Christopher Ho

Product Designer interested in UX Research

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WORK EXPERIENCE

UX Designer · AMD   *Sep 2019 — Dec 2019*

Designed a high fidelity prototype for the Radeon Software Adrenalin 2020 Edition, AMD's core graphics card software

Conducted usability testing of Radeon Software Adrenalin 2020 prototype, ensuring intuitive information architecture and navigation

Product Designer · TD Lab   *Sep 2018 — Dec 2018*

Led the design and product strategy of a mobile app that teaches newcomers about cultural differences between their home country and Canada

Conducted user and usability (A/B) testing interviews with 8 end-users to inform design decisions

UI/UX Designer · RBC   *Jan 2018 — Apr 2018*

Redesigned and launched an internal wire transfer app, validated through usability testing of minimum viable product with 14 end-users

Synthesized data from usability testing interviews to produce actionable insights and recommendations, resulted in a 35% increase in task efficiency

SKILLS

Design: UI/UX + Product Design | Product Strategy | User Research | Wireframes | Mockups | Prototyping | Usability Testing

Tools: Figma | Adobe XD | Sketch | InVision | Useberry | SurveyMonkey | Zeplin | HTML/CSS | Pen + Paper

EDUCATION

Global Business and Digital Arts · University of Waterloo   *2020 — Present*

Candidate for BA at UW's Stratford School of Interaction Design and Business

Relevant Courses: UX Design | Customer Experience Design | Digital Media Design | Engineering Design | Digital Computation | Digital Imaging for Online Applications | Working in Teams & Project Management

Systems Design Engineering · University of Waterloo   *2017 — 2019*