## **LAPORAN HASIL TUGAS 1**

# Implementasi Algoritma Kriptografi Klasik

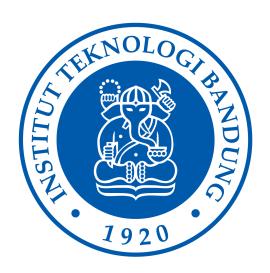
# DIAJUKAN UNTUK MEMENUHI TUGAS MATA KULIAH IF4020 – Kriptografi

### **SEMESTER I TAHUN 2021/2022**

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# PROGRAM STUDI TEKNIK INFORMATIKA SEKOLAH TEKNIK ELEKTRO DAN INFORMATIKA INSTITUT TEKNOLOGI BANDUNG BANDUNG 2021

### 1. Source Code Program

affineCipher.py

```
import re
def textCleaning(text):
    text = text.upper()
    text = re.sub(r'\s*\d+\s*', '', text)
    text = re.sub(r'[^\w\s]', '', text)
    text = text.replace(''', ''')
    return text
def postProcess(text):
    text = [text[i:i+5] for i in range(0, len(text), 5)]
    text = ' '.join(text)
    return text
# Extended Euclidean Algorithm
def egcd(a, b):
   \# example egcd(7,26) = 15
    #Basis
    if a == 0 :
        return b,0,1
    #Recursive
    gcd, x1, y1 = egcd(b%a, a)
    x = y1 - (b//a)*x1
    y = x1
    return gcd,x,y
def modinv(a, m):
    gcd, x, y = egcd(a, m)
    if gcd != 1:
        return None # modular inverse doesn't exist
    else:
        return x % m
def affineEncrypt(text, key):
    \# C = (a*P + b) \% 26
    cipher = ".join([ chr((( key[\mathbf{0}]*(ord(t) - ord("A")) + key[\mathbf{1}] ) \% \mathbf{26}))
                   + ord('A')) for t in text.upper().replace(''', ''') ])
    cipher = postProcess(cipher)
```

```
vignere cipher.py
import re
alphabet = [chr(97 + i) for i in range(26)]
def clean_text(text: str) -> str:
   res = text
    # Convert to lowercase
   res = res.lower()
   # Remove whitespace
   res.strip()
   res = res.replace(" ", "")
   # Remove number
   res = ''.join([i for i in res if not i.isdigit()])
    # Remove punctuation
   res = re.sub(r'[^\w\s]', '', res)
    return res
def generate_key_standard(plain_text: str, key: str) -> str:
   if(len(key) >= len(plain_text)):
        return key[:len(key)]
    full_key: str = key
    for i in range(len(plain_text) - len(key)):
        full_key += key[i % len(key)]
```

```
return full_key
def generate_key_auto(plain_text: str, key: str) -> str:
    if(len(key) >= len(plain_text)):
        return key[:len(key)]
    full_key: str = key
    for i in range(len(plain_text) - len(key)):
        full_key += plain_text[i]
    return full_key
def vignere_cipher_encrypt(plain_text: str, key: str) -> str:
    cipher_text = ""
    for i in range(len(plain_text)):
        curr_plain_text_num = ord(plain_text[i]) - ord('a')
        curr_key_text_num = ord(key[i]) - ord('a')
        curr_cipher_text_num = (curr_plain_text_num + curr_key_text_num) %
26
        cipher_text += alphabet[curr_cipher_text_num]
    return cipher_text
def vignere_cipher_decrypt(cipher_text: str, key: str) -> str:
   plain_text = ""
    for i in range(len(cipher_text)):
        curr_cipher_text_num = ord(cipher_text[i]) - ord('a')
        curr_key_text_num = ord(key[i]) - ord('a')
        curr_plain_text_num = (curr_cipher_text_num - curr_key_text_num) %
26
        plain_text += alphabet[curr_plain_text_num]
    return plain_text
def vignere_cipher_standard_encrypt(plain_text: str, key: str):
    plain_text = clean_text(plain_text)
    key = clean_text(key)
    full_key = generate_key_standard(plain_text, key)
    return vignere_cipher_encrypt(plain_text, full_key)
def vignere_cipher_standard_decrypt(cipher_text: str, key: str):
    cipher_text = clean_text(cipher_text)
    key = clean_text(key)
```

```
full_key = generate_key_standard(cipher_text, key)

return vignere_cipher_decrypt(cipher_text, full_key)

def vignere_cipher_auto_key_encrypt(plain_text: str, key: str):
    plain_text = clean_text(plain_text)
    key = clean_text(key)
    full_key = generate_key_auto(plain_text, key)

return vignere_cipher_encrypt(plain_text, full_key), full_key

def vignere_cipher_auto_key_decrypt(cipher_text: str, key: str):
    cipher_text = clean_text(cipher_text)
    key = clean_text(key)
    full_key = generate_key_standard(cipher_text, key)

return vignere_cipher_decrypt(cipher_text, full_key)
```

```
fullVigenere.py
import re
import random
import string
alphabetUppercase = list(string.ascii_uppercase)
def textCleaning(text):
   text = text.upper()
   text = re.sub(r'\s*\d+\s*', '', text)
   text = re.sub(r'[^\w\s]', '', text)
    text = text.replace('', '')
    return text
def postProcess(text):
   text = [text[i:i+5] for i in range(0, len(text), 5)]
   text = ' '.join(text)
    return text
def generateKey(text, key):
   key = list(key)
    if len(text) == len(key):
```

