

Christine Trac

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🔄 [christinetrac](#)

🌐 [christine-trac](#)

WORK EXPERIENCE

Primer AI

Jan - Apr
2022

Frontend Engineer

[React](#), [Redux](#), [Typescript](#), [CSS](#)

- Owned features and sprint work for NLP platform web app that builds, labels and deploys intelligent models
- Developed styled components for company-wide used React UI component library

Apple

Jun - Aug
2021

UI Engineer

[React](#), [Redux](#), [Javascript](#), [CSS](#)

- Developed the UI of a user management web app in App Store Connect with REST API integrations and styled components
- Researched and implemented good coding practices for web accessibility

Vouchr

May - Aug
2020

Frontend Developer

[React](#), [Typescript](#), [Javascript](#), [CSS](#)

- Developed app for banking customers to have an interactive electronic money transfer experience with eCards
- Collaborated with team as lead frontend developer to create a rewards system for users to redeem premium content

George Brown College

Sep - Dec
2019

Full Stack Developer

[SQL](#), [Grails](#), [Java](#), [Javascript](#), [HTML/CSS](#)

- Developed MVC web apps for George Brown College staff, students and applicants
- Used complex SQL database queries to handle the data of 250,000+ people
- Created a Solr search engine for an internal staff web portal

EDUCATION

University of Waterloo

[Candidate of BAsC. Computer Engineering](#)

- Expected graduation date is **April 2024**

LANGUAGES

Javascript	Java
Typescript	C++
HTML / CSS	Python
Groovy	SQL
Liquid	

TECHNOLOGIES

React / Redux	SASS
React Native	Grails
NodeJS	Git
jQuery	Figma

PROJECTS

ACNH Tracker [🔗](#)

[React Native](#), [Javascript](#), [API](#), [Figma](#)

A mobile companionship app for calculating and keeping track of a user's friendship levels with villagers in the popular game Animal Crossing™

Friendle [🔗](#)

[React Native](#), [Javascript](#), [Firestore](#)

A matchmaking mobile app that pairs users with similar interests and generates a unique hangout session for them using AI algorithms

Won **2nd place overall** and **1st place** for "Best Mental Health Hack" at UofTHacks 2021

KashKitty [🔗](#)

[React Native](#), [Javascript](#)

A gamified budgeting mobile app that gives users a collection of cats with behaviours dependant on their budget and spending

Won **1st place** for "Best Hack for Educating Ages 10-15 on Finance" at SheHacks 2021