

Breakpoint Analysis

Monday, November 18, 2024 10:27 AM

- PerBaseQualityScores at line 71 a breakpoint was placed and stopped the program. Meaning that getPercentages code is ran.
- Same Module but at line 110 in getOffsets, a breakpoint was placed and it didn't stop the program. After the program was completed it then allowed me to resume.
- Line 131 of PerBaseQualityScores in processSequence a breakpoint was placed. This stopped the program meaning we need this module.
- When running a breakpoint in the PhredEncoding class:
uk.ac.babraham.FastQC.Sequence.QualityEncoding.PhredEncoding. It ran as its own main class instead of the whole program. However, when running the main application, the breakpoint didn't stop the program.
- In the QualityCounts class, a breakpoint was placed and it stopped the code from progressing at all with its analysis.

```
private double getPercentile (int minbp, int maxbp, int offset, int percentile) {
    int count = 0;
    double total = 0;

    for (int i=minbp-1;i<maxbp;i++) {
        if (qualityCounts[i].getTotalCount() > 100) {
            count++;
            total += qualityCounts[i].getPercentile(offset, percentile);
        }
    }

    if (count > 0) {
        return total/count;
    }
    return Double.NaN;
}
```

This code calls getPercentile() for qualityCounts within a for loop.

Here is the the method it is calling:

```
public double getPercentile (int offset, int percentile) {

    long total = totalCounts;

    total *= percentile;
    total /= 100;

    long count = 0;
    for (int i=offset;i<actualCounts.length;i++) {
        count += actualCounts[i];
        if (count >=total) {
            return((char)(i-offset));
        }
    }

    return -1;
}
```

This getPercentile is a method of the qualityCounts instance and is essentially a nested for loop.

In PerBaseQualityScores we are looking for heavy math areas that are being called multiple times:

GetMean calculates the mean of the quality counts list. Here is the code within the PerBaseQualityScores Module:

```
private double getMean (int minbp, int maxbp, int offset) {
    int count = 0;
    double total = 0;
```

```
for (int i=minbp-1;i<maxbp;i++) {  
    if (qualityCounts[i].getTotalCount() > 0) {  
        count++;  
        total += qualityCounts[i].getMean(offset);  
    }  
}  
  
if (count > 0) {  
    return total/count;  
}  
return 0;  
}
```

As you can see it is calling getMean for that method, however there is another nested for loop within that function because getMean is also performing that as well here:

```
public double getMean (int offset) {  
    long total = 0;  
    long count = 0;  
  
    for (int i=offset;i<actualCounts.length;i++) {  
        total += actualCounts[i]*(i-offset);  
        count += actualCounts[i];  
    }  
  
    return ((double)total)/count;  
}
```