

MATH 1336: Calculus III

Section 2.5, Part 2: Planes

Equations of Planes:

You may have geometric intuition that three points determine a plane. Our equations for planes will be built using one point, P_0 , and vector that is perpendicular to the plane, called the normal vector: \vec{n} .

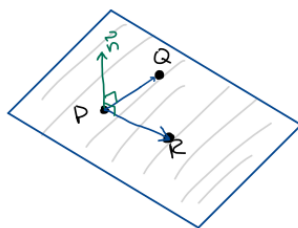


Figure 1: Illustration of a plane containing two vectors, and a vector that is perpendicular to the plane.

Note that if we have three points that are on the plane, P, Q, R , we can find the normal direction by taking the cross product of vectors drawn from one point to the other two points, for example: $\vec{n} = \vec{PQ} \times \vec{PR}$.

The plane equations are built on two key ideas: the normal vector, \vec{n} , is perpendicular to any vector that lies in the plane, and that the dot product of two perpendicular vectors is zero.

Let $\vec{r}_0 = \langle x_0, y_0, z_0 \rangle$ be the position vector for a specific point on the plane, $P_0 = (x_0, y_0, z_0)$, and let $\vec{r} = \langle x, y, z \rangle$ be the position vector for any general point on the plane: $P = (x, y, z)$. Then the vector $\vec{P_0P} = \vec{r} - \vec{r}_0 = \langle x - x_0, y - y_0, z - z_0 \rangle$ lies in the plane. Finally, let $\vec{n} = \langle a, b, c \rangle$ be the normal vector. Then the plane can be described by any of the following types of equations:

Vector Equation:

$$\vec{n} \cdot (\vec{r} - \vec{r}_0) = 0$$

Scalar Equation:

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

Standard Form:

