

Making one's work reproducible

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1.1 What is reproducible research?

An article about computational science in a scientific publication is **not** the scholarship itself, it is merely **advertising** of the scholarship. The actual scholarship is the complete software development environment and the complete set of instructions which generated the figures.

Thoughts of Jon Claerbout "distilled" by [Buckheit and Donoho \(1995\)](#).

The preparation of manuscripts and reports in neuroscience often involves a lot of data analysis as well as a careful design and realization of figures and tables, in addition to the time spent on the bench doing experiments. The data analysis part can require the setting of parameters by the analyst and it often leads to the development of dedicated scripts and routines. Before reaching the analysis stage *per se* the data frequently undergo a preprocessing which is rarely extensively documented in the methods section of the paper. When the article includes numerical simulations, key elements of the analysis, like the time step used for conductance based neuronal models, are often omitted in the description. As readers or referees of articles / manuscripts we are therefore often led to ask questions like:

- What would happen to the analysis (or simulation) results if a given parameter had another value?
- What would be the effect of applying my preprocessing to the data instead of the one used by the authors?

- What would a given figure look like with a log scale ordinate instead of the linear scale use by the authors?
- What would be the result of applying that same analysis to my own data set ?

We can of course all think of a dozen of similar questions. The problem is to find a way to address them. Clearly the classical journal article format cannot do the job. Editors cannot publish two versions of each figure to satisfy different readers. Many intricate analysis and modeling methods would require too long a description to fit the usual bounds of the printed paper. This is reasonable for we all have a lot of different things to do and we cannot afford to systematically look at every piece of work as thoroughly as suggested above. Many people (Claerbout and Karrenbach, 1992; Buckheit and Donoho, 1995; Rossini and Leisch, 2003; Baggerly, 2010; Diggle and Zeger, 2010; Stein, 2010) feel nevertheless uncomfortable with the present way of diffusing scientific information as a canonical (printed) journal article. We suggest what is needed are more systematic and more explicit ways to describe how the analysis (or modeling) was done.

These issues are not specific to published material. Any scientist after a few years of activity is very likely to have experienced a situation similar to the one we now sketch. A project is ended after an intensive work requiring repeated daily long sequences of sometimes "tricky" analysis. After six months or one year we get to do again very similar analysis for a related project; but the nightmare scenario starts since we forgot:

- The numerical filter settings we used.
- The detection threshold we used.
- The way to get initial guesses for our nonlinear fitting software to converge reliably.

In other words, given enough time, we often struggle to exactly reproduce *our own* work. The same mechanisms lead to know-how being lost from a laboratory when a student or a postdoc leaves: the few parameters having to be carefully set for a successful analysis were not documented as such and there is nowhere to find their typical range. This leads to an important time loss which could ultimately culminate in a project abandonment.

We are afraid that similar considerations sound all too familiar to most of our readers. It turns out that the problems described above are not specific to our scientific domain, and seem instead to be rather common at least in the following domains: economics (Dewald et al., 1986; Anderson and Dewald, 1994; McCullough et al., 2006; McCullough, 2006), geophysics (Claerbout and Karrenbach, 1992; Schwab et al., 2000), signal processing (Vandewalle et al., 2009; Donoho et al., 2009), statistics (Buckheit and Donoho, 1995; Rossini, 2001; Leisch, 2002), biostatistics (Gentleman and Temple Lang, 2007; Diggle and Zeger, 2010), econometrics (Koenker and Zeileis, 2007), epidemiology (Peng and Dominici, 2008) and climatology (Stein, 2010; McShane and Wyner, 2010) where the debate on analysis reproducibility has reached a particularly acrimonious stage. The good news about this is that researchers have already worked out solutions to our mundane problem. In the next section we review some of the already available tools for reproducible research, which include data sharing and software solutions for mixing code, text and figures.

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