

PROBLEM

- The Disney Parks branch of the Walt Disney Company wants to improve the guest experience by "imagineering" the best ride attractions possible those that will have the most appeal to the broadest audience
- Accordingly, it is seeking to design a recommendation tool that will facilitate smoother park experiences from among existing attractions, as well as determine what types of attractions to develop for future projects

PROBLEM

Questions:

- Are there certain attributes that make a ride at Walt Disney World more or less appealing?
- Could we make an algorithm that would predict the popularity of a ride?

Objectives:

- Determine if there are any ride attributes that are likely to make an attraction more or less appealing.
- Create a model that can accurately predict the popularity (rating) of a ride.

DATA SET

• Obtained Walt Disney World Ride Data from data.world: https://data.world/lynne588/walt-disney-world-ride-data

	Ride Park_loc	cation	Park_area	Ride_type_all	Ride_type_thrill	Ride_type_spinning	Ride_type_slow	Ride_type_small_drops	Ride_type_big_drops	Ride_type_dark	Age_interest_teens	Age_interest_adults	Height_req_inches	Ride_duration_min	Open_date	Age_of_ride_days A	Age_of_ride_years	Age_of_ride_total T	TL_rank TA	_Stars
0	Alien Swirling Saucers	HS	Toy Story Land	spinning	No	Yes	No	No	No	No	Yes	Yes	32	1.5	2018-06- 30	1197	3.277207	3 years 3 months 11 days	31.0	NaN
1	Astro Orbiter	МК То	omorrowland	spinning, slow	No	Yes	Yes	No	No	No	Yes	Yes	0	1.5	1995-02- 25	9723	26.620123	26 years 7 months 14 days	43.0	3.5
2	Avatar Flight of Passage	AK	Pandora	thrill	Yes	No	No	No	No	No	Yes	Yes	44	5.0	2017-05- 27	1596	4.369610	4 years 4 months 14 days	9.0	5.0

- Contains features such as park location, ride type, duration, ride age, height req., and age interest group for each ride
- Pre-cleaning: 46 rows x 28 columns | Post: 45 rows x 24 columns
- Deleted 1 row (no review page), updated review data (data was originally compiled on October 23, 2019), renamed/lowercased columns, changed data types (string to Boolean), deleted 4 columns (irrelevant info, duplicated info, high correlations)

DATA SET

• Scraped individual review data from TripAdvisor for each of the attractions in the WDW Ride Data (through Oct. 9, 2021):

https://www.tripadvisor.com/Attractions-g34515-Activities-a_allAttractions.true-Orlando_Florida.html



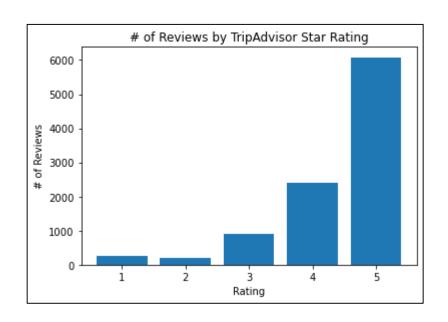
- Contains features like review date, review title, review text, and rating for each ride; initial cleaning in Excel, secondary in Jupyter
- Pre-cleaning: 9,843 rows x 7 columns | Post: 9,843 rows x 5 columns
- Dropped features not prepared to use for this analysis (nulls requiring imputation, time series data)

• Joined the data sets together (9,843 rows x 28 columns)

• Data set is very imbalanced – way more 4- and 5-star

reviews than 1-3 star reviews

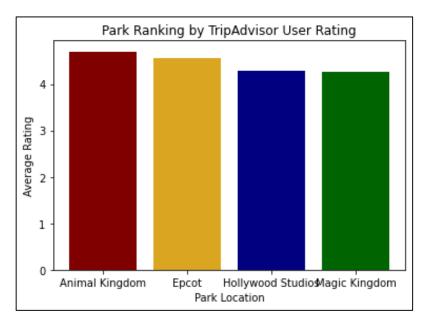
Rating	o / ₀	#
5	62%	6,081
4	24%	2,393
3	9%	902
2	2%	212
1	3%	255