return(key)

```
else:
        for i in range(len(text)-len(key)):
            key.append(key[i % len(key)])
    retVal = "".join(key)
    retVal.upper()
    return(retVal)
def generateFullVigenereMatrix():
   matrix = []
    for i in range(26):
        isDuplicate = True
        while isDuplicate:
            tempAlpha = alphabetUppercase
            random.shuffle(tempAlpha)
            tempStr = ''.join(tempAlpha)
            if tempStr not in matrix:
                isDuplicate = False
        matrix.append(tempStr)
    return matrix
def encrypt(text, key, matrix):
   text = textCleaning(text)
    key = generateKey(text, key).upper()
    # text is cleaned
   cipher = ''
   for i in range(len(text)):
        idxKey = i % len(key)
        col = string.ascii_uppercase.index(text[i])
        row = string.ascii_uppercase.index(key[idxKey])
        cipher += matrix[row][col]
    cipher = postProcess(cipher)
    return cipher
def decrypt(cipher, key, matrix):
    cipher = textCleaning(cipher)
   key = generateKey(cipher, key).upper()
    # ciphertext is cleaned
    plaintext = ''
```

```
for i in range(len(cipher)):
    idxKey = i % len(key)
    row = string.ascii_uppercase.index(key[idxKey])
    vRow = matrix[row]
    idxLetter = vRow.index(cipher[i])

    plaintext += string.ascii_uppercase[idxLetter]

plaintext = postProcess(plaintext)

return plaintext
```

```
extendedVigenere.py
import vignere_cipher as vc
BYTE_MAX = 256
def extended_vignere_cipher_encrypt(src_path: str, key: str, dest_path: str)
-> bool :
   try:
        f = open(src_path, 'rb')
        fileData = bytearray(f.read())
        newKey = vc.generate_key_standard(fileData, vc.clean_text(key))
        for idx, plainText in enumerate(fileData):
            fileData[idx] = (plainText + ord(newKey[idx])) % BYTE_MAX
       f.close()
        f = open(dest_path, 'wb')
        f.write(fileData)
        f.close()
        return True
   except Exception as e:
        return False
def extended_vignere_cipher_decrypt(src_path: str, key: str, dest_path: str)
-> str :
   try:
        f = open(src_path, 'rb')
        fileData = bytearray(f.read())
        newKey = vc.generate_key_standard(fileData, vc.clean_text(key))
```

```
for idx, cipherText in enumerate(fileData):
    fileData[idx] = (cipherText - ord(newKey[idx])) % BYTE_MAX

f.close()

f = open(dest_path, 'wb')
f.write(fileData)
f.close()

return True
except:
return False
```

```
hill_cipher.py
import numpy as np
import re
alphabet = "abcdefghijklmnopqrstuvwxyz"
global char_to_num, num_to_char
char_to_num = dict(zip(alphabet, range(len(alphabet))))
num_to_char = dict(zip(range(len(alphabet)), alphabet))
def clean_text(text: str) -> str:
    res = text
    # Convert to lowercase
   res = res.lower()
   # Remove whitespace
   res.strip()
   res = res.replace(" ", "")
    # Remove number
   res = ''.join([i for i in res if not i.isdigit()])
    # Remove punctuation
   res = re.sub(r'[^\w\s]', '', res)
    return res
def egcd(m, n):
    if m == 0:
```

```
return n, 0, 1
    gcd, x_hat, y_hat = egcd(n % m, m)
   x = y_hat - (n // m) * x_hat
   y = x_hat
   return gcd, x, y
def modinv(a, m):
        modinv is a function for calculate a^-1 mod m, this function will
return result and
       if error this function will return -inf.
   gcd, x, \_ = egcd(a, m)
   if gcd != 1:
        return None
   else:
        return x % m
def matrix_modulo_invers(matrix: np.ndarray, modulus: int = 26) ->
np.ndarray:
   matrix_determinant = int(np.round(np.linalg.det(matrix)))
   matrix_adjoint = np.round(
        matrix_determinant * np.linalg.inv(matrix)
    ).astype(int)
   modulo_invers_determinant = modinv(matrix_determinant % modulus,
modulus)
    if(not(modulo_invers_determinant)):
        return None
   matrix_result = modulo_invers_determinant * matrix_adjoint
    return (matrix_result % modulus)
def hill_cipher_encrypt(plain_text: str, key: np.ndarray, modulus=26) ->
str:
   cipher_text = ""
   plain_text = clean_text(plain_text)
   n, _ = key.shape
    plain_text_num = [char_to_num[el] for el in plain_text]
    plain_text_matrix = []
```

```
for i in range(0, len(plain_text), n):
        plain_text_arr = []
        for j in range(i, i + n):
            plain_text_arr.append(plain_text_num[j])
        plain_text_matrix.append(plain_text_arr)
   plain_text_matrix = np.array(plain_text_matrix)
   for el in plain_text_matrix:
        el = el.reshape(-1, 1)
        curr_res = np.dot(key, el) % modulus
        curr_res = curr_res.flatten()
        for num in curr_res:
            cipher_text += num_to_char[num]
   return cipher_text
def hill_cipher_decrypt(cipher_text: str, key: np.ndarray, modulus=26) ->
str:
   plain_text = ""
   key_invers = matrix_modulo_invers(key)
   n, _ = key.shape
   cipher_text_num = [char_to_num[el] for el in cipher_text]
   cipher_text_matrix = []
   for i in range(0, len(cipher_text), n):
        cipher_text_arr = []
        for j in range(i, i + n):
            cipher_text_arr.append(cipher_text_num[j])
        cipher_text_matrix.append(cipher_text_arr)
   cipher_text_matrix = np.array(cipher_text_matrix)
   for el in cipher_text_matrix:
        el = el.reshape(-1, 1)
        curr_res = np.dot(key_invers, el) % modulus
        curr_res = curr_res.flatten()
        for num in curr_res:
            plain_text += num_to_char[num]
   return plain_text
```

```
playfairCipher.py
```

```
import re
def textCleaning(text):
   text = text.upper()
   text = re.sub(r'\s*\d+\s*', '', text)
   text = re.sub(r'[^\w\s]', '', text)
    text = text.replace(''', ''')
    return text
def postProcess(text):
   text = [text[i:i+5] for i in range(0, len(text), 5)]
    text = ' '.join(text)
    return text
def matrix(x, y, initial):
    return [[initial for i in range(x)] for j in range(y)]
def locateIndex(c, playFairMatrix): # get location of each character
   loc = list()
    if c == 'J':
        c = 'I'
    for i, j in enumerate(playFairMatrix):
        for k, l in enumerate(j):
            if c == l:
                loc.append(i)
                loc.append(k)
                return loc
def encrypt(text, playFairMatrix):
    text = textCleaning(text)
    cipher = ''
    i = 0
    for s in range(0, len(text)+1, 2):
        if s < len(text)-1:</pre>
            if text[s] == text[s+1]:
                text = text[:s+1]+'X'+text[s+1:]
    if len(text) % 2 != 0:
        text = text[:]+'X'
```

```
# print("CIPHER TEXT:", end='')
   while i < len(text):</pre>
        loc = list()
        loc = locateIndex(text[i], playFairMatrix)
        loc1 = list()
        loc1 = locateIndex(text[i+1], playFairMatrix)
        if loc[1] == loc1[1]:
            cipher += playFairMatrix[(loc[0]+1)%5][loc[1]] +
playFairMatrix[(loc1[0]+1)%5][loc1[1]]
print("{}{}".format(playFairMatrix[(loc[0]+1)%5][loc[1]],playFairMatrix[(loc
1[0]+1)%5][loc1[1]]),end=' ')
        elif loc[0] == loc1[0]:
            cipher += playFairMatrix[loc[0]][(loc[1]+1) % 5] +
playFairMatrix[loc1[0]][(loc1[1]+1) % 5]
print("{}{}".format(playFairMatrix[loc[0]][(loc[1]+1)%5],playFairMatrix[loc1
