

CHRISTOF SCHWARZENBERGER

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Wilderich - Lang - Straße 10 · 80634 München



EDUCATION

M.Sc. in Computer Science and Media

09.2021 - 03.2023

[Hochschule der Medien](#) · [grade point average: 1,2](#)

Stuttgart

- User Experience Design, Virtual Reality, Machine Learning

B.Sc. in Mobile Media

03.2018 - 08.2021

[Hochschule der Medien](#) · [final grade: 1,5](#)

Stuttgart

- Software / App Development, Usability Engineering, UX/UI Design

B.A. in Teaching

10.2016 - 02.2018

University of Stuttgart · not completed

Stuttgart

SKILLS

Programming

C# · Java · Dart · Swift · JavaScript · HTML · CSS · VBA

Tools

Unity · Figma · Blender · Adobe XD · XCode · Android Studio · Balsamiq

Soft Skills

voluntary mentoring for freshmen · support for study info day

EXPERIENCE

User Experience Researcher

09.2021 - today

[Mercedes-Benz Group](#) · [Master Thesis](#)

Sindelfingen

- conducted expert interviews and a quantitative long-term user study
- developed an UX strategy and an UI prototype for sustainable charging services
- analysed users' mental models about power and sustainability

User Experience Designer & Virtual Reality Developer

09.2021 - today

[Mercedes-Benz Group](#) · [Working Student](#)

Böblingen

- implemented a VR prototype in Unity for in-car entertainment while driving
- developed new UI and UX concepts for VR experiences in Unity and Figma
- conducted qualitative and quantitative user studies

User Experience Designer

10.2021 - 02.2022

[Mercedes-Benz x HdM Stuttgart](#) · [Research Cooperation](#)

Stuttgart

- developed new interaction concepts for immersive car entertainment
- conducted a qualitative user study

Virtual Reality and User Experience Researcher

05.2021 - 08.2021

[Mercedes-Benz Group](#) · [Bachelor Thesis](#)

Böblingen

- investigated information and interaction needs for passengers in VR
- implemented a VR concept in Unity
- conducted a user study to evaluate the UX

Product Manager and User Interface Designer

03.2020 - 09.2020

[Mercedes-Benz Group](#) · [Intern](#)

Stuttgart

- developed software with VBA to automate recurring tasks
- created 2D prototypes in Adobe XD for new features of the Mercedes me Adapter app