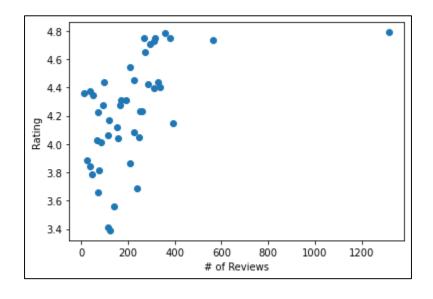
- Each park is very similar in terms of rating distributions
- Magic Kingdom has more reviews than the other parks, but it also has more rides the number of reviews

generally aligns with the number of rides

	min_rating	max_rating	mean_rating	median_rating	average_rating	review_count
park_location						
Magic Kingdom	1.0	5.0	4.265196	5.0	4.276716	4080
Animal Kingdom	1.0	5.0	4.569139	5.0	4.696236	2683
Epcot	1.0	5.0	4.283798	5.0	4.132511	1864
Hollywood Studios	1.0	5.0	4.700658	5.0	4.768092	1216



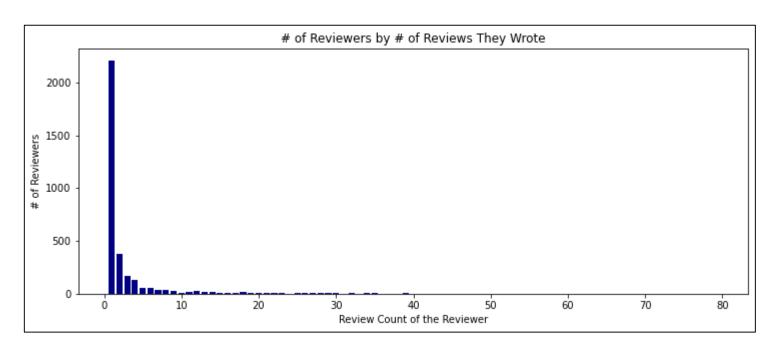
• Avatar: Flight of Passage has way more reviews than any other ride, but its rating distributions are reflective of the overall data set (mostly positive reviews)

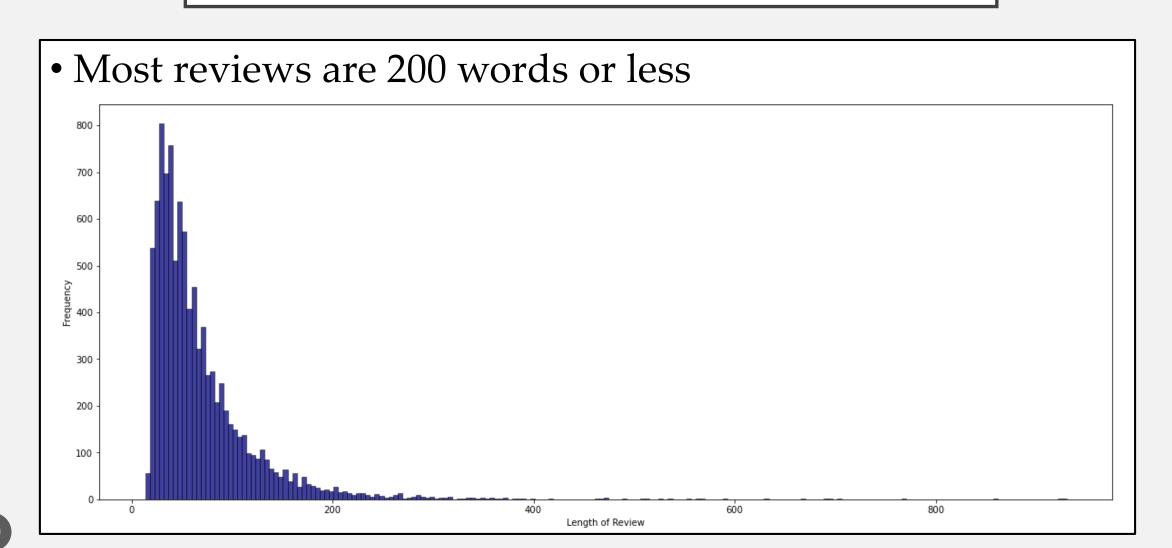


	min_rating	max_rating	mean_rating	median_rating	average_rating	review_count
ride						
Avatar Flight of Passage	1.0	5.0	4.790274	5.0	5.0	1316
Soarin'	1.0	5.0	4.734982	5.0	4.5	566
Seven Dwarfs Mine Train	1.0	5.0	4.150895	5.0	4.5	391
The Twilight Zone Tower of Terror	1.0	5.0	4.748031	5.0	5.0	381
Expedition Everest	1.0	5.0	4.787115	5.0	5.0	357
Haunted Mansion	1.0	5.0	4.402367	5.0	4.5	338
Space Mountain	1.0	5.0	4.440729	5.0	4.5	329
Toy Story Midway Mania	1.0	5.0	4.748408	5.0	4.5	314
Pirates of the Caribbean	1.0	5.0	4.395498	5.0	4.5	311
Kilimanjaro Safaris	1.0	5.0	4.725806	5.0	4.5	310