[0]][(loc1[1]+1)%5]),end=' ')
        else:
            cipher += playFairMatrix[loc[0]][loc1[1]] +
playFairMatrix[loc1[0]][loc[1]]
print("{}{}".format(playFairMatrix[loc[0]][loc1[1]],playFairMatrix[loc1[0]][
loc[1]]),end=' ')
        i = i+2
    cipher = postProcess(cipher)
    return cipher
def decrypt(cipher, playFairMatrix): # decryption
    cipher = textCleaning(cipher)
    plainText = '''
    # print("PLAIN TEXT:", end=' ')
    i = ⊙
    while i < len(cipher):</pre>
        loc = list()
        loc = locateIndex(cipher[i], playFairMatrix)
        loc1 = list()
        loc1 = locateIndex(cipher[i+1], playFairMatrix)
        if loc[1] == loc1[1]:
            plainText += playFairMatrix[(loc[0]-1) % 5][loc[1]] + \
                playFairMatrix[(loc1[0]-1) % 5][loc1[1]]
        elif loc[0] == loc1[0]:
            plainText += playFairMatrix[loc[0]][(loc[1]-1) % 5] +
playFairMatrix[loc1[0]][(loc1[1]-1) % 5]
            plainText += playFairMatrix[loc[0]][loc1[1]] +
```

```
playFairMatrix[loc1[0]][loc[1]]
        i = i+2
   plainText = postProcess(plainText)
   return plainText
def generatePlayfairSquare(key):
   key = key.upper()
   result = list()
   for c in key: # storing key
        if c not in result:
            if c == 'J': # replacing j with i
                result.append('I')
            else:
                result.append(c)
   flag = 0
   for i in range(65, 91): # storing other character
        if chr(i) not in result:
            if i == 73 and chr(74) not in result:
                result.append("I")
                flag = 1
            elif flag == 0 and i == 73 or i == 74:
                pass
            else:
                result.append(chr(i))
   my_matrix = matrix(5, 5, 0) # initialize matrix
    for i in range(0, 5): # making matrix
        for j in range(0, 5):
            my_matrix[i][j] = result[k]
            k += 1
    return my_matrix
```

```
classic-crypto.py

import json
from PyQt5 import QtCore, QtWidgets
import sys
import numpy as np
import affineCipher
import extendedVigenere
```

```
import fullVigenere
import hill_cipher
import playfairCipher
import vignere_cipher
import uuid
import os
# sys.path.append('/src')
class Ui_MainWindow(object):
    def setupUi(self, MainWindow):
        MainWindow.setObjectName("MainWindow")
        MainWindow.resize(1129, 868)
        MainWindow.setStyleSheet("background-color: rgb(21, 45, 53);")
        self.centralwidget = QtWidgets.QWidget(MainWindow)
        self.centralwidget.setObjectName("centralwidget")
        self.label = QtWidgets.QLabel(self.centralwidget)
        self.label.setGeometry(QtCore.QRect(420, 10, 321, 71))
        self.label.setStyleSheet("background-color: rgb(52, 91, 99);\n"
                                 "font-family: \"Cascadia Code
SemiBold\";\n"
                                 "border: 2px solid black;\n"
                                 "border-radius: 5px;\n"
                                 "font-size: 10px;\n"
                                 "color: #D4ECDD;")
        self.label.setObjectName("label")
        self.outputTextArea = QtWidgets.QPlainTextEdit(self.centralwidget)
        self.outputTextArea.setGeometry(QtCore.QRect(150, 110, 841, 361))
        self.outputTextArea.setStyleSheet("background-color: #D4ECDD;\n"
                                          "font-size: 15px;\n"
                                          "font-weight: bold;\n"
                                          "border-radius: 20px;\n"
                                          "border: 3px solid black;\n"
                                          "font: 75 18pt \"Cascadia
Code\";\n"
                                          "padding: 10px;\n"
                                          "color: #112031")
        self.outputTextArea.setPlainText("")
        self.outputTextArea.setObjectName("outputTextArea")
        self.cipherAlgorithmComboBox =
QtWidgets.QComboBox(self.centralwidget)
        self.cipherAlgorithmComboBox.setGeometry(
            QtCore.QRect(580, 660, 391, 31))
        self.cipherAlgorithmComboBox.setStyleSheet("background-color:
rgb(212, 236, 221);\n"
                                                   "font: 75 10pt \"Cascadia
Code\";\n"
```

```
"padding-left: 10px;\n"
                                                   "border: none;")
self.cipherAlgorithmComboBox.setObjectName("cipherAlgorithmComboBox")
        self.cipherAlgorithmComboBox.addItem("")
        self.encryptDecryptButton =
QtWidgets.QPushButton(self.centralwidget)
        self.encryptDecryptButton.setGeometry(QtCore.QRect(580, 700, 391,
61))
        self.encryptDecryptButton.setStyleSheet("color: #D4ECDD;\n"
                                                "font: 75 10pt \"Cascadia
Code\";\n"
                                                "border: 2px solid
#D4ECDD;\n"
                                                "border-radius: 5px;")
        self.encryptDecryptButton.setObjectName("encryptDecryptButton")
        self.inputText = QtWidgets.QPlainTextEdit(self.centralwidget)
        self.inputText.setGeometry(QtCore.QRect(160, 530, 401, 101))
        self.inputText.setStyleSheet("border: 2px solid #D4ECDD;\n"
                                     "border-radius: 5px;\n"
                                     "color: rgb(212, 236, 221);\n"
                                     "padding: 5px;\n"
                                     "font: 75 13pt \"Cascadia Code\";")
        self.inputText.setPlainText("")
        self.inputText.setObjectName("inputText")
        self.inputFileButton = OtWidgets.OPushButton(self.centralwidget)
        self.inputFileButton.setGeometry(QtCore.QRect(580, 530, 391, 111))
        self.inputFileButton.setStyleSheet("color: #D4ECDD;\n"
                                           "font: 75 20pt \"Cascadia
Code\";\n"
                                           "border: 2px solid #D4ECDD;\n"
                                           "border-radius: 5px;")
        self.inputFileButton.setObjectName("inputFileButton")
        self.label_2 = QtWidgets.QLabel(self.centralwidget)
        self.label_2.setGeometry(QtCore.QRect(160, 500, 111, 21))
        self.label_2.setStyleSheet("color: #D4ECDD;\n"
                                   "font: 75 13pt \"Cascadia Code\";")
```

```
self.label_2.setObjectName("label_2")
        self.label_3 = QtWidgets.QLabel(self.centralwidget)
        self.label_3.setGeometry(QtCore.QRect(160, 80, 111, 21))
        self.label_3.setStyleSheet("color: #D4ECDD;\n"
                                   "font: 75 13pt \"Cascadia Code\";")
        self.label_3.setObjectName("label_3")
        self.label_4 = QtWidgets.QLabel(self.centralwidget)
        self.label_4.setGeometry(QtCore.QRect(160, 640, 111, 21))
        self.label_4.setStyleSheet("color: #D4ECDD;\n"
                                   "font: 75 13pt \"Cascadia Code\";")
        self.label_4.setObjectName("label_4")
        self.inputText_2 = QtWidgets.QPlainTextEdit(self.centralwidget)
        self.inputText_2.setGeometry(QtCore.QRect(160, 670, 401, 101))
