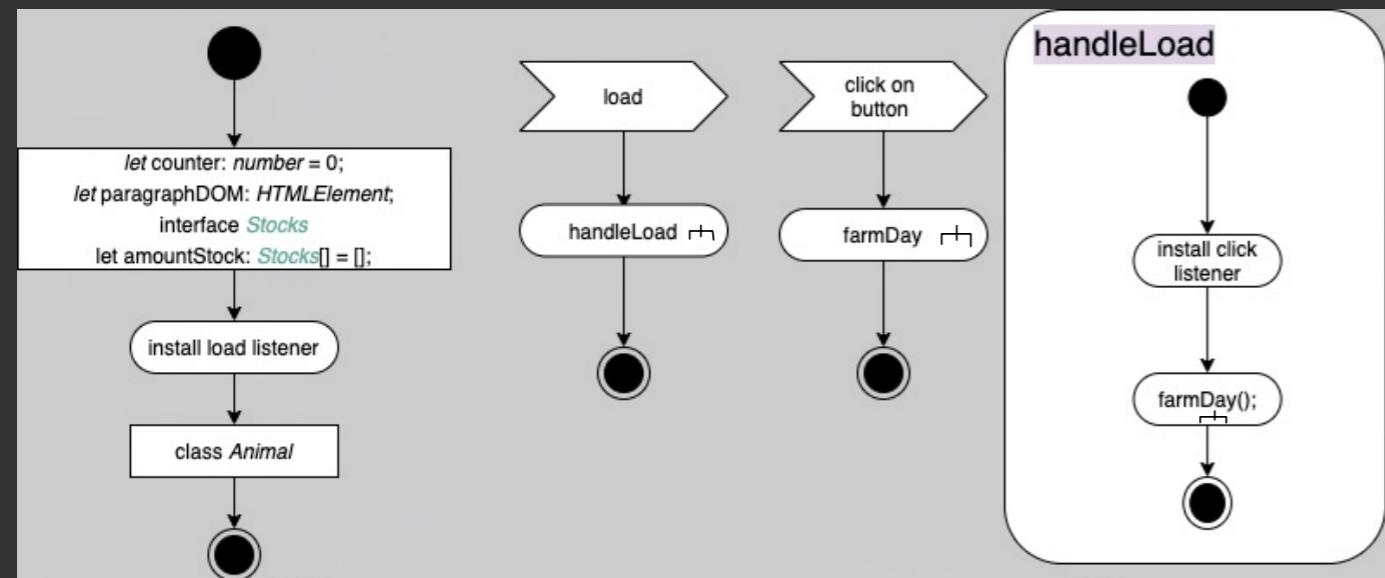
# L10.1 \_ Old MacDonalds Farm Heritage

## Klassendiagramm Animal

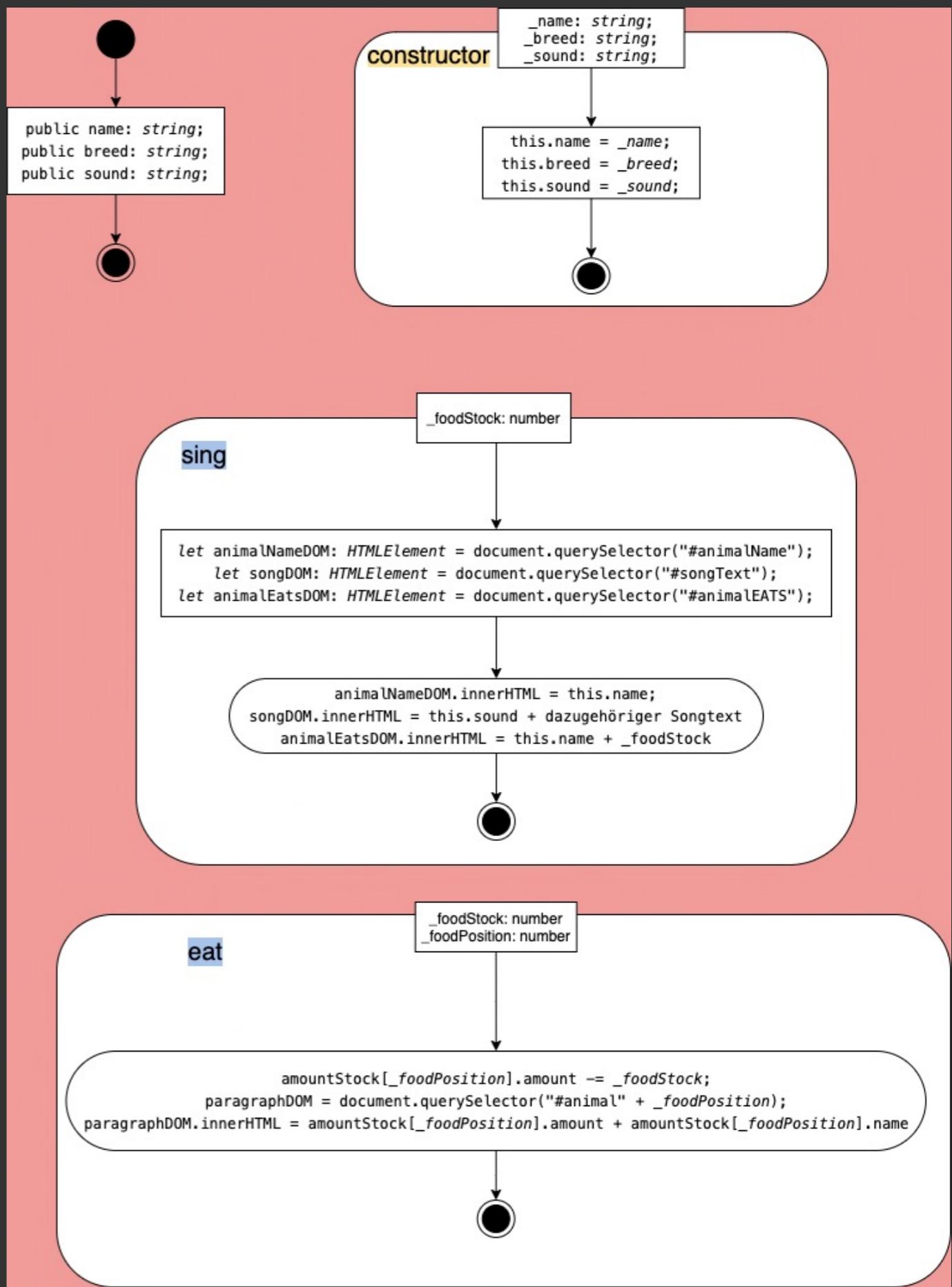


