

Christopher Quevedo

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Objective

To obtain an entry level position that allows me to exhibit my abilities in developing, testing, and maintaining software.

Education

University of Arizona
Bachelor of Science in Computer Science
Department GPA: 3.67

Tucson, AZ
May 2019

Certifications

CodePath iOS Development - Completed an iOS developer program through CodePath at the University of Arizona in the fall semester of 2018. Made numerous iOS applications in the course and concluded the program with a group project.

Relevant Projects

- Helped design a Pokémon game with JavaFX in a team project in CSC 335.
- Designed a card game in Java to be played by four players connected in a network.
- Designed simulation to compare running time of a multithreaded application when using different numbers of threads.
- Designed an iOS application in Swift that recommends restaurants to eat at.

Relevant Skills

- Languages: Java, Python, C, SQL, HTML, JavaScript, CSS, Swift, iOS Storyboard
- Development: Agile, Git, Object-Oriented Programming, Team Environment, Test-Driven Programming, UML
- Concepts: Computer Architecture, Data Structures/Algorithms, Databases, Linux/Unix, Unit Test, Parallel/Distributed
- Software/IDEs: Eclipse, PyCharm, Visual Studio Code, Xcode, Microsoft Office

Employment

- Courtesy Clerk at Fry's Food and Drug
As a courtesy clerk, I would bag groceries, collect carts, and partake in general customer service.