        self.inputText_2.setStyleSheet("border: 2px solid #D4ECDD;\n"
                                       "border-radius: 5px;\n"
                                       "color: rgb(212, 236, 221);\n"
                                       "padding: 5px;\n"
                                       "font: 75 13pt \"Cascadia Code\";")
        self.inputText_2.setPlainText("")
        self.inputText_2.setObjectName("inputText_2")
        MainWindow.setCentralWidget(self.centralwidget)
        self.menubar = QtWidgets.QMenuBar(MainWindow)
        self.menubar.setGeometry(QtCore.QRect(0, 0, 1129, 21))
        self.menubar.setObjectName("menubar")
        MainWindow.setMenuBar(self.menubar)
        self.statusbar = QtWidgets.QStatusBar(MainWindow)
        self.statusbar.setObjectName("statusbar")
        MainWindow.setStatusBar(self.statusbar)
        # Coding here....
        self.pathFile = ""
        self.matrix = fullVigenere.generateFullVigenereMatrix()
        self.inputFileButton.clicked.connect(self.inputFileHandler)
        # Submit event
self.encryptDecryptButton.clicked.connect(self.encryptDecryptHandler)
        self.retranslateUi(MainWindow)
        QtCore.QMetaObject.connectSlotsByName(MainWindow)
    # Add method here...
   def inputFileHandler(self):
        file = QtWidgets.QFileDialog.getOpenFileName()
        self.pathFile = file[0]
        self.inputFileButton.setText(self.pathFile.split('/')[-1])
   def encryptDecryptHandler(self):
        cipherAlgorithm = self.cipherAlgorithmComboBox.currentText()
```

```
text = self.inputText.toPlainText()
        key = self.inputText_2.toPlainText()
        if(self.pathFile != ""):
            ext = os.path.splitext(self.pathFile)[1]
            if(ext == ".txt"):
                f = open(self.pathFile)
                text = f.read()
        if(len(key) == 0):
            return
        res = ""
        # Encrypt
        if("encrypt" in cipherAlgorithm.lower()):
            if cipherAlgorithm == "Vignere Cipher Standard Encrypt":
                cipherText =
vignere_cipher.vignere_cipher_standard_encrypt(text, key)
                res += "Cipher Text:\n\n"
                res += cipherText
                res += "\n"
                res += ''.join([cipherText[i: i+5] for i in range(0,
len(cipherText), 5)])
            elif cipherAlgorithm == "Full Vignere Cipher Encrypt":
                res += fullVigenere.encrypt(text, key, self.matrix)
                res += "\n\n"
                for i in range(len(self.matrix)):
                    for j in range(len(self.matrix[0])):
                        res += ('{} '.format(self.matrix[i][j]))
                    res += '\n'
            elif cipherAlgorithm == "Auto Key Vignere Cipher Encrypt":
                cipherText, newKey =
vignere_cipher.vignere_cipher_auto_key_encrypt(text, key)
                res += "Cipher Text:\n"
                res += cipherText
                res += "\n"
                res += ''.join([cipherText[i: i+5] for i in range(0,
len(cipherText), 5)])
                res += "\n\n"
                res += "New Key:\n"
                res += newKey
            elif cipherAlgorithm == "Extended Vignere Cipher Encrypt":
                if(self.pathFile != ""):
```

```
dir_path = os.path.dirname(os.path.realpath(__file__))
                    filename = "data/res/" + str(uuid.uuid4()) +
os.path.splitext(self.pathFile)[1]
                    full_path = os.path.join(dir_path, filename)
                    success =
extendedVigenere.extended_vignere_cipher_encrypt(
                        self.pathFile,
                        key,
                        full_path
                    )
                    if(success):
                        res += "Success Encrypt File, Please Check This
Directory:\n"
                        res += full_path
                    else:
                        res += "Fail encrypt file"
                else:
                    res = "Please input file!"
            elif cipherAlgorithm == "Playfair Cipher Encrypt":
                # encryption
                playfairSquare = playfairCipher.generatePlayfairSquare(key)
                res += playfairCipher.encrypt(text, playfairSquare) + '\n\n'
                for i in range(len(playfairSquare)):
                    for j in range(len(playfairSquare[0])):
                        res += ('{} '.format(playfairSquare[i][j]))
                    res += '\n'
            elif cipherAlgorithm == "Affine Cipher Encrypt":
                # parsing key
                newKey = key.split(',')
                newKey = [int(item) for item in newKey]
                # decryption
                res += affineCipher.affineEncrypt(text, newKey)
            elif cipherAlgorithm == "Hill Cipher Encrypt":
                key = json.loads(key)
                if(isinstance(key, list)):
                    try:
                        key = np.array(key)
                        res += "Result:\n"
                        res += hill_cipher.hill_cipher_encrypt(text, key)
                    except:
                        res = "Dimensi key harus bisa membagi panjang text
nya!"
                else:
```

```
res += "Please input valid key!"
        else:
            if cipherAlgorithm == "Vignere Cipher Standard Decrypt":
                plainText =
vignere_cipher.vignere_cipher_standard_decrypt(text, key)
                res += "Plain Text:\n\n"
                res += plainText
                res += "\n"
                res += '''.join([plainText[i: i+5] for i in range(0,
len(plainText), 5)])
            elif cipherAlgorithm == "Full Vignere Cipher Decrypt":
                res += fullVigenere.decrypt(text, key, self.matrix)
                res += '\n\n'
                for i in range(len(self.matrix)):
                    for j in range(len(self.matrix[0])):
                        res += ('{} '.format(self.matrix[i][i]))
                    res += '\n'
            elif cipherAlgorithm == "Auto Key Vignere Cipher Decrypt":
                plainText =
vignere_cipher.vignere_cipher_auto_key_decrypt(text, key)
                res += "Plain Text:\n\n"
                res += plainText
                res += "\n"
                res += ''.join([plainText[i: i+5] for i in range(0,
len(plainText), 5)])
            elif cipherAlgorithm == "Extended Vignere Cipher Decrypt":
                if(self.pathFile != ""):
                    dir_path = os.path.dirname(os.path.realpath(__file__))
                    filename = "data/res/" + str(uuid.uuid4()) +
os.path.splitext(self.pathFile)[1]
                    full_path = os.path.join(dir_path, filename)
                    success =
extendedVigenere.extended_vignere_cipher_decrypt(
                        self.pathFile,
                        key,
                        full_path
                    )
                    if(success):
                        res += "Success Decrypt File, Please Check This
Directory:\n"
                        res += full_path
                    else:
```