# MAIN

# ACTIVITY DIAGRAMS

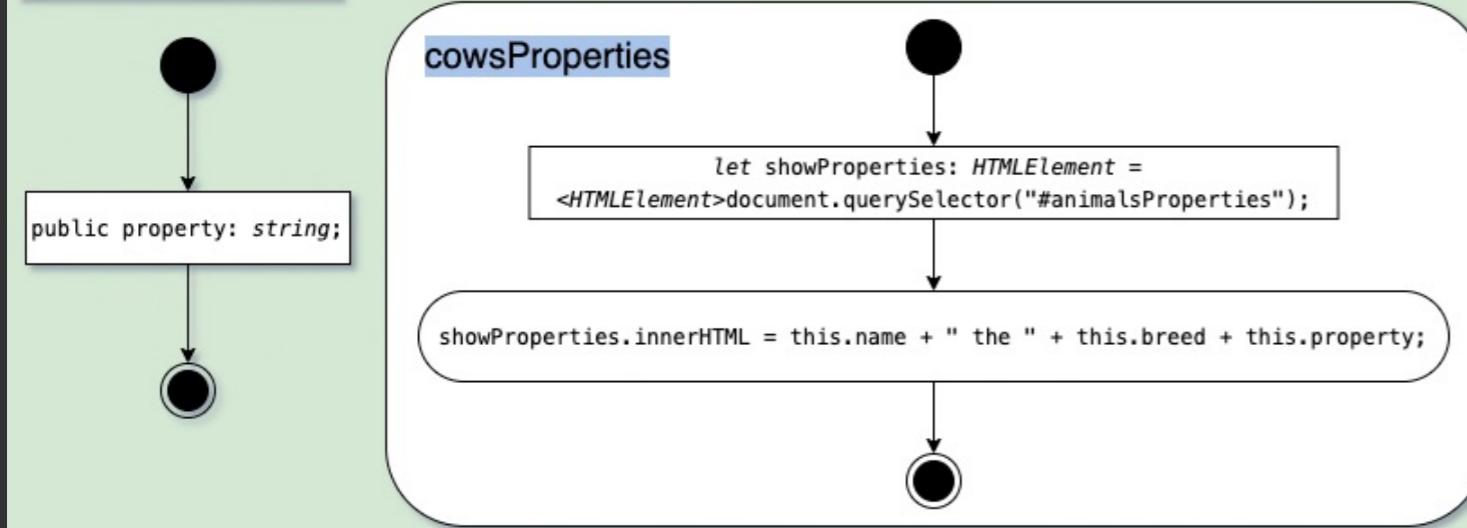


# ANIMAL (class)

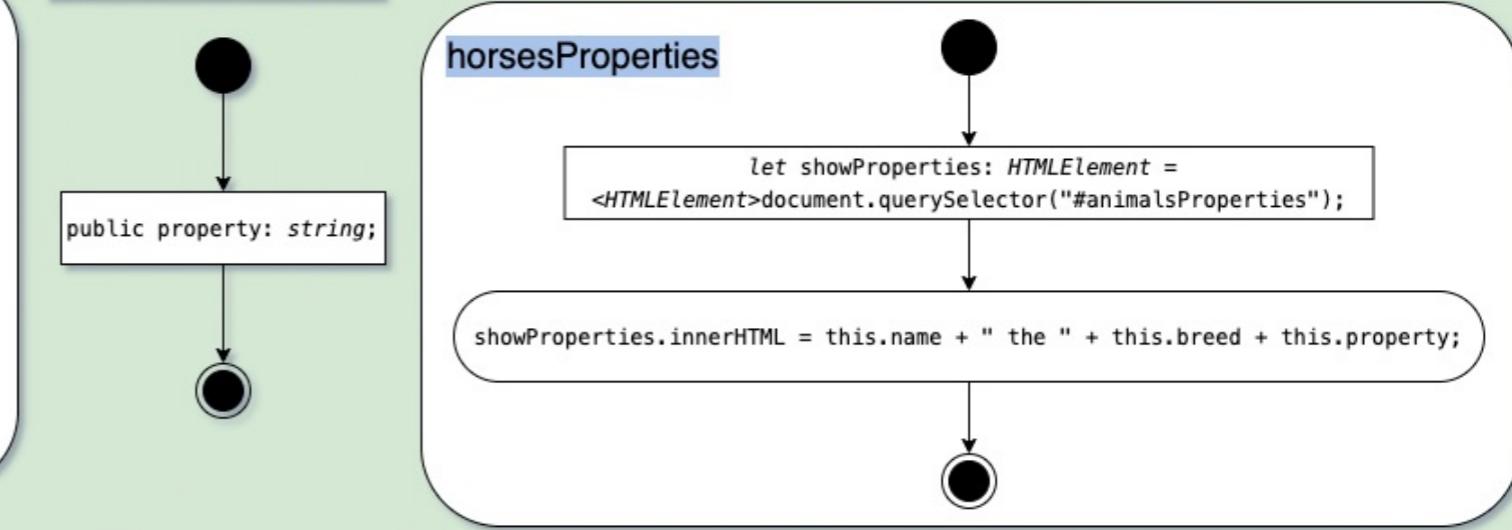


