Christine Trac

https://christinetrac.dev

WORK EXPERIENCE

Primer

ΑI

Jan - Apr 2022

Frontend Engineer

React, Redux, Typescript, CSS

- Owned features and sprint work for NLP platform web app that builds, labels and deploys intelligent models
- Developed styled components for companywide used React UI component library

Apple

Jun - Aug 2021

UI Engineer

React, Redux, Javascript, CSS

- Developed the UI of a user management web app in App Store Connect with REST API integrations and styled components
- Researched and implemented good coding practices for web accessibility

Vouchr

Frontend Developer

May - Aug 2020 React, Typescript, Javascript, CSS

- Developed app for banking customers to have an interactive electronic money transfer experience with eCards
- Collaborated with team as lead frontend developer to create a rewards system for users to redeem premium content

George Brown College

Sep - Dec 2019

Full Stack Developer

SQL, Grails, Java, Javascript, HTML/CSS

- Developed MVC web apps for George Brown College staff, students and applicants
- Used complex SQL database queries to handle the data of 250,000+ people
- Created a Solr search engine for an internal staff web portal

FDUCATION

University of Waterloo

Candidate of BASc. Computer Engineering

Expected graduation date is April 2024

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% 647 407 2923

christinetrac

in christine-trac

LANGUAGES

Javascript Java
Typescript C++
HTML / CSS Python
Groovy SQL

Liquid

TECHNOLOGIES

React / Redux SASS
React Native Grails
NodeJS Git
jQuery Figma

PROJECTS

ACNH Tracker *®*

React Native, Javascript, API, Figma

A mobile companionship app for calculating and keeping track of a user's friendship levels with villagers in the popular game Animal Crossing[™]

Friendle @

React Native, Javascript, Firestore

A matchmaking mobile app that pairs users with similar interests and generates a unique hangout session for them using Al algorithms

Won **2nd place overall** and **1st place** for "Best Mental Health Hack" at UofTHacks 2021

KashKitty @

React Native, Javascript

A gamified budgeting mobile app that gives users a collection of cats with behaviours dependant on their budget and spending

Won **1st place** for "Best Hack for Educating Ages 10-15 on Finance" at SheHacks 2021