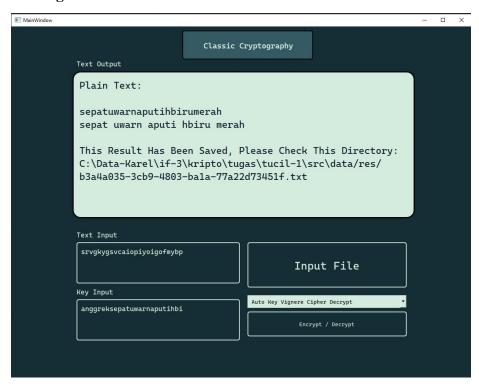
```
res += "Fail decrypt file"
                else:
                    res = "Please input file!"
            elif cipherAlgorithm == "Playfair Cipher Decrypt":
                playfairSquare = playfairCipher.generatePlayfairSquare(key)
                res += playfairCipher.decrypt(text, playfairSquare) + '\n\n'
                for i in range(len(playfairSquare)):
                    for j in range(len(playfairSquare[0])):
                        res += ('{} '.format(playfairSquare[i][j]))
                    res += '\n'
            elif cipherAlgorithm == "Affine Cipher Decrypt":
                # parsing key
                newKey = key.split(',')
                newKey = [int(item) for item in newKey]
                # decryption
                text = affineCipher.textCleaning(text)
                res += affineCipher.affineDecrypt(text, newKey)
            elif cipherAlgorithm == "Hill Cipher Decrypt":
                key = json.loads(key)
                if(isinstance(key, list)):
                    try:
                        key = np.array(key)
                        plainText = hill_cipher.hill_cipher_decrypt(text,
key)
                        res += "Plain Text:\n\n"
                        res += plainText
                        res += "\n"
                        res += ''.join([plainText[i: i+5] for i in range(0,
len(plainText), 5)])
                    except:
                        res += "Dimensi key harus bisa membagi panjang text
nva!"
                        res += "Panjang text sekarang =
{}".format(len(hill_cipher.clean_text(text)))
                        res += "Dimensi key sekarang =
{}".format(key.shape[0])
                else:
                    res += "Please input valid key!"
        if("Extended Vignere Cipher" not in cipherAlgorithm):
            dir_path = os.path.dirname(os.path.realpath(__file__))
            filename = "data/res/" + str(uuid.uuid4()) + ".txt"
            full_path = os.path.join(dir_path, filename)
            f = open(full_path, 'w')
            f.write(res)
```

