Read all instructions before beginning your work.

COMP1200-C - Assign 03 Due 11:59 pm – Thursday – February 12, 2015 Submit assign03.c via Canvas

NOTE: Your submitted file(s) MUST be spelled and cased as instructed. [-5 points for not doing so.]

## Before you start writing your program:

Read these instructions including the development plan. A development plan is a process that guides you through solving a problem and creating an algorithm. The algorithm has been added as comments to a guide you when writing the C program file solution for the following problem. Modify the identifying comments and other comments as needed to solve the problem presented in these instructions.

## Program: assign03.c Problem:

Trigonometry can be used to find the height of a building. Suppose you measure the angle between the line of sight and the horizontal line connecting the measuring point and the building. You can calculate the height of the building with the following formulas:

> tan(theta)=h/d h=d\*tan(theta)

Assume that the distance to the building along the ground is 120 meters and the angle measured along the line of sight is 30 degrees plus/minus 3 degrees. Ask the user to enter an angle within the given range. If the angle is too small or too large, write an appropriate message. Else, find and print the height of the building.

Write one C program that computes and displays the results of each part above. Modify the identifying comments and other comments as needed to solve the problem presented in these instructions.

## **Problem Constants:**

MAX\_ANGLE 33.0 // degrees MIN\_ANGLE 27.0 DISTANCE 120.0 // meters ΡI 3.14159

## **Problem Inputs:**

angle in degrees

## **Problem Outputs:**

height of building in meters

# Other variables:

angle in radians See tan() and atan2().

radians = theta \* (pi/180)height =

## Instructions:

- ☐ See Standards for Documentation of C Programs on the Resources page on Canvas.
- ☐ Insert comments at the top and throughout each file.
  - Include the follow comments at the beginning of this (and ALL) files.

// submitter's name, GROUP#

Grade of ZERO for files with submitter name not part of Canvas group

// other group members' names

Type "none" if submitting alone.

// assignment number

Zero points for comments if no collaboration statement

// date you completed the assignment

// statement(s) about collaboration

// a short narrative about what the file does

Use the algorithm given as comments throughout your program.

☐ Use descriptive variable names.

☐ Use Sample Input/Output as a guide.

Use **Generate CSD** to ensure correct indenting.

☐ Represent ALL given values as constants.

 $\square$  Format the angle with 1 decimal place.

☐ Format the building height with 2 decimal places.

☐ Label output using the printf() function in sentence form.

height h distance d

> New commands: User input scan() if..else if..else

-5 points for absence of any of these required comments at the top at the top of each file.

If you do not submit individually, there will be a 5 POINTS PENALTY for not joining a group. Groups can be 2-4 students. DO NOT join a group unless you have worked with the other members. If you do, you will be removed from the group and given the grade of zero.

#### Sample Output:

```
Run 1:

Enter an angle between 27.0 and 33.0 degrees: 50
50.0 is too large.

Run 2:

Enter an angle between 27.0 and 33.0 degrees: 20
20.0 is too small.

Run 3:

Enter an angle between 27.0 and 33.0 degrees: 29.5
Using 29.5 degrees, the building height is 67.89 meters.

Submit via Canvas:
assign03.c C program file
```

Your .m script file should begin by typing the following statements into your empty editor window.

- Write your/your group information on the // lines.
- Copy and paste the other lines as a guide when writing the C instructions to do the tasks to solve the given problems.

```
// submitter's name, GROUP #
// other group members' names
// assignment number
// date you completed the assignment
// statement(s) about collaboration
// a short narrative about what the file does
#include <stdio.h>
#include <math.h>
//*****CONSTANT****
#define MAX_ANGLE 33.0 // degrees
#define MIN_ANGLE 27.0
                         // degrees
#define DISTANCE 120.0 // meters
#define PI
                   3.14159
int main()
{
   double
                         // variables with units
//*****INPUT****
// get the angle between the line of sight and
// the horizontal line connecting the measuring point and the building
// if the angle is too small
   // print a message
// else if the angle is too large
   // print a message
// else compute and print height
   //*****COMPUTATION****
   // convert degrees to radians
   // find the building height
   //****OUTPUT****
   // print the degrees and building height
      return 0;
   }
   Take time to observe the difference in using 33 & 27 and 33.0 & 27.0 when running your assign03.
   #define MAX_ANGLE 33.0 // degrees
   #define MIN ANGLE 27.0
                              // degrees
```