- Average reviewer leaves 3 reviews or less
- Mean is 3, median is 1, max is 79
- Top 200 of the 3,226 reviewers (6%) left 4,171 of the 9,843 total reviews (42%)

	reviewer_count
review_count	
1	2211
2	382
3	167
4	127
5	57
6	55
8	40
7	34
9	28
12	23
13	19
11	18

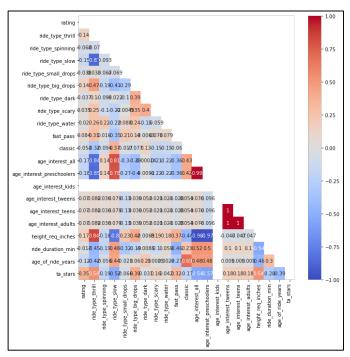




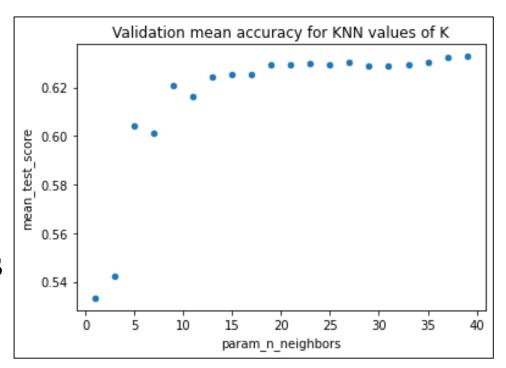
• Adjusted which columns I used or dropped depending on the model (dropped to 17 columns for linear/lasso/ridge

regressions – 34 after one-hot encoding)

• After adding/removing columns, trying different levels of regularization (including with grid search), could not get a linear regression model based on ride characteristics to explain more than 10% variance



- Predicting ratings can be treated as either a regression or classification problem (https://towardsdatascience.com/1-to-5-star-ratings-classification-or-regression-b0462708a4df)
- Tried K nearest neighbors, random forests, and random forests with gradient boosting, but couldn't come up with a model that did better than the null model (guessing all 5-stars would be 62% accurate)



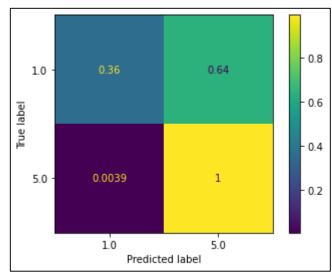
- Determined that perhaps the ride attribute data wouldn't work, and wanted to try looking at the textual data instead
- Used natural language processing to tokenize the body of the review text and use only those tokens to predict the rating (dropped the ride characteristic features)
- Also decided to simplify prediction from multiclassification, to just a binary 1- or 5-star prediction

