Nash Bargaining

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How do we get a wage distribution?

- Problem: Rothschild critique & Diamond Paradox
 - even with job heterogeneity
- Firms choose wages to max profits
 - Burdett-Judd (1983): multiple applications
 - Albrecht-Axell (1984): heterogeneity in b
 - Burdett-Mortensen (1998): on-the-job search
- Firm and worker bargain over wage
 - Rubinstein's alternating offers
 - Nash Bargaining

Bargaining Theory

- Strategic Bargaining:
 - explicitly model the bargaining process in game form
 - consider the equilibrium of the game
 - eg: Rubinstein's Alternating Offers (1982)
- Axiomatic Bargaining:
 - abstract from specifics about the bargaining process
 - consider solutions that satisfy reasonable properties
 - eg: Nash Bargaining (1950)

- Environment:
 - Two players bargain over a "pie" of size 1
 - Each player only cares about his share
 - Set of all possible solutions:

$$X = \{(x_1, x_2) : x_1 + x_2 = 1 \text{ and } x_i \ge 0, i = 1, 2\}$$

- x_i is player i's share of the pie
- Time is infinite, $t \in T = \{1, 2, 3, ...\}$
- Bargaining breaks down with prob. α after each t
- If bargaining breaks down the outcome is (0,0)

- Bargaining Procedure:
 - At t=1 player 1 proposes a split $\hat{x}=(\hat{x}_1,\hat{x}_2)$
 - At t = 1 player 2 accepts or rejects offer
 - If reject: with probability $1-\alpha$ bargaining continues
 - At t=2 player 2 proposes a split $\tilde{x}=(\tilde{x}_1,\tilde{x}_2)$
 - At t = 2 player 1 accepts or rejects offer
 - If reject: with probability $1-\alpha$ bargaining continues
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- A simple set of strategies
 - Player 2 accepts \hat{x} if:

$$\hat{x}_2 \geq (1 - \alpha)\tilde{x}_2$$

• Player 1 accepts \tilde{x} if:

$$\tilde{x}_1 \geq (1-\alpha)\hat{x}_1$$

 Rubinstein (1982): These strategies constitute the unique subgame perfect equilibrium of the infinitely repeated alternating offers game with breakdown.

• Solution:

$$\hat{x} = \left(\frac{1}{2-\alpha}, \frac{1-\alpha}{2-\alpha}\right)$$

$$\tilde{x} = \left(\frac{1-\alpha}{2-\alpha}, \frac{1}{2-\alpha}\right)$$

- \hat{x} is the solution if player 1 makes first offer
 - first mover advantage:

$$\frac{1}{2-\alpha} > \frac{1-\alpha}{2-\alpha}$$

How does this map into a job search model?

Value of employment at wage w

$$rE(w) = w + \delta[U - E(w)]$$

$$E(w) = \frac{w + \delta U}{r + \delta}$$
(1)

Value of a filled job at wage w

$$rJ(w) = p - w - \delta J(w)$$

$$J(w) = \frac{p - w}{r + \delta}$$
(2)

How does this map into a job search model?

- Firm and worker bargain over the wage
 - w^f: firm's wage offer
 - w^w: worker's wage offer
- Strategies:
 - Worker accepts firm's offer if:

$$E(w^f) \ge \alpha U + (1 - \alpha)E(w^w)$$

• Firms accepts worker's offer if:

$$J(w^w) \ge (1 - \alpha)J(w^f)$$

How does this map into a job search model?

