

20 Avatar of Earth 1



Your Avatar of enduring strength.

Tap → Play or draw a site.

You gain +1 attack power for each nearby Earth site.

Art © Séverine Pineaux

20 Avatar of Fire 1



Your Avatar of desire and destruction.

Tap → play or draw a site.

Tap, discard a Fire site → You may move one step. Cast Firebolts for free.

Art © Séverine Pineaux

20 Avatar of Water 1



Your Avatar of charm and trickery.

Tap → Play or draw a site.

You may move to Water sites You play.

The site You are on is also a Water site.

Art © Séverine Pineaux

20 Avatar of Wind 1



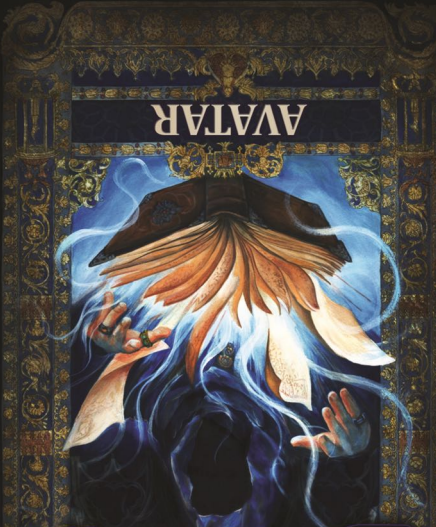
Your Avatar of knowledge and power.

Tap → Play or draw a site.

Once on your turn, if You are on a Wind site, You may fly to a nearby site.

Art © Séverine Pineaux

AVATAR

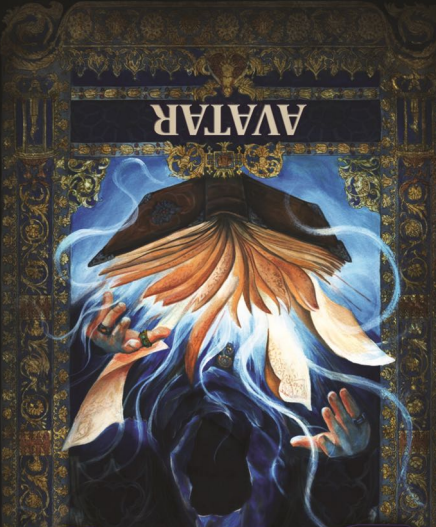


SORCERY

CONTESTED REALM

AN ENK'S CURIOUS GAME

AVATAR

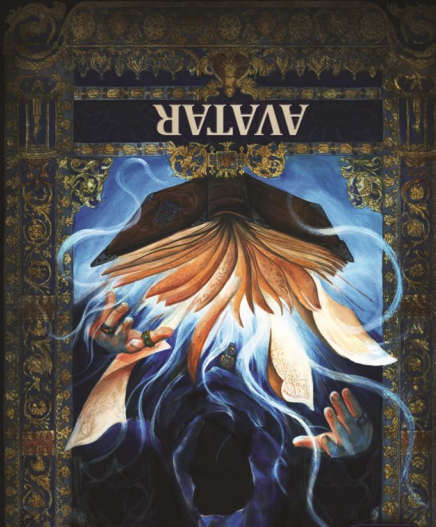


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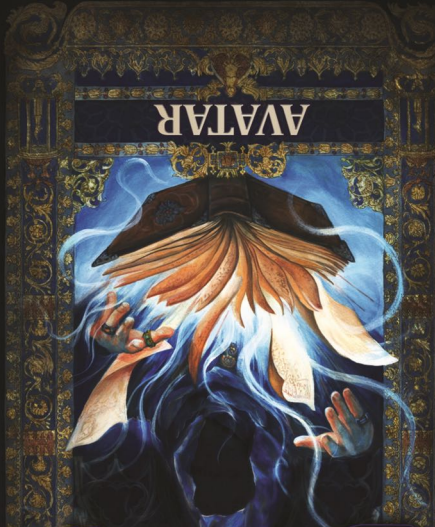


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