Ryan T Gibb

EDUCATION

UNIVERSITY OF CAMBRIDGE

2021 - 2022

MPHIL IN ADVANCED COMPUTER SCIENCE

- ACS MPhil scholarship.
- Thesis titled 'Spatial Name System', supervised by Anil Madhavapeddy and Jon Crowcroft.

UNIVERSITY OF ST ANDREWS

2017 - 2021

BSc Hons Computer Science

- 1st Class Honours.
- · Dissertation: 'Ubiquitous Communication for the Internet of Things'
- · John Honey Prize.

2020

2019

Best student in the Junior Honours class (3rd year).

- · Christopher Strachey Prize. Best student in the core module of data structures and algorithms.
- Dean's List Award for exemplary academic achievement in every year.

NORTH BERWICK HIGH SCHOOL

2011 - 2017

 School prize for highest achievement in AH Maths, AH Computing Science, Higher Maths, and Higher Computing Science.

WORK EXPERIENCE

CISCO June - Sep 2021

SOFTWARE ENGINEER INTERN

- · Working on Cisco Defense Orchestrator.
- "Key contributor on a project to re-architect [the] MongoDB multi-tenancy solution."
- Overhauled the error handling for an Angular front end microapp.

UNIVERSITY OF ST. ANDREWS

Jun - Aug 2020

RESEARCH ASSISTANT

- Designed, implemented, and benchmarked multi-core and cache efficient algorithms for high degree permutations in C and Rust.
- Resulted in a 64% faster parallelised algorithm for degrees of 2³².

IP MORGAN CHASE & CO.

Jun - Aug 2019

SOFTWARE ENGINEER INTERN

- Created a Message Recovery Service for an OTC Derivatives System.
- Used Spring, React, and Typescript; deployed on Cloud Foundry.
- Resulted in trade status update auditability and saved developer time.

POSITIONS OF LEADERSHIP

COMPUTER SCIENCE SCHOOL PRESIDENT Jul 2020 - Jul 2021

- Ran a remote orientation week collaborating with the school and societies.
- Created a school-wide mentorship scheme with over 200 participants.
- · Line managed 11 class reps.
- Chaired semesterly Student-Staff Consultative Committee meetings.

STACS TREASURER

May 2019 - May 2020

- Responsible for St. Andrews Computing Society's finances (~£15k).
- · Point of contact with sponsors for coordinating events.
- · Organised 2 hackathons 'Hack the Bubble' and 'StacsHack'.

2ND YEAR CLASS REP

Sep 2018 - May 2019

Represented my year in conjunction with the faculty and school president.

· Organised year wide social events.

SKILLS

gibbr.org

Computer networking

github.com/ryangibb in linkedin.com/in/ryan-gibb

Operating systems

ryan@gibbr.org

- Distributed systems
- Unix shell
- git
- vim
- Data structures and algorithms
- · Agile, Scrum, Jira, Jenkins
- · C, Python, Java, SQL, Rust, Haskell, C#, LATEX, Javascript (Node.js, React.js, Angular.js)

COMPETITIONS

STACSHACK V

2 (7) 2019

- Created a tweet guessing web game 'Twitcher' in 24 hours using a Node.js backend interfacing with twitter's API.
- American Won Express's 'icebreaker challenge'.

HACK THE BURGH V • 2019

- Created a text-to-speech and speech-to-text web app phone system 'HearMe' for the hearing-impaired in 24 hours.
- · Using React.js and Node.js.
- · Won JP Morgan's 'empowering minority entrepreneurs' award.

PROJECTS

COLOUR SPACE COMPRESSION

Java 😱

· Uses the K-means clustering algorithm to compress the number of colours in an image.

IMAGE Python (7) **STEGANOGRAPHY**

· Hides data (plaintext, images, or other files) in the least significant RGB bits of pixels in an image.

REFERENCES

Available on request.