• Using (1) and (2) the subgame perfect equilibrium is:

$$w^f = \frac{1 - \alpha}{2 - \alpha} p + \frac{1}{2 - \alpha} r U$$

$$w^{w} = \frac{1}{2 - \alpha} p + \frac{1 - \alpha}{2 - \alpha} r U$$

- Assuming p > rU and $\alpha > 0$ first mover has advantage
- ullet $oldsymbol{w}^f = oldsymbol{w}^{oldsymbol{w}}$ if $lpha = oldsymbol{0}$ (symmetric Nash Bargaining Solution)

Axiomatic Bargaining

- Same situation as before
 - Two players bargaining over a "pie" of size 1
- Consider these 4 axioms:
 - 1. Pareto Efficiency: no one can be made better of without make someone else worse off
 - 2. Symmetry: If players are the same, the solution should not discriminate between them
 - 3. Invariant to Affine Transformation: affine transformation of payoffs and disagreement values does not change the solution
 - 4. Independence of Irrelevant Alternatives: If the solution x^* from a set A and is an element of subset $B \subset A$, then x^* must be chosen from B.

Axiomatic Bargaining

- The bargaining model
 - Two players: 1, 2
 - A set of feasible agreements:

$$X = \{(x_1, x_2) \in \text{bounded and convex set}\}$$

$$X = \{(x_1, x_2) : x_1 + x_2 = 1 \text{ and } x_i \ge 0, i = 1, 2\}$$

• The disagreement outcome $(d_1, d_2) = (0, 0)$

 Nash Bargaining Solution (NBS) is the unique solution that satisfies the 4 axioms

Definition: The payoff $x^* = (x_1^*, x_2^*)$ is a Nash Bargaining Solution if it solves:

$$\max_{x_1, x_2} (x_1 - d_1)(x_2 - d_2)$$

s.t.
$$(x_1, x_2) \in X$$

 $(x_1, x_2) \ge (d_1, d_2)$

 The first order condition solves the Nash Bargaining Solution

$$egin{aligned} \max_{x_1} (x_1 - 0) & (1 - x_1 - 0) \ & ext{[FOC]} : 1 - 2x_1 = 0 \ & x_1^* = rac{1}{2} \;,\; x_2^* = rac{1}{2} \end{aligned}$$

How does this map into a job search model?

• The disagreement point:

$$(d_w,d_f)=(U,0)$$

• The bargaining set:

$$X = \left\{ \left(E(w), J(w) \right) : E(w) + J(w) - U = \Omega \; , \; E(w) \geq U \; , \; J(w) \geq 0 \right\}$$

• The optimization:

$$\max_{w} (E(w) - U)(J(w))$$

$$\max_{w} \left(\frac{w - rU}{r + \delta} \right) \left(\frac{p - w}{r + \delta} \right)$$

How does this map into a job search model?

The symmetric Nash Bargaining Solution

$$w^* = \frac{1}{2}p + \frac{1}{2}rU$$

- Does Axiom 2 (Symmetry) make sense here?
 - Are the worker and firm identical?
 - Does one have more bargaining power?

The Generalized Solution

- Let β be the worker's bargaining power
- Disagreement point and bargaining set same as before
- The optimization

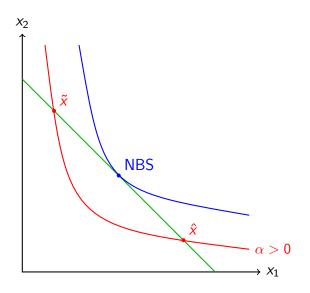
$$\max_{w} (E(w) - U)^{\beta} (J(w))^{1-\beta}$$

• The Generalized Nash Bargaining Solution

$$w^* = \beta p + (1 - \beta)rU$$

• What happens as $\beta \to 1$? $\beta \to 0$?

Convergence of Alternating Offers to NBS



Convergence of Alternating Offers to GNBS

- Alternating offers game with discounting
- Discount rates $\delta_1 \neq \delta_2$
 - different degrees of patience
 - different risk aversion
- $\delta_i = e^{-p_i \Delta}$
- As $\Delta \rightarrow 0$ solution converges to GNBS

For the Assigment

Jobs are heterogeneous in productivity:

$$\theta \sim G(\theta)$$

 On matching the productivity of a job is realized and bargaining begins

Wage distribution is a transformation of productivity distribution