# CHRISTINE TRAC

UNIVERSITY OF WATERLOO ENGIINEERING

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 $\overline{\phantom{a}}$  christine-trac.me  $\rightarrow$  dev by me!

### LANGUAGES

JavaScript

C++

Java

Python

HTML / CSS

SQL

Swif

TypeScript

Liauic

Groovy

**MATLAB** 

#### **TECHNOLOGIES**

React / Redux

React Native

Node.js

Grails

iQuery

Git

Jira

#### **EDUCATION**

### University of Waterloo | 2023 Grad

- Candidate of BASc. Electrical Engineering, Co-op Program
  - ECE 250: Data Structures and Algorithms
  - ECE 150: Fundamentals of Programming

## **WORK EXPERIENCE**

## Full Stack Developer

Course Studio | Jan 2021 - Present

- Developing eLearning course interfaces and products for Thinkific course creators/clients
- Using Liquid, Javascript and RESTful APIs

## Frontend Developer

Vouchr | May - Aug 2020

- Developed React web apps for P2P bank transactions using JavaScript, TypeScript and HTML/CSS
- Completed Jira sprint tasks weekly in a fast-paced agile scrum environment and presented weekly demos
- Collaborated with team to create rewards system for users to redeem new cards for electronic money transfers

## Full Stack Developer

George Brown College | Sep - Dec 2019

- Developed Grails web apps for George Brown College with Groovy, JavaScript, and HTML/CSS
- Used SQL skills for complex database queries to handle the data of 500,000+ staff, students and applicants
- Created an international application module for admission officers to block countries and control the limit of applicants

## **PROJECTS**

## KashKitty 🗞

React Native, JavaScript | Mobile App

- Gamified budgeting app where users have a collection of cats and depending on their transaction history, their cats will run away, encouraging money-saving
- Users input their budgets and transactions so the app can determine the cats' behaviours
- Won 1st place for "Best Hack Educating Women Between the Age of 10-15 on Finance" at SheHacksV

# ACNH Friendship Tracker 🗞

React Native, JavaScript, APIs | Mobile App

- Used React Native, JavaScript and an Animal Crossing API to make an app that keeps track of a user's friendship with their villagers
- Users input their daily interactions with villagers and the app will calculate and store their friendship levels