$$ax + by + cz + d = 0$$

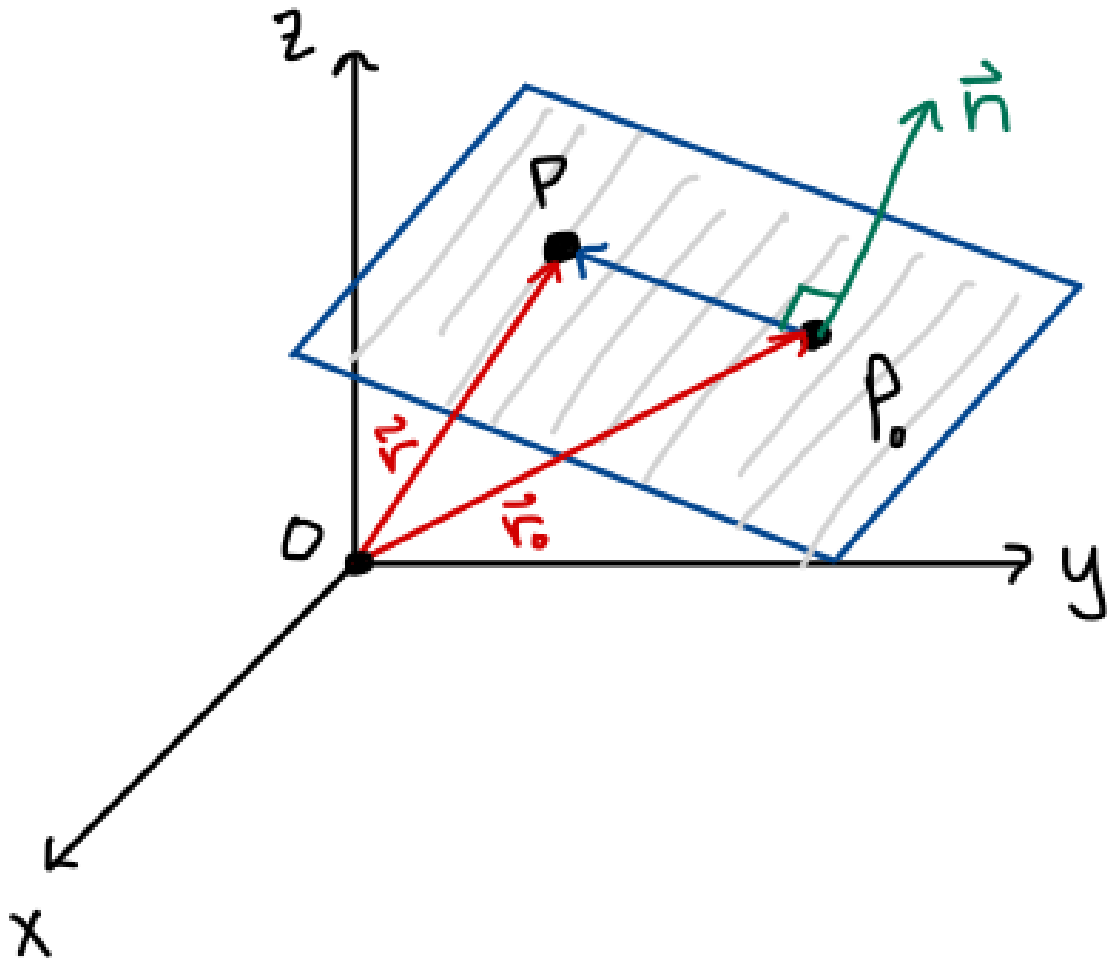


Figure 2: Illustration of a plane in three dimensions for reference when building plane equations.

Note that a, b, c are sometimes called the **attitude numbers** of the plane.

Warmup: Parallel, Perpendicular, or Neither?

For each of the following, determine whether the given items are parallel, perpendicular, or neither:

Warmup 1: The vectors:

$$\vec{v}_1 = \langle 1, 2, 3 \rangle, \quad \vec{v}_2 = 3\hat{i} - 2\hat{j} + \frac{2}{3}\hat{k}$$

Warmup 2: The lines:

$$L_1: \frac{x-17}{5} = \frac{y-4}{2} = \frac{z-15}{6} \quad L_2: \frac{x+10}{6} = \frac{y+10}{4} = \frac{z+21}{9}$$

Example 3:

Find the equation of the plane that passes through

$$P = (3, 0, 0), \quad Q = (0, 2, 0), \quad R = (0, 0, 1)$$

Let's choose to build \vec{n} using the vectors \overrightarrow{PQ} and \overrightarrow{PR} , and to use P to define \vec{r}_0 . Different choices would result in equations for the plane that might look slightly different, but would still describe the same plane!

$$\vec{n} = \overrightarrow{PQ} \times \overrightarrow{PR} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -3 & 2 & 0 \\ -3 & 0 & 1 \end{vmatrix} = \begin{vmatrix} 2 & 0 \\ 0 & 1 \end{vmatrix} \hat{i} - \begin{vmatrix} -3 & 0 \\ -3 & 1 \end{vmatrix} \hat{j} + \begin{vmatrix} -3 & 2 \\ -3 & 0 \end{vmatrix} \hat{k} = (2-0) \hat{i} - (-3-0) \hat{j} + (0+6) \hat{k} = 2 \hat{i} + 3 \hat{j} + 6 \hat{k}$$

$$\vec{n} = \langle 2, 3, 6 \rangle, \quad \vec{r}_0 = \langle 3, 0, 0 \rangle$$

Vector Equation $\vec{n} \cdot (\vec{r} - \vec{r}_0) = 0$:

$$\langle 2, 3, 6 \rangle \cdot \langle x - 3, y, z \rangle = 0$$

Scalar Equation (calculate the dot product):

$$2(x - 3) + 3y + 6z = 0$$

Standard Form (expand all terms and gather constants):

$$2x + 3y + 6z - 6 = 0$$

Example 4:

