

## CSE 250B: Section 5 - Sharad Vikram

### 1. Perceptron Practice

Recall in the perceptron algorithm, our classifier is of the form:

$$h_w(x) = \begin{cases} +1 & \text{if } w^T x > 0 \\ -1 & \text{if } w^T x \leq 0 \end{cases}$$

Let's try running through a few iterations of the perceptron algorithm! Let  $w_0 = [0, 0]$  and recall that the update rule is if a training point  $(x, y)$  is misclassified, update  $w_{t+1} = w_t + yx$ . Please record the following: (a) whether or not the point is misclassified (b) the new weights, and (c) a plot of the decision boundary. The first two have been filled out for you.

1. Training point:  $x_1 = (1, 1), y_1 = +1$

(a) Point is *misclassified*.

(b)  $w_1 = w_0 + [1, 1] = [1, 1]$

(c) See board

2. Training point:  $x = (2, -1), y = -1$

(a) Point is *misclassified*.

(b)  $w_2 = w_1 - [2, -1] = [-1, 2]$

(c) See board

3. Training point:  $x = (0, 2), y = +1$

4. Training point:  $x = (-3, -1), y = -1$

5. Training point:  $x = (3, 1), y = 1$

## 2. Matrix calculus

Let  $A$  be a  $n \times n$  matrix, and let  $x \in \mathbb{R}^n$ . Show the following identities are true (the gradient will be typically be an  $n \times 1$  vector):

- (a)  $\nabla_x(x^T y) = y$
- (b)  $\nabla_x(y^T x) = y$
- (e)  $\nabla_x(x^T x) = 2x$
- (c)  $\nabla_x(Ax) = A$
- (d)  $\nabla_x(x^T A) = A^T$
- (f)  $\nabla_x(x^T Ax) = (A + A^T)x$  (hint: use product rule)

## 3. Linearly Separable Data with Logistic Regression

Show (or explain) that for a linearly separable data set, the maximum likelihood solution for the logistic regression model is obtained by finding a vector  $\beta$  whose decision boundary  $\beta^T x = 0$  separates the classes, and taking the magnitude of  $\beta$  to be infinity.

## 4. Quadratic Kernel

Find a feature mapping  $\Phi$  such that  $\Phi(x)^T \Phi(y) = K(x, y)$  where the kernel function is  $K(x, y) = (x^T y + 1)^2$ . For simplicity, you may assume that the data is 2-dimensional, i.e.  $x = [x_1, x_2]^T$ .

## 5. Fun with Newton's method for root-finding

- (a) Write down the iterative update equation of Newton's method for finding a root  $x : f(x) = 0$  for a real-valued function  $f$ .
- (b) Prove that if  $f(x)$  is a quadratic function ( $f(x) = ax^2 + bx + c$ ), then it only takes one iteration of Newton's Method to find the minimum/maximum.