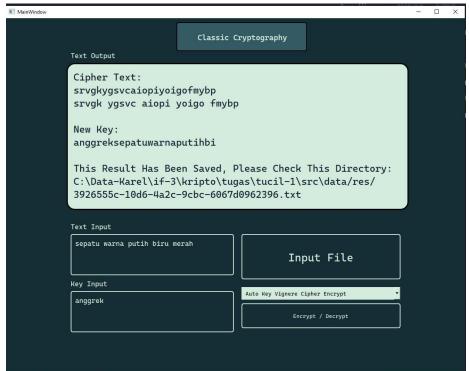
```
res += "\n\n"
           res += "This Result Has Been Saved, Please Check This
Directory:\n"
           res += full_path
       # Clear input
       self.outputTextArea.setPlainText(res)
       self.pathFile = ""
       self.inputFileButton.setText("Input File")
   def retranslateUi(self, MainWindow):
       _translate = QtCore.QCoreApplication.translate
       MainWindow.setWindowTitle(_translate("MainWindow", "MainWindow"))
       self.label.setText(_translate(
           "MainWindow", "<html><head/><body><span
style=\" font-size:14pt; font-weight:600;\">Classic
Cryptography</span></body></html>"))
       self.cipherAlgorithmComboBox.setItemText(0, _translate(
           "MainWindow", "Vignere Cipher Standard Encrypt"))
       self.cipherAlgorithmComboBox.setItemText(1, _translate(
           "MainWindow", "Vignere Cipher Standard Decrypt"))
       self.cipherAlgorithmComboBox.setItemText(
           2, _translate("MainWindow", "Full Vignere Cipher Encrypt"))
       self.cipherAlgorithmComboBox.setItemText(
           3, _translate("MainWindow", "Full Vignere Cipher Decrypt"))
       self.cipherAlgorithmComboBox.setItemText(4, _translate(
           "MainWindow", "Auto Key Vignere Cipher Encrypt"))
       self.cipherAlgorithmComboBox.setItemText(5, _translate(
            "MainWindow", "Auto Key Vignere Cipher Decrypt"))
       self.cipherAlgorithmComboBox.setItemText(6, _translate(
           "MainWindow", "Extended Vignere Cipher Encrypt"))
       self.cipherAlgorithmComboBox.setItemText(7, _translate(
           "MainWindow", "Extended Vignere Cipher Decrypt"))
       self.cipherAlgorithmComboBox.setItemText(
           8, _translate("MainWindow", "Playfair Cipher Encrypt"))
       self.cipherAlgorithmComboBox.setItemText(
           9, _translate("MainWindow", "Playfair Cipher Decrypt"))
       self.cipherAlgorithmComboBox.setItemText(
           10, _translate("MainWindow", "Affine Cipher Encrypt"))
       self.cipherAlgorithmComboBox.setItemText(
           11, _translate("MainWindow", "Affine Cipher Decrypt"))
       self.cipherAlgorithmComboBox.setItemText(
           12, _translate("MainWindow", "Hill Cipher Encrypt"))
       self.cipherAlgorithmComboBox.setItemText(
           13, _translate("MainWindow", "Hill Cipher Decrypt"))
       self.encryptDecryptButton.setText(
            _translate("MainWindow", "Encrypt / Decrypt"))
       self.inputFileButton.setText(_translate("MainWindow", "Input File"))
       self.label_2.setText(_translate("MainWindow", "Text Input"))
```

