* Author Name: Mustafa
* Reviewer Name: Christopher
* Summary of the program (what does it do?)
* Feedback on the running program:
  + was it obvious how you were supposed to work with it? Explain.
    - * To find the owner of a house
  + was it obvious how to exit the program?
    - * Yes, it’s a Blazor application.
  + did you ever feel lost or out of control at any point?
    - * No, every time there was an explaining what I should do.
  + was it attractive, pleasing to look it?  Share examples.
    - * Yes, it‘s interesting, because to find the owner
  + did it ever crash while you were using it?  If so, share steps to reproduce the crash.
    - * When I click on History houses it will crash.
      * When I do enter the wrong data at the index page and click multiple times on search, it will crash too
  + did you notice any flaws?  If so, share where & how you found them.
    - * I didn’t notice any flaws
  + were you able to make it crash or perform in an unintended way?  If so, share steps to reproduce the issue.
    - * Description on already on the previous page
* Feedback on the code:
  + Did the variable names make sense? Yes.
  + Did the class and/or method names make sense? Yes
  + Was the vertical whitespace consistent? Yes
  + Was the indentation consistent? Yes
  + Were any of the methods unreasonably long? No
  + Could you read the code and easily follow along, understanding what it was supposed to do or did you get lost and confused? Yes I can
  + What changes would you suggest to method names?Nothing
  + What changes would you suggest to variable names? Nothing
  + What changes would you suggest to method signatures (e.g. changing the return type or parameters)? Nothing
* Author Name: cassandra
* Reviewer Name: Christopher
* Summary of the program (what does it do?) It’s a game with an Item shop.
* Feedback on the running program:
  + was it obvious how you were supposed to work with it?
    - * There is a game, where we need to beat a monster.
  + was it obvious how to exit the program?
    - * After you win the round, it will be closed automatically.
  + did you ever feel lost or out of control at any point?
    - * The leading is good
  + was it attractive, pleasing to look it?
    - * Yes, it was, because there was an item shop which has difference items, you can earn money.
  + did it ever crash while you were using it?  If so, share steps to reproduce the crash.
    - * No i didn’t.
  + did you notice any flaws?  If so, share where & how you found them. No I didn’t.
  + were you able to make it crash or perform in an unintended way?  If so, share steps to reproduce the issue.
    - * No i didn‘t
* Feedback on the code:
  + Did the variable names make sense?
    - * Yes
  + Did the class and/or method names make sense?
    - * Yes
  + Was the vertical whitespace consistent?
    - * Yes
  + Was the indentation consistent?
    - * Yes
  + Were any of the methods unreasonably long?
    - * No
  + Could you read the code and easily follow along, understanding what it was supposed to do or did you get lost and confused?
    - * Yes I could
  + What changes would you suggest to method names?
    - * No changes
  + What changes would you suggest to variable names?
    - * No changes
  + What changes would you suggest to method signatures (e.g. changing the return type or parameters)?
    - * The two interface Save and Load in extra file
* Author Name: Sarah
* Reviewer Name: Christopher
* Summary of the program (what does it do?) I think that is a program to manage the finance and with a Bank system.
* Feedback on the running program:
  + was it obvious how you were supposed to work with it? After I started the program it was crashing
  + was it obvious how to exit the program?
    - * Just closing the windows
  + did you ever feel lost or out of control at any point?
    - * I can’t check it
  + was it attractive, pleasing to look it?
    - * I can’t check it
  + did it ever crash while you were using it?  If so, share steps to reproduce the crash.
    - * In the beginning, when I start the program, it was crashing directly.
  + did you notice any flaws?  If so, share where & how you found them.
  + were you able to make it crash or perform in an unintended way?  If so, share steps to reproduce the issue.
* Feedback on the code:
  + Did the variable names make sense?
    - * Yes
  + Did the class and/or method names make sense?
    - * Yes
  + Was the vertical whitespace consistent?
    - * Yes
  + Was the indentation consistent?
    - * Yes
  + Were any of the methods unreasonably long?
    - * No
  + Could you read the code and easily follow along, understanding what it was supposed to do or did you get lost and confused?
    - * Yes, I could
  + What changes would you suggest to method names?
    - * None
  + What changes would you suggest to variable names?
    - * None
  + What changes would you suggest to method signatures (e.g. changing the return type or parameters)?
    - * None