Read all instructions before beginning your work.

COMP1200-C - Assign 08 Due midnight - Thursday - April 9, 2015 **Submit** assign08.c **via Canvas**

NOTE:
Your submitted file(s) MUST be spelled and cased as instructed.
[-5 points for not doing so.]

Before you start writing your program:

Read these instructions carefully. A development plan is a process that guides you through solving a problem and creating an algorithm. Download the 2015_AU_softball.txt data file from the assign08 Announcement and save in your COMP1200/assign08 folder. If you do not have folders set up for your assignment files, this is a good time to start. assign08.m will look in the folder where it is saved for the data file. A development plan is a process that guides you through solving a problem and creating an algorithm. Create your own algorithm and use it as comments throughout your program. Use section comments to group your statements as well as comments from your algorithm.

Problem:

Program: assign08.c

The 2015 Auburn softball team is having a great season. In this assignment, you will read some game result from 2015_AU_softball.txt and print and graph a summary of the data. The season is not over; you do not know how many games are in the file. The following information is in 2015_AU_softball.txt for each game of the season:

```
Game
        ΑU
                              Attend Game length
                Opp
                        no.
Code
       r-h-e*
               r-h-e*
                       innings
                                      hr: min
x 15-13-1 5-5-1
                                   2:15
                      5
                            845
 @ 11-13-1 2-5-0
                                   1:44
                      5
                            967
*r-h-e = runs-hits-errors
```

Using the fscanf function, you will store ONLY the following information into 1D integer arrays: game code, Auburn runs scored, Auburn runs allowed (Opp runs), number of innings, and attendance. All other values are "skipped" using "hold" variables. See the skippata.c example on Canvas.

The printed summary should contain the number of games, minimum, mean, and maximum runs scored and allowed for all games and for SEC games. The game code for SEC games is an asterisk, *.

Use the following user-defined functions to perform the described tasks. The program structure diagram provides a guide to the relationship of the functions and the information passed to and from the functions.

Function uses the data in the 1D arrays and the number of games to print a summary report. Do not use a variable name for the minimum, mean, and maximum value of an integer array. Instead "nest" (or use) the corresponding function as the printf argument.

```
int getSecGames( char code[], int arrayAll[], int numGames, int arraySec[]);
Function uses the code array to find the SEC games. For each SEC game, store the runs in another 1D array. Return the number of SEC games. This function is used twice, once for the Auburn runs and once for the opponents' runs in SEC games.
```

```
int extraInnings( int innings[], int numGames, int extra[] );
```

Function searches the innings array for values greater than the number of innings. The game number of each game with extra innings is stored in another 1D array. Return the number of games with extra innings.

Create data analysis functions to <u>return</u> the minimum, mean, and maximum value from an integer array. Data analysis functions are given in the lecture slides.

```
int intMax (int x[], int n);
int intMin (int x[], int n);
double intMean(int x[], int n);
```

Problem Constants:

```
FILENAME "2015_AU_softball.txt"

MAXGAMES 50 // estimated number of games in season

NUMSEC 25 // estimated number of SEC games in season

SECDODE '*' // code for SEC games

NUMINNINGS 7 // number of innings in a game
```

New commands: 1D integer arrays indexing function calling a function nesting functions

Revisit: casting

Problem Inputs: See above. Problem Outputs: See above. Other variables: As needed. Instructions: ☐ See Standards for Documentation of C Programs on the Resources page on Canvas. ☐ Insert comments at the top and throughout each file. Include the follow comments at the beginning of this (and ALL) files. // submitter's name, GROUP # Grade of ZERO for files with submitter name not part of Canvas group // other group members' names Type "none" if submitting alone. Zero points for comments if no collaboration statement // assignment number // date you completed the assignment -5 points for absence of any of these required comments // statement(s) about collaboration at the top at the top of each file. // a short narrative about what the file does Use the algorithm given as comments throughout your If you do not submit individually, program. there will be a 5 POINTS PENALTY for not joining a group. ☐ Use descriptive variable names. Groups can be 2-4 students. ☐ Use Sample Input/Output as a guide. DO NOT join a group unless you have worked with the other ☐ Use **Generate CSD** to ensure correct indenting. members. If you do, you will be removed from the group and

Sample Output:

#games Min Mean Max
Runs scored-all 34 2 9.1 20
Runs allowed-all 0 2.4 8
Runs scored-SEC 6 4 8.2 14
Runs allowed-SEC 0 2.7 7

2015 AU Softall Summary

☐ Represent ALL given values as constants.

Games with extra innings:
 14 23

Submit via Canvas:

assign08.c C program file

given the grade of zero.