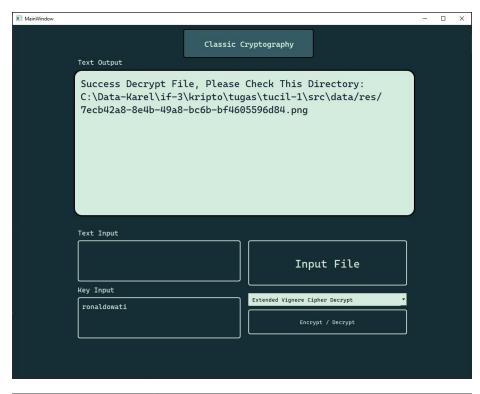
```
self.label_3.setText(_translate("MainWindow", "Text Output"))
self.label_4.setText(_translate("MainWindow", "Key Input"))

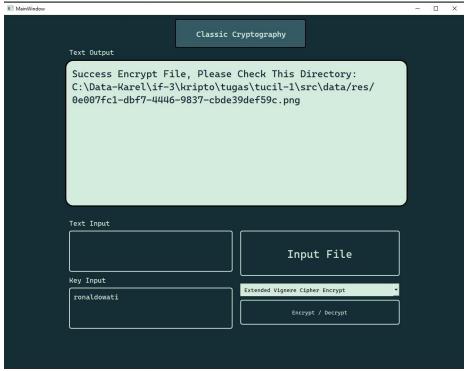
if __name__ == "__main__":
    import sys
    app = QtWidgets.QApplication(sys.argv)
    MainWindow = QtWidgets.QMainWindow()
    ui = Ui_MainWindow()
    ui.setupUi(MainWindow)
    MainWindow.show()
    sys.exit(app.exec_())
```

