



Rock Paper Scissors - Mini Arcade Game

A fun, interactive browser-based Rock Paper Scissors game built with HTML, CSS, and JavaScript.





Project Information

- **Course:** DC 101 - Web Development
- **Level:** 2nd Year
- **Project Type:** Mini Arcade - Individual Work
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Game Description

This is a classic Rock Paper Scissors game where you compete against the computer. The game features a beautiful gradient interface, smooth animations, score tracking, and round history. Choose your weapon (Rock, Paper, or Scissors) and try to beat the computer!

Game Rules

-  **Rock** beats ✂ Scissors
-  **Paper** beats  Rock
- ✂ **Scissors** beats  Paper
- Same choices result in a tie

Features

- **Interactive Gameplay:** Click buttons to make your choice
- **Score Tracking:** Keeps track of wins, losses, and ties
- **Round History:** View your last 5 rounds
- **Smooth Animations:** Engaging visual feedback for every action

- ☐ • **Responsive Design:** Works perfectly on desktop, tablet, and mobile devices
- **Computer AI:** Random computer opponent
- **Reset Function:** Start fresh anytime