# Subclasses of Animal

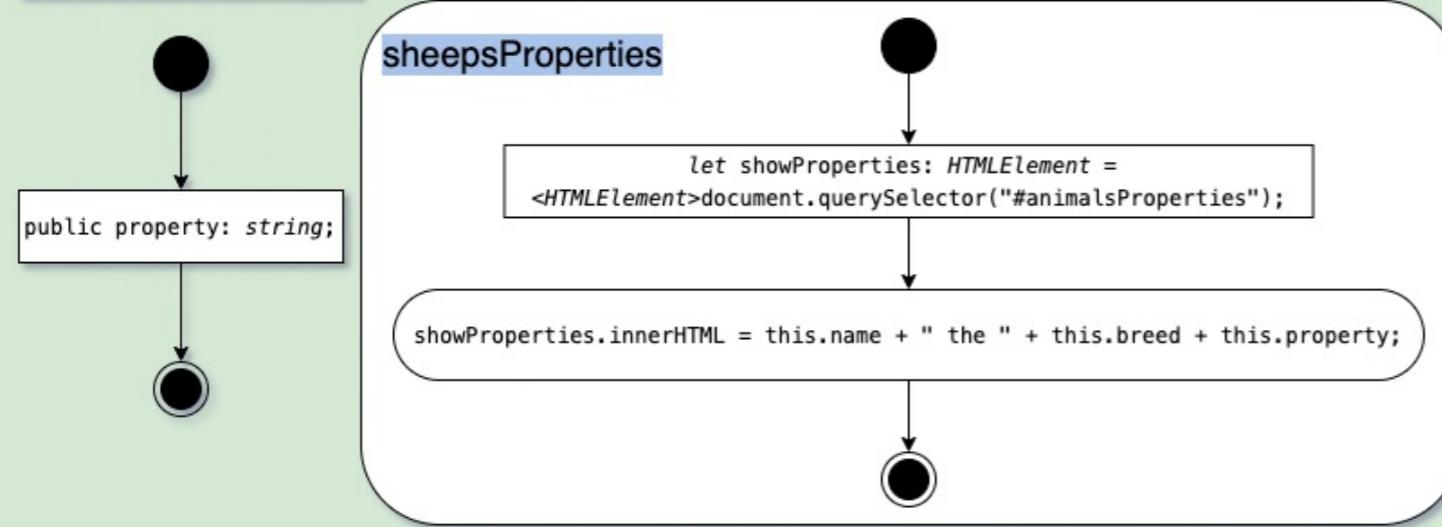
```
export Class Cow extends Animal
```



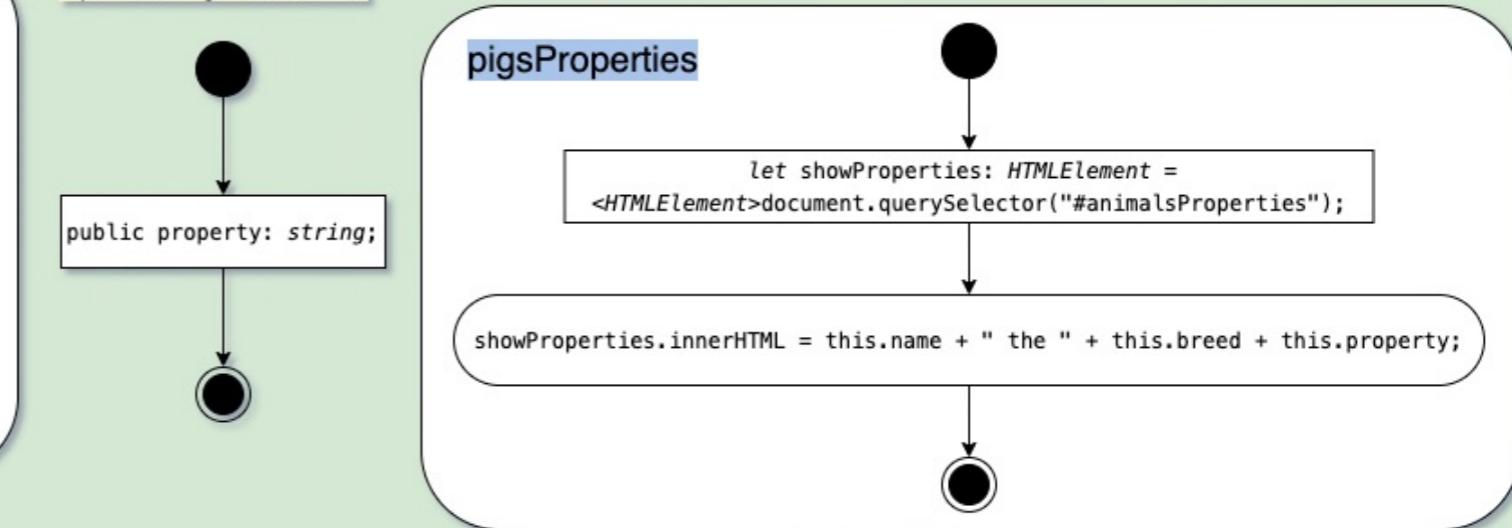
```
export Class Horse extends Animal
```



```
export Class Sheep extends Animal
```



```
export Class Pig extends Animal
```



```
export Class Chicken extends Animal
```

