

CSC240 - Sample Object Definition - C++

BankAccount
name
ID
balance
constructor(3)
destructor
accessors(3)
deposit
withdraw
show

```
#include <iostream>
using namespace std;

// BankAccount.h

class BankAccount
{
    char *_name;
    int _ID;
    double _balance;

public:

    BankAccount( char name[], int ID, double balance );
    ~BankAccount();

    char *getName(); // accessors
    int getID();
    double getBalance();

    void deposit( double amount ); // mutators
    int withdraw( double amount );

    void show();
};
```

```

// BankAccount.cpp

BankAccount::BankAccount( char newName[],
                          int newID, double newBalance )
{
    _name = strnewcpy( newName );
    _ID = newID;
    _balance = newBalance;
}

BankAccount::~BankAccount( )
{
    delete[] _name;
}

char *BankAccount::getName( )
{
    char *nameCopy;
    nameCopy = strnewcpy( _name );
    return nameCopy;
}

int BankAccount::getID( )
{
    return _ID;
}

double BankAccount::getBalance()
{
    return _balance;
}

void BankAccount::deposit( double amount )
{
    _balance = _balance + amount;
    if ( amount > 10000 )
        cout << endl <<
            "Notify Federal Authorities..." << endl << endl;
}

int BankAccount::withdraw( double amount )
{
    int success;
    if ( amount <= _balance )
    {
        _balance = _balance - amount;
        success = 1; // true
    }
    else
        success = 0; // false
    return success;
}

void BankAccount::show()
{
    cout << endl;
    cout << "    name: " << _name << endl;
    cout << "    ID: " << _ID << endl;
    cout << "balance: " << _balance << endl;
    cout << endl;
}

```

```

// application.cpp

void strcpy( char dest[], char source[] );
int strlen( char str[] );
char *strncpy( char source[] );

int main( )
{
    char name[81];
    int ID;
    double initialBalance, deposit, withdrawal, amount;

    BankAccount fredAccount( "Fred FlintStone", 1011, 1000 );
    BankAccount *testAccount;

    cout << "Testing Fred's account" << endl << endl;

    fredAccount.deposit( 100 );
    if ( fredAccount.withdraw( 50 ) )
        cout << "withdraw successful" << endl;
    else
        cout << "withdraw fails" << endl;
    fredAccount.show();

    cout << "Testing another Bank Account" << endl << endl;

    cout << "Enter customer's name (no spaces): ";
    cin >> name;

    cout << "Enter account ID: ";
    cin >> ID;

    cout << "Enter initial balance: ";
    cin >> initialBalance;

    testAccount = new BankAccount( name, ID, initialBalance );
    testAccount->show();

    cout << "Enter amount to deposit: ";
    cin >> deposit;
    testAccount->deposit( deposit );
    testAccount->show();

    cout << "Enter amount to withdraw: ";
    cin >> withdrawal;
    if ( testAccount->withdraw( withdrawal ) )
        cout << "withdraw successful" << endl;
    else
        cout << "withdraw fails" << endl;
    testAccount->show();

    cout << endl << "Transferring from Fred to you..." << endl << endl;

    amount = fredAccount.getBalance();
    fredAccount.withdraw( amount );
    testAccount->deposit( amount );

    fredAccount.show();
    testAccount->show();

    delete testAccount;
}

```

```
void strcpy( char dest[], char source[] )
{
    int ix;

    for ( ix = 0; source[ix] != '\0'; ++ix )
        dest[ix] = source[ix];

    dest[ix] = '\0';
}

int strlen( char str[] )
{
    int ix;
    for ( ix = 0; str[ix] != '\0'; ++ix );
    return ix;
}

char *strnewcpy( char source[] )
{
    int size;
    char *dest;
    size = strlen( source );
    dest = new char[ size + 1 ];
    strcpy( dest, source );
    return dest;
}
```

```

// BankAccount.cpp

BankAccount::BankAccount( char newName[],
                          int newID, double newBalance )
{
    _name = strnewcpy( newName );
    _ID = newID;
    _balance = newBalance;
}

BankAccount::~BankAccount( )
{
    delete[] _name;
}

char *BankAccount::getName( )
{
    char *nameCopy;
    nameCopy = strnewcpy( _name );
    return nameCopy;
}

int BankAccount::getID( )
{
    return _ID;
}

double BankAccount::getBalance()
{
    return _balance;
}

void BankAccount::deposit( double amount )
{
    _balance = _balance + amount;
    if ( amount > 10000 )
        cout << endl <<
            "Notify Federal Authorities..." << endl << endl;
}

int BankAccount::withdraw( double amount )
{
    int success;
    if ( amount <= _balance )
    {
        _balance = _balance - amount;
        success = 1; // true
    }
    else
        success = 0; // false
    return success;
}

void BankAccount::show()
{
    cout << endl;
    cout << "    name: " << _name << endl;
    cout << "    ID: " << _ID << endl;
    cout << "balance: " << _balance << endl;
    cout << endl;
}

```