

Total marks 100 - Total time is 50 minutes. Two pages, 5 questions. Answer all questions.

Instructions: This midterm is open book, open notes. Non-programmable calculators allowed.
No electronic communication devices allowed.

The line numbers in example programs and grammars are for reference only and are not a part of the programs or grammars.

1. [20 marks] Lexical analysis for the *JavaTM* programming language must process Unicode escape sequences which are defined as

`\ UnicodeMarker hexDigit hexDigit hexDigit hexDigit`

Where `UnicodeMarker` is one or more instances of the letter `u` and `hexDigit` is any one of the characters `0123456789abcdefABCDEF`. Because the `\` character has other uses in *JavaTM* a `\` character is the start of a Unicode escape sequence if and only if it is immediately preceded by an even (possibly zero) number of other `\` characters. If it is immediately preceded by an odd number of `\` characters it is not the start of a Unicode escape sequence. There must be exactly four `hexDigits` in a valid Unicode escape sequence. Examples:

Input	Processed	Comments
<code>\u2297</code>	\otimes	Valid Unicode Escape for the character \otimes
<code>\\u2297</code>	<code>\\u2297</code>	Odd number of preceeding <code>\</code> s
<code>\\\uuu005A</code>	<code>\\Z</code>	Valid Unicode escape for the character <code>Z</code>
<code>\ \u2260</code>	<code>\ ≠</code>	Valid unicode escape for the character <code>≠</code> (there is a space after <code>\</code>)
<code>\udefg</code>		Error, not 4 hex digits

Unicode escape sequences are processed before the main part of lexical analysis.

Describe a lexical analysis algorithm for processing Unicode escape sequences in *JavaTM*.

Describe any interactions with other parts of lexical analysis. Discuss error handling.

2. [25 marks] Show how the data structure (Z) declared below would be laid out in memory using the fill minimizing structure allocation Algorithm 2 as described in lecture.

Give complete details of the layout showing the offsets of all fields.

```

1      union {
2          struct{ char A ; int B ; char C ; double D ; } X ;
3          struct{ short P ; char Q ; double R ; int S ; } Y ;
4      } Z[2] ;

```

You should assume the length and alignment factors for atomic data types shown in the table below.

Type	length	align	Type	length	align
char	8	8	int	32	32
short	16	16	double	64	64

3. [20 marks] Describe the static semantic analysis checks that a C compiler would make on the fragments of C code shown below.

```

1      int I, J = 7, A[ N ] ;
2      char *S, T[128] = "Hello World" ;
...
14     S = malloc( sSize );
15     strncpy( S, T, I - J );
16     for( J = 0 ; J < sSize ; J ++ )
17         if( S[ J ] != A[ J ] )
18             A[ J ] = S[ J ] ;
19     printf("The answer is %d (%s)\n", I + J , S );

```

4. [15 marks] In the lectures it was recommended that the symbol table entries for minor scopes (i.e. embedded scopes delimited by { and }) should be merged with the symbol table of the closest enclosing major (i.e function or procedure) scope. Describe a *complete* symbol table algorithm for implementing minor scope merging. Discuss

- What happens at the start of a minor scope
- What happens at the end of a minor scope
- How the symbol table lookup algorithm is modified to deal with minor scopes.

5.[20 marks] Convert the grammar given below to an LL(1) grammar that defines the same language. λ is the empty string.

```

1      S      =   's' ,
2              'b' D 'm' L 'e'
3      L      =   F L 'm' S ,
4              S
5      D      =   'd' 'm' D ,
6              'd'
7      F      =   'f' ,
8               $\lambda$ 

```

List the LL(1) director sets for your revised grammar.