Find the symmetric equations for the line of intersection of the planes:

$$3x - 2y + z = 4, \quad x + 2y + 3z = 5$$

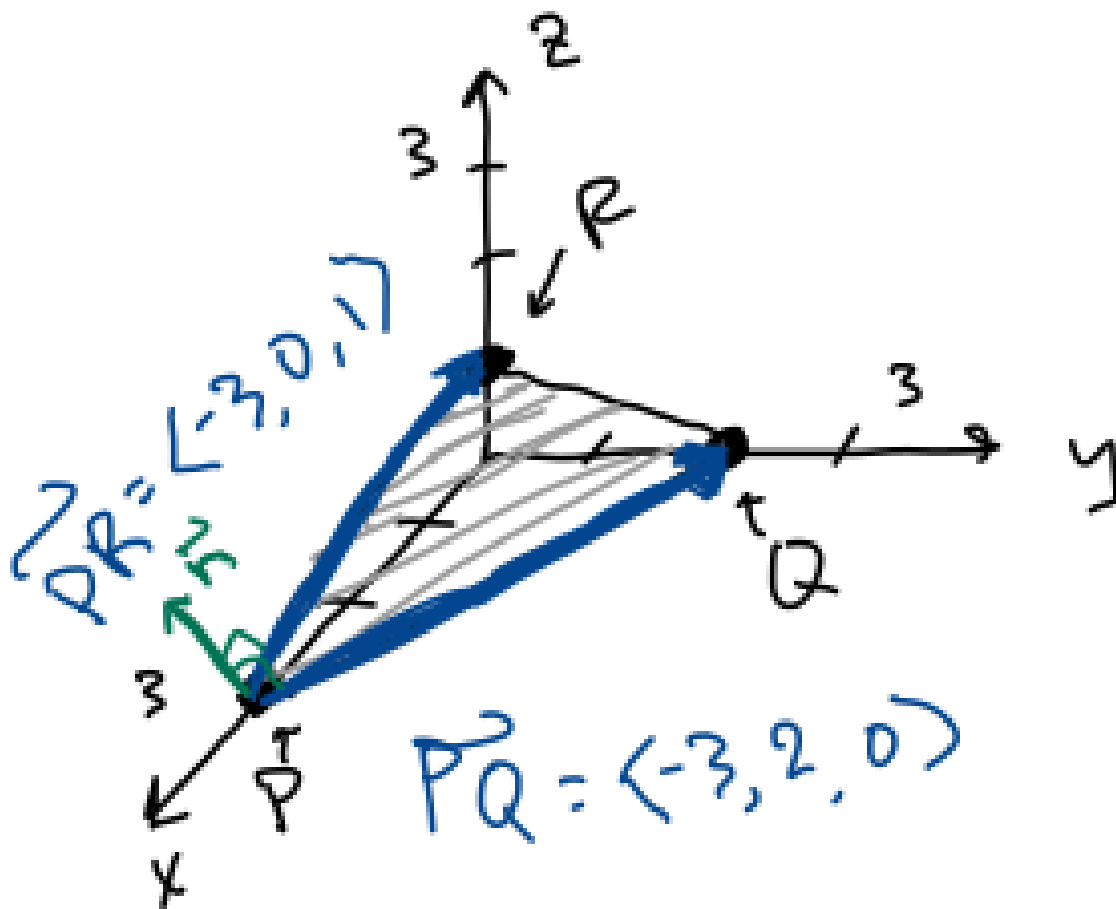


Figure 3: Illustration for Example 3.

Planes Practice Problems:

Problem 4:

Find a scalar equation for the plane that contains the point $P = (3, -7, 2)$ and is normal to the vector $\vec{n} = 2\hat{i} + \hat{j} - 3\hat{k}$.

Problem 5:

Find the standard form equation of a plane containing $P = (-1, 2, 1)$, $Q = (0, -3, 2)$, and $R = (1, 1, -4)$.

Problem 6:

Find an equation for the line that passes through the point $Q = (2, -1, 3)$ and is orthogonal to the plane $3x - 7y + 5z + 55 = 0$. Where does the line intersect the plane?