### 2. Screenshot Program







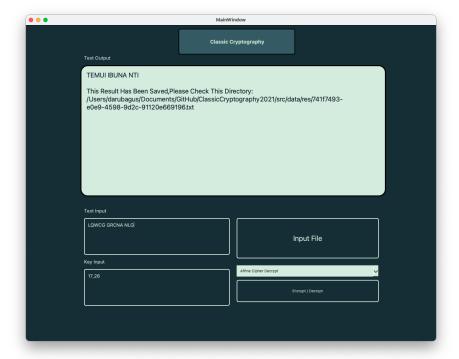


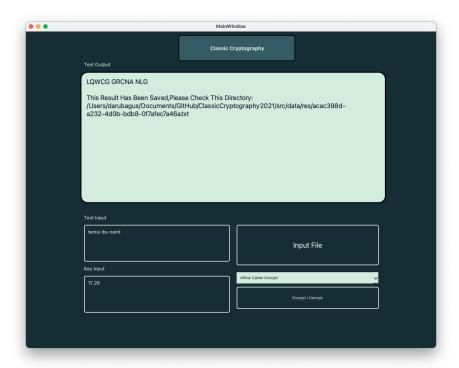


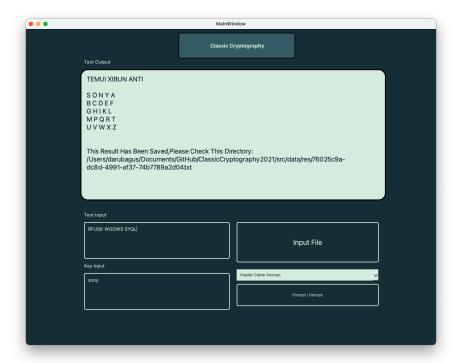


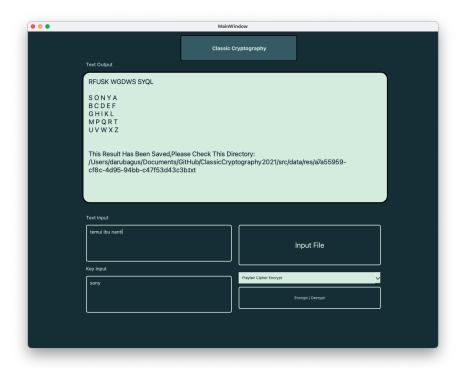


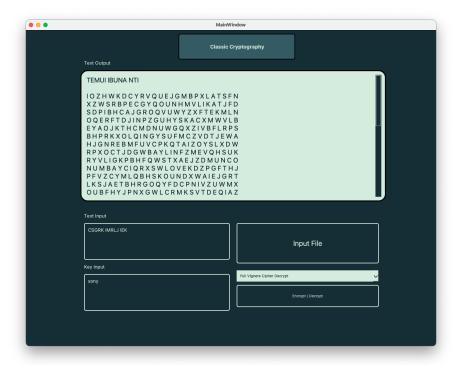


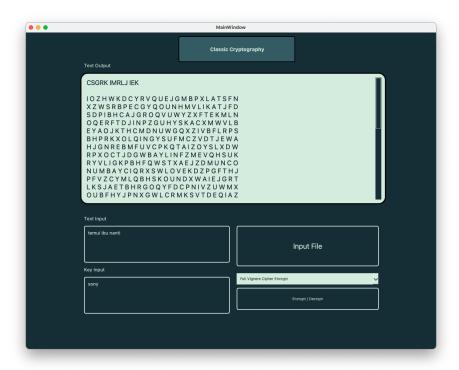










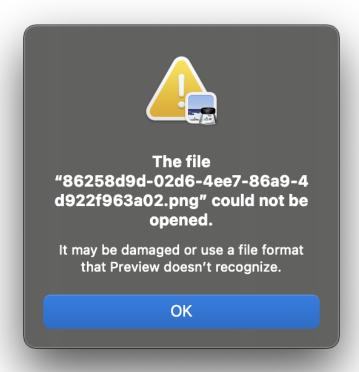


# 3. Contoh File

A. Gambar sebelum diencrypt



B. Gambar setelah diencrypt

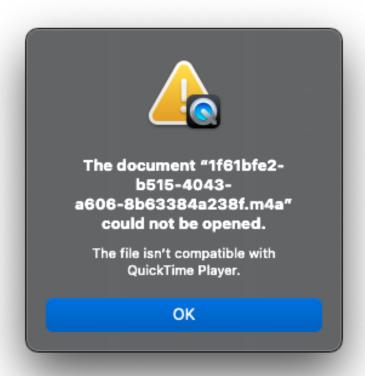


C. Database sebelum diencrypt

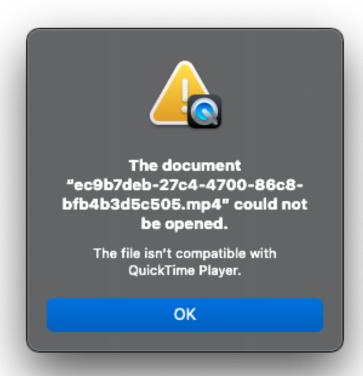
D. Database setelah diencrypt



E. Musik setelah diencrypt



F. Video setelah diencrypt



### 4. Link repository

Untuk melakukan run program, dapat dilakukan dengan cara mengeksekusi perintah python3 src/classic-crypto.py

Github: <a href="https://github.com/darubagus/ClassicCryptography2021">https://github.com/darubagus/ClassicCryptography2021</a>

No	Spek	Berhasil ( V	Kurang Berhasil ( )	Keterangan
1	Vigenere Standard	<b>V</b>		
2	Full Vigenere Cipher	<b>V</b>		
3	Auto-key Vigenere Cipher	<b>V</b>		
4	Extended Vigenere Cipher	<b>V</b>		
5	Playfair Cipher	<b>V</b>		
6	Bonus : Hill Cipher	V		