(1) Logistic Regression Grid Search Pipeline with stop words excluded

Precision: 79%

Recall: 36%

F-1 score: 49%

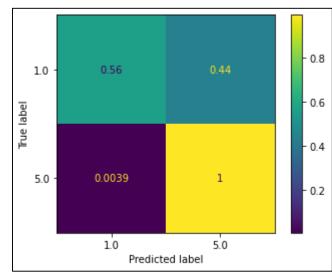


(2) Mulitnomal NB Grid Search Pipeline with stop words included

Precision: 86%

Recall: 56%

F-1 score: 68%

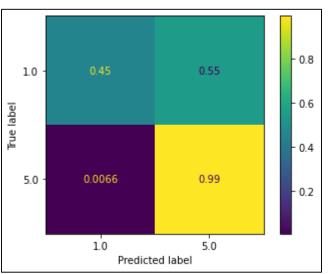


(3) Mulitnomal NB Grid Search Pipeline with stop words excluded

Precision: 74%

Recall: 45%

F-1 score: 56%



(1) Logistic Regression

Positive Negative

1 031111	C		1108	ative
journey	loved	1.942935	boring	-3.667130
thrilling	amazing	1.846825	poor	-2.953340
wet	best	1.696945	waste	-2.871824
fastpass	great	1.587399	money	-2.776897
nice	classic	1.575069	worst	-2.596002
stand line			breaking	-2.470273
	enjoyed	1.533735	55	-2.141151
quite	awesome	1.481636	awful	-2.088805
interesting	love	1.391646	recover	-2.063510
experience	beautiful	1.299003	skip	-1.969993
kids	great ride	1.227289	needs	-1.963728
straight	moving	1.212137	disappointed	-1.961874
relaxing	fantastic	1.182848	ride large	-1.804217
worth wait			hours	-1.760666
wonderful	fun ride	1.157767	overhaul	-1.735599
fast	flight	1.145366	waited hours	-1.661210
miss	fun	1.127956	badly	-1.644463
make	little	1.122434	waste time	-1.643827
queuing	ages	1.096186	planning	-1.612293
	best ride	1.089211	horrible	-1.603740
morning	exciting	1.071515	stupid	-1.600445
incredible	,		outdated	-1.596391
favorite	saw	1.069654	uncomfortable	-1.544295

(2) Multinomial NB Alt. 1

Positive Negative

	fast pass	the	-3.259037	torture	-15.356973
	do	and	-3.951733	boring ride	-15.356973
	like		-4.068430	waste of	-15.356973
	line		-4.098153	dangerous	-12.959078
	this is	to	-4.146492	stupid	-12.959078
	if you	you	-4.231904	wasted	-12.959078
	pass	is	-4.315316	very disappointed	-12.959078
	it is	this	-4.445875	for such	-12.312451
	there	of in	-4.457257	felt sick	-12.312451
	time		-4.681042	breaking down	-12.312451
	disney	for	-4.934960	how bad	-12.312451
	great	we	-4.984389	boring and	-12.312451
	wait	on	-5.066830	badly	-12.312451
	can	was	-5.111990	degrees	-12.312451
	your	but	-5.244806	overhaul	-12.312451
	fun	that	-5.296012	to fall	-12.312451
	all	are	-5.350884	recover	-12.312451
	be	as	-5.370018	rip	-12.312451
	in the	at	-5.381118	instructed	-12.312451
	have	so	-5.417106	sick and	-12.312451

(3) Multinomial NB Alt. 2

Positive Negative

			544170
ride	-3.020367	torture	-14.279187
fast	-4.563174	wasted	-11.881291
fun	-4.694459	stupid	-11.881291
wait	-4.776102	dangerous	-11.881291
great	-4.789625	speakers	-11.234664
disney	-4.789625	boring ride	-11.234664
time	-4.804868	badly	-11.234664
pass	-4.925526	,	
line	-4.959006		-11.234664
like	-4.964396		-11.234664
fast pass	-5.018058		-11.234664
long	-5.181903		
really	-5.207993		-11.234664
just	-5.211447	degrees	-11.234664
rides	-5.309518	nightmare	-11.234664
love	-5.310791	overhaul	-11.234664
worth	-5.393054	panic	-11.234664
experience	-5.429673	rip	-11.234664
times	-5.451425	jerking	-10.845200
best	-5.454362	spun	-10.845200
	fast fun wait great disney time pass line like fast pass long really just rides love worth experience times	fast -4.563174 fun -4.694459 wait -4.776102 great -4.789625 disney -4.789625 time -4.804868 pass -4.925526 line -4.959006 like -4.964396 fast pass -5.018058 long -5.181903 really -5.207993 just -5.211447 rides -5.309518 love -5.310791 worth -5.393054 experience -5.429673 times -5.451425	ride -3.020367 torture fast -4.563174 wasted fun -4.694459 stupid wait -4.776102 dangerous great -4.789625 speakers disney -4.789625 boring ride time -4.804868 badly pass -4.925526 line -4.959006 like -4.964396 felt sick long -5.181903 recover really -5.207993 puke just -5.211447 degrees rides -5.309518 nightmare love -5.310791 overhaul worth -5.393054 panic experience -5.429673 rip times -5.451425 jerking

NEXT STEPS

- Might be helpful as part of a park recommendation tool in an app to help guests plan their visit
- Sentiment analysis of the most important words used to predict ratings as a way of identifying best/worst ride characteristics
- Would like to build upon the model by adding in the text from the review titles, as well as the dates, as seasonality may also impact enjoyment of different attractions – could also try a multi-classification model using natural language processing
- Could revisit a model based on ride attributes at some point with additional data/new features about the rides

